Quiz: Turing Machine

- Due May 4 at 11:59pm
- Points 85
- Questions 11
- Available Apr 28 at 8pm May 6 at 11:59pm
- Time Limit None
- Allowed Attempts 2

This quiz was locked May 6 at 11:59pm.

Attempt History

	Attempt	Time	Score
KEPT	Attempt 2	27 minutes	83 out of 85
LATEST	Attempt 2	27 minutes	83 out of 85
	Attempt 1	88 minutes	68 out of 85

(!) Correct answers are no longer available.

Score for this attempt: 83 out of 85

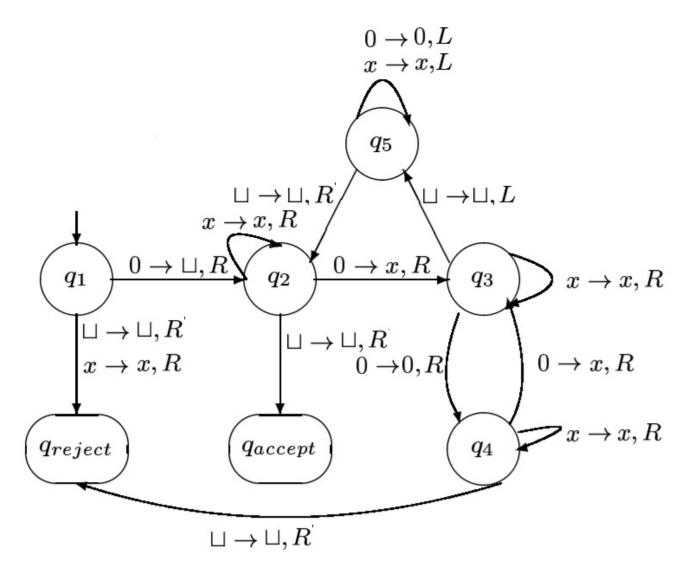
Submitted May 4 at 11:46pm

This attempt took 27 minutes.

Question 1

10 / 10 pts

The following Turing Machine is given:



Assume this input string has a length of 6 and is: "0X0XX0". Therefore we place this string in the tape from the leftmost cell. so the tape will look like this:

Tape: 0X0XX0BBBBB.... ("B" and "□ " both mean "Blank" Symbol)

Assume that the Tape Head is above the leftmost cell of the tape when the TM is at the initial state q1.

What happens on the status of the Turing Machine with this string?

case 1: HALT and Accept (type in the blank Accept)

case 2: HALT and Reject (type in the blank Reject)

case 3: LOOP (type in the blank Loop)

Reject

What would be the new contents of the tape? (type only the 6 leftmost elements, use "B" for "Blank" Symbol):

Answer 1:

Reject

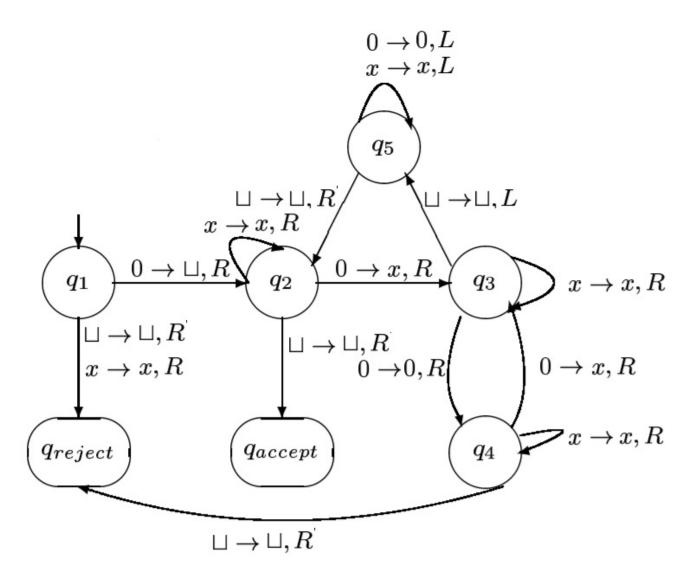
Answer 2:

BXXXX0

Question 2

10 / 10 pts

The following Turing Machine is given:



Assume this input string has a length of 6 and is: "0X00XX". Therefore we place this

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string in the tape from the leftmost cell. so the tape will look like this:

Tape: 0X00XXBBBBB.... ("B" and "□ " both mean "Blank" Symbol)

Assume that the Tape Head is above the leftmost cell of the tape when the TM is at the initial state q1.

What happens on the status of the Turing Machine with this string?

case 1: HALT and Accept (type in the blank Accept)

case 2: HALT and Reject (type in the blank Reject)

case 3: LOOP (type in the blank Loop)

What would be the new contents of the tape? (type only the 6 leftmost elements, use

"B" for "Blank" Symbol):

Answer 1:

Reject

Answer 2:

