



# DEPARTMENT OF MATHEMATICS



# MATHEMATICS - I

**TEXT BOOK: ADVANCED  
ENGINEERING MATHEMATICS BY  
ERWIN KREYSZIG [8<sup>th</sup> EDITION]**

**LECTURES –21**



**Curves, Tangents and Arc Length using  
Vector Concepts  
[Chapters –8.5]**

# Content:

- ▶ Introduction to Curves, Tangents and Arc Length using Vector Concepts
- ▶ Definition and Examples
- ▶ Properties
- ▶ Examples
- ▶ Test Knowledge
- ▶ Problem Solved
- ▶ Practice Problems

## Curves. Arc Length. Curvature. Torsion

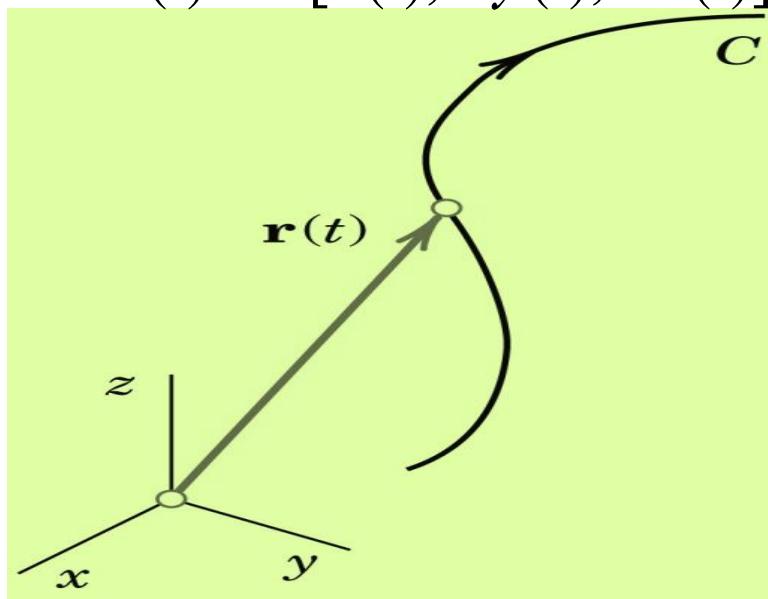
The application of vector calculus to geometry is a field known as **differential geometry**.

Bodies that move in space form paths that may be represented by curves  $C$ . This and other applications show the need for **parametric representations** of  $C$  with **parameter**  $t$ , which may denote time or something else (see Fig.).

# Curves. Arc Length. Curvature. Torsion

A typical parametric representation is given by

$$(1) \quad \vec{r}(t) = [x(t), \ y(t), \ z(t)] = x(t)\hat{i} + y(t)\hat{j} + z(t)\hat{k}.$$



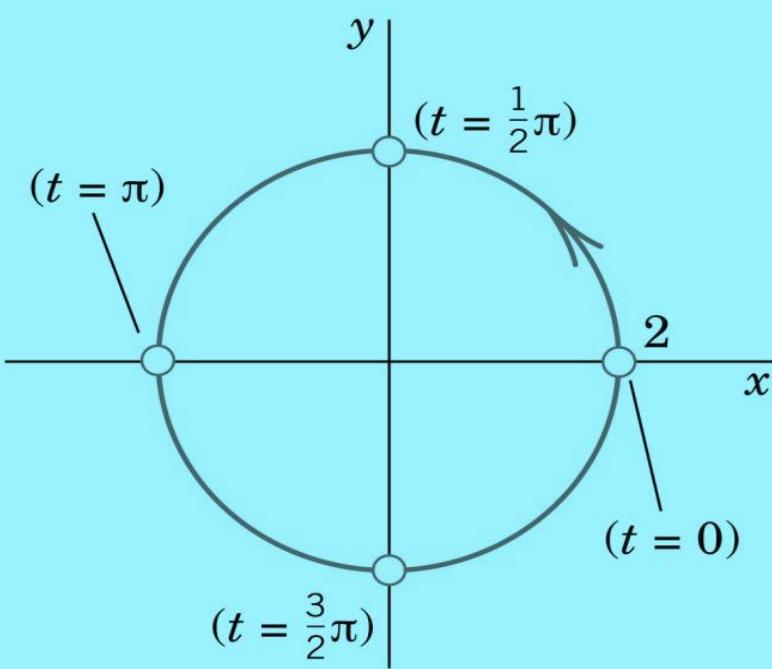
Here  $t$  is the parameter and  $x, y, z$  are Cartesian coordinates, that is, the usual rectangular coordinates .

