



# Entity-Relationship (ER) Model

*by*

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# Database Design

## ❑ Requirements collection and analysis

- Database designers interview database users to understand and document their data requirements.
- Result of this step is a concisely written set of users' requirements.

❑ Once the requirements have been collected and analyzed, the next step is to create a **conceptual schema** for the database, using a high-level conceptual data model. This step is called **conceptual design**.

❑ Conceptual schema is a concise description of the data requirements of the users and includes detailed descriptions of the entity types, relationships, and constraints; these are expressed using the concepts provided by the high-level data model.



# Database Design

- ❑ The next step in database design is the actual implementation of the database, using a commercial DBMS.
- ❑ Most current commercial DBMSs use an implementation data model such as the relational or the object-relational database model.
- ❑ Conceptual schema is transformed from the high-level data model into the implementation data model. This step is called **logical design** or **data model mapping**.
- ❑ Its result is a database schema in the implementation data model of the DBMS.
- ❑ The last step is the **physical design** phase, during which the internal storage structures, file organizations, indexes, access paths, and physical design parameters for the database files are specified.



# Example COMPANY Database

- ❑ We need to create a database schema design based on the following **requirements** of the COMPANY Database:
  - The company is organized into DEPARTMENTS. Each department has a name, number and an employee who *manages* the department. We keep track of the start date of the department manager. A department may have several locations.
  - Each department *controls* a number of PROJECTs. Each project has a unique name, unique number and is located at a single location.



# Example COMPANY Database

- The database will store each EMPLOYEE's social security number, address, salary, gender, and birthdate.
  - Each employee *works for* one department but may *work on* several projects, which are not necessarily controlled by the same department.
  - The DB will keep track of the number of hours per week that an employee currently works on each project.
  - It is required to keep track of the *direct supervisor* of each employee (who is another employee).
- Each employee may *have* a number of DEPENDENTS (for insurance purposes)
  - For each dependent, the DB keeps a record of name, gender, birthdate, and relationship to the employee.



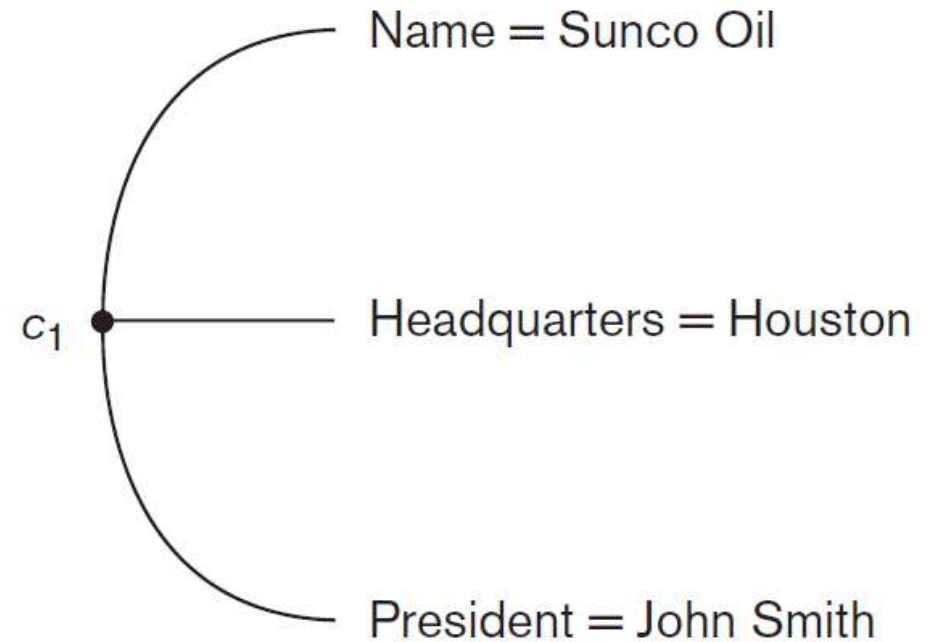
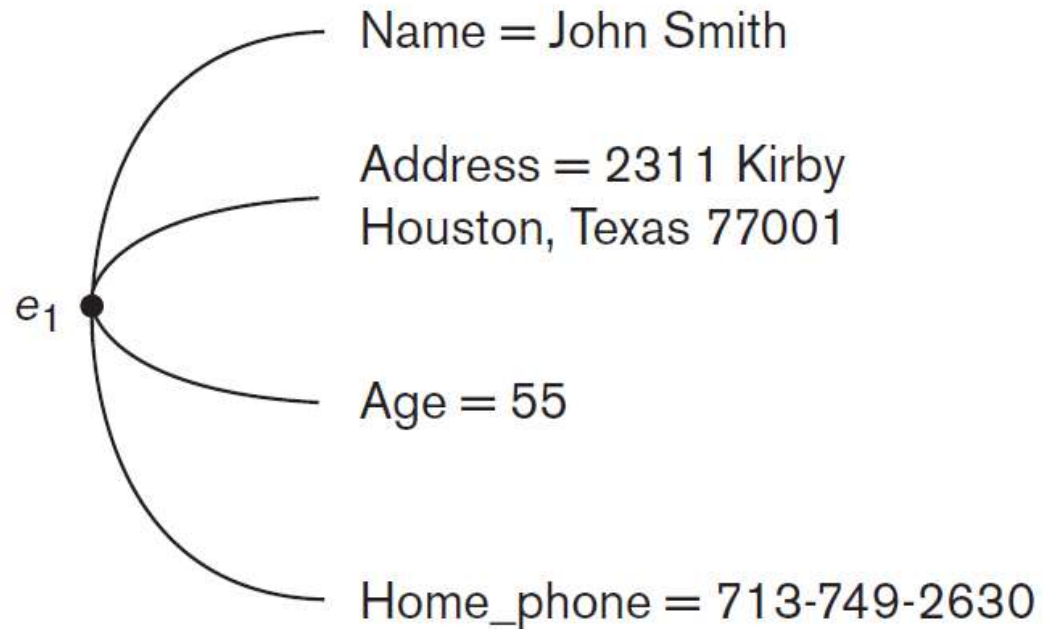
# Entities and Attributes

- ❑ The basic object that the ER model represents is an **entity**, which is a thing in the real world with an independent existence. An entity may be an object with a physical existence (for example, a particular person, car, house, or employee) or it may be an object with a conceptual existence (for instance, a company, a job, or a university course).
  - For example the EMPLOYEE John Smith, the Research DEPARTMENT, the ProductX PROJECT
- ❑ Each entity has **attributes**. Attributes are properties used to describe an entity.
  - For example an EMPLOYEE entity may have the attributes Name, SSN, Address, Gender, BirthDate
- ❑ A specific entity will have a value for each of its attributes.
  - For example a specific employee entity may have Name='John Smith', SSN='123456789', Address ='731, Fondren, Houston, TX', Gender='M', BirthDate='09-JAN-55'
- ❑ Each attribute has a *value set* (or data type) associated with it – e.g. integer, string, date, enumerated type, ...



# Entities and Attributes

□ Two entities, EMPLOYEE  $e_1$ , and COMPANY  $c_1$ , and their attributes





# Types of Attributes

## □ Simple

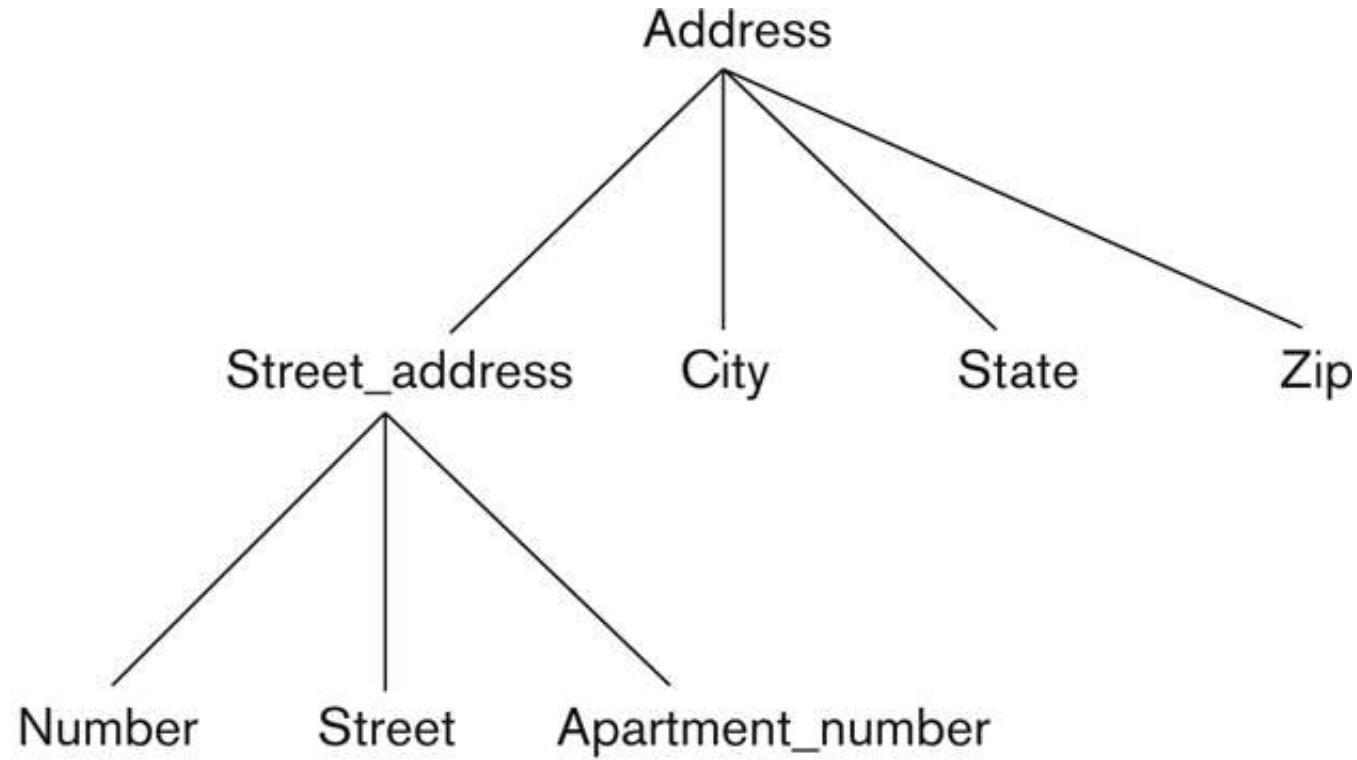
- Attributes that are not divisible are called simple or atomic attributes. Each entity has a single atomic value for the attribute. For example, SSN or Gender.

