```
Q-1) (function(x, f = () => x) {
                                                        Q-2) (function() {
 var x;
                                                         return [
                                                           (() => this.x).bind({ x: 'inner' })(),
 var y = x;
                                                           (() => this.x)()
 x = 2;
 return [x, y, f()];
                                                        }).call({ x: 'outer' })
})(1)
   A. [2, 1, 1]
                                                            A. ['inner', 'outer']
    B. [2, undefined, 1]
                                                            B. ['outer', 'outer']
    C. [2, 1, 2]
                                                            C. [undefined, undefined]
    D. [2, undefined, 2]
                                                            D. Error
Q-3) (function() {
                                                        Q-4) let arr = [];
 let f = this ? class g { } : class h { };
                                                        for (let \{x = 2, y\} of [\{x: 1\}, 2, \{y\}]) \{
                                                         arr.push(x, y);
 return [
  typeof f,
  typeof h
                                                        arr;
1:
})();
                                                            A. [2, { x: 1 }, 2, 2, 2, { y }]
                                                            B. [{ x: 1 }, 2, { y }]
                                                            C. [1, undefined, 2, undefined]
   A. ["function", "undefined"]
   B. ["function", "function"]
                                                            D. Error
   C. ["undefined", "undefined"]
    D. Error
Q-5) (typeof (new (class { class () {} })))
                                                        Q-6)
                                                        [...[...'...']].length
   A. "function"
   B.
       "object"
                                                            A. 1
   C. "undefined"
                                                            B. 3
   D. Error
                                                            C. 6
                                                            D. Error
Q-7) ((...x, xs)=>x)(1,2,3)
                                                        Q-8) let x, \{x: y = 1\} = \{x\}; y;
   A. 1
                                                            A. undefined
    B. 3
                                                            B. 1
   C. [1,2,3]
                                                            C. {x:1}
    D. Error
                                                            D. Error
Q-9) Which is not Array methods in ES6
                                                        Q-10) What is ES6?
   A. Array.of()
                                                            A. Acronym of JSON And XML
    B. Array.from()
                                                            B. Acronym of ECMAScript 6
   C. Array.prototype.find()
                                                            C. Acronym of Ex Scripting 6
                                                            D. None Of the Above
    D. Array.copy()
Q-11) function mys(...params) {
                                                        Q-12) What is a Promise() in ES6?
return params;
                                                            A. Tool for managing asynchronous control flow.
let x = mys(1,23,4)
                                                                A promise represents an operation expected
                                                                to complete in the future.
   A. "x" is undefined
                                                            B. The opposite of Amateurmise().
   B. "x" becomes [1,23,4]
                                                            C. Something you say, when you want someone
   C. "x" becomes "1 23 4"
                                                                to believe you.
    D. "x" becomes 1 23 4
                                                            D. None of the above.
```

Q-13) What is/are the advantages of the arrow function?	Q-14) What is stored in the triangle array?
A. It reduces code size. B. The return statement is optional for a single	let point = [1,3], segment = [point,[5,5]], triangle = [segment,[1,8]];
line function. C. Lexically bind the context. D. All the above	A. [[1,3], [5,5], [1,8]] B. [1,3,5,5,1,8] C. 23 D. None of the above
Q-15) Which one is correct using the spread operator?	Q-16) ES6 gives an alternative way to assign variables. Can you guess what the below code does?
let num1 = [40,50,60]; let num2 = [10,20,30,num1,70,80,90,100]; console.log(num2);	let a = 12, b = 3; [a, b] = [b, a];
A. [10, 20, 30, 40, 50, 60, 70, 80, 90, 100] B. [40, 50, 60] C. [10, 20, 30, 70, 80, 90, 100] D. None of these	 A. Swaps the values inside a and b, without using extra variables. B. Makes both a and b equal 12. C. Creates an array that contains a and b. D. None of above
<pre>Q-17) const obj = { outer: function() { const self1 = this const inner1 = () => { const self2 = this const inner2 = () => { const self3 = this } } } A. self1 === self3</pre>	Q-18) function show(args) { let sum = 0; for (let i of args) { sum += i; } console.log("Sum = "+sum); } show(10, 20, 30); A. Sum = 60 B. Undefined C. [10,20,30] D. [60]
B. self2 === self3 C. self1 === self2 D. self2 !== self3	
Q-19) let x=150 if(x>100) let x =1 console.log(x); A. 150 B. 1 C. 0 D. None of these	Q-20) How do you empty an array? A) Array. Length = 0; B) Array()= 0; C) Empty(Array) = 0; D) None of these
Q-21) Which of the following can be used to call a JavaScript Code Snippet?	Q-22) Which of the following scoping type does JavaScript use?
Function/Method Preprocessor Triggering Event RMI	Sequential Segmental Lexical Literal