LEXICAL ANALYZER

EX. NO. 1

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AIM: To write a program to implement a lexical analyzer.

ALGORITHM:

- 1. Start.
- 2. Get the input program from the file prog.txt.
- 3. Read the program line by line and check if each word in a line is a keyword, identifier, constant or an operator.
- 4. If the word read is an identifier, assign a number to the identifier and make an entry into the symbol table stored in sybol.txt.
- 5. For each lexeme read, generate a token as follows:
- a. If the lexeme is an identifier, then the token generated is of the form <id, number>
- b. If the lexeme is an operator, then the token generated is <op, operator>.
- c. If the lexeme is a constant, then the token generated is <const, value>.
- d. If the lexeme is a keyword, then the token is the keyword itself.
- 6. The stream of tokens generated are displayed in the console output.
- 7. Stop.

try:

PROGRAM:

```
file = open("add.c", 'r')
lines = file.readlines()

keywords = ["void", "main", "int", "float", "bool", "if", "for", "else", "while", "char", "return"]
operators = ["=", "==", "+", "-", "*", "/", "++", "--", "+=", "-=", "!=", "||", "&&"]
punctuations= [";", "(", ")", "{", "}", "[", "]"]

def is_int(x):
```

```
int(x)
     return True
  except:
     return False
for line in lines:
  for i in line.strip().split(" "):
     if i in keywords:
       print (i, " is a keyword")
     elif i in operators:
        print (i, " is an operator")
     elif i in punctuations:
        print (i, " is a punctuation")
     elif is_int(i):
       print (i, " is a number")
     else:
       print (i, " is an identifier")
INPUT:
#include <stdio.h>
void main()
  int x = 6;
  int y = 4;
  x = x + y;
```

OUTPUT:

```
#include is an identifier
<stdio.h> is an identifier
  is an identifier
void is a keyword
main is a keyword
( is a punctuation
) is a punctuation
 is an identifier
{ is a punctuation
int is a keyword
x is an identifier
= is an operator
6 is a number
  is a punctuation
int is a keyword
y is an identifier
= is an operator
  is a number
  is a punctuation
  is an identifier
X
  is an operator
  is an identifier
  is an operator
  is an identifier
y
  is a punctuation
  is a punctuation
```

RESULT:

The implementation of lexical analyser in C++ was compiled, executed and verified successfully.