

# ELL715 Assignment 2

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In this assignment, you'll get to play with two special tools: one that finds the edges of things and another that spots shapes. Grab a picture with lots of geometric shapes, like a painting with lines, circles, triangles, ellipse etc. and find these shapes. Actually I want you to implement canny edge algorithm and hough transform once you find edges.

1. Demonstrate the detection of shapes in the image of your choice
2. Numerous built-in functions are at your disposal (check Google) for various geometrical shapes. Your task is to discover a new geometrical figure (you can design your own)\* and write the Hough transform for it.
3. Also extend your search in 3-dimension.

## Part 1: Canny Edge Detector

Implemented from scratch

```
In [1]: import numpy as np
import cv2
import matplotlib.pyplot as plt
from PIL import Image
from matplotlib.image import imread
# import math
```

```
In [2]: dog=cv2.imread(r"lhc.jpg")
dog = cv2.cvtColor(dog, cv2.COLOR_BGR2GRAY)

#display the original image
plt.imshow(dog, cmap='gray')
plt.title('Original Image')
plt.axis('off')
plt.show()
```

Original Image



```
In [3]: blur = cv2.GaussianBlur(dog,(5,5),0) #Applying a Gaussian blur to remove  
  
plt.imshow(blur, cmap='gray')  
plt.title('Blurred Image')  
plt.axis('off')  
plt.show()
```

Blurred Image

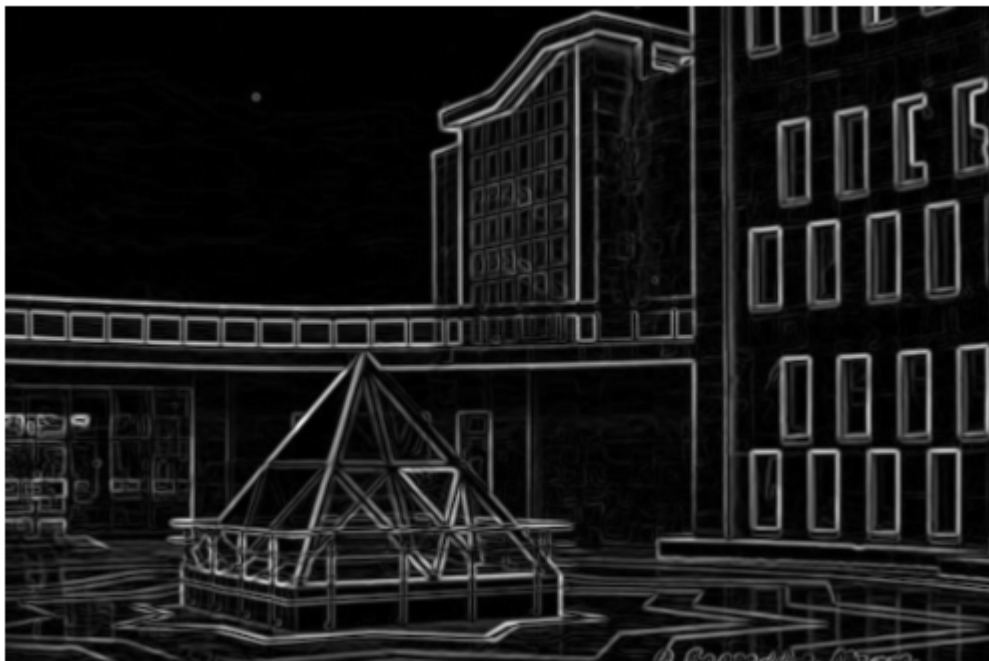


```
In [4]: # Compute gradients using Scharr filter which performs better than Sobel  
gx = cv2.Sobel(blur, cv2.CV_64F, 1, 0, ksize=3)  
gy = cv2.Sobel(blur, cv2.CV_64F, 0, 1, ksize=3)  
  
# Calculate gradient magnitude and direction in the image  
mag = np.sqrt(gx**2 + gy**2)  
dir = np.arctan2(gy, gx)
```

