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#include <iostream>
#include <stack>
#include <string>
#include <cctype>
using namespace std;
// Function to return precedence of operators
int precedence(char op) {
  switch (op) {
    case '+':
    case '-':
       return 1;
    case '*':
    case '/':
       return 2;
    default:
       return 0;
  }
}
// Function to check if the character is an operator
bool isOperator(char c) {
  return c == '+' || c == '-' || c == '*' || c == '/';
}
// Function to convert infix expression to postfix expression
string infixToPostfix(const string& infix) {
  stack<char> s;
  string postfix = "";
  for (char c : infix) {
```

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if (isalnum(c)) {
       postfix += c;
     } else if (c == '(') {
       s.push(c);
     } else if (c == ')') {
       while (!s.empty() && s.top() != '(') {
         postfix += s.top();
         s.pop();
       }
       if (!s.empty()) {
         s.pop();
       }
    } else if (isOperator(c)) {
       while (!s.empty() && precedence(s.top()) >= precedence(c)) {
         postfix += s.top();
         s.pop();
       }
       s.push(c);
     }
  }
  while (!s.empty()) {
     postfix += s.top();
     s.pop();
  }
  return postfix;
// Function to evaluate postfix expression
int evaluatePostfix(const string& postfix) {
  stack<int> s;
```

}

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for (char c : postfix) {
    if (isdigit(c)) {
       s.push(c - '0');
    } else if (isOperator(c)) {
       int val2 = s.top();
       s.pop();
       int val1 = s.top();
       s.pop();
       switch (c) {
         case '+':
            s.push(val1 + val2);
            break;
         case '-':
            s.push(val1 - val2);
            break;
         case '*':
            s.push(val1 * val2);
            break;
         case '/':
            s.push(val1 / val2);
            break;
       }
    }
  }
  return s.top();
}
int main() {
  string infix;
```

```
cout << "Enter an infix expression: ";
cin >> infix;

string postfix = infixToPostfix(infix);
cout << "Postfix expression: " << postfix << endl;
int result = evaluatePostfix(postfix);
cout << "Result of evaluation: " << result << endl;
return 0;
}</pre>
```