



Top-Down

procedure READ

begin

 FOUND := FALSE

if TOKEN = 8 {READ} **then**

begin

 advance to next token

if TOKEN = 20 {(} **then**

begin

 advance to next token

if IDLIST returns success **then**

if TOKEN = 21 {)} **then**

begin

 FOUND := TRUE

 advance to next token

end {if)}

end {if (}

end {if READ}

if FOUND = TRUE **then**

 return success

else

 return failure

end {READ}

procedure IDLIST

begin

 FOUND := FALSE

if TOKEN = 22 {id} **then**

begin

 FOUND := TRUE

 advance to next token

while (TOKEN = 14 {,}) and (FOUND = TRUE) **do**

begin

 advance to next token

if TOKEN = 22 {id} **then**

 advance to next token

else

 FOUND := FALSE

end {while}

end {if id}

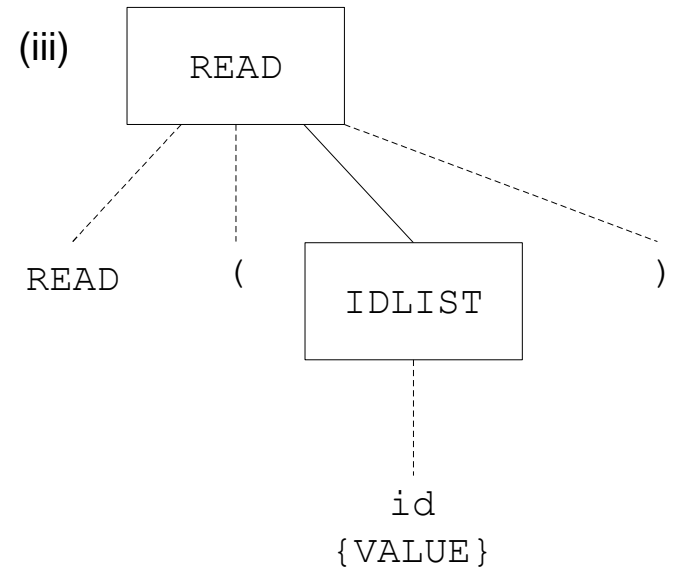
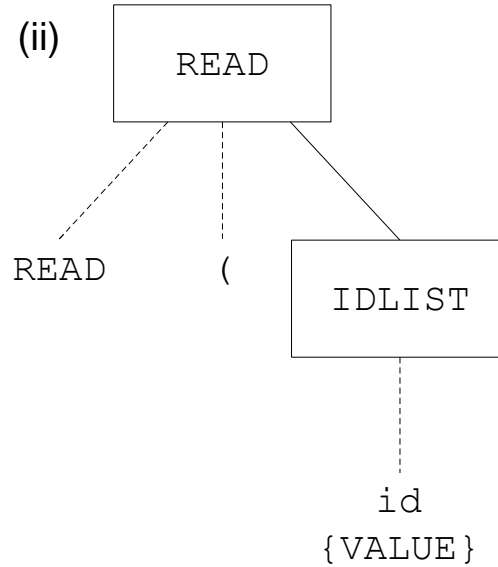
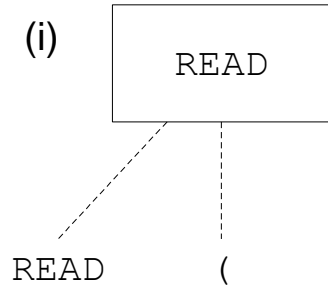
if FOUND = TRUE **then**

 return success

else

 return failure

end {IDLIST}



procedure ASSIGN

begin

FOUND := FALSE

if TOKEN = 22 {id} **then**

begin

advance to next token

if TOKEN = 15 {:=} **then**

begin

advance to next token

if EXP returns success **then**

FOUND := TRUE

end {if :=}

end {if id}

if FOUND = TRUE **then**

return success

else

return failure

end {ASSIGN}

procedure EXP

begin

FOUND := FALSE

if TERM returns success **then**

begin

FOUND := TRUE

while ((TOKEN = 16 {+}) or (TOKEN = 17 {-}))