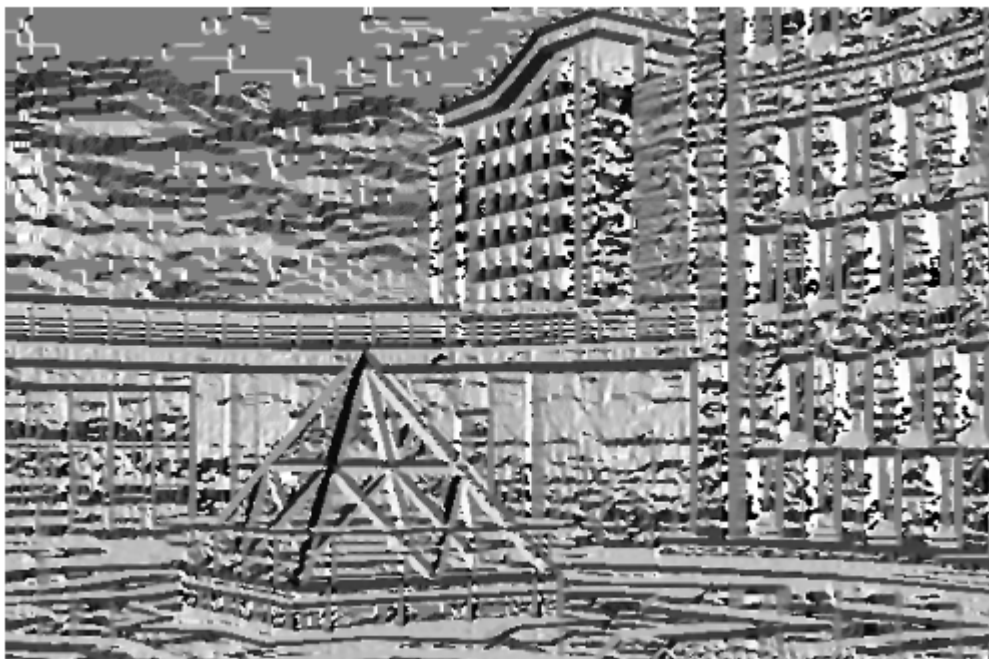
```
plt.imshow(mag, cmap='gray')
plt.title('Magnitude of gradient')
plt.axis('off')
plt.show()

plt.imshow(dir, cmap='gray')
plt.title('Direction of gradient')
plt.axis('off')
plt.show()
```

Magnitude of gradient



Direction of gradient



```
In [5]: sup = np.zeros(mag.shape)
        for i in range(mag.shape[0]-1):
            for j in range(mag.shape[1]-1):
                a = dir[i, j]
```

```

#edge direction angle is rounded to one of four angles representi
if (a <= np.pi/8 and a > -np.pi/8) or (a > np.pi*7/8 or a <= -np.
    neighbor_pixels = [mag[i, j-1], mag[i, j+1]]
elif (a > np.pi*3/8 and a <= np.pi*5/8) or (a <= -np.pi*3/8 and a
    neighbor_pixels = [mag[i-1, j], mag[i+1, j]]
elif (a > np.pi/8 and a <= np.pi*3/8) or (a <= -np.pi*5/8 and a >
    neighbor_pixels = [mag[i-1, j-1], mag[i+1, j+1]]
else:
    neighbor_pixels = [mag[i+1, j-1], mag[i-1, j+1]]
if mag[i, j] >= max(neighbor_pixels):
    sup[i, j] = mag[i, j]

plt.imshow(sup, cmap='gray')
plt.axis('off')
plt.show()

```



```

In [6]: ht=0.18
        lt=0.08

        final = np.zeros(sup.shape)
        ht = np.max(sup)*ht
        lt = ht*lt
        strong_i, strong_j = np.where(sup >= ht)
        weak_i, weak_j = np.where((sup >= lt) & (sup < ht))
        final[strong_i, strong_j] = 255 #Strong edges are assigned max intensity
        final[weak_i, weak_j] = 150    #Weaker edges are assigned lesser intensity

        plt.imshow(final, cmap='gray')
        plt.title('After Thresholding')
        plt.axis('off')
        plt.show()