## □ Composite

- The attribute may be composed of several components. Composite attributes can be divided into smaller subparts, which represent more basic attributes with independent meanings. For example:
  - Address (Street\_address, City, State, Zip)
  - Name (FirstName, MiddleName, LastName)
- Composition may form a hierarchy where some components are themselves composite.



# A hierarchy of composite attributes





# Types of Attributes

## □ Single-Valued

- Attributes that have a single value for a particular entity. For example, Age is a single-valued attribute of a person.

## □ Multi-valued

- An attribute can have a set of values or multiple values for the same entity.
- For example, Phone\_number attribute for an employee, or a Degree attribute for a person.
- Denoted as {Phone\_number} or {Degrees}



# Types of Attributes

## ❑ Stored

- Attribute which already stored in database. For example, Birth\_date attribute of a person.

## ❑ Derived

- Derivable from stored attribute. For example, Age attribute of a person. Age attribute is derivable from the Birth\_date attribute, which is a stored attribute.

## ❑ Complex

- In general, composite and multivalued attributes can be nested arbitrarily to any number of levels.
  - For example, PreviousDegrees of a STUDENT is a composite multi-valued attribute denoted by {PreviousDegrees (College, Year, Degree, Field)}
  - Multiple PreviousDegrees values can exist
  - Each has four subcomponent attributes: College, Year, Degree, Field



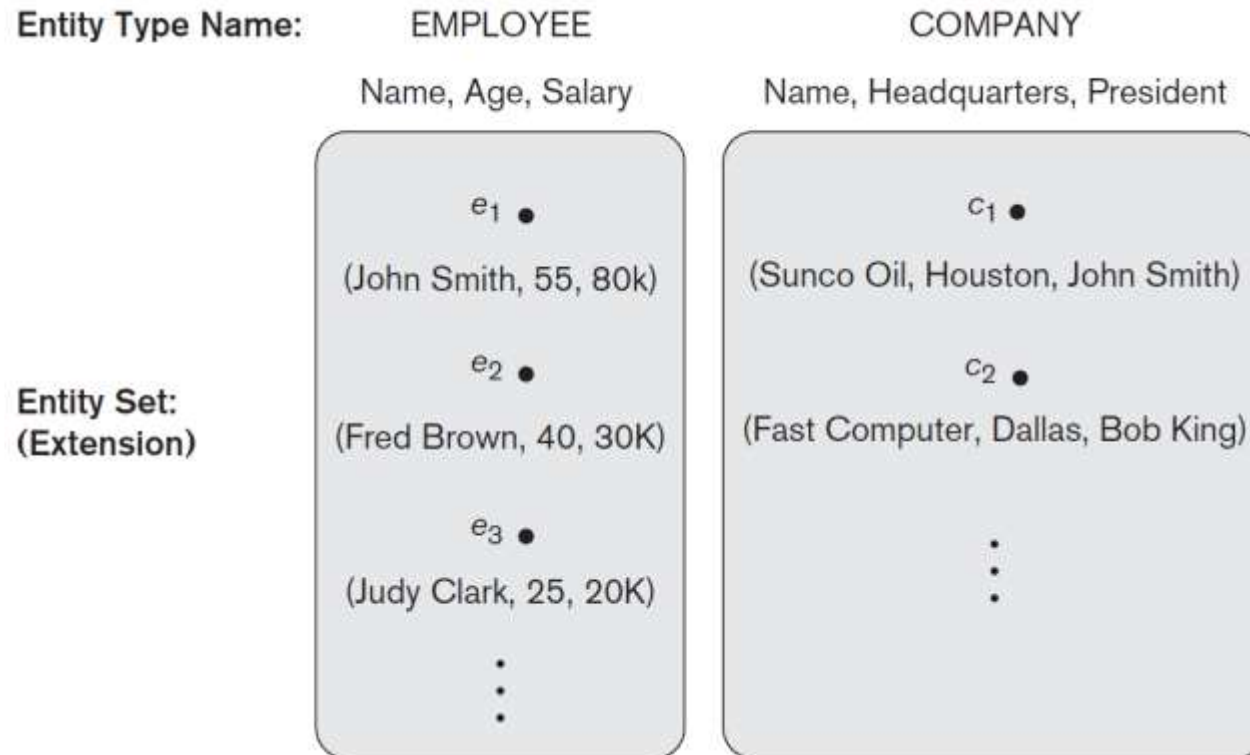
# NULL Values

- ❑ **Not applicable:** In some cases, a particular entity may not have an applicable value for an attribute. For example,
  - Apartment\_number attribute of an address applies only to addresses that are in apartment buildings and not to other types of residences, such as single-family homes.
  - College\_degrees attribute applies only to people with college degrees.
- ❑ For such situations, a special value called NULL is created. An address of a single-family home would have NULL for its Apartment\_number attribute, and a person with no college degree would have NULL for College\_degrees.
- ❑ **Unknown:** NULL can also be used if we do not know the value of an attribute for a particular entity. For example, if we do not know the home phone number of an employee.



# Entity Types and Entity Sets

- ❑ An **entity type** defines a collection (or set) of entities that have the same attributes. Entities with the same basic attributes are grouped or typed into an entity type.
- ❑ Each entity type in the database is described by its name and attributes.



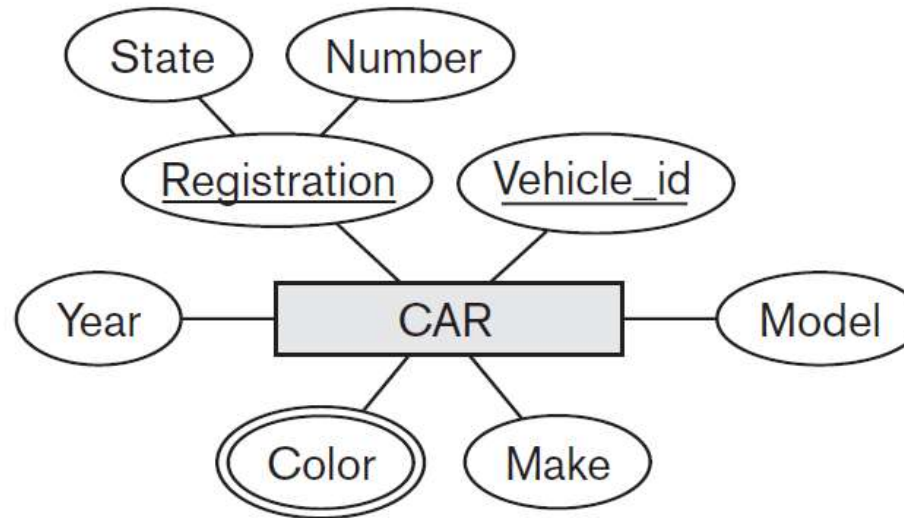


# Entity Types and Entity Sets

- ❑ Each entity type will have a collection of entities stored in the database.
- ❑ The collection of all entities of a particular entity type in the database at any point in time is called an **entity set**. Entity set is the current *state* of the entities of that type that are stored in the database.
- ❑ Entity set is usually referred to using the same name as the entity type. For example, EMPLOYEE refers to both a *type of entity* as well as the current set of *all employee entities* in the database.
- ❑ An entity type is represented in **ER diagram** as a rectangular box enclosing the entity type name.
- ❑ Attribute names are enclosed in ovals and are attached to their entity type by straight lines.
- ❑ Composite attributes are attached to their component attributes by straight lines.
- ❑ Multivalued attributes are displayed in double ovals.
- ❑ An entity type describes the schema or intension for a set of entities that share the same structure. The collection of entities of a particular entity type is grouped into an entity set, which is also called the extension of the entity type.

# Example: CAR Entity Type

□ ER diagram notation:



□ Entity set with three entities:

CAR  
Registration (Number, State), Vehicle\_id, Make, Model, Year, {Color}

CAR<sub>1</sub>  
((ABC 123, TEXAS), TK629, Ford Mustang, convertible, 2004 {red, black})

CAR<sub>2</sub>  
((ABC 123, NEW YORK), WP9872, Nissan Maxima, 4-door, 2005, {blue})

CAR<sub>3</sub>  
((VSY 720, TEXAS), TD729, Chrysler LeBaron, 4-door, 2002, {white, blue})

⋮



# Key Attributes of an Entity Type

- ❑ An entity type usually has one or more attributes whose values are distinct for each individual entity in the entity set. Such an attribute is called a **key attribute**, and its values can be used to identify each entity uniquely.
- ❑ An attribute of an entity type for which each entity must have a unique value is called a key attribute of the entity type.
- ❑ For example
  - Name attribute is a key of the COMPANY entity type because no two companies are allowed to have the same name.
  - SSN (Social Security number) of EMPLOYEE
- ❑ A key attribute may be composite.
  - VehicleRegistrationNumber is a key of the CAR entity type with components (Number, State).





# Key Attributes of an Entity Type

- ❑ An entity type may have more than one key. For example, each of the Vehicle\_id and Registration attributes of the entity type CAR is a key.
- ❑ An entity type may also have *no key*, in which case it is called a *weak entity type*.
- ❑ In ER diagrammatic notation, each key attribute has its name underlined inside the oval.



# Value Sets (Domains) of Attributes

- ❑ Each simple attribute of an entity type is associated with a **value set** (or **domain** of values), which specifies the set of values that may be assigned to that attribute for each individual entity.
  - E.g., Lastname has a value which is a character string of upto 15 characters, say
  - Date has a value consisting of MM-DD-YYYY where each letter is an integer
- ❑ A value set specifies the set of values associated with an attribute.
- ❑ Value sets are similar to **data types** in most programming languages – e.g., integer, character, Boolean, float.
- ❑ Mathematically, an attribute A of entity set E whose value set is V is defined as a function:

$$A : E \rightarrow P(V)$$

where  $P(V)$  indicates a power set (all possible subsets) of V.