and (FOUND = TRUE) do

begin

advance to next token

if TERM returns failure **then**

FOUND := FALSE

end {while}

end {if TERM}

if FOUND = TRUE **then**

return success

else

return failure

end {EXP}

procedure TERM

begin

FOUND := FALSE

if FACTOR returns success **then**

begin

FOUND := TRUE

while ((TOKEN = 18 { * }) or (TOKEN = 19 { DIV }))

and (FOUND = TRUE) do

begin

advance to next token

if FACTOR returns failure **then**

FOUND := FALSE

end {while}

end {if FACTOR}

if FOUND = TRUE **then**

return success

else

return failure

end {TERM}

procedure FACTOR

begin

 FOUND := FALSE

if (TOKEN = 22 {id}) or (TOKEN = 23 {int}) **then**

begin

 FOUND := TRUE

 advance to next token

end {if id or int}

else if TOKEN = 20 {(} **then**

begin

 advance to next token

if EXP returns success **then**

if TOKEN = 21 {)} **then**

begin

 FOUND := TRUE

 advance to next token

end {if)}

end {if (}

if FOUND = TRUE **then**

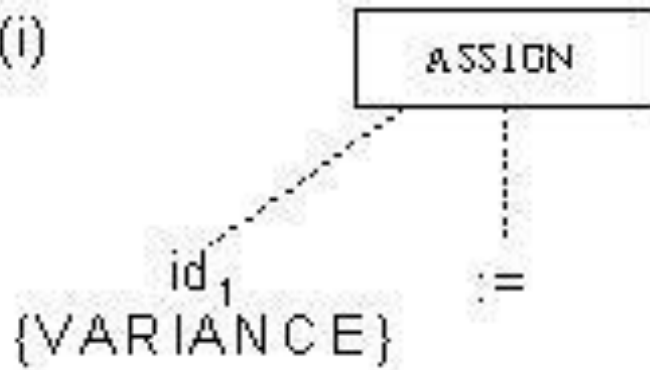
 return success

else

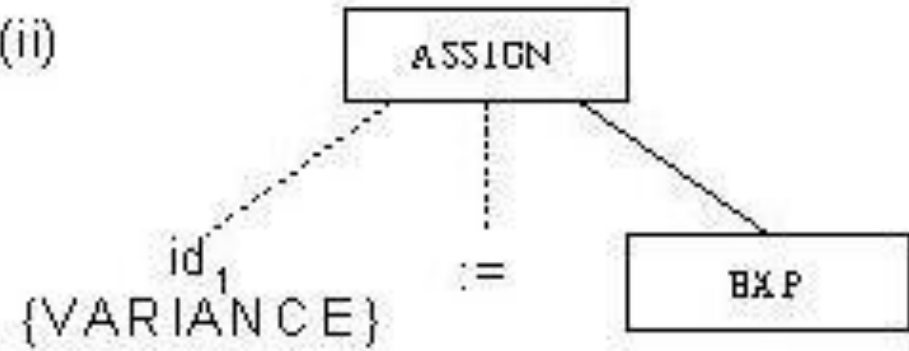
 return failure

end {FACTOR}

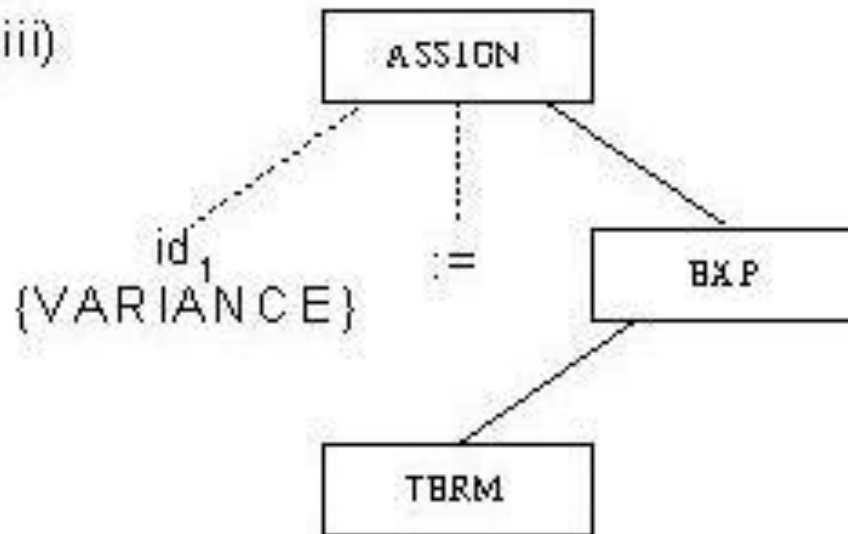
(i)

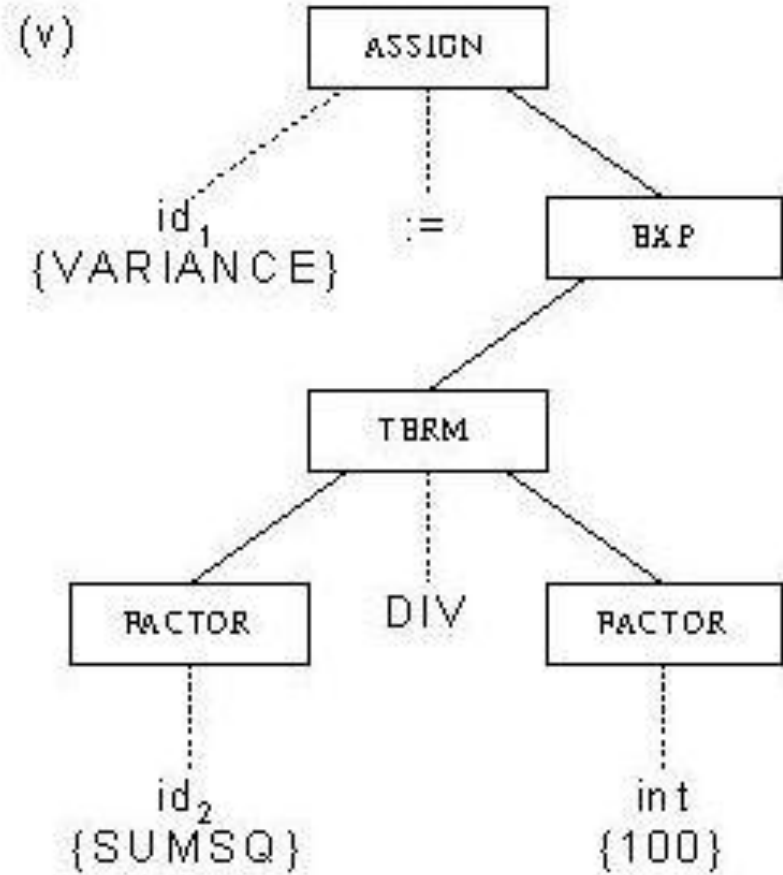
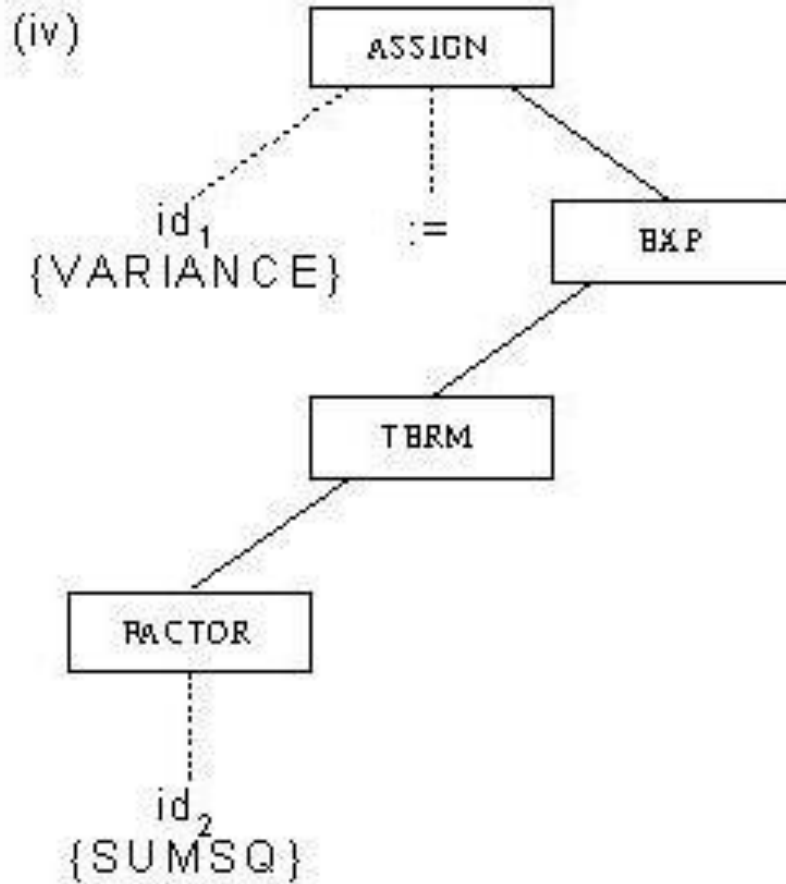


