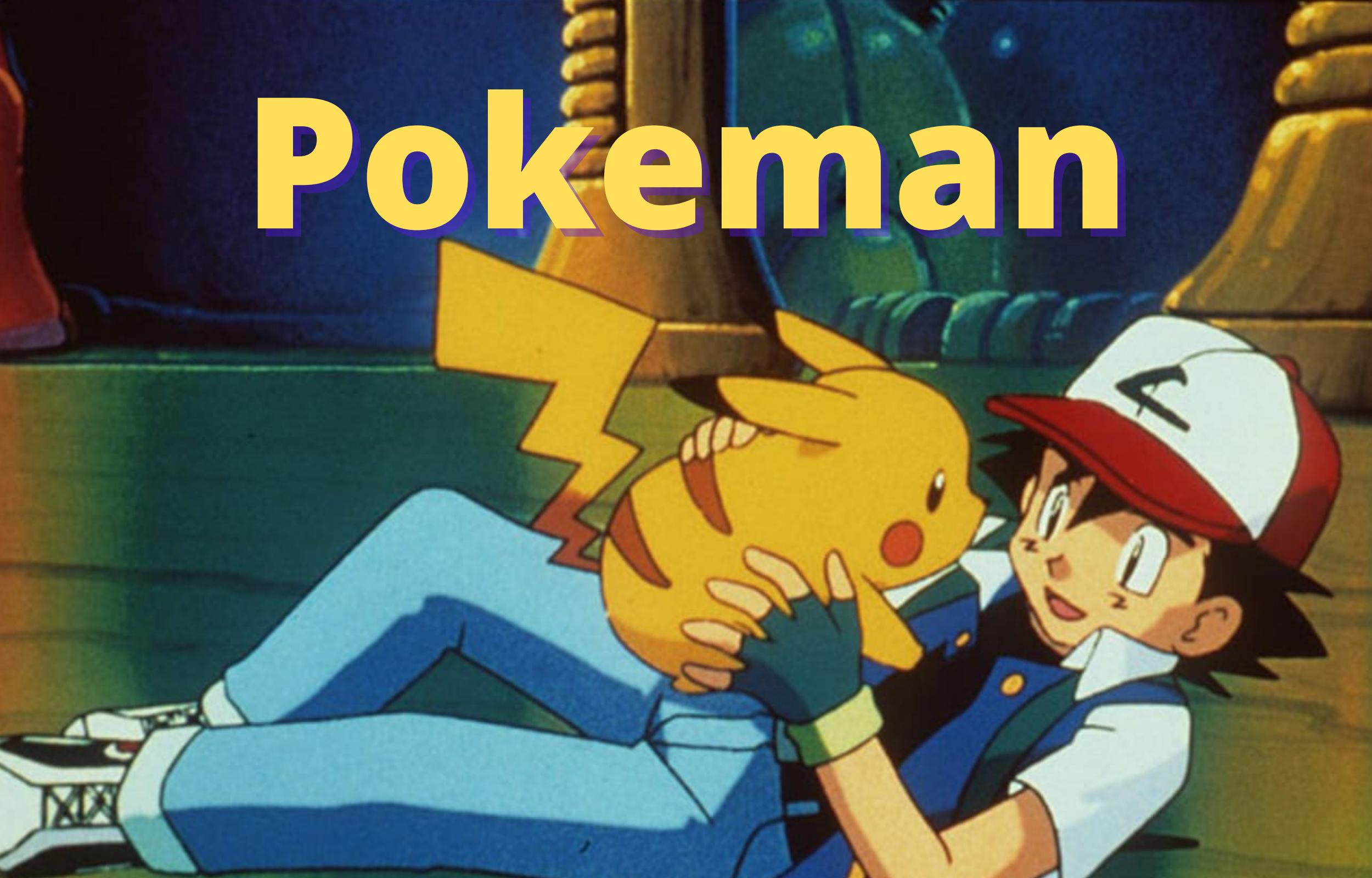
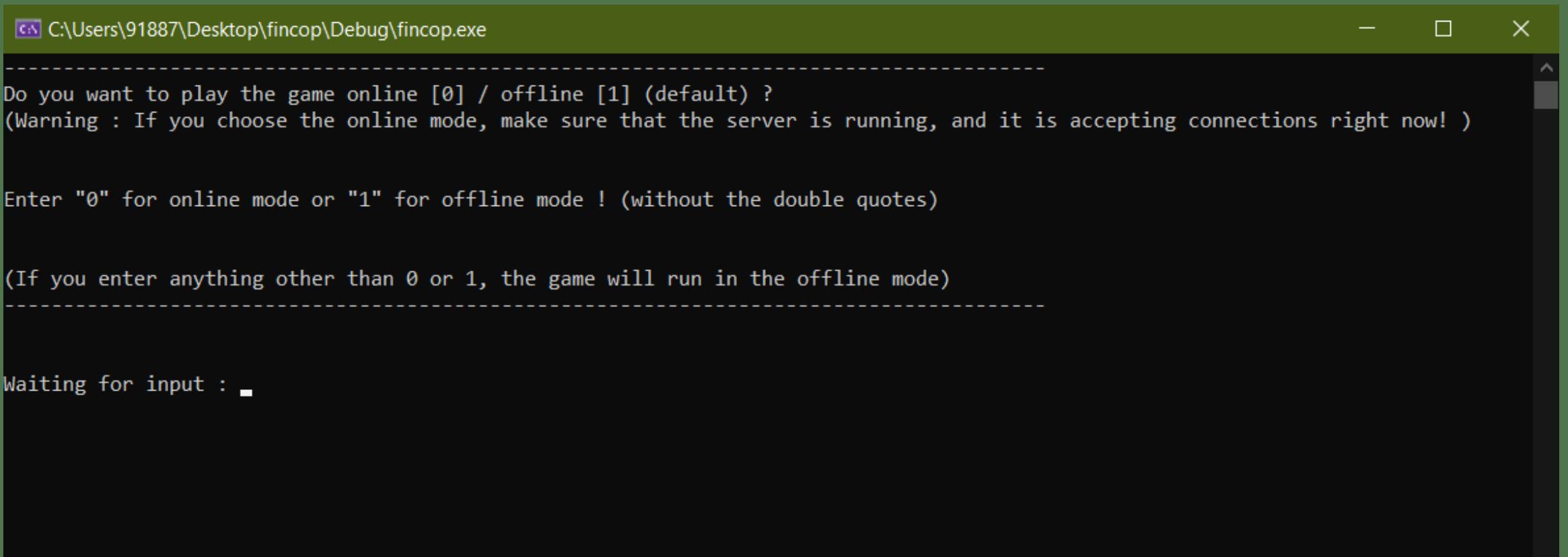


