# Revealed Preference Theory

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# 1 Chp 3: Rational Demand - Basic Setup

#### 1.1 Weak Rationalization

Let X be a convex consumption space and consider demand function d(p, m) where:

- $p = (p_1, p_2, \dots, p_n)$  is the price vector
- $\bullet$  *m* is income
- $d(p,m) = \{x \in X : p \cdot x \le m \text{ and } (y \ge x) \Rightarrow (p \cdot y > m)\}$

## 1.2 Consumption Dataset

A consumption dataset  $(x^k, p^k)$  for k = 1, 2, ..., K consists of:

- ullet  $x^k$  is the "consumption bundle" at prices  $p^k$  purchased
- Total income devoted to consumption

For each k,  $x^k$  is "consumption bundle" at prices  $p^k$ .

## 2 Key Axioms and Theorems

#### 2.1 Preference Relations

Let  $\succeq$  denote the preference relation that carries demand of x:  $x \succeq y$ . **Key Insight:** "x is at least as good as y"

# 2.2 GARP - Generalized Axiom of Revealed Preference

There exists some preference relation  $\geq$  such that:

• If  $B \in B$ ,  $x \in C(B) \Rightarrow x$  is  $\succsim$ -maximal in B

Every chosen item is at least as good as all other available items in that choice set.

**Note:** This type of rationalization has too little - the observed choices does not have to make sense to other situations.

### 2.3 Weak Axiom of Revealed Preferences (WARP)

If a consumer picks bundle x over y when both are affordable, she shouldn't pick y over x in another situation where both are affordable.

#### Mathematically:

- 1. Monotonicity: Rule out indifference in some cases
- 2. If consumer spent more on  $x_1$  even though  $x_2$  was available for less, she cannot be indifferent between  $x_1$  and  $x_2$ . She must strictly prefer  $x_1$ .
- 3. No cycles must exactly pick chosen bundle

Consumer would've picked  $x_2$  and used leftover money to buy more of something  $(x_*)$ .

If  $x_1$  was chosen over  $x_*$ , the consumer strictly prefers  $x_1$ .

## 3 Afriat's Theorem

Let X be a convex consumption space and  $D = \{(x^k, p^k)\}_{k=1}^K$  be consumption dataset. Then:

- 1. D has a locally non-satiated weak rationalization
- 2. D satisfies GARP
- 3. There are strictly positive numbers  $U^k$  and  $\lambda^k$  for each k s.t.

$$U^k \leq U^\ell + \lambda^\ell p^\ell \cdot (x^k - x^\ell)$$
 for each pair  $(k,\ell)$ 

4. D has a continuous, concave & strictly monotonic rationalization  $u:X\to\mathbb{R}$ 

### 3.1 Key Points

- 1. There exists at least one preference relation that is rational, locally non-satiated/continuous such that for each observed choice  $x_k$  is at least as good as any affordable alternative at  $p_k$ .
- 2. Data satisfy GARP (no loops)
- 3. Rationalizability
- 4. You can construct a nice utility function

# 4 Applications

### 4.1 Afriat's Theorem Applications

If you look at a person's shopping data and see no loops (GARP), then not only is the person behaving rationally, but you can invent a "score card" - a utility function that explains what they did.

Critics argue: The edge this might marginalize to build such a rule.

### 4.2 Budget Sets

A set of all bundles a consumer can afford at a given price & income:

$$B = \{ x \in X : p_k \cdot x \le I \}$$

## 4.3 Generalized Afriat's theorem - 4 way equivalence

Finite dataset  $D = \{(x_k, B_k)\}_{k=1}^K$ Each  $B_k$  is defined as above.

- 1. Locally non-satiated weak rationalization
- 2. GARP holds
- 3. Generalized inequalities are feasible
- 4. There is cardinally utility U continuous monotonic function

If  $X \to \mathbb{R}$ , then  $x_k$  is maximizer of u(x).

## 5 Abstract Cases

Suppose people face more complicated constraints than energy & prices.

 $g_k: X \to \mathbb{R}$  is continuous and monotonic.

If  $x \leq x'$  (component-wise), then  $g_k(x) \leq g_k(x')$  and the chosen bundle  $x_k$  such that  $g_k(x_k) = 0$ .

$$B_k = \{x \in X : g_k(x) \le 0\}$$

## 6 Revealed Preference Relations

## 6.1 Direct Revealed Preference $(\succ_R)$

"Bundle x is revealed preferred to y" if in observation k:

- Consumer chooses  $x = x_k$  and y was affordable
- $\bullet$  :  $x \succ_R y$

# 6.2 Applying GARP - Sequence of Revealed Preference

Choices cannot form a cycle in at least one strict step.

