

Lecture 2

Symmetric Encryption I

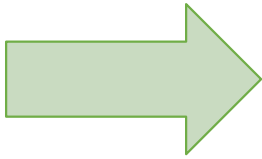
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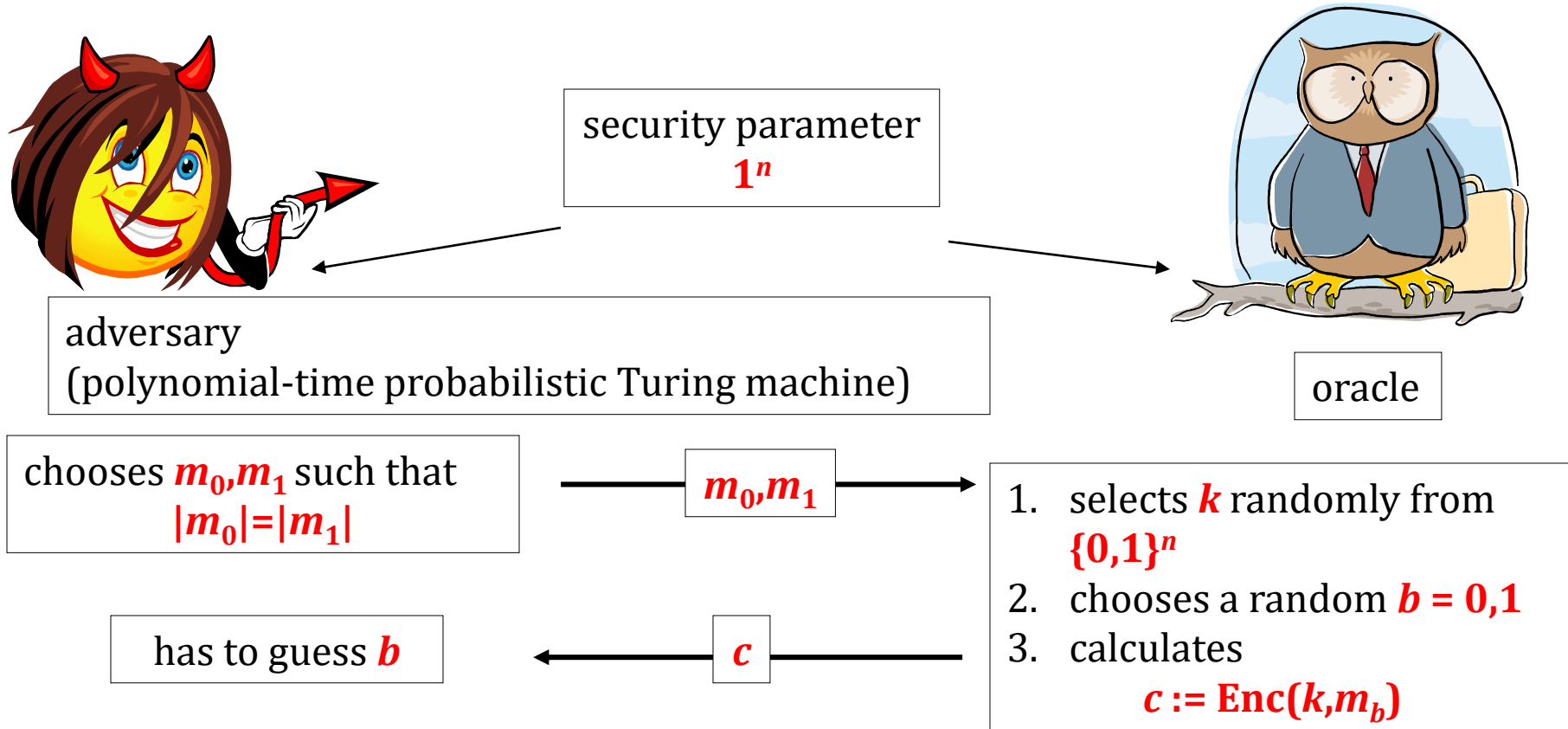


Plan



1. If semantically-secure encryption exists then **P \neq NP**
2. A proof that “the PRGs imply secure encryption”
3. Theoretical constructions of PRGs
4. Stream ciphers

From the last lecture: semantic security



Alternative name: **has indistinguishable encryptions**

Security definition:

We say that (Enc, Dec) is **semantically-secure** if any **polynomial time** adversary guesses b correctly with probability at most $\frac{1}{2} + \epsilon(n)$, where ϵ is negligible.

Is it possible to prove security?

Bad news:

Theorem

If semantically-secure
encryption exists
(with $|k| < |m|$)

then

$P \neq NP$

Intuition: if $P = NP$ then the adversary can guess the key...

Proof [1/5]

(Enc, Dec) – an encryption scheme.