- ❑ We refer to the value of attribute A for entity e as  $A(e)$ .

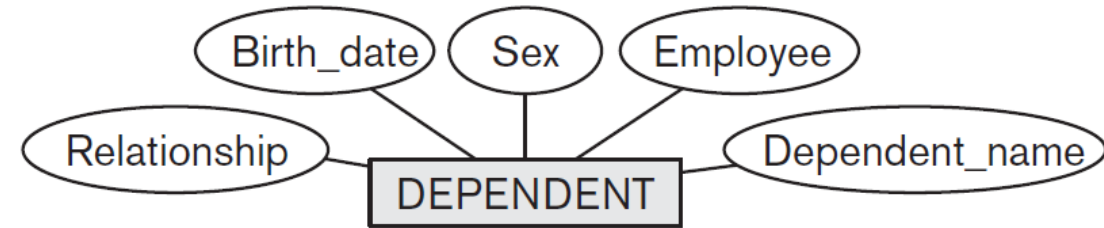
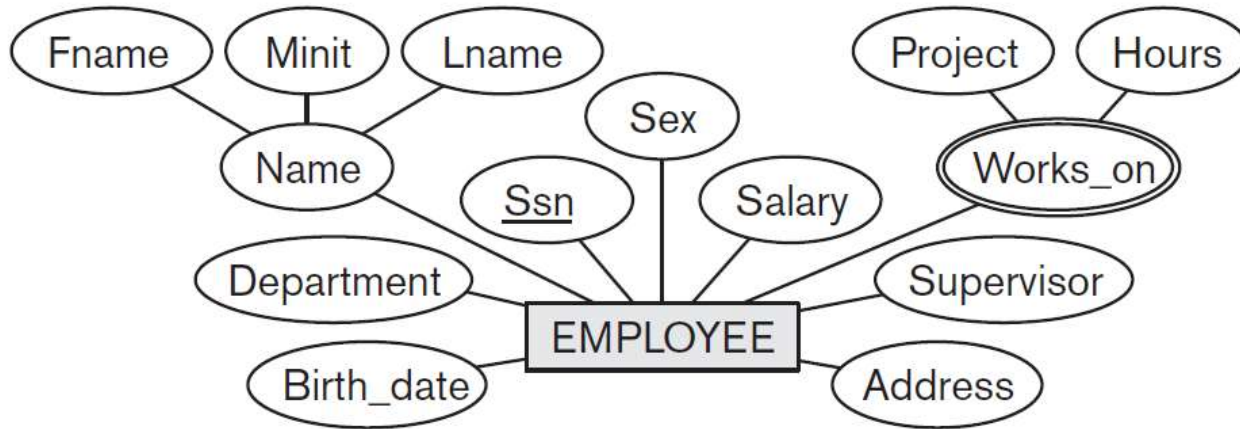
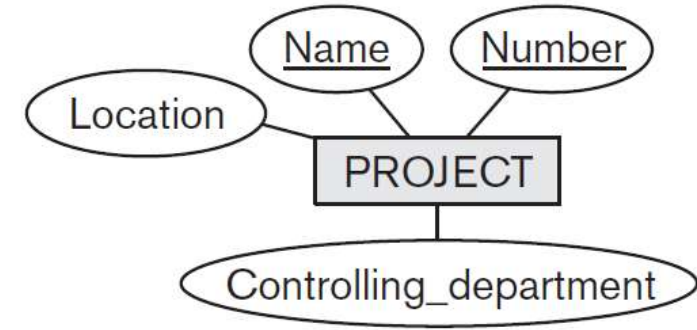
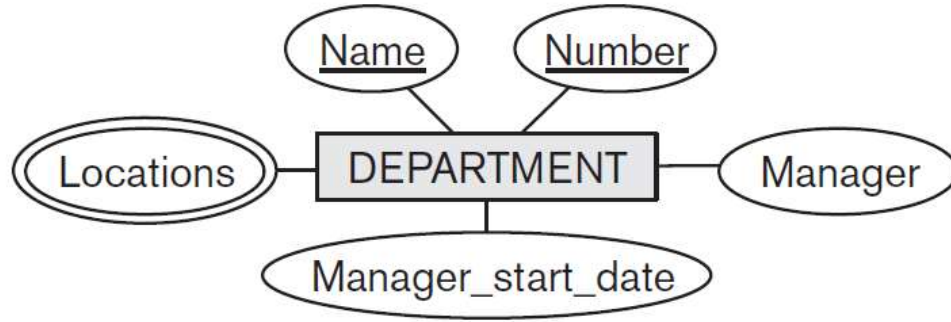


# Initial Conceptual Design of Entity Types for the COMPANY Database Schema

- Based on the requirements, we can identify four initial entity types in the COMPANY database:
- DEPARTMENT
  - PROJECT
  - EMPLOYEE
  - DEPENDENT



# Initial Design of Entity Types: EMPLOYEE, DEPARTMENT, PROJECT, DEPENDENT





# Refining the initial design by introducing relationships

- ❑ The initial design is typically not complete.
- ❑ Some aspects in the requirements will be represented as **relationships**.
- ❑ ER model has three main concepts:
  - Entities (and their entity types and entity sets)
  - Attributes (simple, composite, multivalued)
  - Relationships (and their relationship types and relationship sets)
- ❑ We introduce relationship concepts.



# Relationships

- ❑ There are several *implicit relationships* among the various entity types.
- ❑ Whenever an attribute of one entity type refers to another entity type, some relationship exists. For example,
  - Attribute Manager of DEPARTMENT refers to an employee who manages the department.
  - Attribute Controlling\_department of PROJECT refers to the department that controls the project.
  - Attribute Supervisor of EMPLOYEE refers to another employee.
  - Attribute Department of EMPLOYEE refers to the department for which the employee works.
- ❑ In the ER model, these references should not be represented as attributes but as **relationships**.
- ❑ In the initial design of entity types, relationships are typically captured in the form of attributes. As the design is refined, these attributes get converted into relationships between entity types.



# Relationship Types, Sets, and Instances

- ❑ A relationship relates two or more distinct entities with a specific meaning.
  - For example, EMPLOYEE John Smith works on the ProductX PROJECT, or EMPLOYEE Franklin Wong manages the Research DEPARTMENT.
- ❑ Relationships of the same type are grouped or typed into a **relationship type**.
  - For example, the WORKS\_ON relationship type in which EMPLOYEES and PROJECTs participate, or the MANAGES relationship type in which EMPLOYEES and DEPARTMENTs participate.
- ❑ A **relationship type**  $R$  among  $n$  entity types  $E_1, E_2, \dots, E_n$  defines a set of associations—or a **relationship set**—among entities from these entity types.



# Relationship Types, Sets, and Instances

- ❑ Mathematically, the relationship set  $R$  is a set of **relationship instances**  $r_i$ , where each  $r_i$  associates  $n$  individual entities  $(e_1, e_2, \dots, e_n)$ , and each entity  $e_j$  in  $r_i$  is a member of entity set  $E_j$ ,  $1 \leq j \leq n$ .
- ❑ A relationship set is a mathematical relation on  $E_1, E_2, \dots, E_n$
- ❑ It can be defined as a subset of the Cartesian product of the entity sets  $E_1 \times E_2 \times \dots \times E_n$ .
- ❑ Each of the entity types  $E_1, E_2, \dots, E_n$  is said to participate in the relationship type  $R$ .
- ❑ Each of the individual entities  $e_1, e_2, \dots, e_n$  is said to participate in the relationship instance  $r_i = (e_1, e_2, \dots, e_n)$



