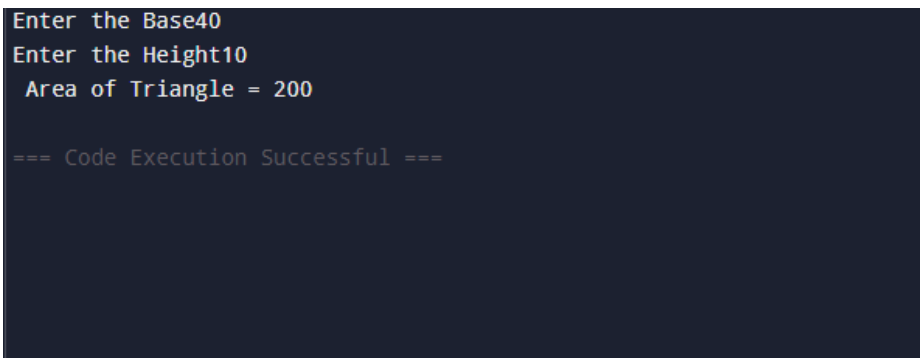


## 1 calculate area of triangle

```
#include <stdio.h>
int main() {
    int Area, Base, Height;
    printf("Enter the Base");
    scanf("%d", &Base);
    printf("Enter the Height");
    scanf("%d", &Height);
    Area = (Base * Height) / 2;
    printf("Area of Triangle = %d", Area);
    return 0;
}
```



```
Enter the Base40
Enter the Height10
Area of Triangle = 200

=== Code Execution Successful ===
```

Figure 1: Program 4