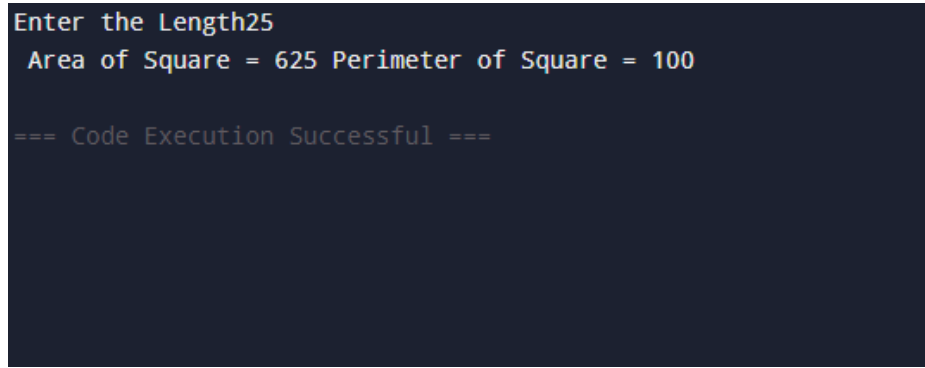


1 calculate area and perimeter of square

```
#include <stdio.h>
int main() {
    int Area, Perimeter, Length;
    printf("Enter the Length");
    scanf("%d", &Length);
    Area = Length * Length;
    printf(" Area of Square = %d, Area);
    Perimeter = 4 * Length;
    printf(" Perimeter of Square = %d, perimeter);
    return 0;
}
```



```
Enter the Length25
Area of Square = 625 Perimeter of Square = 100

=== Code Execution Successful ===
```

Figure 1: Program 4