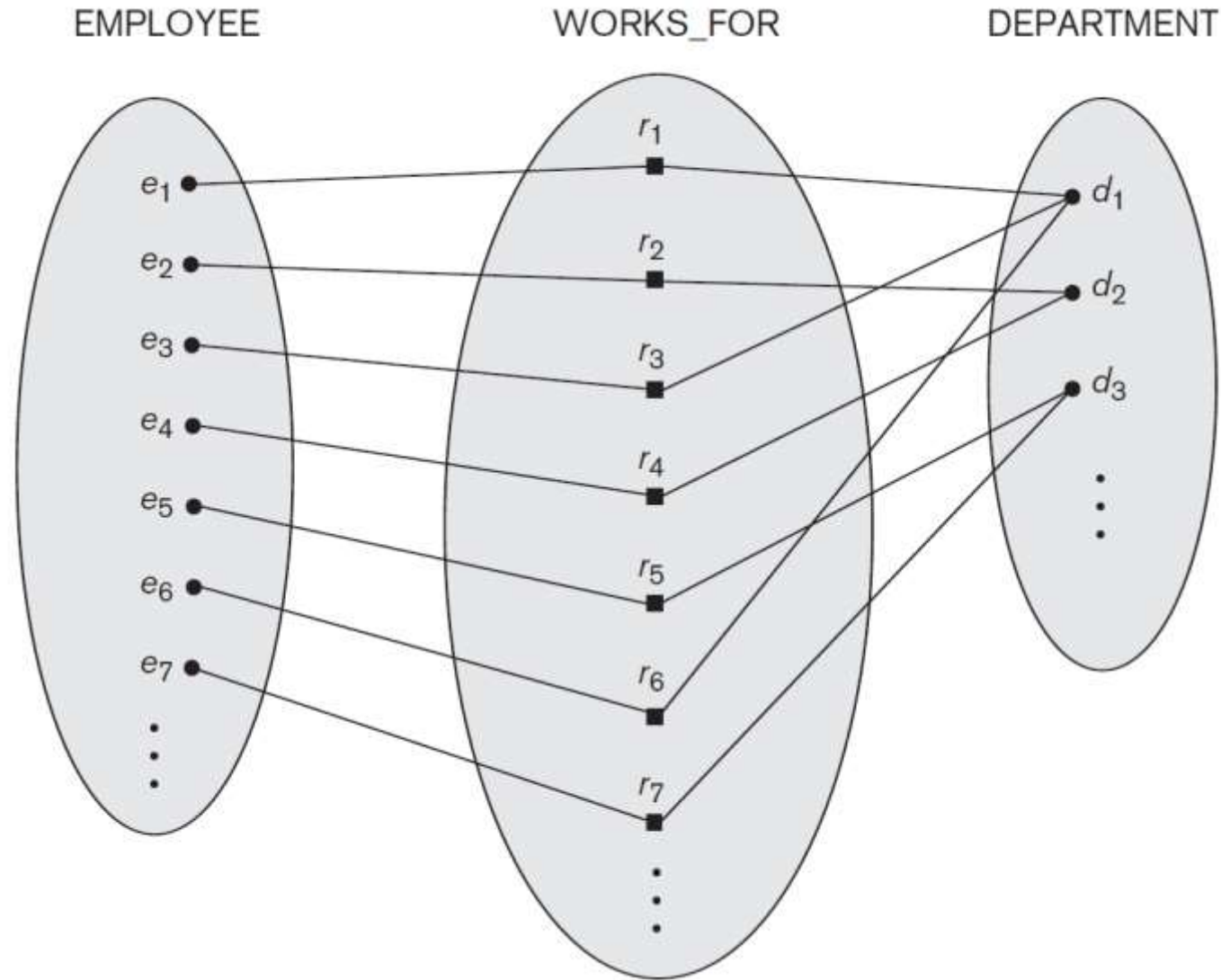


# Relationship instances of the WORKS\_FOR N:1 relationship between EMPLOYEE and DEPARTMENT

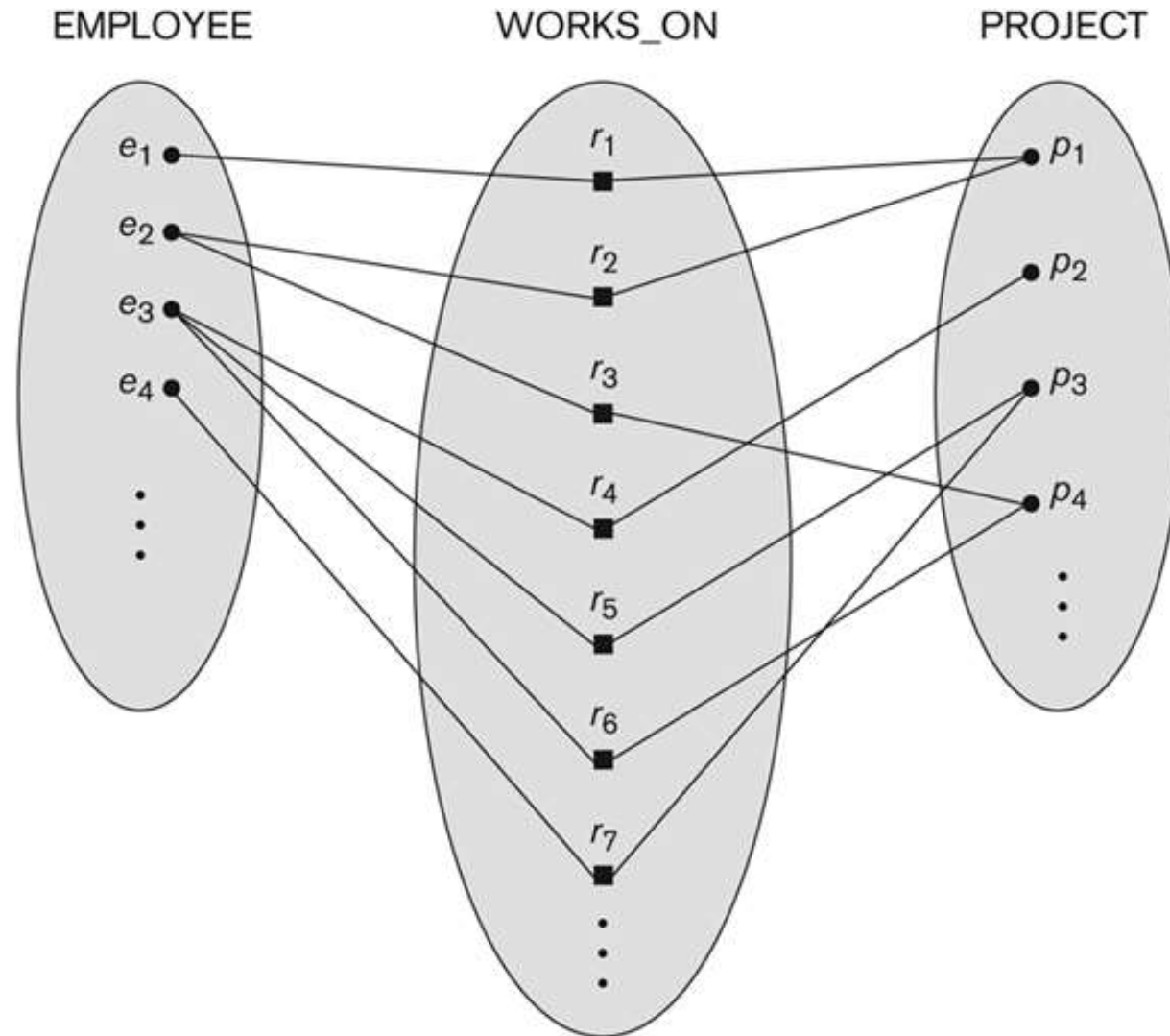
- ❑ Consider a relationship type WORKS\_FOR between the two entity types EMPLOYEE and DEPARTMENT, which associates each employee with the department for which the employee works in the corresponding entity set.
- ❑ Each relationship instance in the relationship set WORKS\_FOR associates one EMPLOYEE entity and one DEPARTMENT entity.



# Relationship instances of the WORKS\_FOR N:1 relationship between EMPLOYEE and DEPARTMENT



# Relationship instances of the M:N WORKS\_ON relationship between EMPLOYEE and PROJECT





# Relationship type vs. relationship set

## ❑ Relationship Type:

- Is the schema description of a relationship
- Identifies the relationship name and the participating entity types
- Also identifies certain relationship constraints

## ❑ Relationship Set:

- The current set of relationship instances represented in the database
- The current state of a relationship type

## ❑ Each instance in the relationship set relates individual participating entities – one from each participating entity type.

## ❑ In ER diagrams, we represent the relationship type as follows:

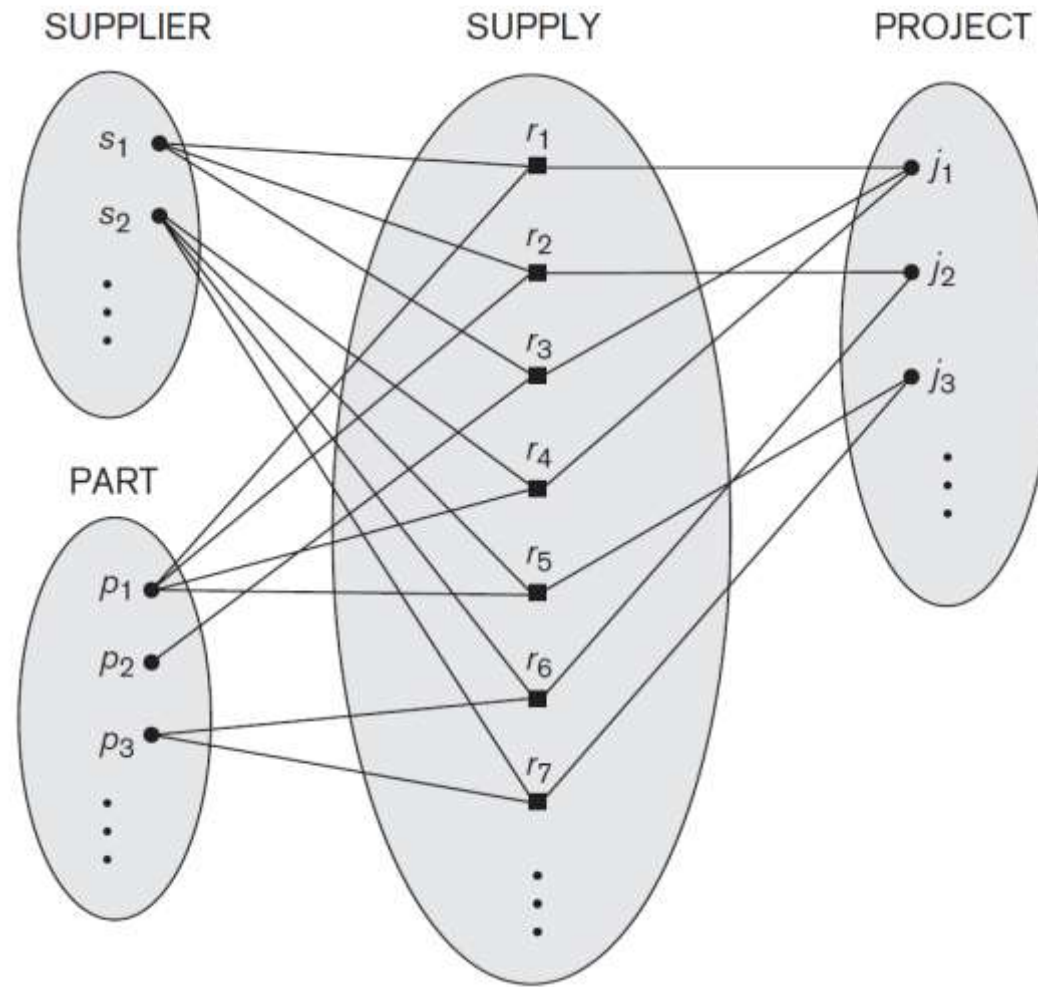
- Diamond-shaped box is used to display a relationship type
- Connected to the participating entity types via straight lines



# Degree of a Relationship Type

- ☐ The **degree** of a relationship type is the number of participating entity types.
- ☐ WORKS\_FOR relationship is of degree two.
- ☐ A relationship type of degree two is called **binary**, and one of degree three is called **ternary**.

