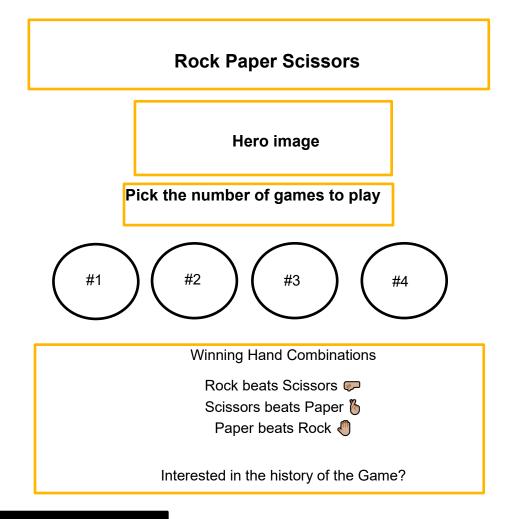
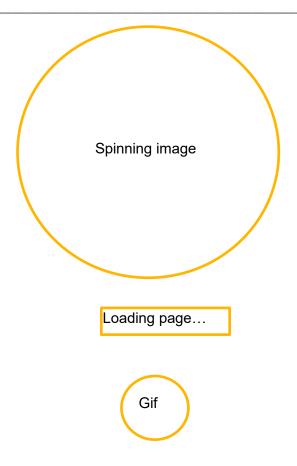
Initial page – When User lands



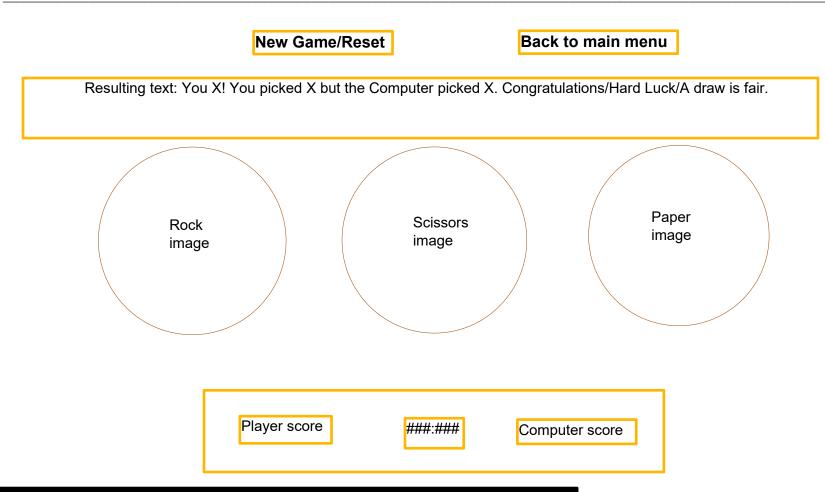
Features - Notes

- On Hover over "Let's start", cursor pointer
- On Hover over "Let's start", transition colour change ease in/out
- When clicks "Let's start", the next page loads
- Allow user to choose "best of"

Game loading Page



The playing of the game



Features - Notes

- Colour change on correct/incorrect answer on both buttons and the scoreboard
- On hover over all buttons that are interactive, cursor pointer
- On hover over all buttons that are interactive, transition colour opacity change ease in/out
- Audio of "rock, paper, scissors, shoot" is heard at the start of each hand.
- After the first to 5 wins, alert that you won and automatic game reset
- Reset game feature puts the scores back at 0-0