```

## After Thresholding

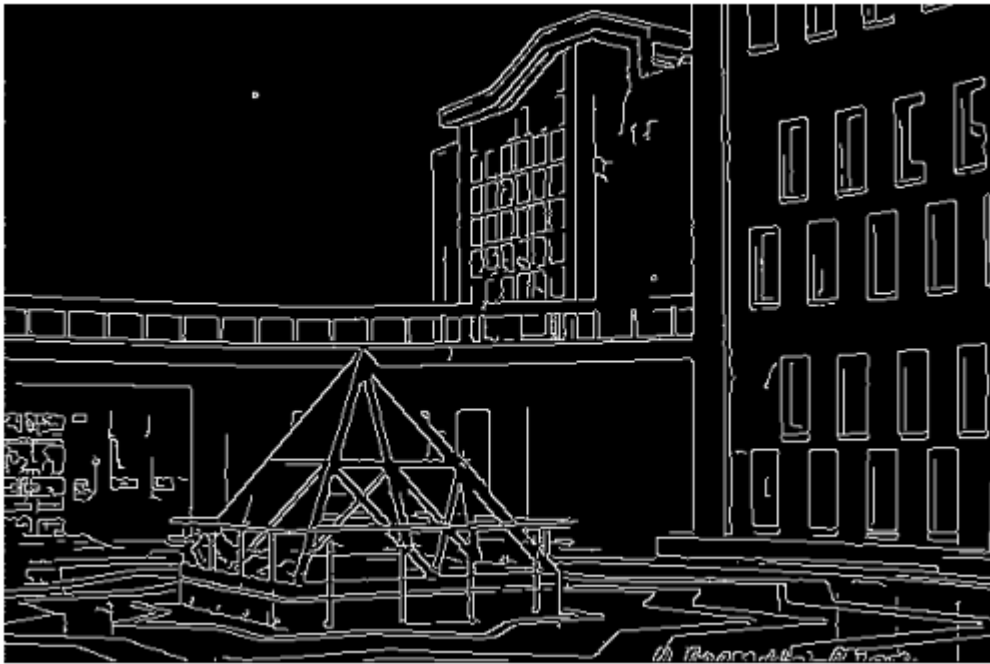


```
In [7]: #Checking connectivity of weak edges,i.e, if they are surrounded by any s
#an edge else make its intensity zero
for i in range(1, final.shape[0]-1):
    for j in range(1, final.shape[1]-1):
        if (final[i,j] == 150):
            if ((final[i+1, j-1] == 255) or (final[i+1, j] == 255) or (fi
                or (final[i, j-1] == 255) or (final[i, j+1] == 255)
                or (final[i-1, j-1] == 255) or (final[i-1, j] == 255) or
                    final[i, j] = 255
            else:
                final[i, j] = 0

plt.imshow(final, cmap='gray')
plt.title('Final Image After Hysteresis')
plt.axis('off')
plt.show()
```



## Final Image After Hysteresis



```
In [8]: def canny_edge_detection(image, lt, ht):

    gray = cv2.cvtColor(image, cv2.COLOR_BGR2GRAY)

    # Apply Gaussian blur to reduce noise and smoothen the image
    filingm = cv2.GaussianBlur(gray, (5, 5), 0)

    # Compute gradients using Scharr filter which performs better than Sobel
    gx = cv2.Sobel(filingm, cv2.CV_64F, 1, 0, ksize=-1)
    gy = cv2.Sobel(filingm, cv2.CV_64F, 0, 1, ksize=-1)

    # Calculate gradient magnitude and direction in the image
    mag = np.sqrt(gx**2 + gy**2)
    dir = np.arctan2(gy, gx)

    # Classification of gradients in the fixed directions
    sup = np.zeros(mag.shape)
    for i in range(mag.shape[0]-1):
        for j in range(mag.shape[1]-1):
            a = dir[i, j]

            if (a <= np.pi/8 and a > -np.pi/8) or (a > np.pi*7/8 or a <=
                neighbor_pixels = [mag[i, j-1], mag[i, j+1]]
            elif (a > np.pi*3/8 and a <= np.pi*5/8) or (a <= -np.pi*3/8 a
                neighbor_pixels = [mag[i-1, j], mag[i+1, j]]
            elif (a > np.pi/8 and a <= np.pi*3/8) or (a <= -np.pi*5/8 and
                neighbor_pixels = [mag[i-1, j-1], mag[i+1, j+1]]
            else:
                neighbor_pixels = [mag[i+1, j-1], mag[i-1, j+1]]
            if mag[i, j] >= max(neighbor_pixels):
                sup[i, j] = mag[i, j]

    # Thresholding
    final = np.zeros(sup.shape)
    ht = np.max(sup)*ht
    lt = ht*lt
    strong_i, strong_j = np.where(sup >= ht)
```

```

weak_i, weak_j = np.where((sup >= lt) & (sup < ht))
final[strong_i, strong_j] = 255 #Strong edges are assigned max inten
final[weak_i, weak_j] = 150 #Weaker edges are assigned lesser inten

for i in range(1, final.shape[0]-1):
    for j in range(1, final.shape[1]-1):
        if (final[i,j] == 150):
            if ((final[i+1, j-1] == 255) or (final[i+1, j] == 255) or
                or (final[i, j-1] == 255) or (final[i, j+1] == 255)
                or (final[i-1, j-1] == 255) or (final[i-1, j] == 255))
                final[i, j] = 255
            else:
                final[i, j] = 0

    return final

image = r'lhc.jpg'
i = cv2.imread(image)
dog = cv2.cvtColor(i, cv2.COLOR_BGR2GRAY)

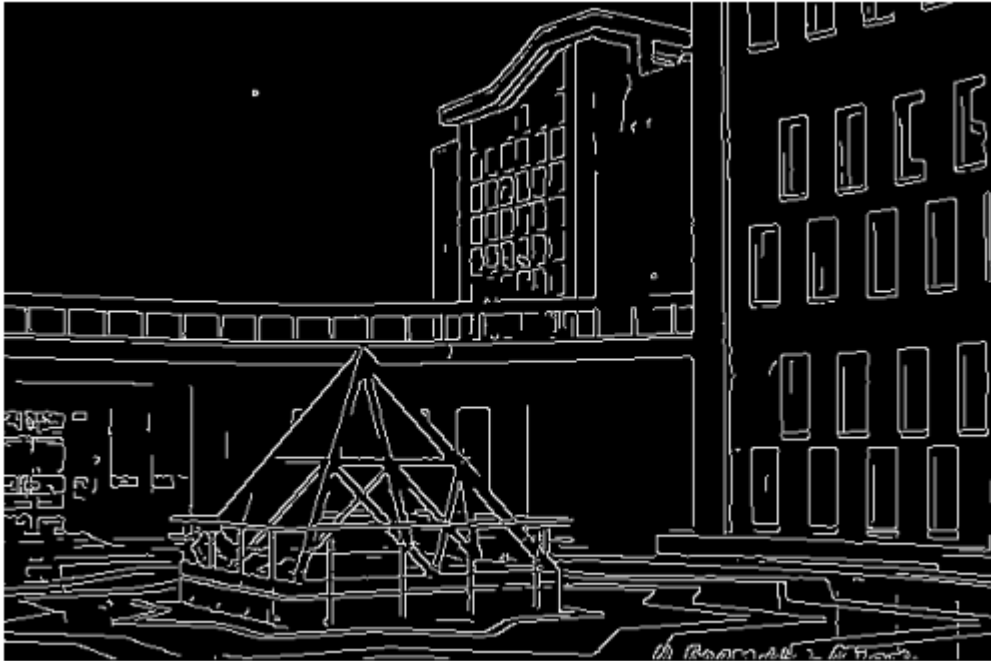
#The final threshold values are empirically determined and depends on a c
final = canny_edge_detection(i, lt=0.8, ht=0.18)

plt.imshow(dog, cmap='gray')
plt.axis('off')
plt.show()

plt.imshow(final, cmap='gray')
plt.axis('off')
plt.show()