# Example of ternary relationship



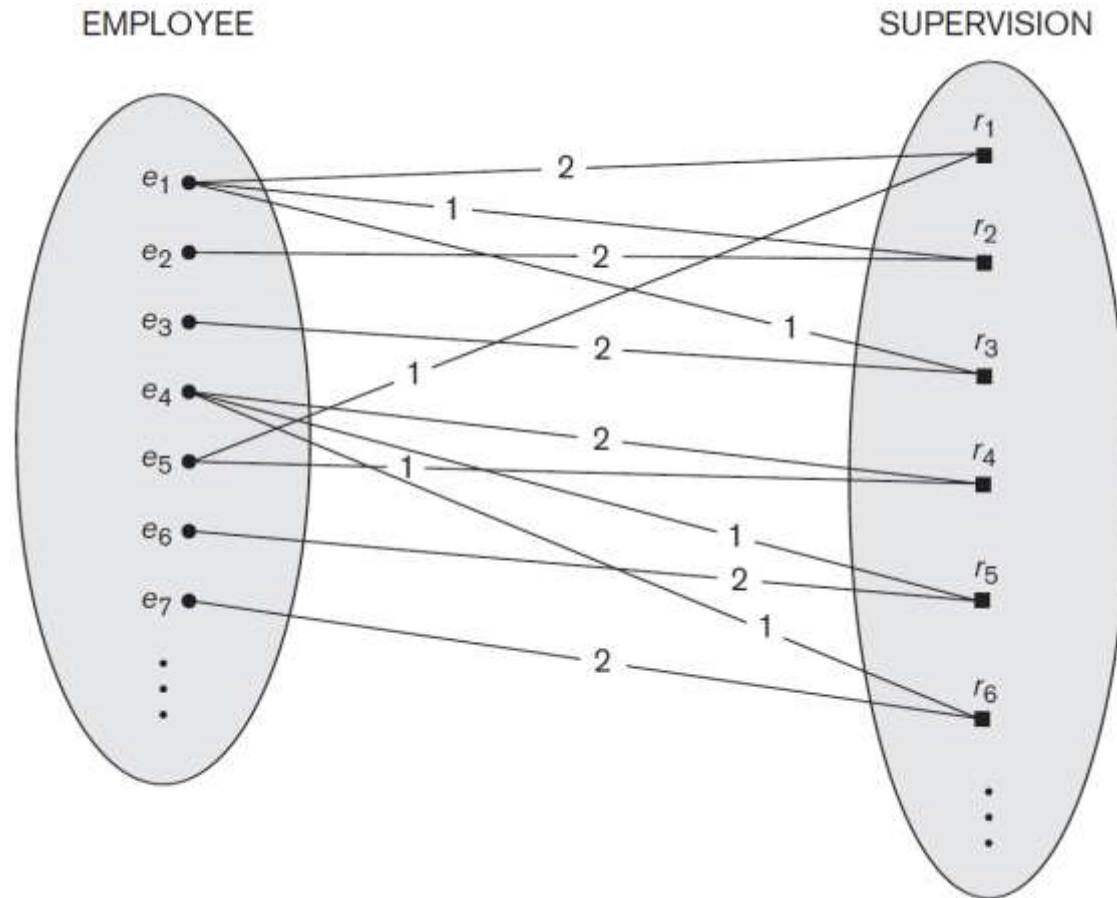
- ❑ Each relationship instance  $r_i$  associates three entities—a supplier  $s$ , a part  $p$ , and a project  $j$ —whenever  $s$  supplies part  $p$  to project  $j$ .



# Recursive Relationship Type

- ❑ In some cases the *same* entity type participates more than once in a relationship type in *different roles*.
- ❑ A relationship type between the same participating entity type in **distinct roles**.
- ❑ Also called **self-referencing** relationship type.
- ❑ Example: SUPERVISION relationship type relates an employee to a supervisor, where both employee and supervisor entities are members of the same EMPLOYEE entity set.
- ❑ EMPLOYEE participates twice in two distinct roles:
  - supervisor role
  - supervisee (or subordinate) role
- ❑ Each relationship instance relates two distinct EMPLOYEE entities:
  - One employee in *supervisor* role
  - One employee in *supervisee* role
- ❑ In ER diagram, need to display role names to distinguish participations.

# A Recursive Relationship Supervision



- ❑ Lines marked '1' represent the supervisor role, and those marked '2' represent the supervisee role.
- ❑  $e_1$  supervises  $e_2$  and  $e_3$ ,  $e_4$  supervises  $e_6$  and  $e_7$ , and  $e_5$  supervises  $e_1$  and  $e_4$
- ❑ Each relationship instance must be connected with two lines, one marked with '1' (supervisor) and the other with '2' (supervisee).





# Constraints on Binary Relationship Types

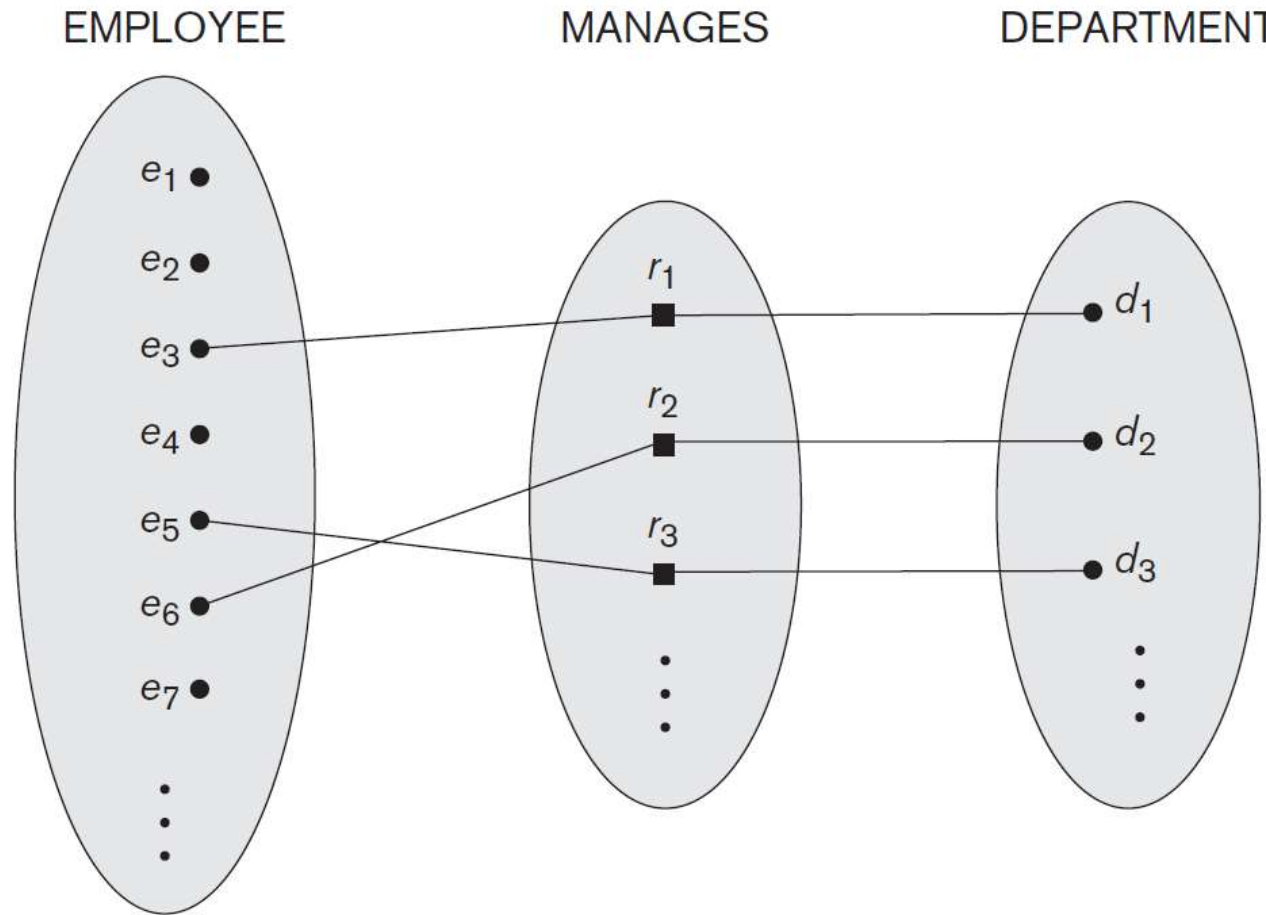
- ❑ Relationship types usually have certain constraints that limit the possible combinations of entities that may participate in the corresponding relationship set.
- ❑ The **cardinality ratio** for a binary relationship specifies the *maximum* number of relationship instances that an entity can participate in.
- ❑ For example, in the WORKS\_FOR binary relationship type, DEPARTMENT:EMPLOYEE is of cardinality ratio 1:N, meaning that each department can be related to (that is, employs) any number of employees, but an employee can be related to (work for) only one department.
- ❑ For this particular relationship WORKS\_FOR, a particular department entity can be related to any number of employees (N indicates there is no maximum number).
- ❑ On the other hand, an employee can be related to a maximum of one department.