Fig. Parametric representation of a curve

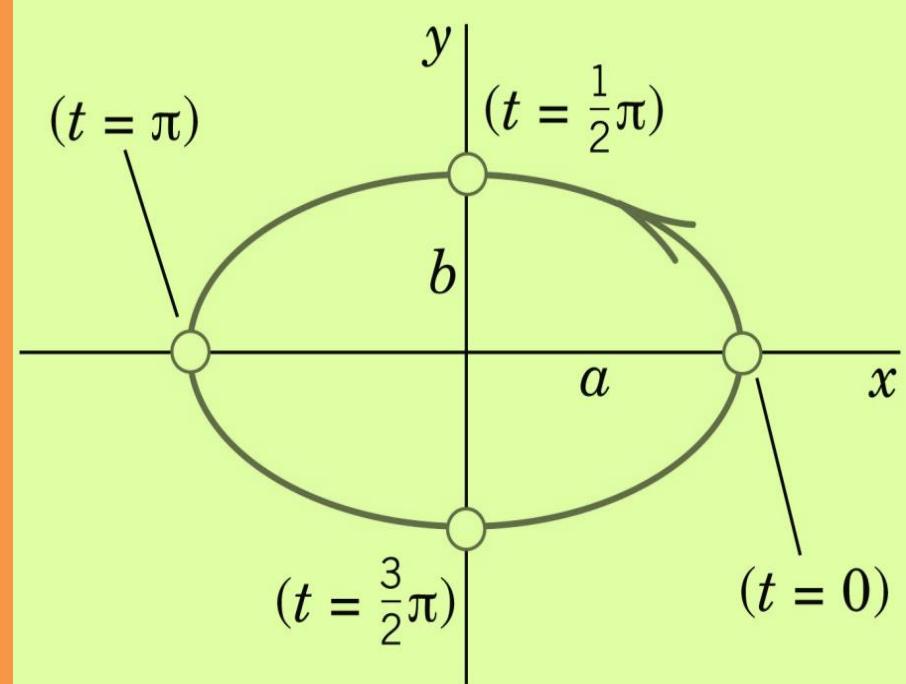
Fig. Parametric representation of a curve

# Curves. Arc Length. Curvature. Torsion

To each value  $t = t_0$ , there corresponds a point of C with position vector  $\mathbf{r}(t_0)$  whose coordinates are  $x(t_0), y(t_0), z(t_0)$ .



**Fig. Circle in Example 1**



**Fig. Ellipse in Example 2**

## Curves. Arc Length. Curvature. Torsion

The use of parametric representations has key advantages over other representations that involve projections into the  $xy$ -plane and  $xz$ -plane or involve a pair of equations with  $y$  or with  $z$  as independent variable. The projections have the representation

$$(2) \quad y = f(x), \quad z = g(x).$$

The advantages of using (1) instead of (2) are that, in (1), the coordinates  $x, y, z$  all play an equal role, that is, all three coordinates are independent variables. Moreover, the parametric representation (1) induces an orientation on  $C$ . This means that as we increase  $t$ , we travel along the curve  $C$  in a certain direction. *The sense of increasing  $t$  is called the positive sense on  $C$ . The sense of decreasing  $t$  is then called the negative sense on  $C$ , given by (1).*

# PARAMETRIC REPRESENTATION OF STRAIGHT LINE

We know that a straight line passing through a point, say  $(x_1, y_1, z_1)$  and having direction ratios, say  $l, m$ , and  $n$ , can be represented as:

$$\frac{x - x_1}{l} = \frac{y - y_1}{m} = \frac{z - z_1}{n}$$

Let  $\frac{x - x_1}{l} = \frac{y - y_1}{m} = \frac{z - z_1}{n} = t$

$$\Rightarrow x = x_1 + lt, \quad y = y_1 + mt, \quad \text{and} \quad z = z_1 + nt$$

Parametric representation of the given straight line is

$$\vec{r}(t) = x\hat{i} + y\hat{j} + z\hat{k} = (x_1 + lt)\hat{i} + (y_1 + mt)\hat{j} + (z_1 + nt)\hat{k}$$

## PARAMETRIC REPRESENTATION OF STRAIGHT LINE

$$= x_1 \hat{i} + y_1 \hat{j} + z_1 \hat{k} + (l \hat{i} + m \hat{j} + n \hat{k})t$$

i.e.  $\vec{r}(t) = \vec{a} + \vec{b}t,$

where  $\vec{a} = x_1 \hat{i} + y_1 \hat{j} + z_1 \hat{k}$

and  $\vec{b} = l \hat{i} + m \hat{j} + n \hat{k}$

$\therefore$  Parametric representation of the given straight line  
which passes through a point with position vector  $\vec{a}$  and

is in the direction of a vector  $\vec{b}$  is  $\vec{r}(t) = \vec{a} + \vec{b}t \dots (3)$

# PARAMETRIC REPRESENTATION OF STRAIGHT LINE

We know that a straight line passing through two points, say  $(x_1, y_1, z_1)$  and  $(x_2, y_2, z_3)$  can be represented as:

$$\frac{x - x_1}{x_2 - x_1} = \frac{y - y_1}{y_2 - y_1} = \frac{z - z_1}{z_2 - z_1}$$