For simplicity suppose that **Enc** is deterministic

Consider the following language:

$$L = \{(c, m) : \text{there exists } k \text{ such that } c = \text{Enc}(k, m)\}$$

L is a language of all pairs **(c, m)**, where **c** can be a ciphertext of **m**

Clearly **L** is in **NP**.

k is the **NP**-witness

Proof [2/5]

Suppose $\mathbf{P=NP}$.

Therefore there exists a poly-time machine $\mathbf{M_L}$ such that:



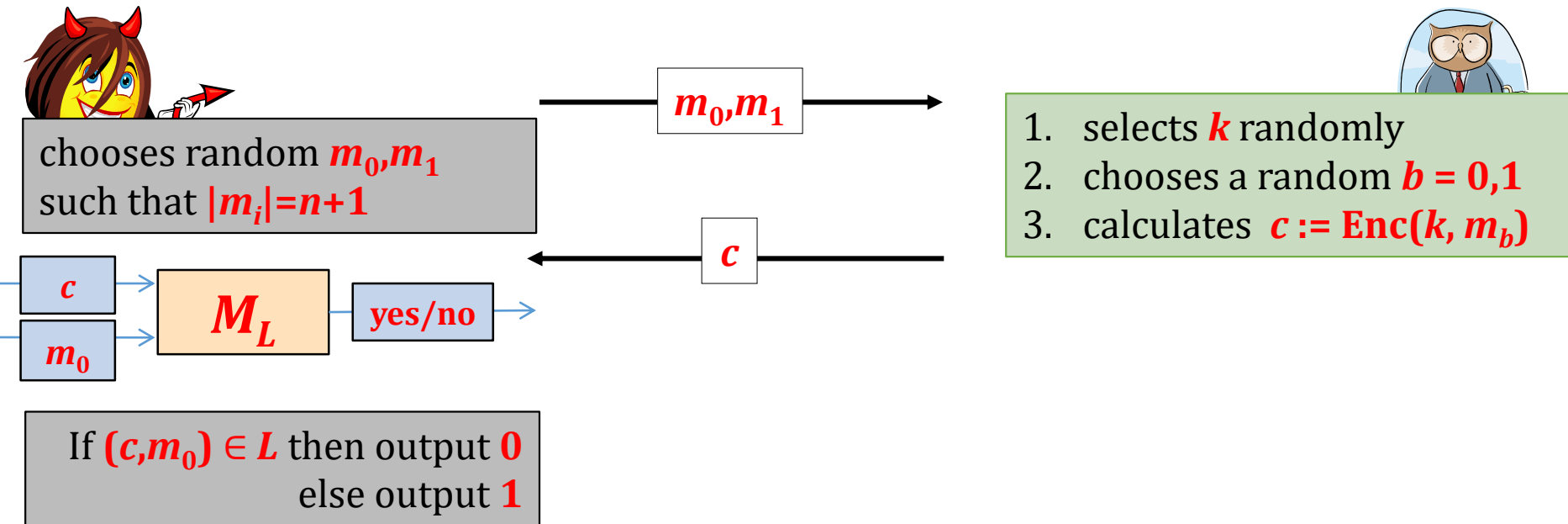
“yes” – if there exists \mathbf{k} such that $\mathbf{c = Enc(k,m)}$

“no” – otherwise

Proof [3/5]

L is a language of all pairs (c, m) , where c can be a ciphertext of m

Suppose $P = NP$ and hence L is poly-time decidable.