```





## Part 2: Hough Transform

### Geometric Equations

Line (2 parameter  $r, \theta$ )

$$x \cos \theta + y \sin \theta = r$$

Circle (3 parameter  $a, b, r$ )

$$(x - a)^2 + (y - b)^2 = r^2$$

Equal Hyperbola (3 parameter  $a, b, r$ )

$$(x - a)^2 - (y - b)^2 = r^2$$

```
In [16]: def inv_line (point, theta):  
          x1, y1 = point  
          return x1*np.cos(theta) + y1*np.sin(theta)  
def inv_circle (point, a, b):  
    x, y = point  
    return np.sqrt(np.square(x-a) + np.square(y-b))  
def inv_hyperbola(point, a, b):  
    x, y = point  
    return np.sqrt(np.square(x-a) - np.square(y-b))
```



## Transforming each point to Hough space

We calculate the geometric parameter for uniformly sampled points in the parameter search space

```
In [17]: def hough_point_transform(point, func, params, dim=2):
    a = np.linspace(params['a_min'], params['a_max'], params['num_points_
    if dim == 2:
        b = func(point, a)
        points = np.stack((a, b), axis=-1)
    if dim == 3:
        b = np.linspace(params['b_min'], params['b_max'], params['num_poi
        c = func(point, a, b)
        points = np.stack((a, b, c), axis=-1)
    return points
```

## Transforming the image

We transform each point which is at maxima/is an edge, and compute the tranform for it

```
In [18]: def hough_transform(
    img,
    func,
    dim=2,
    a_min=0,
    a_max=10,
    num_points_a=100,
    b_min=0,
    b_max=10,
    num_points_b=100
):
    assert(dim == 2 or dim == 3)
    params = {
        'a_min':a_min,
        'a_max':a_max,
        'num_points_a':num_points_a,
        'b_min':b_min,
        'b_max':b_max,
        'num_points_b':num_points_b,
    }

    max_intensity = np.max(img)
    row, column = np.where(img == max_intensity)
    edge_points = np.stack((row, column), axis=-1)

    transform = np.empty((0, dim))
    for xy in edge_points:
        points = hough_point_transform(xy, func, params, dim)
        transform = np.concatenate((transform, points))
    transform = np.clip(transform, a_min=-1e4, a_max=1e4)

    return transform
```