Let  $\frac{x - x_1}{x_2 - x_1} = \frac{y - y_1}{y_2 - y_1} = \frac{z - z_1}{z_2 - z_1} = t$

$$\Rightarrow x = x_1 + (x_2 - x_1)t,$$
$$y = y_1 + (y_2 - y_1)t,$$

and  $z = z_1 + (z_2 - z_1)t$

# PARAMETRIC REPRESENTATION OF STRAIGHT LINE

Parametric representation of the given straight line is

$$\vec{r}(t) = x\hat{i} + y\hat{j} + z\hat{k} = [x_1 + (x_2 - x_1)t]\hat{i}$$

$$+ [y_1 + (y_2 - y_1)t]\hat{j} + [z_1 + (z_2 - z_1)t]\hat{k}$$

$$= x_1\hat{i} + y_1\hat{j} + z_1\hat{k} + ((x_2 - x_1)\hat{i} + (y_2 - y_1)\hat{j} + (z_2 - z_1)\hat{k})t$$

$$i.e. \vec{r}(t) = \vec{a} + (\vec{b} - \vec{a})t,$$

$$\text{where } \vec{a} = x_1\hat{i} + y_1\hat{j} + z_1\hat{k}$$

$$\text{and } \vec{b} = x_2\hat{i} + y_2\hat{j} + z_2\hat{k}$$

# PARAMETRIC REPRESENTATION OF STRAIGHT LINE

∴ Parametric representation of the given straight line which passes through a point with position vector  $\vec{a}$  and is in the direction of a vector  $\vec{b}$  is

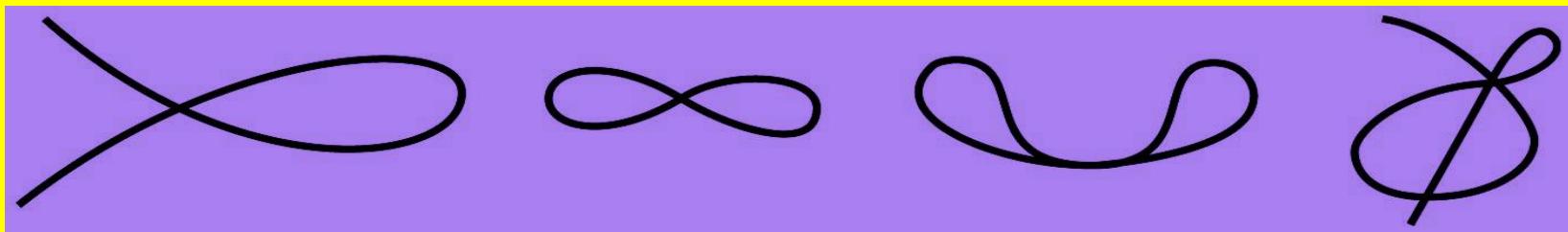
$$\vec{r}(t) = \vec{a} + (\vec{b} - \vec{a})t \quad \dots \quad 3(A)$$

## Curves. Arc Length. Curvature. Torsion

A *plane curve* is a curve that lies in a plane in space. A curve that is not plane is called a *twisted curve*.

A *simple curve* is a curve without *multiple points*, that is, without points at which the curve intersects or touches itself. Circle and helix are simple curves. Figure given below shows curves that are not simple.

An *arc* of a curve is the portion between any two points of the curve. For simplicity, we say “curve” for curves as well as for arcs.



**Fig. .** Curves with multiple points

# Tangent to a Curve

*Tangents* are straight lines touching a curve. The **tangent** to a simple curve  $C$  at a point  $P$  is the limiting position of a straight line  $L$  through  $P$  and a point  $Q$  of  $C$  as  $Q$  approaches  $P$  along  $C$ . If  $C$  is given by  $\vec{r}(t)$ , and  $P$  and  $Q$  correspond to  $t$  and  $t + \Delta t$ , then a vector in the direction of  $L$  is

$$\frac{1}{\Delta t} [\vec{r}(t + \Delta t) - \vec{r}(t)].$$

In the limit this vector becomes the derivative

$$(4) \quad \vec{r}'(t) = \lim_{\Delta t \rightarrow 0} \frac{1}{\Delta t} [\vec{r}(t + \Delta t) - \vec{r}(t)],$$

provided  $\vec{r}(t)$  is differentiable, as we shall assume from now on. If  $\vec{r}'(t) \neq \vec{0}$  we call  $\vec{r}'(t)$  a **tangent vector** of  $C$  at  $P$  because it has the direction of the tangent. The corresponding unit vector is the **unit tangent vector**

$$(5) \quad \vec{u} = \frac{1}{|\vec{r}'|} \vec{r}'$$

Note that both  $\vec{r}'$  and  $\vec{u}$  point in the direction of increasing  $t$ . Hence their sense depends on the orientation of  $C$ . It is reversed if we reverse the orientation.

