

International Airport Database

1. Object detection (Entities)

Based on the analysis of the system characteristics, the following main objects were identified:

- **Airport:** Stores airport data.
- **Flight:** Stores data about flights.
- **Airline:** Stores airline data.
- **Passenger:** Stores personal data about passengers.
- **Booking:** Stores data about booking airline tickets.
- **BoardingPass:** Collects data about boarding passes issued to passengers.
- **Baggage:** Stores data about registered shipments.
- **BaggageChecking:** Stores data about the results of cargo inspection.
- **SecurityCheck:** Stores data about passenger security checks.
- **BookingChanges:** This is a separate table for storing changes made to the booking.

2. Defining Attributes and Data Types (dataTypes and Data Types)

For each object, its attributes, primary keys (PK), foreign keys (FK), and data types were defined:

• Airport

- airport_id (PK)
- airport_name
- country, state, city

• Airline

- airline_id (PK)
- airline_code (Unique)
- name
- country

• Flight

- flight_id (PK)
- departing_gate, arriving_gate
- scheduled_departure_time, scheduled_arrival_time
- actual_departure_time, actual_arrival_time
- airline_id (FK → Airline)
- departure_airport_id (FK → Airport)
- arrival_airport_id (FK → Airport)

• Passenger

- passenger_id (PK)
- first_name, last_name
- gender, date_of_birth

- passport_number (Unique)
- country_of_citizenship, country_of_residence

- **Booking**

- booking_id (PK)
- status, booking_platform
- ticket_price
- flight_id (FK → Flight)
- passenger_id (FK → Passenger)

- **BoardingPass**

- boarding_pass_id (PK)
- seat, boarding_time
- booking_id (FK → Booking)

- **Baggage**

- baggage_id (PK)
- weight_kg
- booking_id (FK → Booking)

- **BookingChanges**

- change_id (PK)
- old_data, new_data
- booking_id (FK → Booking)

- **SecurityCheck**

- security_check_id (PK)
- check_results
- passenger_id (FK → Passenger)

3. Defining Relationships

Relationships between objects, their cardinality (cardinality), and participation restrictions:

- **Airline – Flight: one-to-many (1 : N).** One airline can operate many flights.
- **Airport – Flight (Departure): one-to-many (1 : N).** A single airport can be the departure point for multiple flights.
- **Airport – Flight (Arrival): one-to-many (1 : N).** A single airport can be the arrival point for multiple flights.
- **Flight – Booking: one-to-many (1 : N).** One flight can have many bookings.
- **Passenger – Booking: one-to-many (1 : N).** A single passenger can make multiple bookings.

- **Booking – BoardingPass: one-to-many (1 : N).** Multiple boarding passes can correspond to a single booking.
- **Booking – Baggage: one-to-many (1 : N).** Several pieces of baggage can belong to one booking.
- **Booking – BookingChanges: one-to-many (1 : N).** Many changes can be made to a single booking.
- **Passenger – SecurityCheck: one-to-many (1 : N).** One passenger can undergo several security checks.

RE Graph:

