

## Day\_6 C-Programming

(RECAP OF PREVIOUS DAY)

Array(Two dimensional), its uses in matrix computation(Addition, multiplication, sum of diagonal elements, transpose). Passing array to function.

### Two-Dimensional Arrays

#### Definition

A two-dimensional array is an array of arrays. It is used to store data in a tabular format, where data is organized in rows and columns.

#### Declaration and Initialization

##### Syntax:

```
<datatype> arrayName[rows][columns];
```

##### Example:

```
#include <stdio.h>
```

```
int main() {
```

```
    int matrix[2][3] = {
```

```
        {1, 2, 3},
```

```
        {4, 5, 6}
```

```
    };
```

```
printf("Two-dimensional array elements:\n");

for (int i = 0; i < 2; i++) {

    for (int j = 0; j < 3; j++) {

        printf("%d ", matrix[i][j]);

    }

    printf("\n");

}

return 0;

}
```

### **Output:**

Two-dimensional array elements:

1 2 3

4 5 6

---

## **Uses in Matrix Computation**

### **Matrix Addition**

Addition of two matrices involves adding corresponding elements of the matrices.

**Example:**

```
#include <stdio.h>

int main() {

    int A[2][2] = {{1, 2}, {3, 4}};

    int B[2][2] = {{5, 6}, {7, 8}};

    int C[2][2];

    printf("Matrix Addition:\n");

    for (int i = 0; i < 2; i++) {

        for (int j = 0; j < 2; j++) {

            C[i][j] = A[i][j] + B[i][j];

            printf("%d ", C[i][j]);

        }

        printf("\n");

    }

    return 0;

}
```

**Output:**

Matrix Addition:

6 8

10 12

## Matrix Multiplication

Matrix multiplication involves taking the dot product of rows and columns.

### Example:

```
#include <stdio.h>
```

```
int main() {
```

```
    int A[2][2] = {{1, 2}, {3, 4}};
```

```
    int B[2][2] = {{5, 6}, {7, 8}};
```

```
    int C[2][2] = {0};
```

```
    printf("Matrix Multiplication:\n");
```

```
    for (int i = 0; i < 2; i++) {
```

```
        for (int j = 0; j < 2; j++) {
```

```
            for (int k = 0; k < 2; k++) {
```

```
                C[i][j] += A[i][k] * B[k][j];
```

```
            }
```

```
            printf("%d ", C[i][j]);
```

```
        }
```

```
        printf("\n");  
    }  
  
    return 0;  
}
```

### **Output:**

Matrix Multiplication:

19 22

43 50

### **Sum of Diagonal Elements**

Diagonal elements are those where the row index equals the column index.

#### **Example:**

```
#include <stdio.h>
```

```
int main() {
```

```
    int matrix[3][3] = {
```

```
        {1, 2, 3},
```

```
        {4, 5, 6},
```

```
        {7, 8, 9}
```

```
};

int sum = 0;

for (int i = 0; i < 3; i++) {

    sum += matrix[i][i]; // Primary diagonal

}

printf("Sum of diagonal elements: %d\n", sum);

return 0;

}
```

### **Output:**

Sum of diagonal elements: 15

### **Matrix Transpose**

Transpose of a matrix is obtained by interchanging its rows and columns.

### **Example:**

```
#include <stdio.h>

int main() {

    int matrix[2][3] = {
```

{1, 2, 3},

{4, 5, 6}

};

int transpose[3][2];

for (int i = 0; i < 2; i++) {

for (int j = 0; j < 3; j++) {

transpose[j][i] = matrix[i][j];

}

}

printf("Transpose of the matrix:\n");

for (int i = 0; i < 3; i++) {

for (int j = 0; j < 2; j++) {

printf("%d ", transpose[i][j]);

}

printf("\n");

}

```
    return 0;
}
```

### **Output:**

Transpose of the matrix:

1 4

2 5

3 6

---

### **Passing Arrays to Functions**

Two-dimensional arrays can be passed to functions as arguments by specifying the size of the second dimension.

#### **Example:**

```
#include <stdio.h>

void printMatrix(int matrix[2][3], int rows, int cols) {

    printf("Matrix:\n");

    for (int i = 0; i < rows; i++) {

        for (int j = 0; j < cols; j++) {

            printf("%d ", matrix[i][j]);

        }

    }

}
```



```
        printf("\n");  
    }  
}  
  
int main() {  
    int matrix[2][3] = {  
        {1, 2, 3},  
        {4, 5, 6}  
    };  
    printMatrix(matrix, 2, 3);  
    return 0;  
}
```

**Output:**

Matrix:

1 2 3

4 5 6

---

## Practice Problems

1. Write a program to find the trace (sum of diagonal elements) of a 4x4 matrix.
2. Implement a function to compute the determinant of a 3x3 matrix.
3. Write a program to check if a given matrix is symmetric.
4. Implement addition and subtraction of two matrices using functions.
5. Create a program to find the row-wise and column-wise sum of a matrix.
6. Write a program to rotate a square matrix 90 degrees clockwise.
7. Implement a function to multiply two matrices of size MxN and NxP.
8. Write a program to find the largest element in each row of a matrix..
9. Write a program to check if two matrices are equal.
10. Write a program to find addition of Lower Triangular Elements in a Matrix.
11. Write a program to calculate sum of Upper Triangular Elements.