ARYAMAN SINGH

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PROJECTS

Stat90.com 2018-

Using data science to enhance soccer

- **Vision** Revolutionizing sports analysis, looking only at numbers, thereby eliminating any biases or chances for subjectivity.
- The site contains 3 sections. **Analysis** involves articles written weekly analyzing interesting graphs, Visualize- an aesthetic amalgam of all graphs generated in research, and Predict- an implementation of ML models in game-like predictors.
- Primary tools: Python (multiple plotting + ML libraries), CSS, JavaScript, my Web-scraper

Score Predictor

2018-

Aims to accurately predict outcomes of soccer games

- Working with numerous datasets with the ultimate objective of identifying stats most crucial to game results
- Primary tools: Python (pandas, sk-learn, matplotlib)

The Football Chronicle

2014-2016

Web platform for soccer related articles.

- Aimed at people just getting into soccer because of the World Cup
- Peaked at 200,000 total visitors, 25+ person
- Primary tools: PHP, WordPress

Web-scraper

2018

Tool for scraping data and creating csv dataset

- Developed as a helper program to collect data which isn't easily available in premade datasets
- Easily modified to scrape any type of data
- Primary tools: Python (selenium)

Voyage Browser

2014

Webkit-based web browser

- Developed in high school using OpenWebKitSharp in Visual Studio.
- Capable of HTML5 & CSS3 support.

School Website

Official website of my high school.

Created a website for my high-school at their request as I was winning numerous web design competition in my area.

Primary tools; HTML, CSS and JavaScript & ASP .NET.

EXPERIENCE

Housing Dining & Hospitality | UCSD 2018 Dining Systems Office Asst.

- Worked as a student assistant helping manage the framework used for logging inventory, recipes and finances at UCSD-run restaurants.
- Involved work in an office environment with a team, working toward fixing issues with the system to ensure smooth functioning.

EDUCATION

UC San Diego | La Jolla, CA

2015-

B.S Math-Computer Science (Expected graduation- 2020)

RELEVANT COURSEWORK

- Data Structures & Object Oriented Design
- Math for Algorithms & Systems
- Combinatorics
- Probability
- Game Theory
- Mathematical Analysis
- Intro to Computational Statistics

High School: OOP (C++), MySQL

AWARDS & RECOGNITION

Times of India - Magazine

2015

- Featured in an article for app development and entrepreneurship.
- https://avb7.github.io/assets/content/TOI.jpg

Founded my school's first IT club

SKILLS

Programming languages: Python, Java, C++,

Web Dev: HTML, CSS, JavaScript, PHP

Data: Pandas, scikit-learn, web-scraping, SQL

2013