# 7 Key Takeaways

- 1. Revealed preference theory allows us to test whether observed behavior is consistent with rational choice theory
- 2. GARP is the key testable condition no preference cycles
- 3. Afriat's theorem provides the bridge between observable behavior and underlying preferences
- 4. The approach is non-parametric we don't assume specific utility functional forms
- 5. Real-world applications include testing consumer rationality using household expenditure data

## 8 Strong Rationalization

#### 8.1 Definition

The same set of preferences can completely explain all the choices made over all possible sets of options.

**Formally:** A preference relation strongly rationalizes data  $D = \{(x^k, p^k)\}_{k=1}^K$  if for every k and every bundle y (where  $y \neq x^k$ ) that was affordable at  $p^k$ :

$$p^k \cdot y \le p^k \cdot x^k$$
 and  $y \ne x^k \Rightarrow x^k \succ y$ 

# 8.2 Strongly Revealed Preference $(\succ_S, \succsim_S)$

 $x \succ_S y$ : There is an observation where x was picked and y was affordable.  $x \succsim_S y$ : Either  $x \succ_S y$  or x = y.

## 8.3 SARP (Strong Axiom of Revealed Preference)

There are **no** cycles in the strongly revealed preference  $(\succ_S, \succsim_S)$  such that at least one step is strict.

If you can go from  $x_1 \to x_2 \to x_3 \to \ldots \to x_n = x_1$ , this is a contradiction.

# 9 Strong Afriat's Theorem

#### 9.1 Statement

Locally non-satiated & strongly rationalizing preference relation  $\succeq$  satisfies SARP  $\Leftrightarrow$  exist positive numbers  $U^k$ ,  $\lambda^k$  s.t. for all  $k, \ell$ :

$$U^k \le U^\ell + \lambda^\ell p^\ell \cdot (x^k - x^\ell)$$
 and  $U^k \le \lambda^k$ 

Strictly concave & monotonic utility function U that uniquely rationalizes the data.

## 10 Smooth Utility

A utility function assigns a real number to each possible number of goods.

**Differentiable utility**  $\Rightarrow$  a utility function is differentiable if it has a well-defined partial derivative with respect to each good at every point in domain (no sudden jumps/sharp corners).

**Marginal utility** (the benefit from consuming a bit more) changes smoothly  $\Rightarrow$  if  $\exists$  a continuous  $\frac{\partial U}{\partial x_i}$ .

**Key Insight:** Sometimes the data can force a kink - non-differentiable point in any utility function.

# 11 The Theorem (Chiappori & Rochet)

Dataset  $D=\{(x^k,p^k)\}_{k=1}^K$  can be rationalized by a smooth, strictly monotonic & strictly concave utility  $\Leftrightarrow$ 

- 1. The data satisfies SARP
- 2. No 2 different bundles are chosen at the same price vectors

If  $x^k \neq x^\ell$  at  $p^k = p^\ell$ , then the utility must have a kink. Otherwise, you can fit a smooth utility.

## 12 General Budget Sets

Not all consumption constraints come from linear budgets. Budgets can arise from nonlinear prices, discounts.

 $B_k$  are more general sets.

#### 12.1 General Structure

(Set of impossible bundles cannot be: can't buy more than a household)

- 1. Complement of  $B^c$  in X is a convex set
- 2. If  $x \in B$ ,  $y \succeq x$ , then  $y \notin B^c$
- 3. If  $y \succ x^c$ , then  $y \notin B^c$

If bundle x is outside the budget set and  $y \gtrsim z$ , then y won't belong to  $B^c$ .

 $\Rightarrow$  If  $y \succ x^k$  and not in  $B_k$ , spend always consume. Go much as possible, spend always.

#### 13 Theorem

A dataset where observations are pairs  $(x^k, B^k)$ , if & only if it satisfies SARP.

### 13.1 Partially Observed Prices & Consumption

Now you see all prices but quantity m + n, you only observe m.

No model what the observed  $(x^k, p^k)$  data is, you can always come up with hypothetical assumptions & higher goods that make data rationalizable.

Partial price: Reasonable if each hidden bundle stops is rationalizable. Partial consumption: Always rationalizable.

## 14 Revealed Preference GARP

Given a dataset of observed data & price vectors:

- 1. Each observation  $(x^k, p^k)$   $x_k$  chosen bundle,  $p_k$  price vector
- 2. K observations

A revealed preference graph should for each decision - which other decisions the consumer preferred they used less, based on what was affordable & what they picked.

# 15 Extensions and Applications

## 15.1 Pattern of Revealed Preference ("Arrow")

Any pattern of revealed preference can be considered in the right bundles/prices, if you choose the consumption space freely.

For  $\mathbb{R}^n_+ \supseteq 2$  extremes - total strict preference & only reflexivity are always feasible.

**Significance:** Revealed preference encode all observable policy logic in a dataset. In high dimension, any such graph can occur.

