```
#include <iostream>
#include <string>
using namespace std;
class publication
private:
string title;
float price;
public:
void getdata (void)
string t;
float p;
cout << "Enter title of publication: ";</pre>
cin >> t;
cout << "Enter price of publication: ";</pre>
cin >> p;
title = t;
price = p;
void putdata(void)
cout << "Publication title: " << title << endl;</pre>
cout << "Publication price: " << price<<endl;</pre>
};
class book :public publication
private:
int pagecount;
public:
void getdata(void)
publication::getdata();
cout << "Enter Book Page Count: ";</pre>
cin >> pagecount;
void putdata(void)
publication::putdata();
cout << "Book page count: " << pagecount << endl;</pre>
};
class tape :public publication
private:
float ptime;
public:
void getdata(void)
publication::getdata();
cout << "Enter tape's playing time: ";</pre>
cin >> ptime;
void putdata(void)
publication::putdata();
cout << "Tape's playing time: " << ptime << endl;</pre>
```

```
};
int main(void)
{
book b;
tape t;
b.getdata();
t.getdata();
t.putdata();
```