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#include<iostream>
using namespace std;
struct BSTnode
{
       BSTnode*right;
       BSTnode*left;
       int data;
};
BSTnode*insert(BSTnode*T,int x)
       if(T==NULL)
              T=new BSTnode;
              T->data=x;
              T->left=T->right=NULL;
              return T;
       if(x>T->data)
              T->right=insert(T->right,x);
              return T;
       T->left=insert(T->left,x);
       return T;
BSTnode*create()
       int n,x,i;
       BSTnode*root=NULL;
       cout<<"\nEnter Number of nodes : ";</pre>
       cin>>n;
       cout<<"Enter tree value : ";</pre>
       for(i=0;i < n;i++)
       {
              cin>>x;
              root=insert(root,x);
       return root;
}
void inorder(BSTnode*T)
       if(T!=NULL)
              inorder(T->left);
              cout<<T->data<<" ";
              inorder(T->right);
BSTnode*find_min(BSTnode*T)
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while(T->left!=NULL)
              T=T->left;
       return T;
BSTnode*find_max(BSTnode*T)
       while(T->right!=NULL)
             T=T->right;
       return T;
}
BSTnode*swap(BSTnode*T)
       BSTnode *p;
       if(T!=NULL)
             p=T->left;
              T->left=swap(T->right);
              T->right=swap(p);
       return T;
int ht(BSTnode*T)
       int hl,hr;
       if(T==NULL)
              return 0;
       if(T->left==NULL && T->right==NULL)
              return 0;
       hl=ht(T->left);
       hr=ht(T->right);
       if(hl>hr)
              return (hl+1);
       return (hr+1);
BSTnode*find(BSTnode*T,int x)
       while(T!=NULL)
              if(x==T->data)
                    return T;
              if(x>T->data)
                    T=T->right;
              else
                    T=T->left;
       return NULL;
int main()
{
       BSTnode*T,*p;
       int ch,x;
```

```
char c;
do
{
       cout<<"\n1. Create Tree";
       cout<<"\n2. Insert node";</pre>
       cout<<"\n3. Minimum";
       cout << "\n4. Maximum";
       cout<<"\n5. Number of nodes in the longest path";
       cout << "\n6. Swapping";
       cout<<"\n7. Search";</pre>
       cout<<"\nEnter your choice : ";</pre>
       cin>>ch;
       switch(ch)
       {
               case 1:
                       T=create();
                       inorder(T);
                       break;
               case 2:
                       cout<<"\nEnter node : ";</pre>
                       cin>>x;
                       p=insert(T,x);
                       inorder(T);
                       break;
               case 3:
                       p=find_min(T);
                       cout<<"\nMinimum : "<<p->data;
                       break;
               case 4:
                       p=find_max(T);
                       cout<<"\nMaximum : "<<p->data;
                       break;
               case 5:
                       x=ht(T)+1;
                       cout<<"\nNumber of nodes in the longest path : "<<x;</pre>
                       break;
               case 6:
                       p=swap(T);
                       inorder(T);
                       break;
               case 7:
                       cout<<"\nEnter node : ";</pre>
                       cin>>x;
                       p=find(T,x);
                       if(p==NULL)
                              cout<<"\nNode not found";</pre>
                       else
                              cout<<"\nNode found";</pre>
                       break;
               default:
                       cout<<"\nWrong choice";</pre>
```

```
}
              cout<<"\nDo you want to continue?Press 'y' if yes : ";</pre>
       }while(c=='y');
       return 0;
}
Output
1. Create Tree
2. Insert node
3. Minimum
4. Maximum
5. Number of nodes in the longest path
6. Swapping
Enter your choice: 1
Enter Number of nodes: 5
Enter tree value: 23
67
89
99
76
23 67 76 89 99
Do you want to continue?Press 'y' if yes: y
1. Create Tree
2. Insert node
3. Minimum
4. Maximum
5. Number of nodes in the longest path
6. Swapping
Enter your choice: 2
Enter node: 55
23 55 67 76 89 99
Do you want to continue?Press 'y' if yes : y
1. Create Tree
2. Insert node
3. Minimum
4. Maximum
5. Number of nodes in the longest path
6. Swapping
Enter your choice: 3
Minimum: 23
Do you want to continue?Press 'y' if yes : y
1. Create Tree
2. Insert node
```

- 3. Minimum
- 4. Maximum
- 5. Number of nodes in the longest path
- 6. Swapping

Enter your choice: 4

Maximum: 99

Do you want to continue?Press 'y' if yes : y

- 1. Create Tree
- 2. Insert node
- 3. Minimum
- 4. Maximum
- 5. Number of nodes in the longest path
- 6. Swapping

Enter your choice: 5

Number of nodes in the longest path: 4 Do you want to continue?Press 'y' if yes: y

- 1. Create Tree
- 2. Insert node
- 3. Minimum
- 4. Maximum
- 5. Number of nodes in the longest path
- 6. Swapping

Enter your choice : 6 99 89 76 67 55 23

Do you want to continue?Press 'y' if yes: n

- 1. Create Tree
- 2. Insert node
- 3. Minimum
- 4. Maximum
- 5. Number of nodes in the longest path
- 6. Swapping
- 7. Search

Enter your choice: 7

Enter node: 55

Node found

Do you want to continue?Press 'y' if yes : y

- 1. Create Tree
- 2. Insert node
- 3. Minimum
- 4. Maximum
- 5. Number of nodes in the longest path
- 6. Swapping
- 7. Search

Enter your choice: 7

Enter node: 98

Node not found Do you want to continue?Press 'y' if yes : n