# Tangent to a Curve

Therefore, the *tangent* to  $C$  at  $P$  is given by

$$(6) \quad \vec{q}(w) = \vec{r} + w\vec{r}'$$

This is the sum of the position vector  $\vec{r}$  of  $P$  and a multiple of the tangent vector  $\vec{r}'$  of  $C$  at  $P$ . Both vectors depend on  $P$ . The variable  $w$  is the parameter in (6).

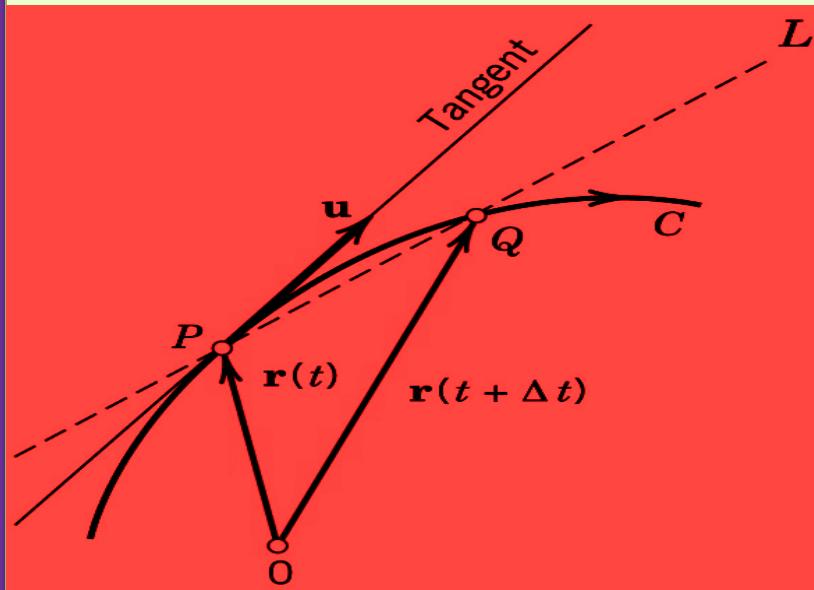


Fig. Tangent to a curve

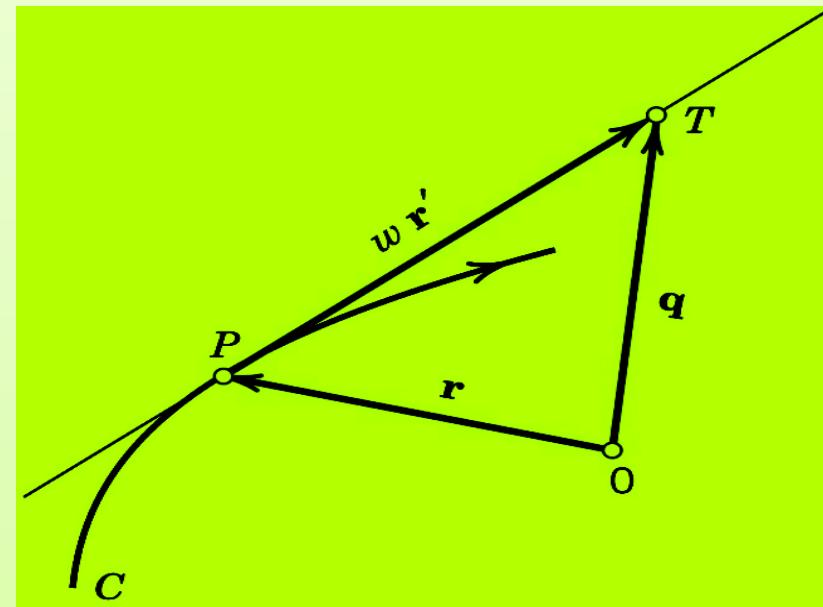


Fig. Formula (6) for the tangent to a curve

# Length of a Curve

If  $\vec{r}(t)$  has a continuous derivative  $\vec{r}'$ , it can be shown that the sequence  $l_1, l_2, \dots$  has a limit, which is independent of the particular choice of the representation of  $C$  and of the choice of subdivisions. This limit is given by the integral

$$(7) \quad l = \int_a^b \sqrt{\vec{r}' \bullet \vec{r}'} dt \quad \left( \vec{r}' = \frac{d\vec{r}}{dt} \right).$$

$l$  is called the **length** of  $C$ , and  $C$  is called **rectifiable**.

# Arc Length $s$ of a Curve

The length (7) of a curve  $C$  is a constant, a positive number. But if we replace the fixed  $b$  in (7) with a variable  $t$ , the integral becomes a function of  $t$ , denoted by  $s(t)$  and called the *arc length function* or simply the **arc length** of  $C$ . Thus

$$(8) \quad s(t) = \int_a^t \sqrt{\vec{r}' \bullet \vec{r}'} d\tilde{t} \quad \left( \vec{r}' = \frac{d\vec{r}}{dt} \right).$$

Here the variable of integration is denoted by  $\tilde{t}$  because  $t$  is now used in the upper limit.

