

Programing in Python Lecture 1 - Introduction

Instructor: Zhandos Yessenbayev

Outline

- Syllabus
- What is Python and why learn it?
- Programming Environment

General Information

Course Title	Data Structures and Algorithms					
Instructors	Zhandos Yessenbayev, PhD					
Level	Undergraduate					
Year	2021					
Term	Autumn					
Credits	3					
Status	Mandatory					
Hours per Week	2 lectures + 6 seminars					
Total Hours	55 hours					
Form of Education	Daytime					
Language of Instruction	Kazakh, Russian, English					
Schedule	Tue-Fri, 10:30-12:20					

Reading Materials

- Kenneth A. Lambert, **The Fundamentals of Python: First Programs**, 2011, Cengage Learning, ISBN: 978-1111822705.
- Allen Downey, 2015, Think Python, Green Tea Press
- **The Python Tutorial** (https://docs.python.org/3/tutorial/): This is the official tutorial from the Python website. No more authoritative source is available.
- Problem Solving with Algorithms and Data Structures (http://interactivepython.org/runestone/static/pythonds/index.html (Links to an external site.)
- **Fluent Python** (http://shop.oreilly.com/product/0636920032519.do): All python3, and focused on getting the advanced details right. Good place to go once you've got the basics down.

Grading

- There will be no explicit Midterms and Finals!
- Grading will be based on the course work done:
 - Seminar tasks 60%
 - Final project 40%

Progress Board

https://docs.google.com/spreadsheets/d/1E_CtL-nnB_9MKXOyMEuyphAQhplf10qdThKE55Xiis/edit?usp=sharing

Name	ST1*	ST2	ST3	ST4	ST5	ST6	ST7	Project (40%)	Total (100%)
Абекен Айбек									
Абжаппар Елшібай									
Айтилеуов Ғазиз									
Амержан Әлибек									
Демесинов Әділет									
Жаңабайұлы Еркебұлан									
Изтілеу Олжас									
Кажымұрат Ғалымжан									
•••									

^{* 60%} of the grade will be distributed over the tasks

Lectures

- Lecture 1. Introduction
- Lecture 2. Basic Operations and Data Types
- Lecture 3. Flow Control and Loops
- Lecture 4. Functions, Modules, Packages
- Lecture 5. String, List, Tuples, Dictionary
- Lecture 6. File Operation
- Lecture 7. Debugging and Exception Handling

What is Python?

- Python is an interpreted, object-oriented, high-level programming language with dynamic semantics.
- Guido van Rossum (1956) created Python programming language in 1980





Why Learn Python?

- Python is simple and popular
- Python is modular and extensible
- Python is extremely versatile
 - data science, AI & ML, web dev, automation, testing
- It has active community
- Good career opportunities and salary

Source: https://codingnomads.co/why-learn-python/

Programming Environment

For the programming environment we will use:

- Ubuntu Linux as a platform
- Git and GitHub as version control system



ubuntu



Virtualenv as a Python environment



- Python 3 as a programming language
- Any editor for code writing (nano, gedit, vi)

Ubuntu Linux

There are several ways to install **Ubuntu Linux**, including:

- Standalone installation of Ubuntu on your machine
- Dual installation of Ubuntu together with Windows
- Installation of Ubuntu into Virtualbox on Windows
- Installation of Ubuntu with wubi on Windows
- Rent a virtual machine with Ubuntu on Amazon or other

Ubuntu Linux

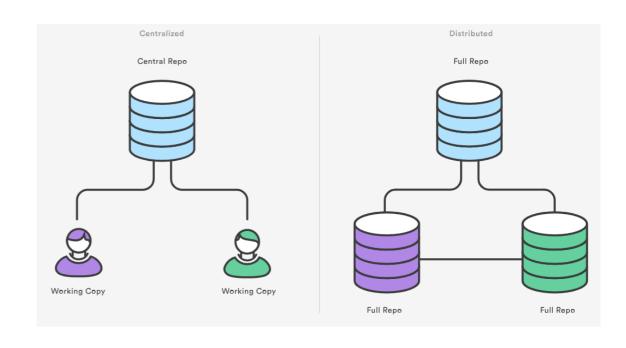
Some useful link s:

- Ubuntu https://www.ubuntu.com/download/desktop
- Virtualbox https://www.virtualbox.org/wiki/Downloads
- Wubi https://github.com/hakuna-m/wubiuefi/releases
- Amazon https://aws.amazon.com/getting-started/
 tutorials/launch-a-virtual-machine/

Git

Git is a free and open source distributed version control system, which features:

- distributed architecture
- performance and small size
- easy and flexible branching
- cryptographic data integrity
- de-facto standard in development



SVN, CVS

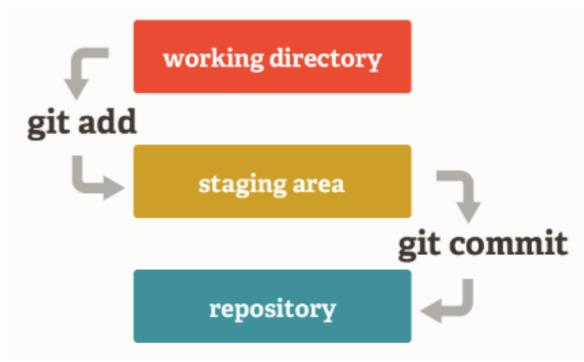
Git

Git

```
# to create or clone a new git repository
git init
git clone username@host:/path/to/repository
```

```
# add (stage) and commit files
git add <filename>
git commit -m "Commit message"

# pushing changes to server
git push origin main
git remote add origin <server>
```



get various info git status git log ——graph ——oneline ——decorate ——all

Github

GitHub is a web-based code hosting platform for version control and collaboration

Usage:

- Create a GitHub.com account USERNAME
- Create a new repository REPO (Step 1) using the tutorial: https://guides.github.com/activities/hello-world/
- Clone your repository to the local machine with the Git command: git clone https://github.com/USERNAME/REPO.git
- Start working locally on your project

Virtualenv

virtualenv is a tool to create isolated Python environments

- allowing to install only needed packages for the project
- managing the packages locally (without root privileges)

```
$ pip install virtualenv
$ mkdir my_env # environment folder
$ # setup environment
$ virtualenv -p /usr/bin/python3 my_env
$ source my_env/bin/activate
(my_env)$ pip install <packages>
(my_env)$ # do some work in Python
(my_env)$ deactivate # finish work
```

Python 3

- The latest version is Python 3.9.7
- Why learn Python 3?

Python 2	Python 3				
Legacy Python 2 ends support after 2020	Future				
ASCII Strings are stored in ASCII by default	UNICODE Strings are stored in UNICODE by default				
5/2 = 2	5/2 = 2.5				
print "hello"	print("hello")				

Source:

Coding Conventions

- The official Style Guide for Python Code is available online at http://www.python.org/dev/peps/pep-0008/
- Python code blocks are typically indented by 4 spaces.
- Use meaningful names for identifiers
 - Classes are CamelCase
 - Functions are lowercase [with underscore]: distance(),
 print_xy()
 - Variables are lowercase: student, price, ...
 - Constants are uppercase [with underscore]: FLAG, MAX_INT
- Classes and functions must have docstring, ("""some text""")

Let's get started!