Lab7 - Exercise

1. Implement a Socket Program to echo the messages b/w UDP Client and UDP Server

<u>Objective</u>: Develop a client-server application using UDP socket programming, where:

- a. Client Process: Reads a message from the user and directs it to the Server.
- b. Server Process: Receives the message and reverts backs or echo it to the Client Process.

For Example:

- 1. If Client sends "HELLO" to Server Process
- 2. Server process receives it and resends/reverts/echo's it back to Client Process along with current Date and Time.
- 2. Implement a Socket Program to echo the messages b/w UDP Client and UDP Server

<u>Objective</u>: Develop a client-server application using UDP socket programming, where:

- c. Client Process: Reads a message from the user and directs it to the Server.
- d. Server Process: Receives the message and send backs the reversed message to the client process

For Example:

Client:

- i. If Client sends "HELLO" to Server Process
- ii. Server process receives it and "OLLEH" to Client Process