# Linear Element ' $ds$ '

We have

$$d\vec{r} = [dx, dy, dz] = dx \hat{i} + dy \hat{j} + dz \hat{k}$$

And

$$ds^2 = d\vec{r} \bullet d\vec{r} = dx^2 + dy^2 + dz^2.$$

$ds$  is called the *linear element* of C.

# ARC LENGTH AS PARAMETER.

## Arc Length as Parameter.

The use of  $s$  in (1) instead of an arbitrary  $t$  simplifies various formulas. For the unit tangent vector (8) we simply obtain

$$(9) \quad \vec{u}(s) = \vec{r}'(s).$$

Indeed,

$$(10) \quad |\vec{r}'(s)| = \sqrt{\frac{d\vec{r}}{ds} \cdot \frac{d\vec{r}}{ds}} = \sqrt{\left(\frac{ds}{ds}\right)^2} = 1$$

in (9) shows that  $\vec{r}'(s)$  is a unit vector.

# ARC LENGTH AS PARAMETER.

## PROBLEM:

If  $s$  is arc length of a curve  $C : \vec{r}(t)$

then prove that  $\frac{d\vec{r}}{ds}$  is a unit tangent of  $C$ .

## SOLUTION:

$$\text{We have } s(t) = \int_a^t \sqrt{\vec{r}' \bullet \vec{r}'} d\tilde{t} \quad \left( \vec{r}' = \frac{d\vec{r}}{d\tilde{t}} \right).$$

$$\Rightarrow \frac{ds}{dt} = \sqrt{\frac{d\vec{r}}{dt} \frac{d\vec{r}}{dt}} = \left| \frac{d\vec{r}}{dt} \right| \quad \text{---(A)}$$

(By Fundamental Theorem of Calculus)

# ARC LENGTH AS PARAMETER.

By Chain Rule we have

$$\frac{d\vec{r}}{dt} = \frac{d\vec{r}}{ds} \frac{ds}{dt}$$

Therefore,  $\frac{d\vec{r}}{dt} \bullet \frac{d\vec{r}}{dt} = \left( \frac{d\vec{r}}{ds} \frac{ds}{dt} \right) \bullet \left( \frac{d\vec{r}}{ds} \frac{ds}{dt} \right)$

$$\Rightarrow \left| \frac{d\vec{r}}{dt} \right|^2 = \left( \frac{d\vec{r}}{ds} \bullet \frac{d\vec{r}}{ds} \right) \left( \frac{ds}{dt} \right)^2$$

$$\Rightarrow \left| \frac{d\vec{r}}{dt} \right|^2 = \left| \frac{d\vec{r}}{ds} \right|^2 \left( \frac{ds}{dt} \right)^2$$

# ARC LENGTH AS PARAMETER.

$$\Rightarrow \left( \frac{ds}{dt} \right)^2 = \left| \frac{d\vec{r}}{ds} \right|^2 \left( \frac{ds}{dt} \right)^2 \quad \text{Using (A)}$$

$$\Rightarrow \left| \frac{d\vec{r}}{ds} \right|^2 = 1 \text{ or } \left| \frac{d\vec{r}}{ds} \right| = 1$$

Moreover, since  $\frac{d\vec{r}}{dt} = \frac{d\vec{r}}{ds} \frac{ds}{dt}$ ,

$\frac{d\vec{r}}{ds}$  is parallel to  $\frac{d\vec{r}}{dt}$

Therefore,  $\frac{d\vec{r}}{ds}$  is a unit vector which is a tangent of  $C$ ,

i.e.  $\frac{d\vec{r}}{ds}$  is a unit tangent of  $C$ .

# PROBLEMS FOR PRACTICE

## PROBLEM – 1:

Find a parameteric representation of the straight line through a point  $A$  in the direction of a vector  $\vec{b}$ , where  $A : (3, 1, 5)$  and  $\vec{b} = [4, \quad 7, \quad -1]$ .

## SOLUTION:

The parametric representation of the line through a point  $A$  with position vector  $\vec{a}$  in the direction of a vector  $\vec{b}$  is  $\vec{r}(t) = \vec{a} + t\vec{b}$ .

# PROBLEMS FOR PRACTICE

Given that  $\vec{a} = \hat{3}\hat{i} + \hat{j} + 5\hat{k}$  and  $\vec{b} = \hat{4}\hat{i} + 7\hat{j} - \hat{k}$

So a parametric representation of the given straight line is  $\vec{r}(t) = \vec{a} + t\vec{b}$

i.e.  $\vec{r}(t) = (\hat{3}\hat{i} + \hat{j} + 5\hat{k}) + t(\hat{4}\hat{i} + 7\hat{j} - \hat{k})$

$$= (\hat{3} + 4t)\hat{i} + (\hat{1} + 7t)\hat{j} + (\hat{5} - t)\hat{k} = [3 + 4t, 1 + 7t, 5 - t]$$

# PROBLEMS FOR PRACTICE

## PROBLEM – 2:

Find a parametric representation of the straight line through the points  $A(a, b, c)$  and  $B(a + 4, 2 - b, c - 1)$ .