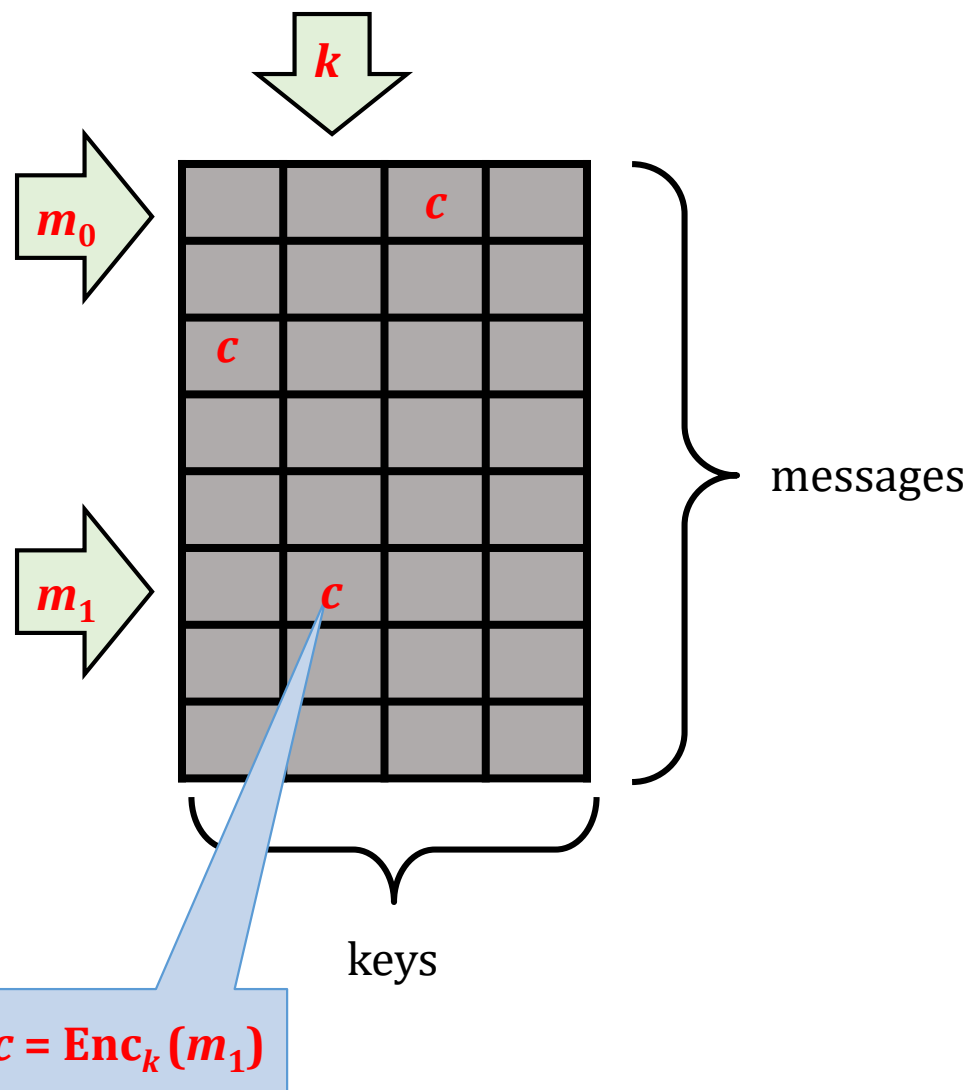
Observation

The adversary guesses incorrectly if $b=1$ and there exists k' such that

$$Enc(k', m_0) = Enc(k, m_1)$$

What is the probability that this happens?

Proof [4/5]



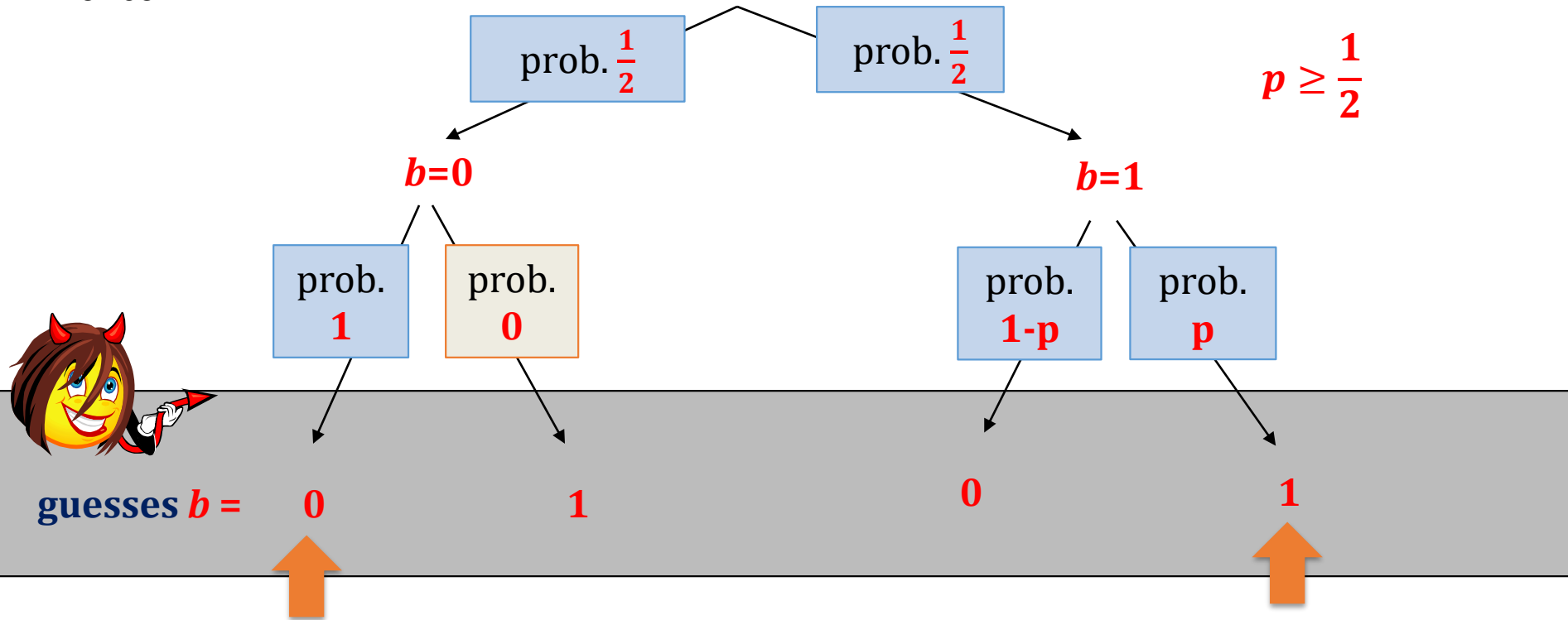
From the correctness of encryption:
 c can appear in each column **at most once**.

