

//Disk Scheduling Algorithm: C-LOOK

```
#include<stdio.h>
```

```
#include<stdlib.h>
```

```
#include<string.h>
```

```
#define max 25
```

```
void sort(int *arr, int n) {  
    for (int i = 0; i < n; i++) {  
        for (int j = 0; j < n - i - 1; j++) {  
            if (arr[j] > arr[j + 1]) { // Compare arr[j] with arr[j+1]  
                int temp = arr[j];  
                arr[j] = arr[j + 1];  
                arr[j + 1] = temp;  
            }  
        }  
    }  
}
```

```
int main() {  
    int tracks;  
    printf("Enter number of tracks: ");
```

```
scanf("%d", &tracks);
int n;
printf("Enter number of track numbers in queue: ");
scanf("%d", &n);
int tnums[n];
int head;
printf("Enter initial position of read/write head: ");
scanf("%d", &head);
printf("Enter track numbers in queue: \n");
int left[max], right[max], lp = 0, rp = 0;
for (int i = 0; i < n; i++) {
    int s;
    printf("Enter track number %d: ", i + 1); // Added a colon after the prompt
    scanf("%d", &s);
    if (!(s > 0 && s < tracks)) {
        printf("Invalid track number...\nEnter again: ");
        scanf("%d", &s);
    } else {
        if (s <= 50) {
            left[lp] = s;
            lp++;
        }
    }
}
```

```

    } else if (s > 50) {
        right[rp] = s;
        rp++;
    } else {
        continue;
    }
}

sort(left, lp);
sort(right, rp);
char dir[max];
printf("Enter direction: ");
scanf(" %s",dir);
int total = 0;
if(strcmp(dir,"Large")==0){
    printf("Right\n");
    for (int i = 0; i < rp; i++) {
        printf("abs(%d - %d) \n",head,right[i]);
        total += abs(head - right[i]);
        head = right[i];
    }
}

```

```

total += abs(head - (tracks-1));
head=tracks-1;
printf("Left\n");
for (int i = lp - 1; i >= 0; i--) { // Changed i++ to i--
    printf("abs(%d - %d) \n",head,left[i]);
    total += abs(head - left[i]);
    head = left[i];
}
} else if(strcmp(dir,"Small")==0){
    for (int i = lp - 1; i >= 0; i--) { // Changed i++ to i--
        printf("abs(%d - %d) \n",head,left[i]);
        total += abs(head - left[i]);
        head = left[i];
    }
    total+=head;
    head=0;
    for (int i = 0; i < rp; i++) {
        printf("abs(%d - %d) \n",head,right[i]);
        total += abs(head - right[i]);
        head = right[i];
    }
}

```

```
}else{  
    printf("Invalid direction...");  
}
```

```
printf("Total number of track movements: %d", total);  
return 0;  
}
```

/*Output:

Enter number of tracks: 200

Enter number of track numbers in queue: 7

Enter initial position of read/write head: 50

Enter track numbers in queue:

Enter track number 1: 82

Enter track number 2: 170

Enter track number 3: 43

Enter track number 4: 140

Enter track number 5: 24

Enter track number 6: 16

Enter track number 7: 190

Enter direction: Large

Right

$\text{abs}(50 - 82)$

$\text{abs}(82 - 140)$

$\text{abs}(140 - 170)$

$\text{abs}(170 - 190)$

Left

$\text{abs}(190 - 16)$

$\text{abs}(16 - 24)$

$\text{abs}(24 - 43)$

Total number of track movements: 341

*/