

# Solving the N-Queens Problem

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## Challenge

The N-Queens Problem asks: How can you place  $N$  chess queens on an  $N \times N$  chessboard so that no two queens threaten each other?

### **Threat:**

- Queens threaten each other if they share the same row, column, or diagonal.
- Finding a valid arrangement becomes more complex as  $N$  increases.

## Solution Approach: Mixed Integer Programming

The problem can be modeled as a Mixed Integer Programming (MIP) problem with the following components:

- **Binary Variable Representation:**  $x_{ij} = 1$  if a queen is placed in cell  $(i, j)$ , otherwise  $x_{ij} = 0$ .
- **Objective Function:** Maximize the number of queens placed on the board.

# Row and Column Constraints

## Row Constraint

- Only one queen can be placed in each row, preventing horizontal threats.
- Mathematically:  $\sum_{i=1}^n x_{ij} \leq 1$ , for all  $j$ .

## Column Constraint

- Only one queen can be placed in each column, preventing vertical threats.
- Mathematically:  $\sum_{j=1}^n x_{ij} \leq 1$ , for all  $i$ .

# Diagonal Constraints (Top Right to Bottom Left)

## Constraint Formulation: Diagonal

To prevent queens from threatening each other along diagonals sloping from top right to bottom left:

- Select values for  $k$  iteratively from the set  $\{-(n-1), -(n-2), \dots, 0, 1, 2, \dots, (n-1)\}$ .
- Add the constraint:

$$\sum_{i=1}^n \sum_{j=1}^n x_{ij} \leq 1 \quad \text{if } i + j = k.$$

# Diagonal Constraints (Top Left to Bottom Right)

## Constraint Formulation: Diagonal

To prevent queens from threatening each other along diagonals sloping from top left to bottom right:

- Select values for  $k$  iteratively from the set  $\{2, 3, 4, \dots, 2n - 1\}$ .
- Add the constraint:

$$\sum_{i=1}^n \sum_{j=1}^n x_{ij} \leq 1 \quad \text{if} \quad i + j = k.$$

# Optimization Framework

## Framework

Pyomo (For Optimization Modeling)

## Solver

CBC (Open-source MILP solver)

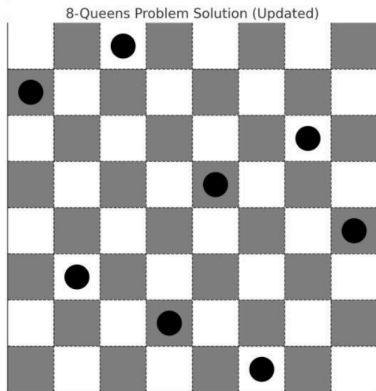
## Approach

- Formulate the problem using Pyomo's constraint and objective modeling capabilities.
- Solve the problem using CBC to obtain the optimal solution.

# Optimal Placement

## Ideal Spot

The figure below shows the optimal placement of queens on the chessboard, where the black dots represent the positions of the queens that have been successfully placed.





# What is a Genetic Algorithm?

## Overview

Inspired by natural selection to search for optimal solutions.

## Core Concepts

- **Population:** Group of candidate solutions.
- **Evolution:** Improvement over generations.
- **Key Operators:** Selection, Crossover, Mutation, Elitism.

## Application

Useful in optimization problems like N-Queens.

# Step 1: Initialization and Fitness Function

## Initialization

- Create a random population of chromosomes.
- Each chromosome: A list of integers (row positions for queens in columns).

## Fitness Function

Measures solution quality by counting conflicts:

$$\text{Fitness} = \text{maxFitness} - (\text{horizontal conflicts} + \text{diagonal conflicts})$$

## Components of Fitness

- **MaxFitness:**  $\frac{N \cdot (N-1)}{2}$  (maximum fitness with no conflicts).
- **Horizontal Conflicts:** Queens in the same row.
- **Diagonal Conflicts:** Queens on same diagonals:
  - Left: row - column, Right: row + column.

# Step 2: Selection and Crossover

## Selection

- Choose chromosomes for reproduction based on fitness.
- Method: **Roulette-Wheel Selection**
  - Chromosomes with higher fitness have a greater chance of selection.
  - Probability:

$$P(\text{chromosome}) = \frac{\text{fitness}}{\sum \text{fitness of population}}$$

## Crossover

- Combines two parent chromosomes to produce offspring.
- In this problem, we use random gene inheritance (Uniform Crossover).
- Each gene (position) in the child is chosen randomly from one of the parents.
- For each position in the chromosome, randomly pick the value from either Parent 1 or Parent 2.

# Step 3: Mutation and Elitism

## Mutation

- Introduces random changes to maintain diversity in the population.
- **Key Benefits:**
  - **Improves Exploration:** Helps explore areas of the solution space that might not be reached through crossover alone.
  - **Escapes Local Optima:** Shakes up the population to move away from suboptimal solutions.

## Elitism

- Ensures the best solutions are preserved across generations.
- **Process:**
  - Select the best and worst chromosomes from the current population.
  - Copy these chromosomes directly into the next generation without changes.
  - The rest of the next generation is created using crossover and mutation.

## Step 4: Termination

### Algorithm stops when:

- A solution with maximum fitness is found (no conflicts).
- A predefined number of generations is reached.

### Output:

- The chromosome representing the solution.
- Visualization of the chessboard.

# Result for $N = 8$

## Solution

Chromosome: [0, 6, 4, 7, 1, 3, 5, 2].

Q	x	x	x	x	x	x	x
x	x	x	x	Q	x	x	x
x	x	x	x	x	x	x	Q
x	x	x	x	x	Q	x	x
x	x	Q	x	x	x	x	x
x	x	x	x	x	x	Q	x
x	Q	x	x	x	x	x	x
x	x	x	Q	x	x	x	x

# Conclusion: CBC Solver vs. Genetic Algorithm

## CBC Solver (Constraint-Based Approach)

The CBC (Coin-or branch and cut) solver is a robust mathematical programming solver used to solve the N-Queens problem by formulating it as a (MILP).

## Genetic Algorithm (GA)

The Genetic Algorithm is a heuristic search method inspired by the process of natural selection. In the context of the N-Queens problem:

## Key Differences

- **CBC Solver:** Guarantees optimality, but computationally expensive for large  $N$
- **Genetic Algorithm:** Faster and scalable for large boards, but no guarantee of finding the optimal solution.

# Thank You!

Your attention is greatly appreciated.

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Have questions? Let's discuss!