Hence the probability p that it appears in a randomly chosen row is at most:

$$|\mathcal{K}| / |\mathcal{M}| = \frac{1}{2}$$

Proof [5/5]

Hence



probability of a correct guess:

$$\frac{1}{2} + \frac{p}{2} \geq \frac{3}{4}$$

Hence **(Enc,Dec)** is not secure.

QED

Moral:

“If **P=NP**, then the semantically-secure encryption is broken”

Is it 100% true?

Not really...

This is because even if **P=NP** we do not know what are the constants.

Maybe **P=NP** in a very “inefficient way”...

To prove security of a cryptographic scheme we need to show a lower bound on the computational complexity of some problem.

In the “asymptotic setting” that would mean that
at least
we show that **$P \neq NP$** .

Does the implication in the other direction hold?
(that is: does **$P \neq NP$** imply anything for cryptography?)

No! (at least as far as we know)

Therefore

proving that an encryption scheme is secure is probably much
harder than proving that **$P \neq NP$** .

What can we prove?

We can prove conditional results.



That is, we can show theorems of a type:

Suppose that some
“computational
assumption **A**”
holds



then scheme **X** is
secure.

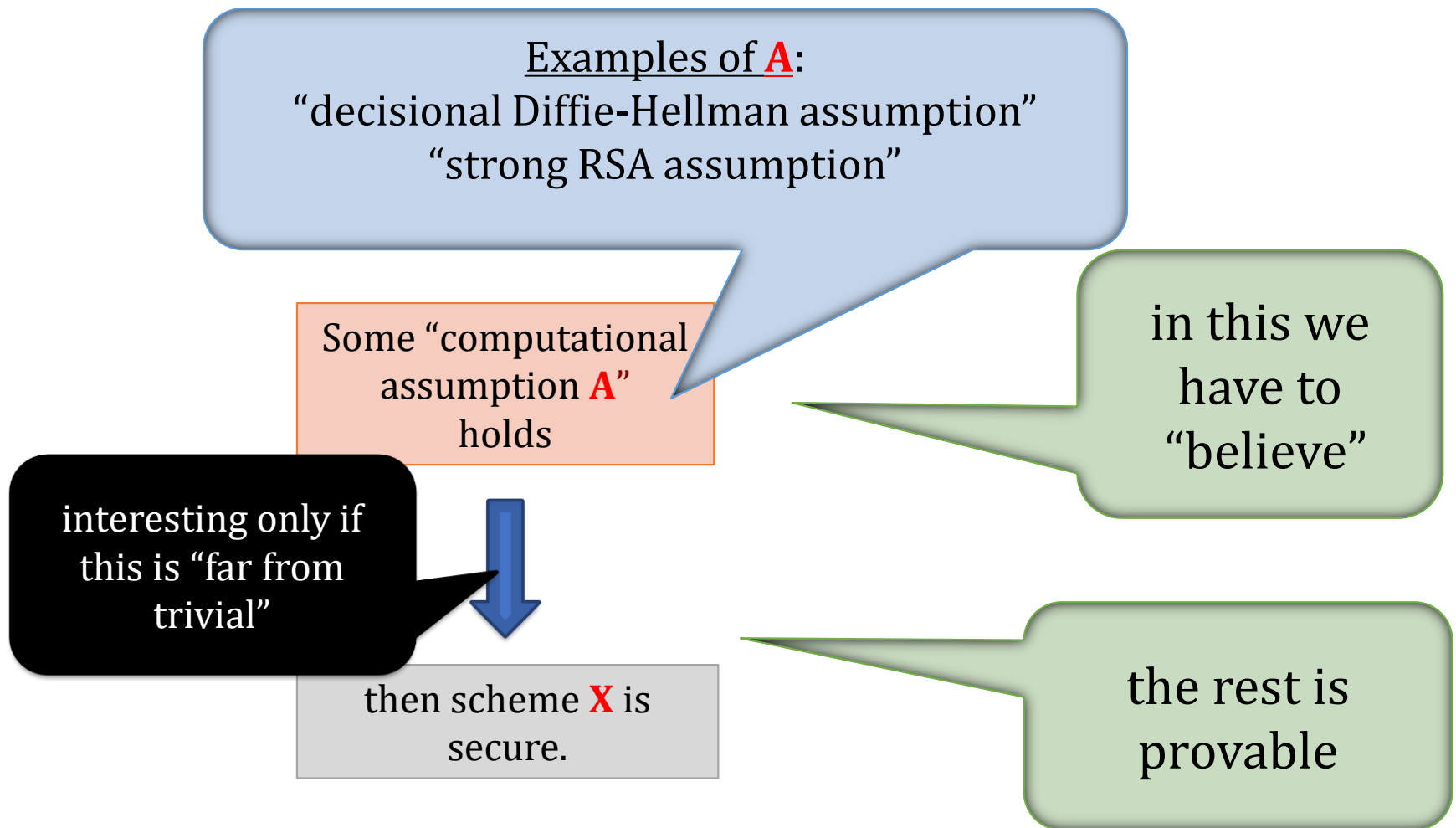
Suppose that some
scheme **Y** is secure