# Cardinality ratios

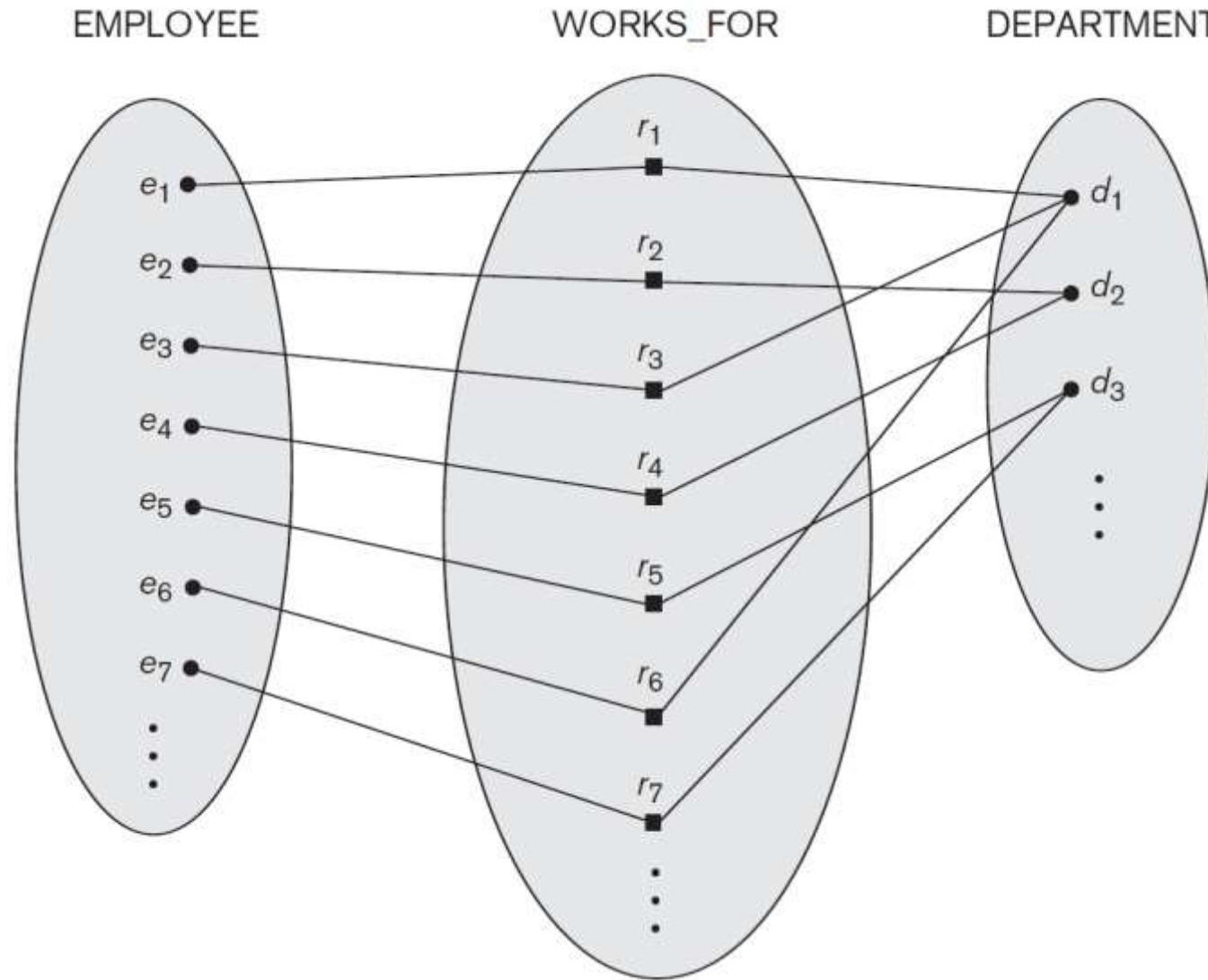
- ❑ Cardinality Ratio (specifies maximum participation)
  - One-to-one (1:1)
  - One-to-many (1:N)
  - Many-to-one (N:1)
  - Many-to-many (M:N)
- ❑ Cardinality ratios for binary relationships are represented on ER diagrams by displaying 1, M, and N on the diamonds.
- ❑ We can either specify no maximum (N) or a maximum of one (1) on participation.

# One-to-one (1:1) Relationship

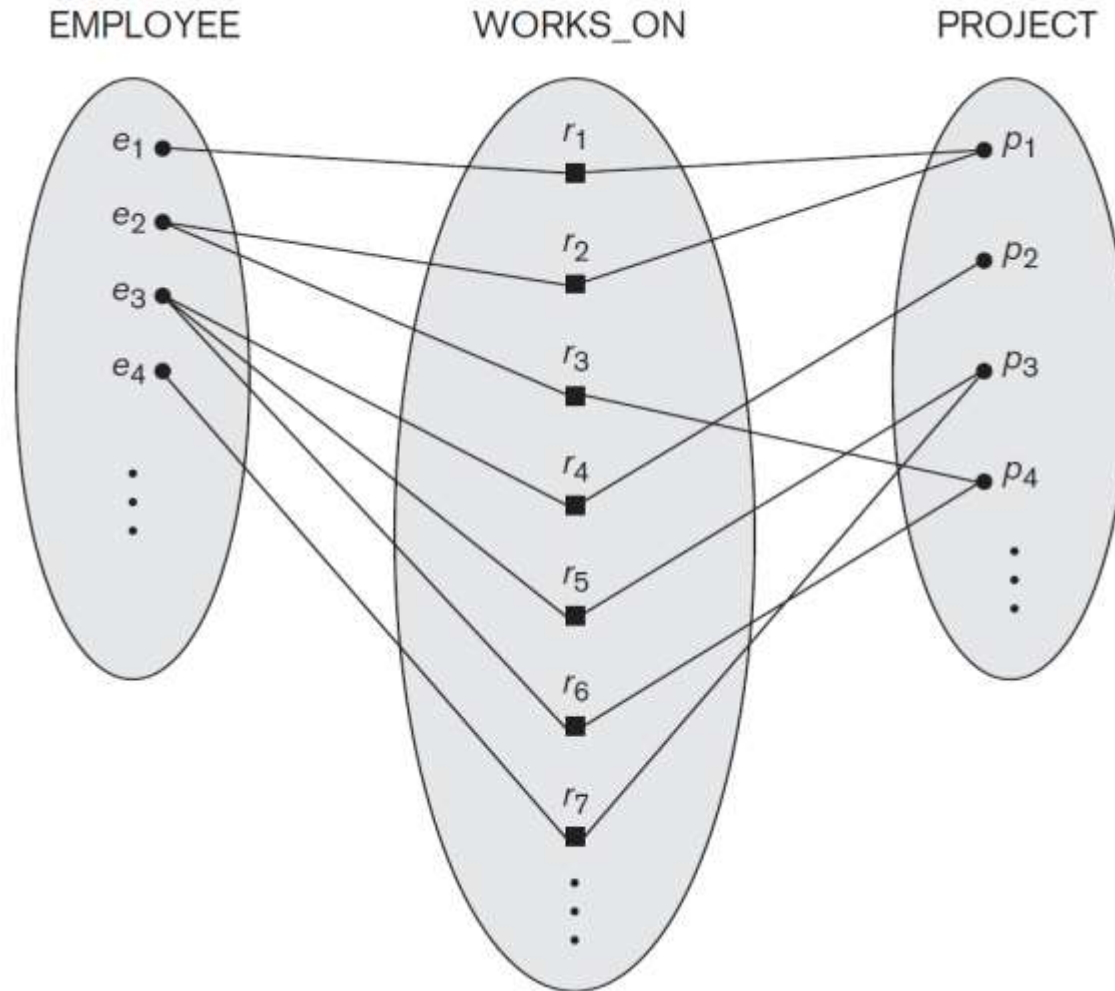


- ❑ An employee can manage one department only and a department can have one manager only.

# Many-to-one (N:1) Relationship



# Many-to-many (M:N) Relationship



- ❑ An employee can work on several projects and a project can have several employees.



# Participation Constraints and Existence Dependencies

- ❑ The **participation constraint** specifies whether the existence of an entity depends on another entity via the relationship type.
- ❑ This constraint specifies the minimum number of relationship instances that each entity can participate in, and is called the **minimum cardinality constraint**.
- ❑ Two types of participation constraints
  - Total
  - Partial
- ❑ If a company policy states that *every* employee must work for a department, then an employee entity can exist only if it participates in at least one WORKS\_FOR relationship instance.



# Participation Constraints and Existence Dependencies

- ❑ Participation of EMPLOYEE in WORKS\_FOR is called **total participation**, meaning that every entity in *the total set* of employee entities must be related to a department entity via WORKS\_FOR.
- ❑ Total participation is also called **existence dependency**.
- ❑ We do not expect every employee to manage a department, so the participation of EMPLOYEE in the MANAGES relationship type is **partial**, meaning that *some or part of the set of* employee entities are related to some department entity via MANAGES, but not necessarily all.
- ❑ Existence Dependency Constraint (specifies minimum participation) (also called participation constraint)
  - zero (optional participation, not existence-dependent)
  - one or more (mandatory participation, existence-dependent)



# Participation Constraints and Existence Dependencies

□ In ER diagram,

- Total participation (or existence dependency) is displayed as a double line connecting the participating entity type to the relationship.
- Partial participation is represented by a single line.





# Attributes of Relationship Types

- ❑ A Relationship type can have attributes.
- ❑ For example
  - To record the number of hours per week that an employee works on a particular project, we can include an attribute Hours for the WORKS\_ON relationship type.
    - A value of Hours depends on a particular (employee, project) combination.
  - To include the date on which a manager started managing a department via an attribute Start\_date for the MANAGES relationship type.
- ❑ Most relationship attributes are used with M:N relationships.
- ❑ Attributes of 1:1 or 1:N relationship types can be migrated to one of the participating entity types.
  - In 1:N relationships, they can be transferred to the entity type on the N-side of the relationship.



# Weak Entity Types

- ❑ An entity type that does not have a key attribute of its own and that is identification-dependent on another entity type.
- ❑ **Regular entity types** that do have a key attribute are called **strong entity types**.
- ❑ Entities belonging to a weak entity type are identified by being related to specific entities from **another entity type** in combination with one of their attribute values.
- ❑ We call this other entity type the **identifying** or **owner entity type** of the weak entity type.
- ❑ We call the relationship type that relates a weak entity type to its owner the **identifying relationship** of the weak entity type.
- ❑ A weak entity must participate in an identifying relationship type with an owner or identifying entity type.



# Weak Entity Types

- ❑ A weak entity type always has a *total participation constraint* (existence dependency) with respect to its identifying relationship because a weak entity cannot be identified without an owner entity.
- ❑ Not every existence dependency results in a weak entity type.
- ❑ For example, a DRIVER\_LICENSE entity cannot exist unless it is related to a PERSON entity, even though it has its own key (License\_number) and hence is not a weak entity.
- ❑ A weak entity type has a **partial key**, which is the attribute that can uniquely identify weak entities that are related to the same owner entity.
- ❑ If we assume that no two dependents of the same employee ever have the same name, the attribute Name of DEPENDENT is the partial key.
- ❑ In the worst case, a composite attribute of all the weak entity's attributes will be the partial key.



# Weak Entity Types

## ❑ Example:

- A DEPENDENT entity is identified by the dependent's name, and the specific EMPLOYEE with whom the dependent is related.
- Name of DEPENDENT is the partial key
- DEPENDENT is a weak entity type
- EMPLOYEE is its identifying entity type via the identifying relationship type DEPENDENT\_OF

## ❑ In ER diagram

- Both a weak entity type and its identifying relationship are distinguished by surrounding their boxes and diamonds with double lines.
- The partial key attribute is underlined with a dashed or dotted line.