Pokeman



Game Modes

You can play the game in either online or offline mode. You can choose the mode you want through this window:



C:\Users\91887\Desktop\fincop\Debug\fincop.exe

```
Do you want to play the game online [0] / offline [1] (default) ?
(Warning : If you choose the online mode, make sure that the server is running, and it is accepting connections right now! )

Enter "0" for online mode or "1" for offline mode ! (without the double quotes)

(If you enter anything other than 0 or 1, the game will run in the offline mode)

Waiting for input : ■
```

Game Modes

Offline mode :

Once the game starts, all the players play the game one by one (sequentially).

For each player, there will be a window asking them to enter their name. Once they press "Enter" after entering their name, the game will start for that player. Once all the players are done, the standings will be displayed.

Game Modes

Online mode :

To play the game in online mode, the server must be running and accepting connections. Once you start the game (after selecting the online mode), you are connected to the server. After all the players are connected (number of players the server is expecting), the game starts.

When it is not your turn to play, the game will simply ask you to wait for other players (while the player whose turn it is to play registers). You give your confirmation by pressing Enter.

When it's your turn to play, a window will ask you for your name, and after you press enter, it will ask you to wait for other players (waiting to receive confirmation).

When all the players send their confirmations, the round will start. This will happen for all the rounds. Once all the players are done, the standings will be displayed.

Instructions

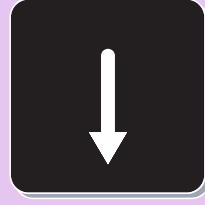
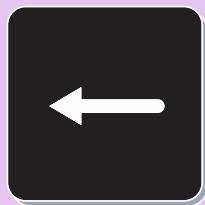
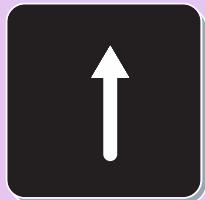


Press "W" to move up.

Press "A" to go left.

Press "S" to move down.

Press "D" to go right



Press "Up Arrow key" to move up.

Press "Down Arrow key" to go left.

Press "Left Arrow key" to move down.

Press "Right Arrow key" to go right

Pikachu is Ash's favourite pokemon. Team Rocket is after Pikachu and hence, they are chasing Ash and his friends. You need to collect the maximum number of pokeballs while avoiding Team Rocket. You might meet some friendly pokemons on your way.

These pokemons are.....

You can choose your player!

The player (Ash or Misty) won't change once the game has started





Squirtle

Squirtle is a water type pokemon. With its water gun attack, it stops one monster for a given amount of time. This time varies with the number of pokeballs you have collected.



Jiggly Puff

Jiggly Puff is famous for its cute little face and soothing voice. When Jiggly Puff starts singing, the monsters sleep for a given amount of time. This time varies with the number of pokeballs you have collected.
(The player will be immune to this sleeping effect)



Gastly

Gastly is just as scary as it looks. And this is what it does to the monsters. It scares them, and hence it causes chaos and confusion for a given amount of time. Monsters stop chasing the player in the confusion. This time varies with the number of pokeballs you have collected.
(The player will be immune to this confusion)



Zoroark

With its majestic look, Zoroark brings a majestic ability into the gameplay. With its powers, it makes you invincible for a given amount of time. Even if a monster collides with you, you will come out of the collision unscathed. This time varies with the number of pokeballs you have collected.

Game Rules

Your goal is to collect the maximum number of pokeballs avoiding the monsters chasing you.

You can get power-ups by consuming certain pokemons (details given before)

Once a monster catches you, the game will end for you!

GAME STATES

When you find a Squirtle!



When you find a Gastly!



When you find a Jigglypuff!



When you find a Zoroark!



BEST OF LUCK