Exp:Implement a program on method and constructor overloading.

```
1.
class testoverloading{
public static void main(String args[]){
System.out.println(adder.add(10,20));
System.out.println(adder.add(10,20,30));
}
}
class adder{
static int add(int a,int b){return a+b;}
static int add(int a,int b,int c){return a+b+c;}
}
```

OUTPUT:

```
C:\Users\ayush\Downloads>javac testoverloading.java
C:\Users\ayush\Downloads>java testoverloading.java
30
60
C:\Users\ayush\Downloads>
```

```
    class testoverloading_2{
    public static void main(String args[]){
    System.out.println(operation.sub(100,50));
```

```
System.out.println(operation.mul(2,5));
}
class operation{
static int sub(int a, int b){return a-b;}
static double mul(int a, int b){return a*b;}
}
```

OUPUT:

```
C:\Windows\system32\cmd.e: \times + \times C:\Users\ayush\Downloads>javac testoverloading_2.java C:\Users\ayush\Downloads>java testoverloading_2.java 50 10.0 C:\Users\ayush\Downloads>
```

```
import java.util.*;
class swi_ovl
{
public static void main(String args []){
Scanner sc=new Scanner(System.in);
System.out.print("Enter option\n1.changing no of arguments\n2.changing data type of arguments\n");
int opt=sc.nextInt();
switch(opt)
{
case 1:
{
```

```
System.out.println("enter numbers to be added");
int x=sc.nextInt();
int y=sc.nextInt();
int z=sc.nextInt();
System.out.println(adder.add(x,y));
System.out.println(adder.add(x,y,z));
}
case 2:
{
int a =sc.nextInt();
int b =sc.nextInt();
double n = sc.nextDouble();
double m = sc.nextDouble();
System.out.println(operation.add(a,b));
System.out.println(operation.add(n,m));
}
}
}
}
class adder
{
static int add(int x,int y){return x+y;}
static int add(int x,int y,int z){return x+y+z;}
}
class operation
{
static int add(int a,int b){return a+b;}
static double add(double n,double m){return n+m;}
}
```

OUPUT:

```
+ ~
 C:\Windows\system32\cmd.e: X
Microsoft Windows [Version 10.0.22621.2428]
(c) Microsoft Corporation. All rights reserved.
C:\Users\ayush>cd Downloads
C:\Users\ayush\Downloads>javac swi_ovl.java
C:\Users\ayush\Downloads>java swi_ovl.java
Enter option
1.changing no of arguments
2.changing data type of arguments
enter numbers to be added
2
3
4
5
9
```