Aryan Gandhi Computer Engineering Student

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TECHNICAL SKILLS

Hardware

- Microcontrollers
- Oscilloscopes
- Multimeter
- Breadboard
- DE1-SOC Board

Software Tools/Frameworks

- MATLAB
- SolidWorks
- Cypress
- Flutter
- Microsoft Office
- GitHub
- Quartus
- ModelSim
- Linux

Programming

- C
- C++
- Python
- Java
- Javascript
- React and Redux
- SQL
- Verilog
- ARM
- HTML and CSS

EDUCATION

University of British Columbia

Bachelor of Applied Science - Computer Engineering

May 2024

CO-OP WORK EXPERIENCE

SAP, Vancouver, British Columbia Agile Developer

May 2021 - Dec 2021

- Formulated bug fixes and developed novel features through hands-on programming design utilizing Javascript to deliver an improved product to clients
- Developed, maintained and executed automated testing using Jasmine and Cypress frameworks
- Adopted lean and agile software development principles by collaborating in a team setting and using online tools such as GitHub and JIRA to organize workflow
- Interpreted and improved code by working on a codebase using debugging tools and end-to-end software development

DESIGN TEAMS

UBC Launchpad, University of British Columbia Software Developer

Sept 2020 - Present

- Partnered with other developers and designers to ideate and build a project for 4-8 months
- Learned different languages such as Typescript and React.js in order to implement frontend and deployed SQL and Postgres for backend

Mars Colony, University of British Columbia Architecture Team

Sept 2020 - Present

- Responsible for designing components, ensuring team efficiency and production of high-quality work
- Primary designer for Hydroponics Project, currently in researching and data collection phase; future plan includes CAD design using SolidWorks



TECHNICAL PROJECTS

Emotion Detector and Song Suggester, University of British Columbia

Apr 2021

- Utilized machine learning tools and algorithms to infer the user's mood and produce a corresponding Spotify playlist
- Programmed the web application using Django, HTML, CSS and JavaScript

RISC Machine, University of British Columbia

Nov 2020

 Designed and accomplished a 16-Bit instruction supported CPU on an FPGA Board DE1-SOC utilizing Verilog, Quartus, and ModelSim

Graph Abstract Data Type, University of British Columbia

Nov 2020

- Implemented a graph interface using two different graph representation
- Developed several algorithms, such as Breadth and Depth First Search
- Utilized graph interface to mimic a similar interface used in social media

Image Processing, University of British Columbia

Oct 2020

- Coded an image processor using Java and IntelliJ IDE in order to perform a mirror, rotate, and green screen function
- Collaborated using GitHub, creating branches and managing merge conflicts to optimize group functionality
- Constructed robust testing strategies using JUnit to ensure well-written code and branch coverage in addition to general correctness
- Maintained best coding practices by writing method specifications to assure readability and maintainability of code

Autonomous Claw, University of British Columbia

Feb 2020

- Prototyped and manufactured metal claw using hand tools, optimizing its ability to collect a variety of objects
- Created Arduino code in C which communicated with a sonar sensor and servo motor, giving the claw its autonomous nature
- Collaborated in a team setting, organized meetings, followed strict deadlines, and presented claw through a professional poster

Simon Game, University of British Columbia

Nov 2019

Designed a memory game using C programming language and DAQ Simulator

STUDENT TEAMS

Developer Students Club, University of British Columbia Relations Director

Aug 2020 – July 2021

- Plan events and arrange speakers for workshops and events
- Improved written and verbal communication and project management skills by planning events

AWARDS

Seymour Schulich Academic Excellence Entrance Scholarship	2019
Alberta Children's Hospital Scholarship	2019
Alexander Rutherford Scholarship	2019

INTERESTS AND HOBBIES

Computing, Basketball, Volunteer Work, Health & Well Being, Puzzles, Reading

