

Aryan Roshan

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EDUCATION

University of British Columbia

Bachelor of Applied Science in Computer Engineering

Kelowna, BC, Canada

Expected: April 2027

- **Expected GPA:** 3.33/4.33 (77-79%)
- **Relevant Coursework:** Engineering Design and Algorithms, Mathematics, Physics, Chemistry

PROFESSIONAL EXPERIENCE

Oasis Infobyte

Python Developer Intern

New Delhi, India

May 2024 – June 2024

- Developing multiple python applications including a Voice Assistant, BMI Calculator, and Password Generator by utilizing Python libraries for features like speech recognition, GUI development (Tkinter), and data validation.
- Incorporating advanced functionalities such as language processing, data visualization and security features for these python applications to ensure user-friendly software solutions.
- Working with experienced developers in open-source projects, refining code and adhering to practices in version control with GitHub while participating in extensive code reviews and debugging sessions.

UBC Sailbot

Software Engineer

Vancouver, Canada

January 2024 – Present

- Developed a Python class, FluidGenerator to simulate fluid movements such as wind and current within the boat simulator. This involved implementing a vector generator to enhance the simulation's accuracy.
- Created a comprehensive dataclass within the boat simulator to manage and optimize properties such as sail and rudder lift/drag coefficients, area, distance and drag factor, increasing simulation performance.
- Conducted comprehensive unit testing with Pytest, ensuring stable functionality while collaborating with team members to seamlessly integrate new modules into the physics engine and simulation framework.

Curtin University

Software Engineer Intern

Dubai, United Arab Emirates

July 2022

- Collaborated with peers on complex coding challenges, applying advanced debugging techniques to maintain high code quality, enhance problem-solving skills, and foster a collaborative learning environment in a team setting.
- Participated in workshops and hands-on sessions to improve my knowledge in the software industry, gaining a solid foundation in front-end and back-end development, preparing for advanced software engineering projects.

PERSONAL PROJECTS

To-Do Application | *Python*

July 2024

- Developed a terminal-based to-do application using Python, utilizing data structures to store and manage tasks.
- Implemented robust user input handling and a command-line interface to add, view, and mark tasks as complete, ensuring a seamless and efficient user experience.

WPM Typing Test | *Python*

March 2024

- Developed a terminal-based WPM typing test application using the Python curses library for a dynamic interface.
- Implemented real-time feedback and WPM calculation, enhancing skills in Python and terminal-based UI design.

Currency Converter | *C*

December 2023

- Developed a currency converter in C to facilitate the conversion of amounts between global currencies.
- Gained significant proficiency in C language features like structures, arrays, strings, and control flow.

TECHNICAL SKILLS

LANGUAGES/TOOLS/CONCEPTS/Framework

- C, Python, Docker, Git, JavaScript, HTML, CSS
- Object-Oriented Programming, Agile Methodology, Microservices Architecture