## SOLUTION:

A straight line passing through two points ,  $A , B$  with position vectors  $\vec{a}$  and  $\vec{b}$  respectively is  $\vec{r}(t) = \vec{a} + t(\vec{b} - \vec{a})$ .

Given that  $\vec{a} = a\hat{i} + b\hat{j} + c\hat{k}$  and  $\vec{b} = (a+4)\hat{i} + (2-b)\hat{j} + (c-1)\hat{k}$

So a parametric representation of the given straight line is  $\vec{r}(t) = \vec{a} + t(\vec{b} - \vec{a})$ .

# PROBLEMS FOR PRACTICE

i.e.  $\vec{r}(t) = (a\hat{i} + b\hat{j} + c\hat{k})$

$$+t\left[\left((a+4)\hat{i} + (2-b)\hat{j} + (c-1)\hat{k}\right) - (a\hat{i} + b\hat{j} + c\hat{k})\right]$$

i.e.  $\vec{r}(t) = (a\hat{i} + b\hat{j} + c\hat{k}) + t\left[4\hat{i} + 2(1-b)\hat{j} - \hat{k}\right]$

i.e.  $\vec{r}(t) = (a+4t)\hat{i} + (b+2t-2bt)\hat{j} + (c-t)\hat{k}$

# PROBLEMS FOR PRACTICE

## PROBLEM – 3:

What curve is represented by the parametric representation  
 $[t, t^3 + 2, 0]?$

## SOLUTION:

Let  $x = t.$   
So  $y=t^3 \Rightarrow y=x^3$

So the required curve is  $y=x^3, z = 0$

# PROBLEMS FOR PRACTICE

## PROBLEM – 4:

What curve is represented by the parametric representation  
[ $\cosh t, \sinh t, 0$ ]?

## SOLUTION:

Let  $x = \cosh t$  and  $y = \sinh t$

$$\Rightarrow x^2 - y^2 = \cosh^2 t - \sinh^2 t = 1$$

So the required curve is  $x^2 - y^2 = 1$ ,  $z = 0$ , which is a hyperbola in the xy-plane.

# PROBLEMS FOR PRACTICE

## PROBLEMS– 5:

What curve is represented by the parametric representation  
 $[3+6\cos t, -2+\sin t, 4]$ ?

## SOLUTION:

Let  $x = 3+6\cos t$  and  $y = -2+\sin t$

We know that  $\cos^2 t + \sin^2 t = 1$

$$\Rightarrow \left(\frac{x-3}{6}\right)^2 + (y+2)^2 = 1$$

So the required curve is

$$\frac{(x-3)^2}{36} + \frac{(y+2)^2}{1} = 1, \quad z = 4$$

# PROBLEMS FOR PRACTICE

## PROBLEM – 6:

Represent the curve  $4x^2 - 3y^2 = 12, z = 1$  parametrically.

## SOLUTION:

Given curve is  $4x^2 - 3y^2 = 12, z = 1$ .

$$4x^2 - 3y^2 = 12 \Rightarrow \frac{4x^2}{12} - \frac{3y^2}{12} = 1 \Rightarrow \frac{x^2}{3} - \frac{y^2}{4} = 1$$

$$\Rightarrow \frac{x^2}{(\sqrt{3})^2} - \frac{y^2}{2^2} = 1$$

# PROBLEMS FOR PRACTICE

For a parameter  $t$ , the choice  $x = \sqrt{3} \cosh t$  and  $y = 2 \sinh t$  satisfy the equation  $\frac{x^2}{(\sqrt{3})^2} - \frac{y^2}{2^2} = 1$

So a parametric representation of the given curve is

$$\vec{r}(t) = x(t)\hat{i} + y(t)\hat{j} + z(t)\hat{k},$$

i.e.  $\vec{r}(t) = \sqrt{3} \cosh t \hat{i} + 2 \sinh t \hat{j} + \hat{k}$

# PROBLEMS FOR PRACTICE

## PROBLEM – 7:

Represent the curve  $x^2 + y^2 = 9, z = 5 \tan^{-1} \left( \frac{y}{x} \right)$  parametrically.

## SOLUTION:

Given curve is  $x^2 + y^2 = 9, z = 5 \tan^{-1} \left( \frac{y}{x} \right)$ .

For a parameter  $t$ , the choice  $x = 3 \cos t$  and  $y = 3 \sin t$  satisfy the equation  $x^2 + y^2 = 9$ .

