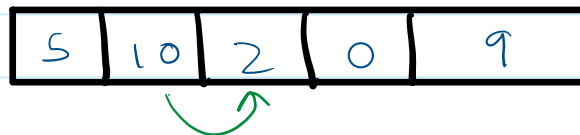
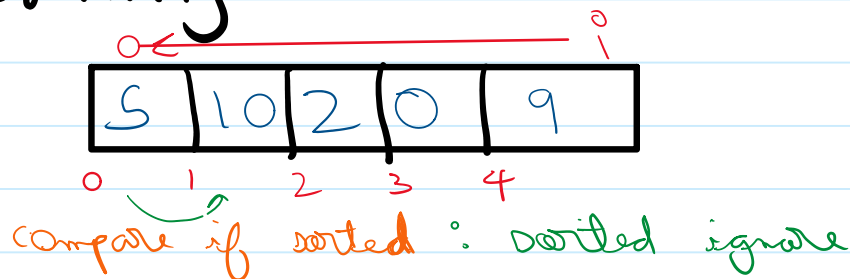


# Bubble Sort:

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- works opposite to selection sort.  
push the max element to the last by
- adjacent swap
- after each iteration, max element is bubbled to the last

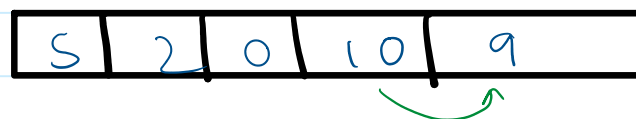
## # working



compare if sorted: swap (2, 10)



compare if sorted: swap (0, 10)

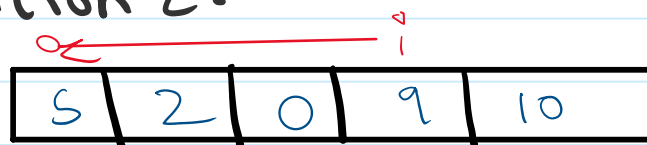


compare if sorted swap (9, 10)



- iteration 1: Done . └── sorted part

## • Iteration 2:



5	2	0	9	10
---	---	---	---	----

compare if sorted: swap (2, 5)

# DRY RUN

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2	5	0	9	10
---	---	---	---	----

compare if sorted: swap(0,5)

2	0	5	9	10
---	---	---	---	----

compare if sorted: ignore

2	0	5	9	10
---	---	---	---	----

sorted part

## • Iteration 3:

0 ← i

2	0	5	9	10
---	---	---	---	----

compare if sorted: swap(0,2)

0	2	5	9	10
---	---	---	---	----

compare if sorted: ignore

0	2	5	9	10
---	---	---	---	----

sorted part

## • Iteration 4:

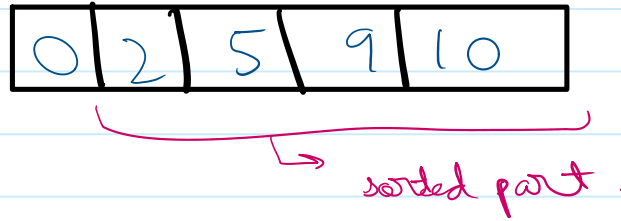
0 ← i

0	2	5	9	10
---	---	---	---	----

compare if sorted: ignore

# Algo and Pseudocode

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- Single element is always sorted.

## # Algorithm:

- 1: select the range of unsorted array, using an outer loop (starting from end). loop will backward
- 2: run an inner loop from  $0 \rightarrow i-1$ . pushing the maximum element to the last by swapping.
- 3: make adjacent swaps by  $(a[j] > a[j+1])$ .
- 4: after each iteration, last part will become sorted. after  $(n-1)$  iteration, array will be sorted.

## # Pseudo Code:

```
for( $i = n-1; i >= 0$ ) {  
    for( $j = 0; j <= i-1$ ) {  
        if( $arr[j] > arr[j+1]$ )  
            swap();  
    }  
}
```

CODE.cpp

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C++:

```
void bubbleSort(vector<int> &arr, int n)
{ // outer loop to iterate over the unsorted part
  for (int i = n - 1; i >= 0; i--)
  {
    // inner loop to push the maximum element to the last by
    adjacent swaps
    for (int j = 0; j <= i - 1; j++)
    {
      if (arr[j] > arr[j + 1])
        swap(arr[j], arr[j + 1]);
    }
  }
}
```

# Time Complexity:  $O(n^2)$   
Space Complexity:  $O(1)$