then scheme **X** is
secure.

Research program in cryptography

Base the security of cryptographic schemes on a small number of well-specified “computational assumptions”.



Example

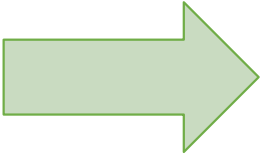
Suppose that G is a
“cryptographic
pseudorandom generator”



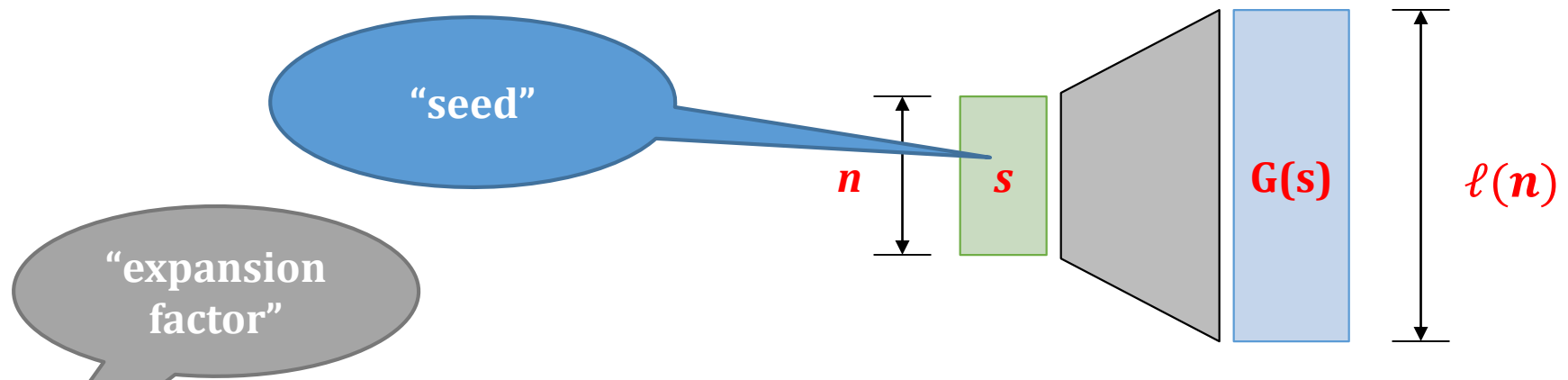
we can construct a secure
encryption scheme based on G

Plan

1. If semantically-secure encryption exists then **P \neq NP**
2. A proof that “the PRGs imply secure encryption”
3. Theoretical constructions of PRGs
4. Stream ciphers



Pseudorandom generators



Definition

ℓ – polynomial such that always $\ell(n) > n$

An algorithm $G : \{0,1\}^* \rightarrow \{0,1\}^*$ is called a **pseudorandom generator (PRG)** if

for every n

and for every s such that $|s| = n$

we have

$$|G(s)| = \ell(n).$$

this has to
be
formalized

and for a random s the value $G(s)$ "looks random".