## Sample Image

Equations used to generate using [Desmos](#):

$$x^2 - y^2 = 1$$

$$x \cdot 0.5 \cos 2.5 + y \cdot 0.5 \sin 2.5 = 1$$

$$x \cdot 1.5 \cos 1 + y \cdot 1.5 \sin 1 = 1$$

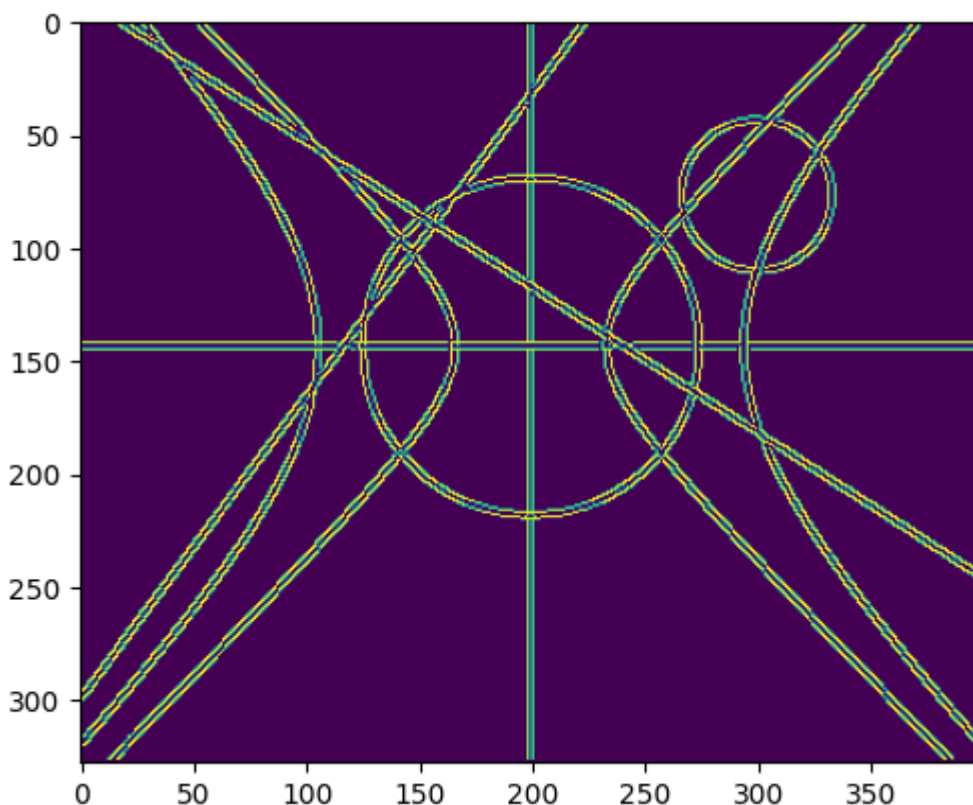
$$x^2 - y^2 = 8$$

$$x^2 + y^2 = 5$$

$$(x - 3)^2 + (y - 2)^2 = 1$$

```
In [23]: img = cv2.imread(r'sample_small.png')
img = canny_edge_detection(img, lt=0.8, ht=0.18)
plt.imshow(img)
```

Out[23]: <matplotlib.image.AxesImage at 0x180be72d0>



```
In [24]: line = hough_transform(img, inv_line, a_min=0, a_max=4, num_points_a=100)
```