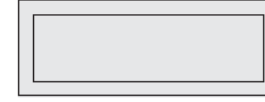
## ❑ An owner entity type may itself be a weak entity type.

## ❑ A weak entity type may have more than one identifying entity type and an identifying relationship type of degree higher than two.

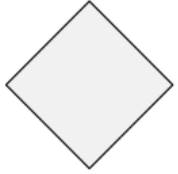
# Notation for ER Diagrams



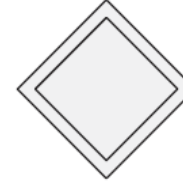
Entity



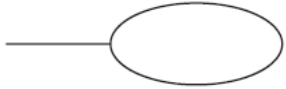
Weak Entity



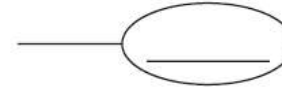
Relationship



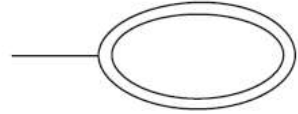
Identifying Relationship



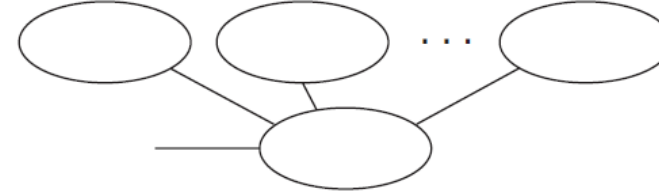
Attribute



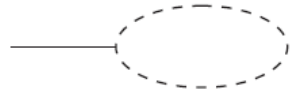
Key Attribute



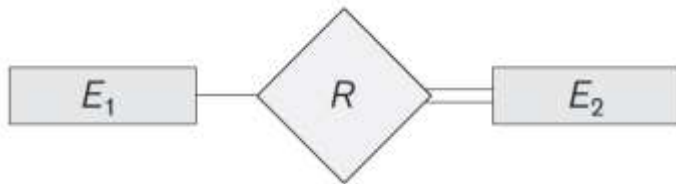
Multivalued Attribute



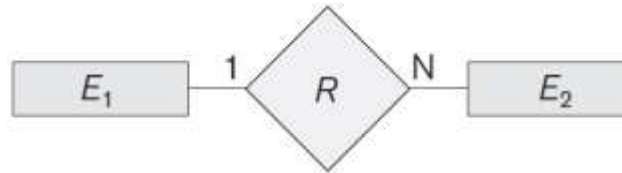
Composite Attribute



Derived Attribute



Total Participation of  $E_2$  in  $R$



Cardinality Ratio 1 : N for  $E_1:E_2$  in  $R$



# Refining the COMPANY database schema by introducing relationships

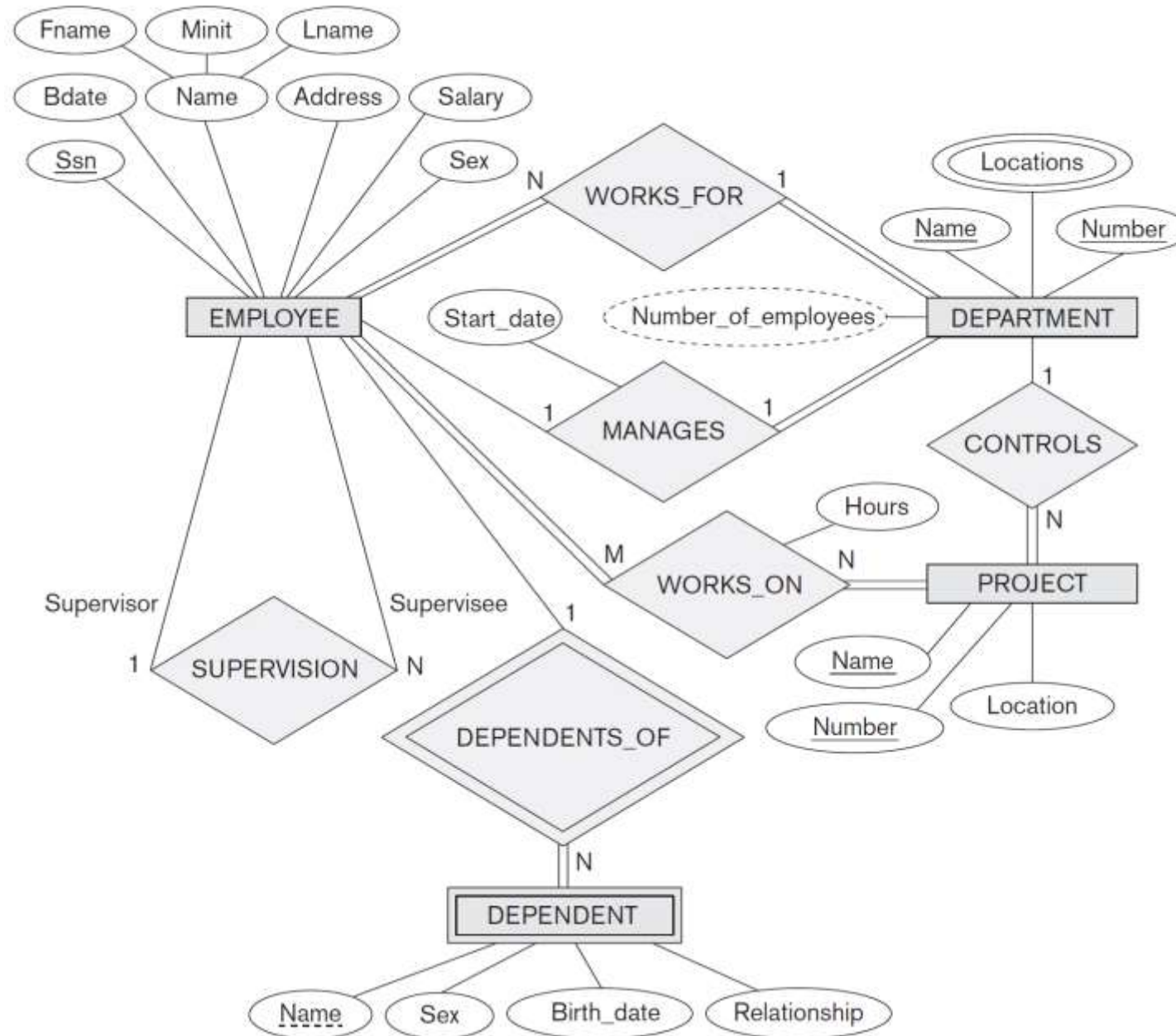
- ❑ By examining the requirements, six relationship types are identified
- ❑ All are binary relationships( degree 2)
- ❑ Listed below with their participating entity types:
  - WORKS\_FOR (between EMPLOYEE, DEPARTMENT)
  - MANAGES (also between EMPLOYEE, DEPARTMENT)
  - CONTROLS (between DEPARTMENT, PROJECT)
  - WORKS\_ON (between EMPLOYEE, PROJECT)
  - SUPERVISION (between EMPLOYEE (as subordinate), EMPLOYEE (as supervisor))
  - DEPENDENTS\_OF (between EMPLOYEE, DEPENDENT)



# Discussion on Relationship Types

- ❑ In the refined design, some attributes from the initial entity types are refined into relationships:
  - Manager of DEPARTMENT -> MANAGES
  - Works\_on of EMPLOYEE -> WORKS\_ON
  - Department of EMPLOYEE -> WORKS\_FOR
  - etc
- ❑ In general, more than one relationship type can exist between the same participating entity types
  - MANAGES and WORKS\_FOR are distinct relationship types between EMPLOYEE and DEPARTMENT
  - Different meanings and different relationship instances.

# ER diagram for COMPANY database





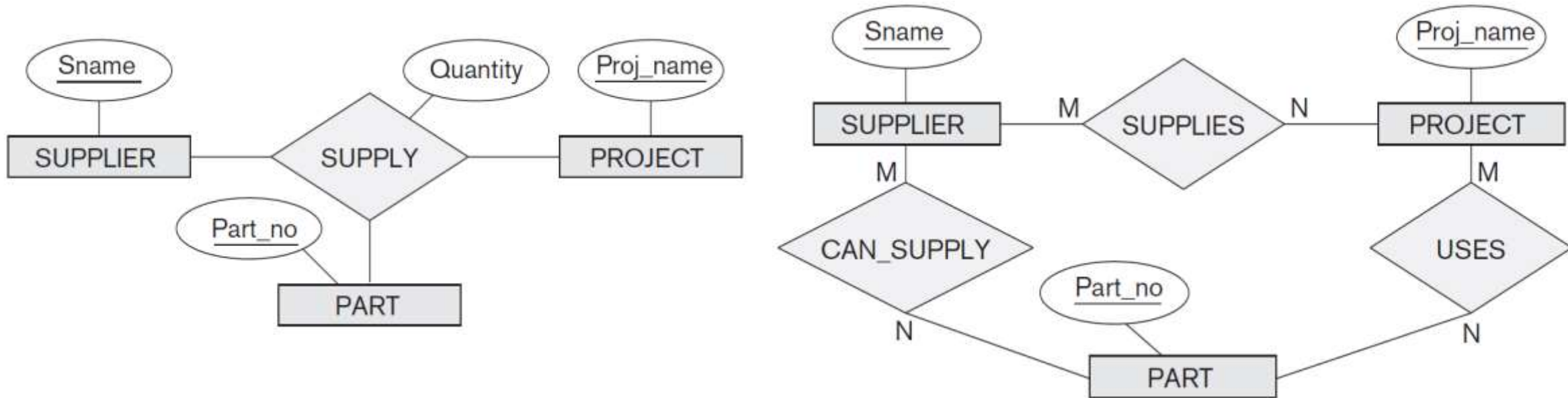


# Relationships of Higher Degree

- ❑ Relationship types of degree 2 are called binary.
- ❑ Relationship types of degree 3 are called ternary and of degree  $n$  are called  $n$ -ary.
- ❑ In general, an  $n$ -ary relationship is not equivalent to  $n$  binary relationships.
- ❑ Constraints are harder to specify for higher-degree relationships ( $n > 2$ ) than for binary relationships.
- ❑ In general, a relationship type  $R$  of degree  $n$  will have  $n$  edges in an ER diagram, one connecting  $R$  to each participating entity type.

