

Bottom-UP-All



Example 4.21. Consider the grammar

```
S→aABe
A→Abc | b
B→d
```

The sentence *abbcde* can be reduced to *S* by the following steps:

```
abbcde
aAbcde
aAde
aABe
S \Rightarrow aABe \Rightarrow aAde \Rightarrow aAbcde \Rightarrow abbcde
```



Example 4.22. Consider the following grammar

$$(1)$$
 $E \rightarrow E + E$

$$(2) E \rightarrow E * E$$

$$(3) E \rightarrow (E)$$

$$(4) E \rightarrow id$$

and the rightmost derivation

$$E \underset{rm}{\Rightarrow} \underbrace{E + E}_{E} \underset{rm}{\Rightarrow} E + \underbrace{E * E}_{G}$$

$$\underset{rm}{\Rightarrow} E + E * \underline{id}_{3}$$

$$\underset{rm}{\Rightarrow} E + \underline{id}_{2} * \underline{id}_{3}$$

$$\underset{rm}{\Rightarrow} \underline{id}_{1} + \underline{id}_{2} * \underline{id}_{3}$$



Example 4.23. Consider the grammar (4.16) of Example 4.22 and the input string **id+ id* id.** The sequence of reductions shown in Fig. 4.21 reduces **id+ id* id** to the start symbol *E*. The reader should observe that the sequence of right-sentential forms in this example is just the reverse of the sequence in the first rightmost derivation in Example 4.22.

	=========	
RIGHT-SENTENTIAL FORM	HANDLE	REDUCING PRODUCTION
id+ id* id	id	$E \rightarrow id$
E + id*id	id	$E \rightarrow id$
E + E * id	id	$E \rightarrow id$
E + E * E	E * E	$E \rightarrow E * E$
E+E	E + E	$E \rightarrow E + E$
<i>E</i>		

Fig. 4.21. Reductions made by shift-reduce parser.



========	=========	==========	
	STACK	INPUT	ACTION
(1)	\$	id ₁ + id ₂ * id ₃ \$	shift
(2)	\$ id ₁	+ id ₂ * id ₃ \$	reduce by $E \rightarrow id$
(3)	\$ <i>E</i>	+ id ₂ *id ₃ \$	shift
(4)	\$ <i>E</i> +	id ₂ * id ₃ \$	shift
(5)	$E + id_2$	* id ₃ \$	reduce by $E \rightarrow id$
(6)	\$E + E	* id ₃ \$	shift
(7)	\$E + E *	id ₃ \$	shift
(8)	$E + E * id_3$	\$	reduce by $E \rightarrow id$
(9)	\$E + E * E	\$	reduce by $E \rightarrow E * E$
(10)	\$ <i>E</i> + <i>E</i>	\$	reduce by $E \rightarrow E + E$
(11)	\$ <i>E</i>	\$	accept

Fig. 4.22. Configurations of shift-reduce parser on input id+ id* id.



Example 4.25. An ambiguous grammar can never be LR. For example, conder the dangling-else grammar (4.7) of Section 4.3:

```
stmt → if expr then stmt

| if expr then stmt else stmt

| other
```

we have a shift-reduce parser in configuration

STACK INPUT wif expr then stmt else stmt



Example 4.33. Figure 4.31 shows the parsing action and goto functions of an LR parsing table for the following grammar for arithmetic expressions with binary operators + and *:

- (1) E -> E + T
- (2) E -> T
- (3) T -> T * F
- (4) T -> F
- (5) F -> (E)
- (6) F -> id

set ip to point to the first symbol of w; repeat forever begin let s be the state on top of the stack and a the symbol pointed to by ip; if action[s, a] = shift s' then begin push a then s' on top of the stack; advance ip to the next input symbol end else if action[s, a] = reduce A -> β then begin pop $2 * |\beta|$ symbols off the stack; let s' be the state now on top of the stack; push A then goto[s', A] on top of the stack; output the production A ->β end **else** if action[s, a] = accept then return else error() **End**

Fig. 4.30 LR parsing program.



CTATE			a	ction				goto)
STATE	id	+	*	()	\$	E	Т	F
0	s5			s4			1	2	3
1		s6				acc			
2		r2	s7		r2	r2			
2 3		r4	r4		r4	r4			
4	s5			s4			8	2	3
5		r6	r6		r6	r6			
6	s5			s4				9	3
7	s5			s4					10
8		s6			s11				
9		r1	s7		r1	r1			
10		r3	r3		r3	r3			
11		r5	r5		r5	r5			

Fig. 4.31. Parsing table for expression grammar.



STACK	INPUT	ACTION		
(1) 0	id*id+id\$	shift		
(2) 0 id 5	*id + id \$	reduce by F -> id		
(3) 0F3	*id + id \$	reduce by T -> F		
(4) 0T2	*id + id \$	shift		
(5) 0T2 * 7	id + id \$	shift		
(6) $0T2*7 id 5$	+ id \$	reduce by F -> id		
(7) 0T2 * 7 F 10	+ id \$	reduce by T -> T * F		
(8) 0T2	+ id \$	reduce by E -> T		
(9) 0E1	+ id \$	shift		
(10) 0E1 + 6	id \$	shift		
(11) 0E1 + 6 id 5	\$	reduce by F -> id		
(12) 0E1 + 6 F 3	\$	reduce by T -> F		
(13) 0E1 + 6 T 9	\$	E -> E + T		
(14) 0E1	\$	accept		
Figure 4.22 Mayos of LD narrow on identidate id				

Figure 4.32 Moves of LR parser on id*id+id.



