Game Design Document

Fill up the following document

1. Write the title of your project.
2. What is the goal of the game?

A MARATHON RUNNER GAME

1. Write a brief story of your game.

IT’S A INFINITE RUNNER GAME A MAN WILL BE RUNNING

TILL HE CONNECTS ALL THE COINS AND THERE WILL BE OBSTACLES THAT HE HAS TO FACE AT SOME TIMES HE WILL GET OPURTUNITY OF THE GAME LIKE HE WILL GET A INVISIBLE BOOST SO THAT HE COULD RUN THROUGH THE OBSTACLES .SO HE WILL HAVE A SCORE AT TIME HE GETS OUT IT WILL SEE THE SCORE AND THE NUMBER OF COINS COLLECTED AND THEN BE RATED WITH STARS

THEY WILL BE 2 PLAYERS IN THAT A MULTIPLAYER GAME

AND THERE SAME RULES FOR BOTH THE PLAYER WINNING IN THIS IS HE WILL WIN BY THE SCORE OR WHILE PLAYING ONE PLAYER HITS THE OBSTACLE AND GETS OUT SO THE OTHER ONE IS THE WINNER

1. Which are the playing characters of this game?

* Playing characters are the ones who respond to the user based on the input from the user.
* Cars, monkeys, dinos, wizards, etc., are the playing characters in the game.

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| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | CHRONO | COTROLED BY ME |
| 2 | A MONSTER | WHICH CAN BLOW FIRE ON HIM |
| 3 | I HAVE TO THINKOF MORE CHRACTERS |  |
| 4 | I HAVE TO THINKOF MORE CHRACTERS |  |
| 5 | I HAVE TO THINKOF MORE CHRACTERS |  |
| 6 | I HAVE TO THINKOF MORE CHRACTERS |  |
| 7 | I HAVE TO THINKOF MORE CHRACTERS |  |
| 8 | I HAVE TO THINKOF MORE CHRACTERS |  |

1. Which are the Non-Playing Characters of this game?

* Non-Playing characters are the ones that don't have an action or behavior when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc., are non-playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | COINS | HE CAN COLLECT |
| 2 | ROCKS | HE CAN CLIMB |
| 3 | INVISIBLE BOOST | HE CAN BE IVISIBLE |
| 4 | HURDLES | HE SHOUD JUMP |
| 5 | TREE | AN OBSTACLE |
| 6 | ---- | ----- |
| 7 | ---- | ----- |
| 8 | ---- | ----- |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper.
* Add images of the game scenes to show each of the playing and non-playing characters at least once.

How do you plan to make your game engaging?

IT’S A TWO PLAYER GAME THERE IS A GAMEOPRURTUNITY..GAME SOUND MORE HARD ETC…