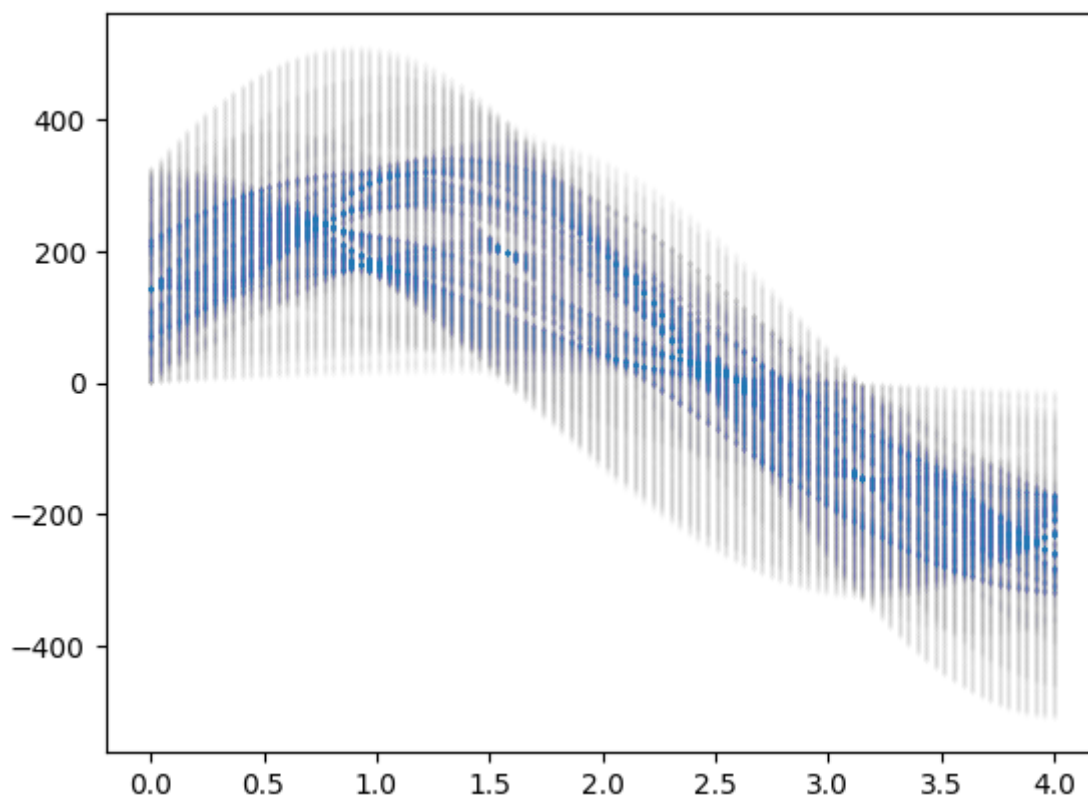
```
In [42]: circle = hough_transform(img, inv_circle, dim=3, a_min=0, a_max=1000, num
```

```
In [57]: hyper = hough_transform(img, inv_hyperbola, dim=3, a_min=0, a_max=1000, n
```

```
/var/folders/v_/7h9hf8f91m9cxmhg0xrmbsr0000gn/T/ipykernel_95209/141983776
5.py:9: RuntimeWarning: invalid value encountered in sqrt
return np.sqrt(np.square(x-a) - np.square(y-b))
```

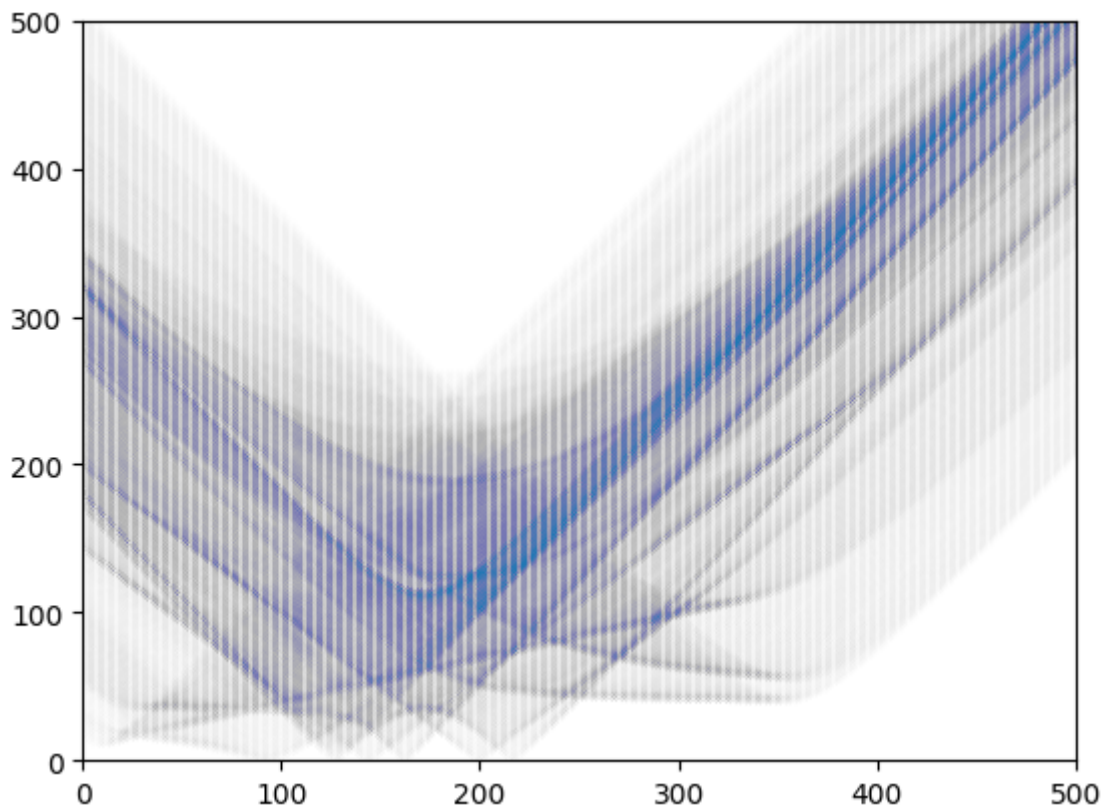
```
In [37]: plt.scatter(line[:, 0], line[:, 1], s = 0.005, alpha=0.02)
```

```
Out[37]: <matplotlib.collections.PathCollection at 0x1818cdf90>
```

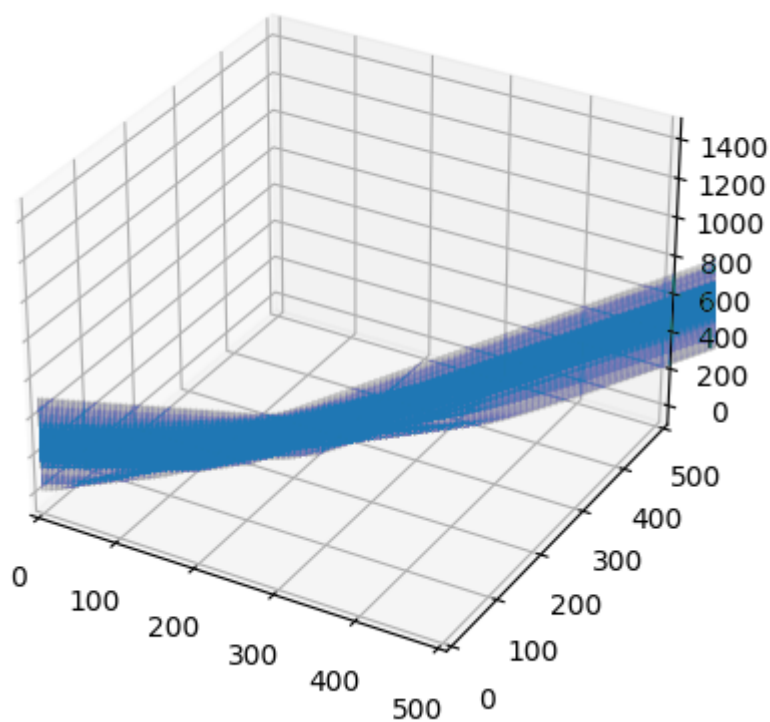


```
In [63]: # Plotting a vs r for circle  
plt.xlim([0,500])  
plt.ylim([0,500])  
plt.scatter(circle[:, 0], circle[:, 2], s = 0.005, alpha=0.02)
```

```
Out[63]: <matplotlib.collections.PathCollection at 0x18465a250>
```



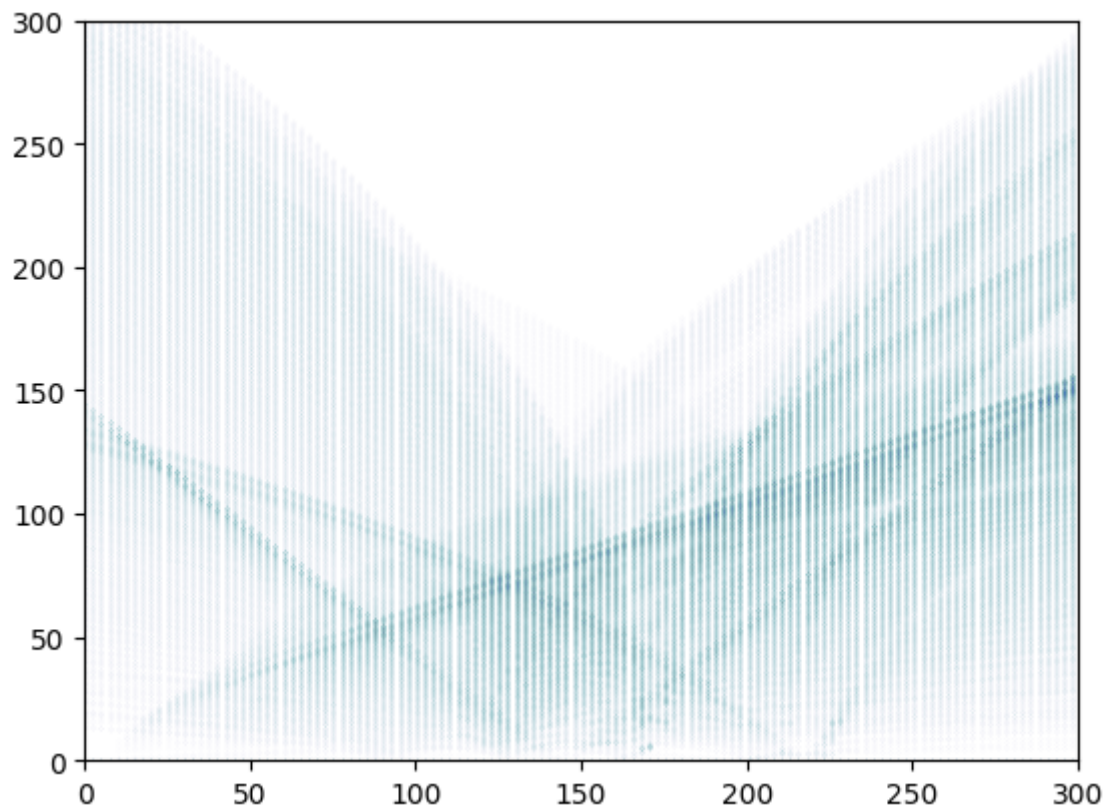
```
In [47]: fig = plt.figure()
ax = fig.add_subplot(projection='3d')
ax.scatter(circle[:, 0], circle[:, 1], circle[:, 2], s = 0.005, alpha=0.0)
plt.xlim([0, 500])
plt.ylim([0, 500])
plt.show()
```