(ii)

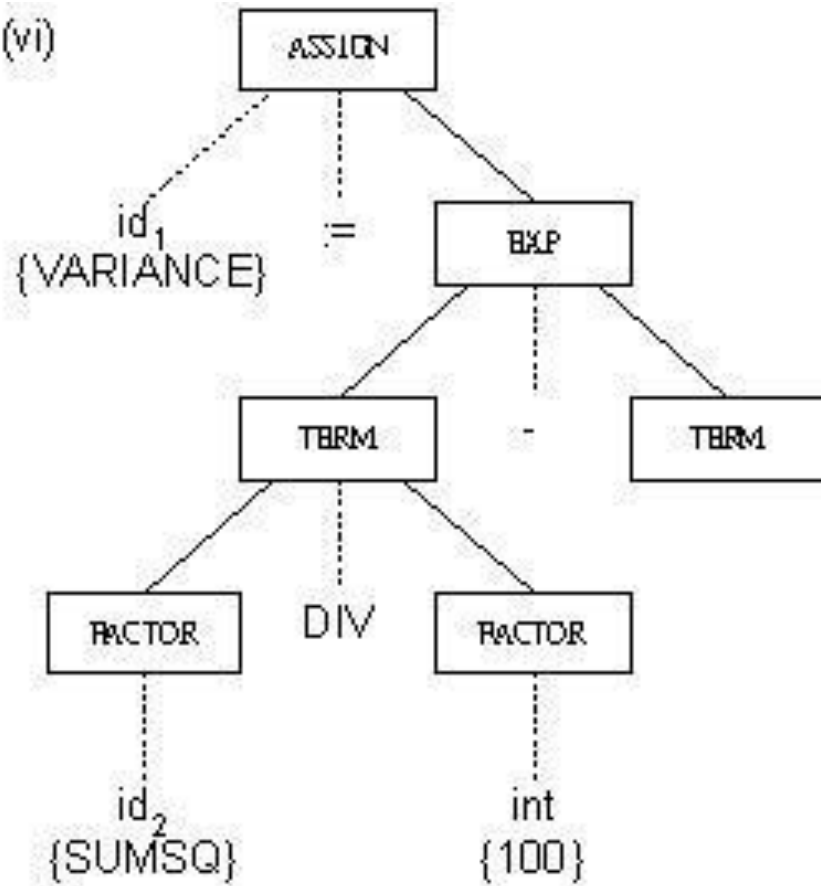


(iii)





(vi)



(vii)