# PROBLEMS FOR PRACTICE

Moreover,  $x = 3 \cos t$  and  $y = 3 \sin t$

$$\Rightarrow z = 5 \tan^{-1} \left( \frac{y}{x} \right) = 5 \tan^{-1} \left( \frac{3 \sin t}{3 \cos t} \right) = 5 \tan^{-1} (\tan t) = 5t$$

So a parametric representation of the given curve is

$$\vec{r}(t) = x(t)\hat{i} + y(t)\hat{j} + z(t)\hat{k},$$

i.e.  $\vec{r}(t) = 3 \cos t \hat{i} + 3 \sin t \hat{j} + 5t \hat{k}$

# PROBLEMS FOR PRACTICE

## PROBLEM – 8:

Given a curve  $C : \vec{r}(t) = t\hat{i} + t^3\hat{j}$ , find a tangent vector  $\vec{r}'(t)$  and the corresponding unit tangent vector  $\vec{u}(t)$ ,  $\vec{r}'$  and  $\vec{u}$  at the point  $P : (1, 1, 0)$ , and the tangent at  $P$ .

### Solution:

Given that  $\vec{r}(t) = t\hat{i} + t^3\hat{j}$

$$\therefore \vec{r}'(t) = \frac{d}{dt}(t\hat{i} + t^3\hat{j}) = \hat{i} + 3t^2\hat{j}$$

$$\therefore \vec{u}(t) = \frac{\vec{r}'(t)}{|\vec{r}'(t)|} = \frac{\hat{i} + 3t^2\hat{j}}{|\hat{i} + 3t^2\hat{j}|} = \frac{\hat{i} + 3t^2\hat{j}}{\sqrt{1 + 9t^4}}$$

# PROBLEMS FOR PRACTICE

$$\therefore \vec{r}'_{\text{at } P(1,1,0)} = \hat{i} + 3(1)^2 \hat{j} = \hat{i} + 3\hat{j}$$

$$\text{and } \vec{u}_{\text{at } P(1,1,0)} = \frac{\hat{i} + 3(1)^2 \hat{j}}{\sqrt{1+9(1)^4}} = \frac{\hat{i} + 3\hat{j}}{\sqrt{10}} = \frac{1}{\sqrt{10}} \hat{i} + \frac{3}{\sqrt{10}} \hat{j}$$

$$\text{Also } \vec{r}_{\text{at } P(1,1,0)} = (1)\hat{i} + (1)^3 \hat{j} = \hat{i} + \hat{j}$$

Parametric representation of the tangent is

$$\vec{q}(w) = \vec{r} + w\vec{r}' = \hat{i} + \hat{j} + w(\hat{i} + 3\hat{j})$$

$$\text{i.e. } \vec{q}(w) = (1+w)\hat{i} + (1+3w)\hat{j}$$

# PROBLEMS FOR PRACTICE

## PROBLEM – 9:

Given a curve  $C : \vec{r}(t) = 2 \cos t \hat{i} + 2 \sin t \hat{j} + t \hat{k}$ , find a tangent vector  $\vec{r}'(t)$  and the corresponding unit tangent vector  $\vec{u}(t)$ ,  $\vec{r}'$  and  $\vec{u}$  at the point  $P : (2, 0, 0)$ , and the tangent at  $P$ .

### Solution:

Given that  $\vec{r}(t) = 2 \cos t \hat{i} + 2 \sin t \hat{j} + t \hat{k}$

$$\therefore \vec{r}'(t) = \frac{d}{dt} (2 \cos t \hat{i} + 2 \sin t \hat{j} + t \hat{k})$$
$$= -2 \sin t \hat{i} + 2 \cos t \hat{j} + \hat{k}$$

# PROBLEMS FOR PRACTICE

$$\begin{aligned}\therefore \vec{u}(t) &= \frac{\vec{r}'(t)}{|\vec{r}'(t)|} = \frac{-2 \sin t \hat{i} + 2 \cos t \hat{j} + \hat{k}}{|-2 \sin t \hat{i} + 2 \cos t \hat{j} + \hat{k}|} \\&= \frac{-2 \sin t \hat{i} + 2 \cos t \hat{j} + \hat{k}}{\sqrt{(-2)^2 + 2^2 + 1^2}} = \frac{-2 \sin t \hat{i} + 2 \cos t \hat{j} + \hat{k}}{3} \\&= -\frac{2}{3} \sin t \hat{i} + \frac{2}{3} \cos t \hat{j} + \frac{1}{3} \hat{k}\end{aligned}$$

At  $P : (2, 0, 0)$ ,  $(2 \cos t, 2 \sin t, t) = (2, 0, 0)$

$$\begin{aligned}\Rightarrow 2 \cos t &= 2, 2 \sin t = 0, t = 0 \\ \Rightarrow t &= 0\end{aligned}$$