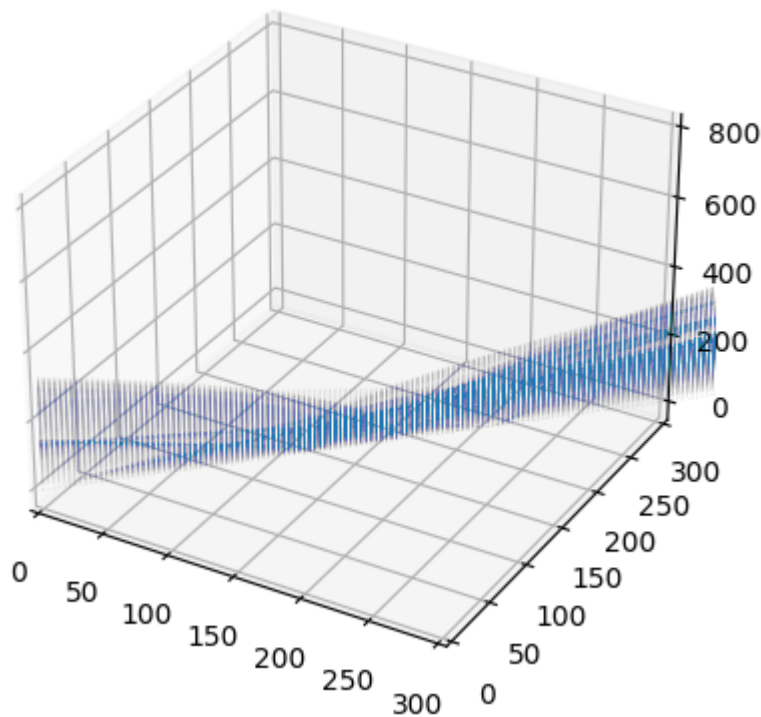
```
In [66]: # Plotting a vs r for hyperbola
plt.xlim([0,300])
```

```
plt.ylim([0,300])  
plt.scatter(hyper[:, 0], hyper[:, 2], s = 0.01, alpha=0.05)
```

Out[66]: <matplotlib.collections.PathCollection at 0x1846902d0>



```
In [59]: fig = plt.figure()  
ax = fig.add_subplot(projection='3d')  
ax.scatter(hyper[:, 0], hyper[:, 1], hyper[:, 2], s = 0.005, alpha=0.02)  
plt.xlim([0, 300])  
plt.ylim([0, 300])  
plt.show()
```



## Conclusion

In the screenshot of the desmos image, we have made it smaller around 400x328 pixels. We have obtained the parametric space representation using the Hough Transform for each

- In the line transform, we have the angles at  $\pi$ ,  $\pi/2$  for the grid lines and 1 and 2.5 radians for the drawn lines and the rest due to the hyperbolic lines
- In the plots, we observe the centers (origin) around 200 pixel due to scaling
- In the circle transform, we can see an intersection for the main circle around 140px center, and 70px radius region, and also some around the 35px radius region
- In the circle transform, we also see curvy regions corresponding to the Hyperbola parts
- In the hyperbola transform, we can see intersections around 80 center 50 radius, 139 center 70 radius, and 170 center 30 radius.