Idea

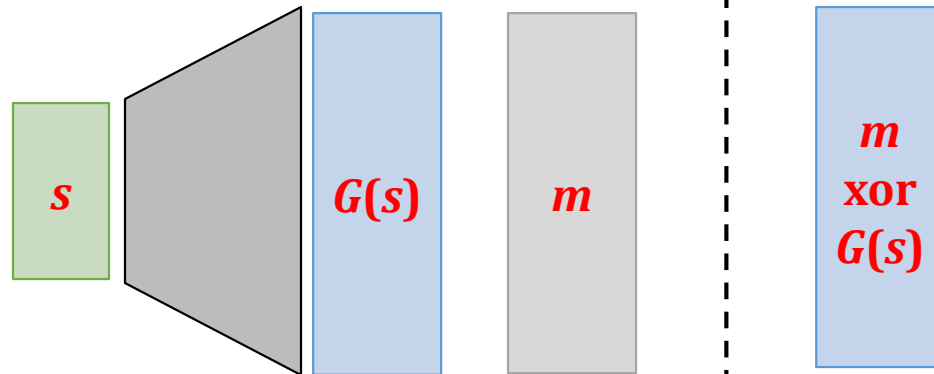
Use PRGs to “shorten” the key in the one time pad

for a moment just
consider a **single
message case**

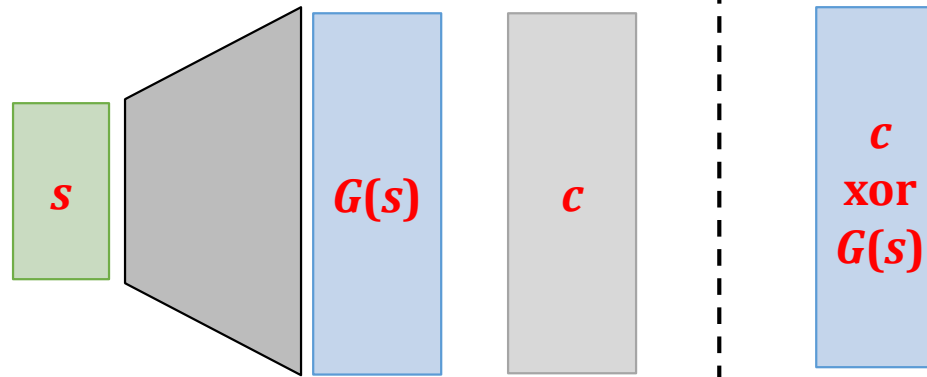
Key: random string of length n

Plaintexts: strings of length $\ell(n)$

Enc(s, m)



Dec(s, m)



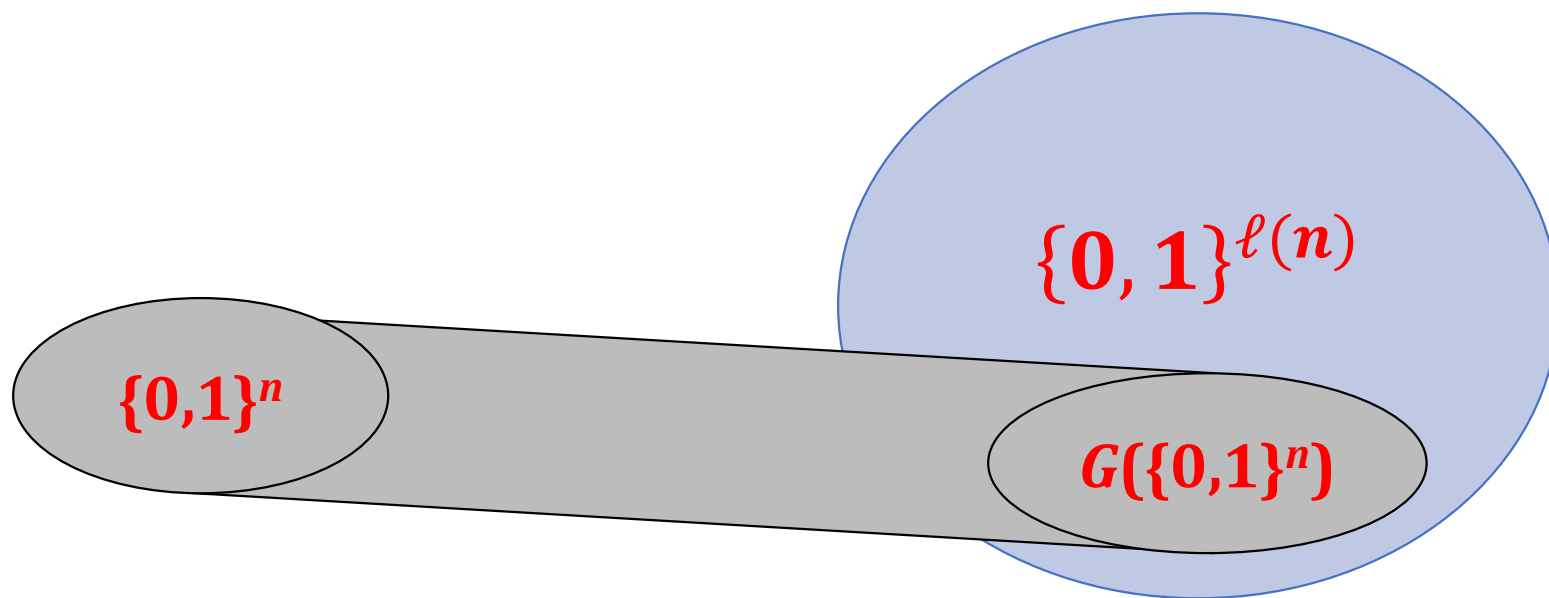
If we use a “normal PRG” – this idea doesn’t work
We have to use the **cryptographic PRGs**.

