Aryian Jones

aryianjones03@gmail.com | github.com/aryianj | linkedin.com/in/aryianjones https://aryianj.vercel.app | San Francisco, CA | 216-849-0782

EDUCATION

University of San Francisco

San Francisco, CA

Bachelor of Science Major in Computer Science

June 2021 - December 2025

Relevant Courses: C & Systems Programming, Data Structures and Algorithms, Full-Stack Web Development, Software Development, Computer Architecture

EXPERIENCE

Path, Frontend Engineer Intern

January 2025 - December 2025

(React, Node.js, MongoDB, Express, Python, OpenAI, Heroku, Firebase, Selenium)

Frontend Engineer for an emerging career development startup. Developed a dynamic web
application using React and Tailwind CSS for a sleek, responsive user experience. Managed user
data with MongoDB, seamlessly integrated it through a Node.js backend, and designed and
implemented custom Python/Node APIs to power front-end interactions. Collaborating closely
with the UI Designer to ensure a cohesive, intuitive, and simple interface, using Heroku for
hosting and Selenium for front-end development testing.

PROJECTS

Wordle (Java)

• Recreated the popular *New York Times* game Wordle for the terminal, focusing on smooth gameplay, accurate word validation, and a scoring system.

Web Crawler (Go, SQLite)

• Built a mock web crawler in Go to simulate web scraping by recursively exploring pages, parsing links, and retrieving content. Integrated *httptest* for testing, handled dynamic content and errors, and followed SaaS best practices, including code reviews.

RISC-V Emulator (C)

• Designed and implemented a RISC-V emulator in C to simulate the architecture and execute machine-level instructions. Emphasized accurate instruction decoding, memory management, and register operations.

Cache Simulation (C)

• Developed simulations for various cache architectures, including direct-mapped, fully associative, and N-way set-associative caches with 4-byte block sizes. Implemented LRU policies and cache hit/miss detection and addressed translation issues.

University LLM Curation (Go, ChromaDB, OpenAI)

• Created an LLM-powered system to answer user questions about upcoming university courses with precision and context, streamlining the registration process.

VOLUNTEER

Mentor Collective, *Mentor*

March 2024 - May 2024

• Mentored a first-year Computer Science student, offering guidance on networking, participating in CS-related events, and tackling common academic challenges.

SKILLS

Java, Python, C/C#, HTML, CSS, JavaScript, React, Go, SQLite, PHP, UI/UX Design, Selenium, MongoDB, RISC-V, Firebase, MS Office, Teamwork, Communication, Git, Docker, Angular, jQuery, Circuits, Data Structures and Algorithms, Figma, Adobe After Effects, Adobe Photoshop, Pro Tools