Aryan Gandevia

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EDUCATION

University of Waterloo

Bachelor of Computer Science, Honours (Co-op)

September 2022 - Present (GPA: 3.85)

• Relevant Courses: Algorithm Design and Data Abstraction (Advanced), Designing Functional Programs, Proofs, Linear Algebra I, Calculus I and II

SKILLS

Languages Java, Python, JavaScript, Racket, HTML/CSS

Frameworks Django, Node, React, Next.js, JSwing, Tkinter, Tailwind CSS

Tools Git, Google Firebase, Vercel, Google Speech-to-Text API, Facebook Wit.AI API, Socket.io, p5.js

PROJECTS

Mindspace | Google Firebase, React, Next.js, Tailwind CSS

Link: https://mindspace-aryan-gandevia.vercel.app

- Developed a full-stack social media application that allows users to share life updates via comments and posts
- Built out a scalable backend that includes an authentication system, a hosted database cluster and a fully functional API that enables the frontend client to fetch, add, edit, and delete users' posts and comments

UWVision | Python, Django, React, Node

Link: https://uwvision.com

- Part of a small team that is building a platform for UWaterloo students to rate and share their co-op experiences
- Designed resilient backend endpoints in Django and responsive frontend components using React to enable the display of new company information on the website

Auricular.ai | Python, Tkinter, Facebook Wit.AI, Google Speech-to-Text API

Link: https://devpost.com/software/auricular-ai

- Created an AI-assisted note-taking application that parses through an audio file (ex. live lectures) in real-time, and notes down phrases of importance based on the user's preferences
- Awarded 2nd place in Hack the North 2020++'s Facebook API Category

Blackbeard's Breakout | Java, JSwing

Link: https://devpost.com/software/blackbeard-s-breakout-2-dimensional-platformer

- Designed a 2D platformer video game that teaches children how to remain safe during the COVID-19 pandemic in an engaging and interactive way
- Built a rendering engine, physics engine, character models, screen states and levels from scratch

Handpong | React, p5.JS, Node, Socket.io

Link: https://devpost.com/software/handpong

• Constructed an online, multiplayer parody of Pong that allows players to control their paddles with their hands through using motion sensor technology

LEADERSHIP EXPERIENCE

Founder and President of UNICEF WLMAC

September 2021 - June 2022

- Led a club of 40+ members working alongside UNICEF Canada, raising \$1000+ for various humanitarian causes
- Learned how to successfully plan and execute school-wide fundraising events which involved collaboration and a thorough understanding of marketing and product distribution

AWARDS AND DISTINCTIONS

• 2nd place - Hack the North Facebook API Category

awarded by Facebook in 2020

• Top 10% Distinction - Euclid Mathematics Competition

awarded by the University of Waterloo in 2021, 2022

• Top 15% Distinction - Canadian Senior Mathematics Competition

awarded by the University of Waterloo in 2021