“Looks random”

Suppose $s \in \{0,1\}^n$ is chosen randomly.

Can $G(s) \in \{0,1\}^{\ell(n)}$ be uniformly random?

No!



“Looks random”

What does it mean?

Non-cryptographic applications:
should pass **some statistical tests**.

Cryptography:
should pass **all polynomial-time tests**.

Non-cryptographic PRGs

Example: **Linear Congruential Generators (LCG)**
defined recursively

- $X_0 \in \mathbb{Z}_m$ – the key
- for $n = 1, 2, \dots$ let
$$X_{n+1} := (a \cdot X_n + c) \bmod m$$

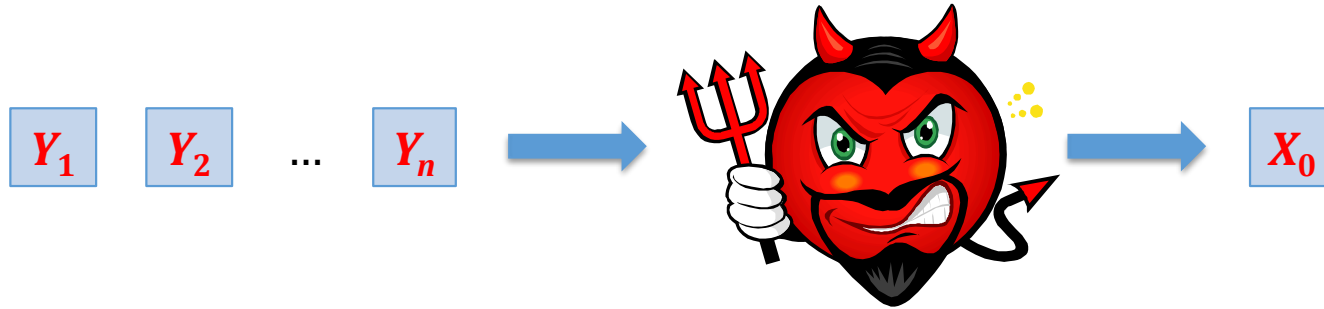
output: Y_1, Y_2, \dots where

Y_i = first t bits of each X_i

rand() function in Windows – an **LCG** with

$a = 214013, c = 2531011, m = 2^{32}, t = 15$

How to break an LRS



Solve linear equations with “partial knowledge” (because you only know only first t bits)

See:

G. Argyros and A. Kiayias: I Forgot Your Password: Randomness Attacks Against PHP Applications, *USENIX Security '12*

(successful attacks on password-recovery mechanisms in PHP)

PRG – main idea of the definition

scenario 0

a random string R

should not be able to distinguish...

scenario 1

$G(S)$



a probabilistic
polynomial-time
distinguisher D

outputs:

$b \in \{0,1\}$

Cryptographic PRG

outputs:

a random string R

or

$G(S)$ (where S random)



0 if he thinks it's R

1 if he thinks it's $G(S)$

Should not be able to distinguish...

Definition

n – a parameter

S – a variable distributed uniformly over $\{0, 1\}^n$

R – a variable distributed uniformly over $\{0, 1\}^{\ell(n)}$

G is a **cryptographic PRG** if

for every polynomial-time Turing Machine D

we have that

$$|P(D(R) = 1) - P(D(G(S)) = 1)|$$

is negligible in n .

Constructions

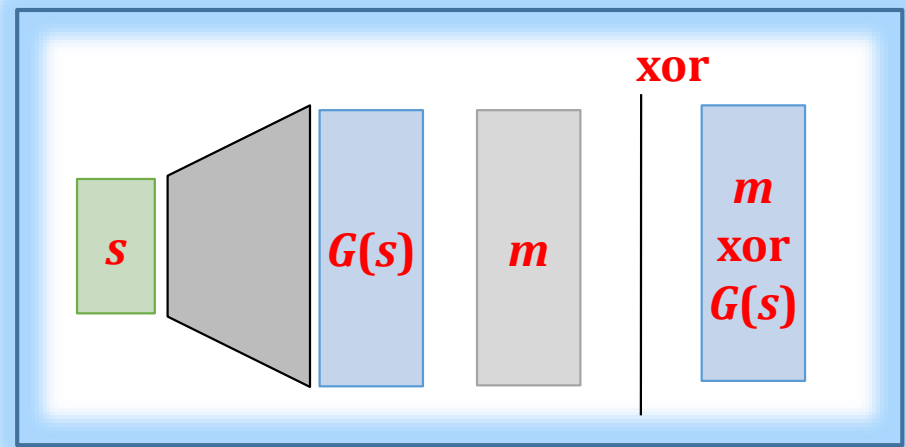
There exists constructions of cryptographic pseudorandom-generators, that are **conjectured** to be secure.