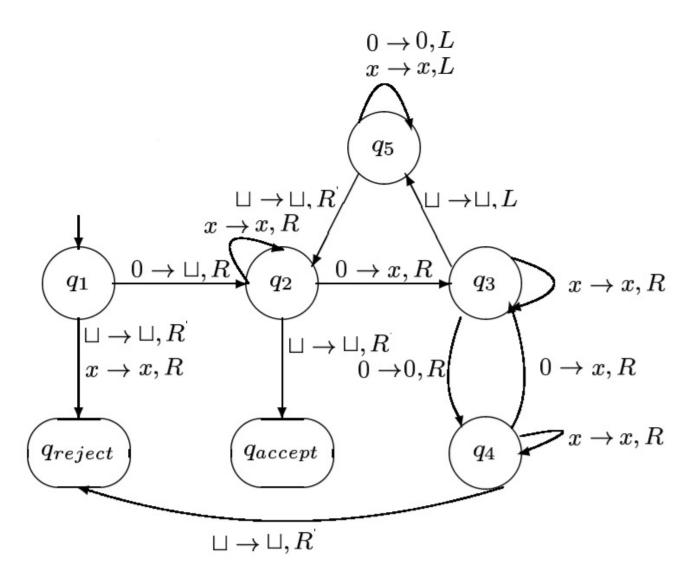
BXX0XX

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Question 3

10 / 10 pts

The following Turing Machine is given:



Assume this input string has a length of 6 and is: "0XXXXX". Therefore we place this string in the tape from the leftmost cell. so the tape will look like this:

Tape: 0XXXXXBBBBB.... ("B" and " □ " both mean "Blank" Symbol)

Assume that the Tape Head is above the leftmost cell of the tape when the TM is at the initial state q1.

What happens on the status of the Turing Machine with this string?

case 1: HALT and Accept (type in the blank Accept)

case 2: HALT and Reject (type in the blank Reject)

case 3: LOOP (type in the blank Loop)

Accept

What would be the new of	contents of the tape?	(type only the	6 leftmost elements, use
"B" for "Blank" Symbol):	BXXXXX		
Answer 1: Accept Answer 2: BXXXXX Question 4 10 / 10 pts			
One of the transition fund	ctions in a Turing Ma	chine (TM) is in	this form:
$\delta(Q,P)=(M,N,L)$			
After this transition, curre	ent state of the TM cl	nanges from ^Q	to
, and th	e control unit scans	Р	from under the Head
Tape and updates under	the Head Tape with	N	, then the Head Tape
moves one cell to the	it .		
Answer 1: Q Answer 2: M Answer 3: P Answer 4: N Answer 5: left ::			
PartialQuestion 5 8 / 10 pts			
Select the correct statem	ient(s)		
Deciable Languages a	are subsets of Recog	ınizable Langua	ages.

Recursively Enumerable Languages are subsets of Recursive Languages.
If language L is a regular language, then it is also a Recursively Enumerable Language.
If a Turing Machine may sometimes stops and sometimes loop, then its language cannot be a Deciable Language.
If a Turing Machine's Tape has a right end and left end, then its language is a Context Sensitive Language.
☐ A multitape Turing Machine has definitely more computational power than a single tape Turing Machine.
If you can solve a problem with a non-deterministic Turing Machine, then you can definitely find a deterministic Turing Machine to solve that problem.
Question 6
10 / 10 pts
The language that is associated to the Turing Machine that always HALT is what? (including its subset languages)
subset languages)
subset languages) (Select all the apply)
subset languages) (Select all the apply) Recursive Language
subset languages) (Select all the apply) Recursive Language Recursive Enumerable Language
subset languages) (Select all the apply) Recursive Language Recursive Enumerable Language Context Free Language
subset languages) (Select all the apply) Recursive Language Recursive Enumerable Language Context Free Language Context Sensitive Language
subset languages) (Select all the apply) Recursive Language Recursive Enumerable Language Context Free Language Context Sensitive Language (Turing) Deciable Language
subset languages) (Select all the apply) Recursive Language Recursive Enumerable Language Context Free Language Context Sensitive Language (Turing) Deciable Language (Turing) Recognizable Language
subset languages) (Select all the apply) Recursive Language Recursive Enumerable Language Context Free Language Context Sensitive Language (Turing) Deciable Language (Turing) Recognizable Language Partially Deciable Language
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subset languages) (Select all the apply) Recursive Language Recursive Enumerable Language Context Free Language Context Sensitive Language (Turing) Deciable Language (Turing) Recognizable Language Partially Deciable Language Regular Language Regular Language Regular Language Question 7 5 / 5 pts
subset languages) (Select all the apply) Recursive Language Recursive Enumerable Language Context Free Language Context Sensitive Language (Turing) Deciable Language (Turing) Recognizable Language Partially Deciable Language Regular Language Regular Language

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○ recognized by a Pushdown Automaton (PDA).
recognized by a Linear Bounded Automaton (LBA).
accepted by a Turing machine (TM).
Question 8
5 / 5 pts
Which statement is correcrt for the Turing-recognizable languages?
Turing-recognizable languages are undecidable.
Turing-recognizable languages decide yes if a string is in the Turing Machine's language.
Turing-recognizable languages decide no if a string is not in the Turing Machine's language.
Turing-recognizable languages decide yes if a string is in the Turing Machine's language, and decide no if a string is not in the language.
None are correct
Question 9
5 / 5 pts
Context-Free languages are closed under what operation?
○ Complement
• Union
 Intersection
○ Set Difference
O none of the above
Question 10
5 / 5 pts
If a language problem is undecidable then:
No efficient algorithm exists to solve it
No algorithm exists to solve it
No Turing machine can be designed to accept strings in the language
No Turing machine can be designed to reject strings not in the language
All of the above
Question 11
5 / 5 pts
Regular expressions are closed under:
○ Union
○ Intersection

Kleene Closure

All of the above

Quiz Score: 83 out of 85

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