

Big O Notation

- Big O notation is a way to ~~how~~ measure how fast or slow a program is when it works with data.
- It tells us how much time or memory a program will take as we give it more and more things to do.
- It's like saying, "How does this task grow when there are more toys to pick up?"

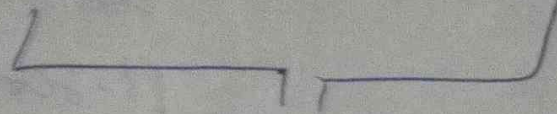
Think about this

- If you have 1 toy to pick-up, it's super fast.
- If you have 10 toys, it takes a bit longer.
- If you have 100 toys, it takes even longer.

Big O is a way to describe this growth.

Code 1

Code 2



Decide kote hai kaise better hai

hai

• Fasten

These

Code 1 \Rightarrow

memory



5 sec lagay in Code 2 in 15 sec

- Time complexity depend kote hai no of operation in

\Rightarrow kote hai kote hai measure time complexity kote hai time?

elements fast and slow computation

~~Same computation~~

Same code

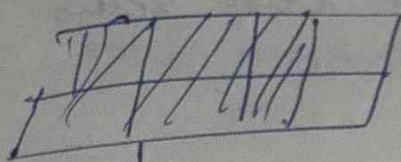


Kote hai kote hai to fast and slow.

Space Complexity

Code 1

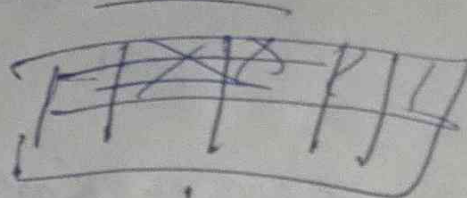
5 ser



jyada space

Code 2

15 ser

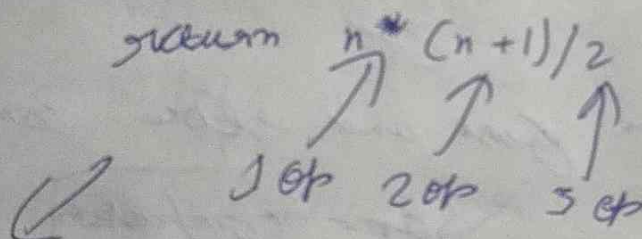


kam space

→ No of Operations

Sum of n numbers

function addUpTo(n):



3 operation ho rahi hai ya hi no of operation hai

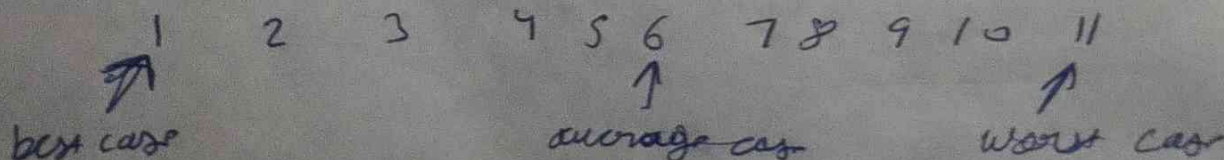
→ Notations

↳ Ω (omega) → Best case

↳ Θ (theta) → average case

↳ O (oh) → worst case

Find numbers



Big O notation ko hum $O(f(n))$ se denote karte hai

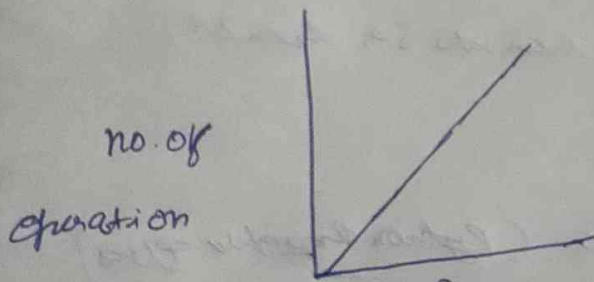
Type

• $O(n)$: linear time

• It's like picking up toys one by one. If there are 10 toys, you pick up 10.

```
def linearLoop(n):  
    for i in range(0, n):  
        print(i)
```

linearLoop(11)