Example 4.34. Consider the augmented expression grammar:

$$E \to E$$

$$E \to E + T \mid T$$

$$T \to T * F \mid F$$

$$F \to (E) \mid id$$

$$(4.19)$$

IF *I* is the set of one item $\{[E' \rightarrow \cdot E]\}$, then closure(I) contains the items

$$E \rightarrow \cdot E$$

 $E \rightarrow \cdot E + T$
 $E \rightarrow \cdot T$
 $T \rightarrow \cdot T * F$
 $T \rightarrow \cdot F$
 $F \rightarrow \cdot (E)$
 $F \rightarrow \cdot \text{id}$



```
function closure(I);

begin

J := I;

repeat

for each item A \rightarrow \alpha \cdot B\beta in J and each production

B \rightarrow \gamma of G such that B \rightarrow \cdot \gamma is not in J do

add B \rightarrow \cdot \gamma to J

until no more items can be added to J;

return J

end
```

Fig. 4.33. Computation of closure.

Example 4.35. If I is the set of two items $\{[E' \rightarrow E \cdot], [E \rightarrow E \cdot + T]\}$, then goto (I, +) consists of

$$E \rightarrow E + \cdot T$$
 $T \rightarrow \cdot T * F$
 $T \rightarrow \cdot F$
 $F \rightarrow \cdot (E)$
 $F \rightarrow \cdot id$

```
procedure items(G');
begin
C := \{ closure ( \{ [ S' \rightarrow \cdot S ] \} ) \};
```

repeat

for each set of items I in C and each grammar symbol X
 such that goto (I, X) is not empty and not in C do
 add goto (I, X) to C

until no more sets of items can be added to C

End

Fig. 4.34. The sets-of-items construction



Fig. 4.35. Canonical LR(0) collection for grammar (4.19).



Is:
$$F oup id$$

Ig: $E oup E + T$
 $T oup T *F$

In: $T oup T *F$
 $T oup F$
 $T oup F$
 $F oup id$

In: $F oup (E)$
 $F oup id$

Is: $F oup (E)$
 $F oup id$

Fig. 4.35. Canonical LR(0) collection for grammar (4.19). (cont.)



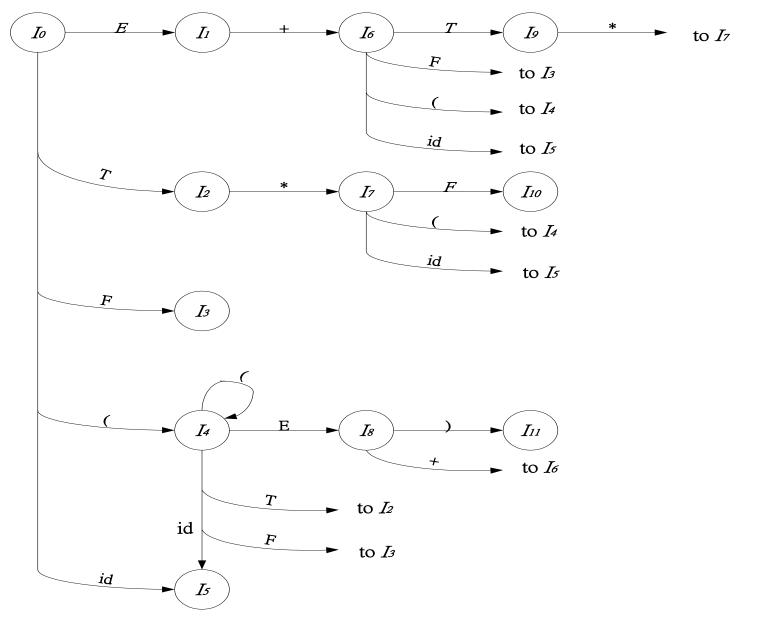


Fig. 4.36. Transition diagram of DFA D for viable prefixes.



Algorithm 4.8. Constructing an SLR parsing table.

Input. An augmented grammar G'.

Output. The SLR parsing table function action and goto for G'. Method.

- 1. Construct $C = \{I_0, I_1, ..., I_n\}$, the collection of sets of LR(0) items for G'.
- 2. State i is constructed from I_i. The parsing actions for stats i are determined as follows:
 - a) If $[A \to \alpha \cdot a\beta]$ is in I_i and goto(I_i , a) = I_j , then set action[I_i , I_j] to "shift j." Here I_j must be a terminal.
 - b) If $[A \rightarrow \alpha]$ is in I_i , then set action[i, a] to "reduce A" for all a in FOLLOW(A);here A may not be S'.
 - c) If $[S \to S]$ is in I_i , then set action[i, \$] to "accept."

If any conflicting actions are generated by the above rules, we say the grammar is not SLR(1). The algorithm fails to produce a parser in this case.



- 3. The goto transitions for state i are constructed for all nonterminals A using the rule: If goto(I_i , A) = I_j , then goto[i, A] = j.
- 4. All entries not defined by rules (2) and (3) are made "error."
- The initial state of the parser is the one constructed from the set of item containing [S'→ · S].