# Relationships of Higher Degree

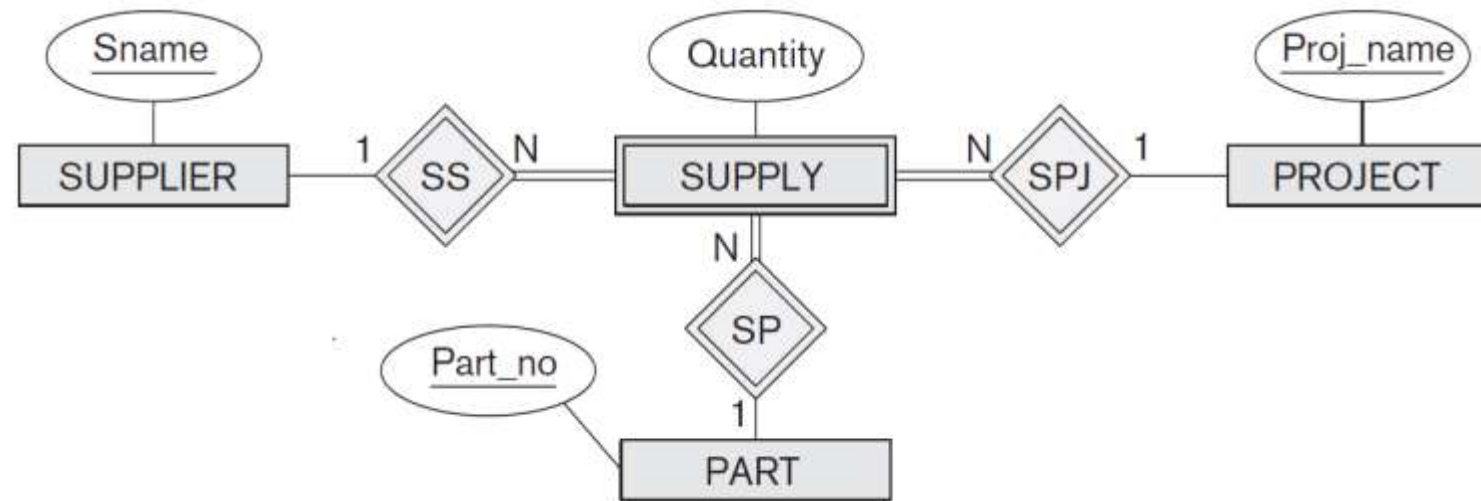
- ❑ In general, 3 binary relationships can represent different information than a single ternary relationship.



- ❑ Existence of three relationship instances  $(s, p)$ ,  $(j, p)$ , and  $(s, j)$  in CAN\_SUPPLY, USES, and SUPPLIES, respectively, does not necessarily imply that an instance  $(s, j, p)$  exists in the ternary relationship SUPPLY, because the *meaning is different*.

# Relationships of Higher Degree

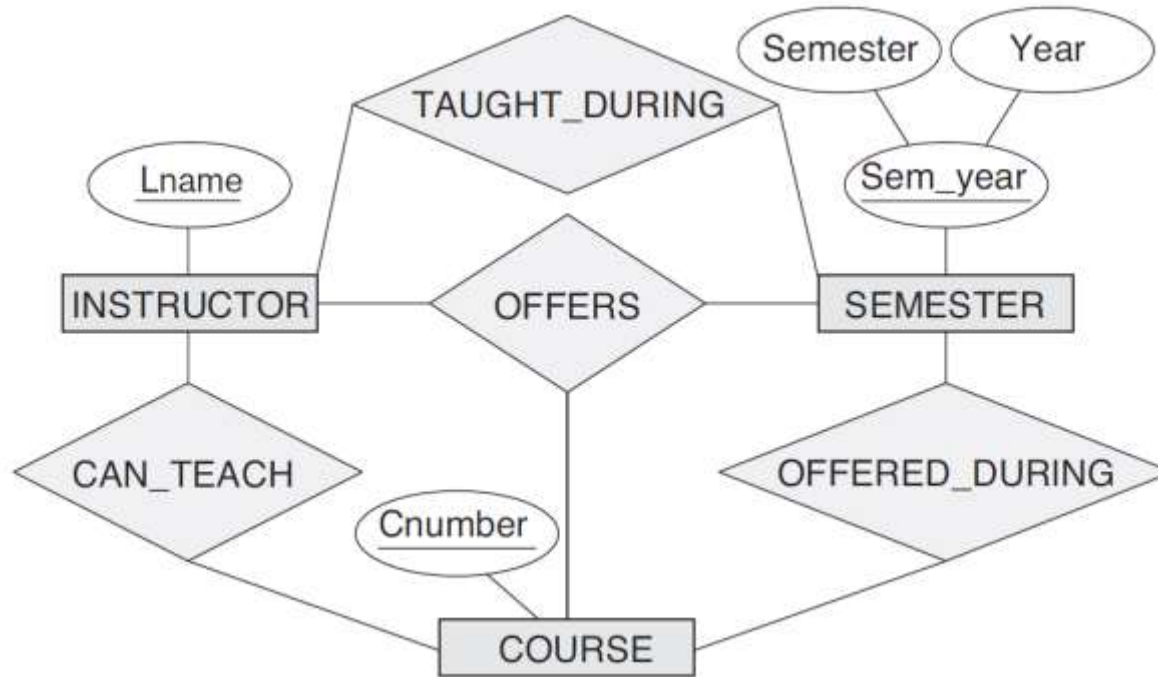
- ❑ In some cases, a ternary relationship can be represented as a weak entity.
- ❑ Then a weak entity type have multiple identifying relationships (and hence multiple owner entity types).



- ❑ **SUPPLY** is represented as a weak entity type, with no partial key and with three identifying relationships.

# Relationships of Higher Degree

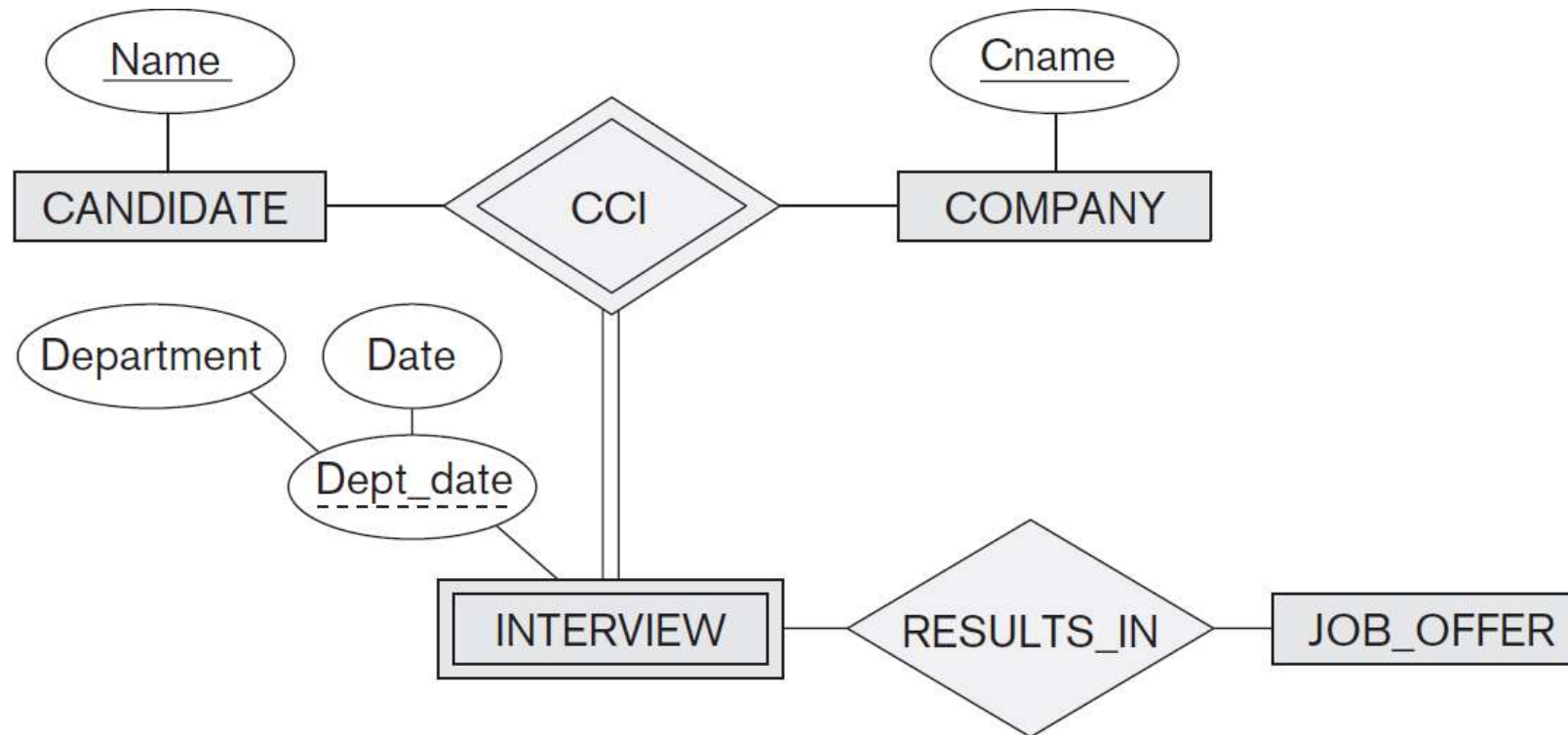
- ❑ If a particular binary relationship can be derived from a higher-degree relationship at all times, then it is redundant.



- ❑ TAUGHT\_DURING binary relationship can be derived from the ternary relationship OFFERS.



# Weak entity type with a ternary (or n-ary) identifying relationship type



- ❑ Part of a database that keeps track of candidates interviewing for jobs at various companies.
- ❑ INTERVIEW entity is uniquely identified by a candidate, a company, and the combination of the date and department of the interview.