→ Time n kitni hi operation

• $O(n^2)$ → Quadratic time
→ is like doing a job where you have to do everything twice, or check everything which makes the job take much longer as the number things grows

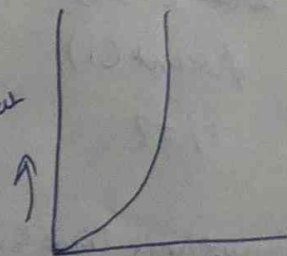
```
def quadraticLoop(n):
```

```
    for i in range(n):
```

```
        for j in range(n):
```

```
            print(i) print(i, j)
```

quadraticLoop(10)



no. of n operation (2x) ho gya

$O(1)$: Constant time

```
def example(n):  
    return n+n
```

```
print(example(2))
```



→ it's like looking at just one toy, no matter how many toys are there. Super fast!

Example: Checking if a digit is on a string

4) $O(\log n)$: Logarithmic Time

→ it's like dividing your toys into groups and only looking at one group at a time.

→ If I have 100 toys, you split them into 50, then 25, then 12... much faster.

Example Binary Tree (Python Example ques)

→ us code me to find the

→ def logarithmicTimeExample(n):

```
    i = n
```

```
    while(i > 1):
```

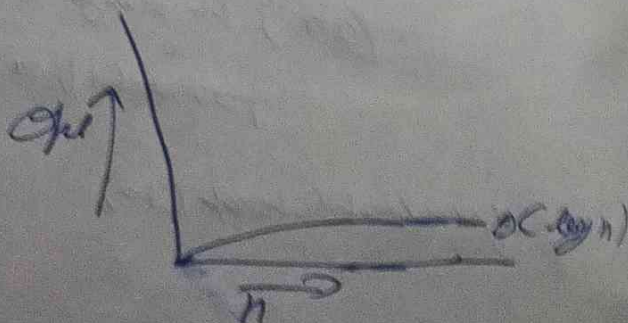
```
        print(i)
```

```
        i //= 2
```

$2^3 = 8$
↓
 $\log_2 8 = 3$ (least bit
gray has)

Logarithmic Time Example (8)

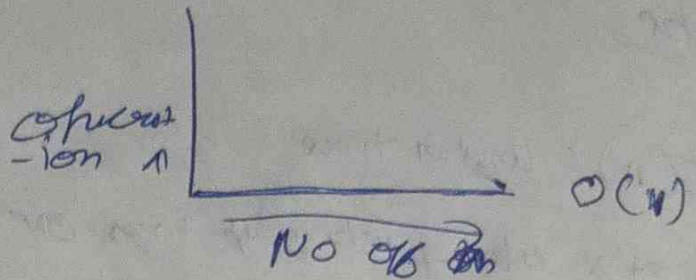
output: 8
4
2



$O(1)$: Constant time

```
def example(n):  
    return n+n
```

print(example(2))



→ It's like looking at just one toy, no matter how many toys are there. Super fast!

Example: checking if a sign is on a wall

4) $O(\log n)$: Logarithmic Time

→ It's like dividing your toys into groups and only looking at one group at a time.

→ If I have 100 toys, you split them into 50, then 25, then 12... much faster.

Example Binary tree (Python Example ques)

→ us code me to here show

→ def logarithmicTime Example(n):

i = n

while(i > 1):

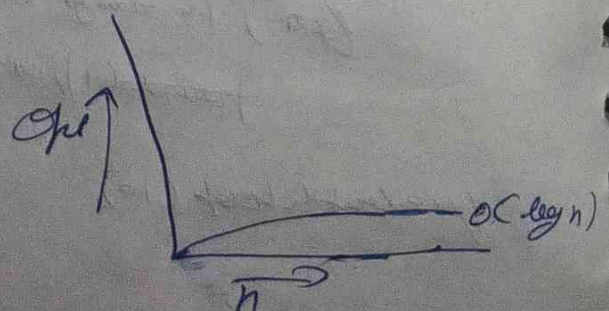
print(i)

i //= 2

$2^3 = 8$
↓
 $\log_2 8 = 3$ (level of tree)

Logarithmic Time Example (8)

output: 8
4
2



Big O Notation
 $O(n^2)$