#### 16 Limitations and Extensions

- 1. **Strong assumptions:** Perfect information, no mistakes, stable preferences
- 2. Limited predictive power: Can test consistency but limited forecasting ability
- 3. Extensions: Stochastic revealed preference, collective household models, behavioral extensions

- 4. **Practical challenges:** Economists can't observe every price or every aspect of consumption
- 5. **Real-world complications:** Dataset weakly rationalizable if for every group of observations showing the same hidden consumption, the observed full demand price are themselves weakly rationalizable

### 16.1 Chp 7: Stochastic Preferences - Basic Setup

Suppose we have a finite set X of options. When a person faces a menu (subset)  $A \subseteq X$  of options, they might not always pick the same thing. For any menu  $A \subseteq X$  and  $x \in A$ :

$$P_A(x)$$
: Probability of picking  $x$  from  $A$  (1)

Since probabilities must add to 1:  $\sum_{x \in A} P_A(x) = 1$ 

#### 16.2 Interpretations of Stochastic Choice

**Population level:**  $P_A(x)$  is the fraction of people who would pick x if offered A.

**Individual level:** For a single person who is not consistent,  $P_A(x)$  is the probability of them choosing x when A is offered.

### 16.3 Where do these probabilities come from?

Assume each agent has a strict preference order over X. All possible preference rankings over X are  $\Pi$ .

There is a probability distribution  $\nu$  over all these possible strict preference rankings.

When choosing from A, the agent picks their favorite from A according to their preference ranking as per their "play."

# 17 Characterizing Rationalizable Systems

To know if a system  $\{P_A(x)\}$  observed choice probabilities can be explained by such a rational model:

## 17.1 Axiom of Revealed Stochastic Preference (ARSP)

▶ A cost condition relating preferences after diet minus...

# 18 Block Massinal Polynomials

For each  $x \notin A$  and each subset  $A \subseteq X$ :

$$x \in A^c, x \notin A$$
 (2)

$$K_{x,A} = \frac{|A|}{C_0} (z - 1)^{|A| - 1} \le P_c(x)$$
(3)

 $\triangleright$  These measure the net change that x is picked from A and its submenus. If any  $K_{x,A} \leq 0$ , then the system isn't rationalizable.

### 18.1 Interpretation

 $K_{x,A}$  = probability (according to random preference distribution) that every element in A is ranked higher than x and x is the best among everything else.

#### 19 Luce's Model

Luce's model  $\rightarrow$  probability of drawing any specific alternative is proportional to its utility relative to total utility of all options.

Luce's model describes how people make decisions when they have several choices.

**Basics:** - Probability of choosing an alternative = "value" or "utility" item from alternatives.

# 19.1 Independence of Irrelevant Alternatives (IIA)

 $\triangleright$  The relative odds of choosing between 2 alternatives are unaffected by other available alternatives.

Set of alternatives:  $X = \{x_1, x_2, \dots, x_n\}$ 

Pick  $x \in A$ : By IIA, the choice probability for x is unaffected by the size of choice set A.

$$\frac{P_A(x)}{P_A(y)} = \frac{P_B(x)}{P_B(y)} \tag{4}$$

for any subsets A, B of A (assuming  $x, y \in A \cap B$ ).

#### 19.2 Mechanics

#### Utility $\leftrightarrow$ Probability:

Each alternative has utility U(x):

$$P_A(x) = \frac{U(x)}{\sum_{y \in A} U(y)} \tag{5}$$

# 20 Random Utility Models

#### 20.1 Relation to RUM

RUM = framework for modeling decisions which assigns a utility to each option.

Core idea: each alternative has utility U(x):

$$U(x) = V(x) + E(x) \tag{6}$$

Systematic part  $\rightarrow$  deterministic component considers across simulations

Random part

 $\rightarrow$  introduces

variability

#### Random expected utility

Choices are not direct alternatives but "lotteries" over a finite set of outcomes Y. Y occurs with some probability.

x is a collection of all possible lotteries over Y. Each lottery is a probability distribution over these outcomes.

A utility function u is a vector in  $\mathbb{R}^Y$ , where each element corresponds to utility assigned to each prize.

An agent chooses an maximizing their expected utility x over Y:

$$U \cdot x \ge U \cdot y \tag{7}$$

▶ Agents choose the option that offers highest expected utility.

# 21 System of Choice Probabilities

Is expected utility rationalizable iff it is monotone, linear, extreme & mixture continuous.

 $\to$  Here X is infinite countable or probability over outcomes, but decisions are considered over finite/non-empty subsets.

In (A, x) set of utility vectors that make "option x at least as good as any other option in A":

$$P(A) = 4^{-N(A,x)} (8)$$

 $\triangleright$  Probability of choosing x from A is determined by probability measure  $\mu$  over all rationalizing utilities.