

Module 22

Partha Pratin Das

Objectives & Outline

C++
Data Member
Overrides and
Overloads

Summar

Module 22: Programming in C++

Inheritance: Part 2 (Data Member & Member Function - Override)

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Module Objectives

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Objectives & Outline

C++

Data Member

Overrides and

Overloads

Overloads

- Understand how inheritance impacts data members and member functions
- Introduce overriding of member function and its interactions with overloading



Module Outline

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Objectives & Outline

C++

Data Members

Overrides and

Overloads

Summar

- ISA Relationship
- Inheritance in C++
 - Semantics
 - Data Members and Object Layout
 - Member Functions
 - Overriding
 - Overloading
 - protected Access
 - Constructor & Destructor
 - Object Lifetime
- Example Phone Hierarchy
- Inheritance in C++ (private)
 - Implemented-As Semantics



Inheritance in C++: Semantics

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C++ Data Members Overrides and Overloads

Summa

- Derived ISA Base
- Data Members
 - Derived class inherits all data members of Base class
 - Derived class may add data members of its own
- Member Functions
 - Derived class inherits all member functions of Base class
 - Derived class may override a member function of Base class by redefining it with the same signature
 - Derived class may overload a member function of Base class by redefining it with the same name; but different signature
- Access Specification
 - Derived class cannot access private members of Base class
 - Derived class can access protected members of Base class
- Construction-Destruction
 - A constructor of the Derived class must first call a constructor of the Base class to construct the Base class instance of the Derived class
 - The destructor of the Derived class must call the destructor of the Base class to destruct the Base class instance of the Derived class



Inheritance in C++: Data Members and Object Layout

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Objectives &

Inheritance ir C++

Data Members Overrides and Overloads

Summar

Derived ISA Base

- Data Members
 - Derived class inherits all data members of Base class
 - Derived class may add data members of its own
- Object Layout
 - Derived class layout contains an instance of the Base class
 - Further, Derived class layout will have data members of its own
 - C++ does not guarantee the relative position of the Base class instance and Derived class members



Inheritance in C++: Data Members and Object Layout

```
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```

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Objectives &

Inheritance in C++

Data Members Overrides and Overloads

Summa

```
class B { // Base Class
   int dataIB_;
public:
   int data2B_;
   // ...
};

class D: public B { // Derived Class
   // Inherits B::dataIB_
   // Inherits B::data2B_
   int infoD_; // Adds D::infoD_
public:
   / ...
};

B b;
D d;
```

Object Layout

Object b

data1B_ data2B_

Object d

data1B_ data2B_ infoD_

d cannot access data1B_ even though data_ is a part of it!
d can access data2B_



Inheritance in C++: Member Functions – Overrides and Overloads

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Objectives & Outline

Inheritance in C++ Data Members Overrides and Overloads

Summa

- Derived ISA Base
- Member Functions
 - Derived class *inherits* all member functions of Base class
 - Derived class may override a member function of Base class by redefining it with the same signature
 - Derived class may overload a member function of Base class by redefining it with the same name; but different signature
 - Derived class may add new member functions
- Static Member Functions
 - Derived class does not inherit the static member functions of Base class
- Friend Functions
 - Derived class does not inherit the friend functions of Base class



Inheritance in C++: Member Functions – Overrides and Overloads

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C++
Data Members
Overrides and
Overloads

Summar

```
Inheritance Override & Overload
```

```
class B { // Base Class
                                              class B { // Base Class
public:
                                              public:
    void f(int i):
                                                  void f(int):
    void g(int i);
                                                  void g(int i):
                                              }:
                                              class D: public B { // Derived Class
class D: public B { // Derived Class
public:
                                              public:
    // Inherits B::f(int)
                                                  // Inherits B::f(int)
                                                  void f(int): // Overrides B::f(int)
    // Inherits B::g(int)
                                                  void f(string&); // Overloads B::f(int)
                                                  // Inherits B::g(int)
                                                  void h(int i): // Adds D::h(int)
}:
                                              };
                                              B b:
B b:
                                              D d:
D d:
b.f(1): // Calls B::f(int)
                                              b.f(1):
                                                          // Calls B::f(int)
b.g(2): // Calls B::g(int)
                                              b.g(2);
                                                          // Calls B::g(int)
d.f(3): // Calls B::f(int)
                                              d.f(3):
                                                          // Calls D::f(int)
                                              d.g(4);
                                                          // Calls B::g(int)
d.g(4): // Calls B::g(int)
                                              d.f("red"): // Calls D::f(string&)
                                              d.h(5): // Calls D::h(int)
• D::f(int) overrides B::f(int)
• D::f(string) overloads B::f(int)
```



Module Summary

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Objectives & Outline

C++

Overrides and Overloads

Summary

- Discussed the effect of inheritance on Data Members and Object Layout
- Discussed the effect of inheritance on Member Functions with special reference to Overriding and Overloading



Instructor and TAs

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Objectives & Outline

Inheritance in C++

Overrides and Overloads

Summary

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