# PROBLEMS FOR PRACTICE

$$\begin{aligned}\therefore \vec{r}'_{\text{at } P(1,1,0)} &= \vec{r}'(0) = (-2 \sin 0)\hat{i} + (2 \cos 0)\hat{j} + \hat{k} \\ &= 2\hat{j} + \hat{k}\end{aligned}$$

and  $\vec{u}_{\text{at } P(2,0,0)} = \vec{u}(0)$

$$\begin{aligned}&= \left(-\frac{2}{3} \sin 0\right)\hat{i} + \left(\frac{2}{3} \cos 0\right)\hat{j} + \frac{1}{3}\hat{k} \\ &= \frac{2}{3}\hat{j} + \frac{1}{3}\hat{k}\end{aligned}$$

# PROBLEMS FOR PRACTICE

Also  $\vec{r}_{\text{at } P(2,0,0)} = \vec{r}(0)$

$$= (2 \cos 0) \hat{i} + (2 \sin 0) \hat{j} + (0) \hat{k} = 2\hat{i}$$

Parametric representation of the tangent is

$$\vec{q}(w) = \vec{r} + w\vec{r}' = 2\hat{i} + w(2\hat{j} + \hat{k})$$

i.e.  $\vec{q}(w) = 2\hat{i} + 2w\hat{j} + w\hat{k}$

# PROBLEMS FOR PRACTICE

## PROBLEM – 10:

Find the length of the curve

$$\vec{r}(t) = a \cos t \hat{i} + a \sin t \hat{j} + ct \hat{k}$$

from  $(a, 0, 0)$  to  $(a, 0, 2\pi c)$ .

Solution:

Given curve is  $\vec{r}(t) = a \cos t \hat{i} + a \sin t \hat{j} + ct \hat{k}$

$$\therefore \frac{d\vec{r}}{dt} = \frac{d}{dt} \left( a \cos t \hat{i} + a \sin t \hat{j} + ct \hat{k} \right) = -a \sin t \hat{i} + a \cos t \hat{j} + c \hat{k}$$

# PROBLEMS FOR PRACTICE

$$\therefore \frac{d\vec{r}}{dt} \bullet \frac{d\vec{r}}{dt}$$

$$= (-a \sin t \hat{i} + a \cos t \hat{j} + c \hat{k}) \bullet (-a \sin t \hat{i} + a \cos t \hat{j} + c \hat{k})$$

$$= a^2 \sin^2 t + a^2 \cos^2 t + c^2 = a^2 + c^2$$

$$\Rightarrow \sqrt{\frac{d\vec{r}}{dt} \bullet \frac{d\vec{r}}{dt}} = \sqrt{a^2 + c^2}$$

$$\text{At } (a, 0, 0), \quad (a \cos t, a \sin t, ct) = (a, 0, 0)$$

$$\Rightarrow a \cos t = a, a \sin t = 0, ct = 0$$

$$\Rightarrow t = 0$$

# PROBLEMS FOR PRACTICE

$$\begin{aligned} \text{At } (a, 0, 2\pi c), \quad (a \cos t, a \sin t, ct) &= (a, 0, 2\pi c) \\ \Rightarrow a \cos t &= a, a \sin t = 0, ct = 2\pi c \\ \Rightarrow t &= 2\pi \end{aligned}$$

So the required length of the given curve  
from  $(a, 0, 0)$  to  $(a, 0, 2\pi c)$  is

$$\begin{aligned} &= \int_0^{2\pi} \sqrt{\frac{d\vec{r}}{dt} \bullet \frac{d\vec{r}}{dt}} dt = \int_0^{2\pi} \sqrt{a^2 + c^2} dt = \sqrt{a^2 + c^2} \int_0^{2\pi} dt \\ &= \sqrt{a^2 + c^2} [t]_0^{2\pi} = 2\pi \sqrt{a^2 + c^2} \end{aligned}$$

# PROBLEMS FOR PRACTICE

## PROBLEM – 11:

Find the length of the curve

$$\vec{r}(t) = t\hat{i} + \cosh t\hat{j} \text{ from } t = 0 \text{ to } t = 1$$

Solution:

Given curve is  $\vec{r}(t) = t\hat{i} + \cosh t\hat{j}$

$$\therefore \frac{d\vec{r}}{dt} = \frac{d}{dt}(t\hat{i} + \cosh t\hat{j}) = \hat{i} + \sinh t\hat{j}$$

$$\therefore \frac{d\vec{r}}{dt} \bullet \frac{d\vec{r}}{dt} = (\hat{i} + \sinh t\hat{j}) \bullet (\hat{i} + \sinh t\hat{j}) = 1 + \sinh^2 t = \cosh^2 t$$

# PROBLEMS FOR PRACTICE

$$\Rightarrow \sqrt{\frac{d\vec{r}}{dt} \bullet \frac{d\vec{r}}{dt}} = \cosh t$$

So the required length of the given curve from  $t = 0$  to  $t = 1$  is

$$\begin{aligned}&= \int_0^1 \sqrt{\frac{d\vec{r}}{dt} \bullet \frac{d\vec{r}}{dt}} dt = \int_0^1 \cosh t dt = |\sinh t|_0^1 \\&= \sinh(1) - \sinh(0) \\&= \sinh 1\end{aligned}$$