



# PasswordStore Audit Report

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Antonio María Rodríguez-Ynyesto Sánchez

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Prepared by: Antonio María Rodríguez-Ynyesto Sánchez

Lead security researcher: Antonio María Rodríguez-Ynyesto Sánchez

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Protocol Summary

PasswordStore is a protocol dedicated to storage and retrieval of a user’s passwords. The protocol is designed to be used by a single user, and is not designed to be used by multiple users. Only the owner should be able to set and access this password.

Disclaimer

The auditing team makes all effort to find as many vulnerabilities in the code in the given time period, but holds no responsibilities for the findings provided in this document. A security audit by the team is not an endorsement of the underlying business or product. The audit was time-boxed and the review of the code was solely on the security aspects of the Solidity implementation of the contracts.

Risk Classification

		Impact		
		High	Medium	Low
Likelihood	High	H	H/M	M
	Medium	H/M	M	M/L
	Low	M	M/L	L

We use the CodeHawks severity matrix to determine severity. See the documentation for more details.

Audit Details

Commit hash:

```
1 7d55682ddc4301a7b13ae9413095feffd9924566
```

Scope

```
1 ./src/  
2 #-- PasswordStore.sol
```

## Roles

- Onwer: The user who can set the password and read the password.
- Outsiders no one else should be able to set and read the password.

## Executive Summary

- Add some notes about how the audit went, types of things you found, etc.\*
- We spent X hours with Z editors using Y tools, etc.\*
- 

## Issues found

Severity	Number of issues found
High	2
Medium	0
Low	0
Info	1
Total	3

## Findings

### High

#### [H-1] Storing the password on-chain makes it visible to anyone, and not at all private

**Description:** All data stored on-chain is visible to anyone and can be read directly from the blockchain. The `PasswordStore:s_password` variable is intended to be a private variable and only accessed

through the `PasswordStore::getPassword` function, which is intended to be only called by the owner of the contract.

We show one method of reading any data off chain below.

**Impact:** Anyone can read the private password, severely breaking the functionality of the protocol.

**Proof of Concept:** (Proof of code)

The below test case shows how anyone can read the password directly from the blockchain.

1. Create a locally running chain

```
1 anvil
```

2. Deploy the contract to the chain

```
1 make deploy
```

3. Run the storage tool

```
1 cast storage <ADDRESS_HERE> 1 --rpc-url http://127.0.0.1:85
```

You'll get an output that looks like this: `0x6d7950617373776f726400`

4. Parse the output You can then parse the hex to a string with

```
1 cast parse-bytes32-string 0
  x6d7950617373776f72640000000000000000000000000000000000000000000014
```

And get the password that was stored in the `s_password` variable:

```
1 myPassword
```

**Recommended Mitigation:** Due to this, the overall architecture of the contract should be rethought. One could encrypt the password off-chain, and then store the encrypted password on-chain. This would require the user to remember another password off-chain to decrypt the password. However, you'd also likely want to remove the view function as you wouldn't want the user to accidentally send a transaction with the password that decrypts your password.

## [H-2] PasswordStore::setPassword has no access controls, so a non-owner could change the password

**Description:** The `PasswordStore::setPassword` function is set to be an `external` function, however, the natspec of the function and overall purpose of the smart contract is that `This`

function allows only the owner to set a **new** password..

```
1     function setPassword(string memory newPassword) external {
2 @>     // @audit any user can set a password!! - missing access
        control
3         s_password = newPassword;
4         emit SetNetPassword();
5     }
```

**Impact:** Anyone can set/change the password of the contract, severely breaking the contract intended functionality.

**Proof of Concept:** Add the following to the `PasswordStore.t.sol` test file:

Test code

```
1     function test_anyone_can_set_password(address randomAddress) public
2     {
3         vm.assume(randomAddress != owner);
4         vm.prank(randomAddress);
5         string memory expectedPassword = "myNewPassword";
6         passwordStore.setPassword(expectedPassword);
7
8         vm.prank(owner);
9         string memory actualPassword = passwordStore.getPassword();
10        assertEq(actualPassword, expectedPassword);
11    }
```

**Recommended Mitigation:** Add an access control conditional to the `PasswordStore::setPassword` function:

```
1     if(msg.sender != s_owner){
2         revert PasswordStore__NotOwner();
3     }
```

## Informational

**[I-1] The `PasswordStore::getPassword` natspec indicates a parameter that doesn't exist, causing the natspec to be incorrect**

**Description:** The `PasswordStore::getPassword` function signature is `getPassword()` while the natspec says it should be `getPassword(string)`.

```
1     /*
2     * @notice This allows only the owner to retrieve the password.
3     * @param newPassword The new password to set.
4     */
```

**Impact:** The natspec is incorrect.

**Recommended Mitigation:** Remove the incorrect natspec line.

```
1 - * @param newPassword The new password to set.
```