## Sub: Programming in C

- 1. a) Why is C called a structural programming language? Differentiate between high level language and low level language. [7]
  - b) Differentiate between algorithm and flowchart. Write an algorithm and flowchart to check whether a number is palindrome or not. [8]
- 2. a) What are data types and operator? Explain the arithmetic, relational, logical and assignment operators in C programming language. [8]
  - b) Differentiate between exit controlled loop and entry controlled loop with a suitable example. [7]
- 3. a) Print the following pattern:

- b) Why are arrays used in C? Write a C program to sort the n elements of an array in decreasing order. [8]
- 4. a) Define recursion? Write a C program to find the factorial of a given number using recursion. [7]
  - b) Explain different ways to initialize an array. Write a C program to find the multiplication of 3x3 matrix. [8]
- 5. a) What is DMA? Explain in brief how we can dynamically allocate memory in C? [7]
  - b) Differentiate between structure and union. Explain how can we access the member of a structure with examples. [8]
- 6. a) Create a structure for a cricket game that includes members (country name, player name, number of matches played by player and salary). Save the information for 50 players in a file named "cricket.txt" and display the information of those players who had played more than 10 matches.
  - b) Explain pass by reference with examples. Print the output.

- 7. Write short note on: (Any two)
  - a. Storage Class in C
- b. String handling functions
- c. Switch case

[10]

[7]

[7]