

1. Using TCP/IP sockets, write a client-server program to make client sending the file name of the server.

Soln:

```
Client TCP.py
from socket import *
Server Name = 127.0.0.1
server Port = 12000
ClientSocket = socket(AF_INET, SOCK_STREAM)
ClientSocket.connect((Server Name, server Port))
sentence = input("\n Enter file Name: ")

ClientSocket.send(sentence.encode())
file contents = ClientSocket.recv(1024).decode()
Print(file contents)
ClientSocket.close()
```

```
Server TCP.py
from socket import *
Server Name = "127.0.0.1"
server Port = 12000
serverSocket = socket(AF_INET, SOCK_STREAM)
serverSocket.bind((Server Name, server Port))
serverSocket.listen(1)

while 1:
    print("The server is ready to receive")
    connection socket, addr = serverSocket.accept()
    sentence = connection socket.recv(1024).decode()
    file = open(sentence, "r")
    l = file.read(1024)
    connection socket.send(l.encode())
```

```
Print ("In sent contents of " + sentence)  
file.close()  
connectionSocket.close()
```

Output

= Restart : C:\Users\Admin\AppData\Local\Programs\Python\Python310\Server-tp.py

The server is ready to receive.
sent contents of server-tp.py
The server is ready to receive.

= Restart : C:\Users\Admin\AppData\Local\Programs\Python\Python310\client-tp.py

Enter file name: server-tp.py

```
from socket import *
```

```
serverName = "127.0.0.1"
```

```
serverPort = 12000
```

```
serverSocket = Socket(AF_INET, SOCK_STREAM)
```

→ contents sent by the server displayed here.

2. Using UDP sockets. Write a client-server programs to make client sending the file name of server to send back contents of requested file if present.

Client UDP.py

```
from socket import *
serverName = "127.0.0.1"
serverPort = 12000
clientSocket = socket(AF_INET, SOCK_DGRAM)
sentence = input("\nEnter file name: ")
clientSocket.sendto(bytes(sentence, "utf-8"),
                    (serverName, serverPort))
fileContents, serverAddress = clientSocket.recvfrom(2048)
print("\nReply from server: \n")
Print("file contents: decode ("utf-8"))
# for i in fileContents
# print(str(i), end=" ")
clientSocket.close()
clientSocket.close()
```

Server UDP.py

```
from socket import *
serverPort = 12000
serverSocket = socket(AF_INET, SOCK_DGRAM)
serverSocket.bind(("127.0.0.1", serverPort))
Print("The server is ready to receive")
while 1:
    sentence, clientAddress = serverSocket.recvfrom(2048)
    sentence = sentence.decode("utf-8")
    file = open(sentence, "r")
```

```
con = file.read(2048)
server_socket.sendto(bytes(con, "utf-8"),
                    client_address)
Print('In Sent contents of ', end = "\n")
print(sentence)
# for i in sentence
# print(str(i), end = "\n")
file.close()
```

Output

Server

The server is ready to receive

Client

The contents requested by server is displayed

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