We will discuss them later...

Theorem

(for simplicity consider only the single message case)

If **G** is a **cryptographic PRG** then the encryption scheme constructed before is CPA-secure.



cryptographic PRGs
exist



CPA-secure encryption
exists

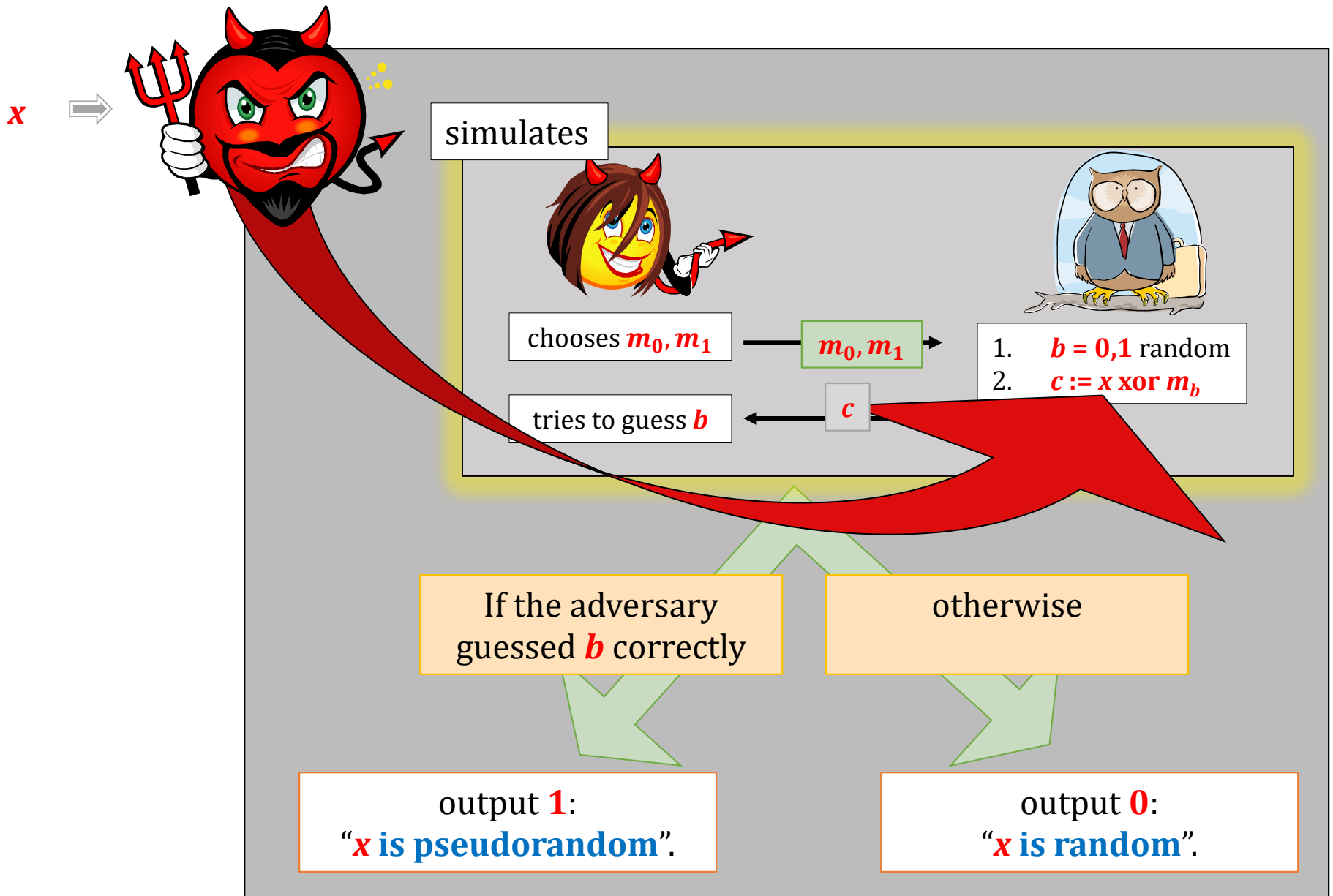
Proof (sketch)

Let us concentrate on the **one message case** (i.e. semantic security).

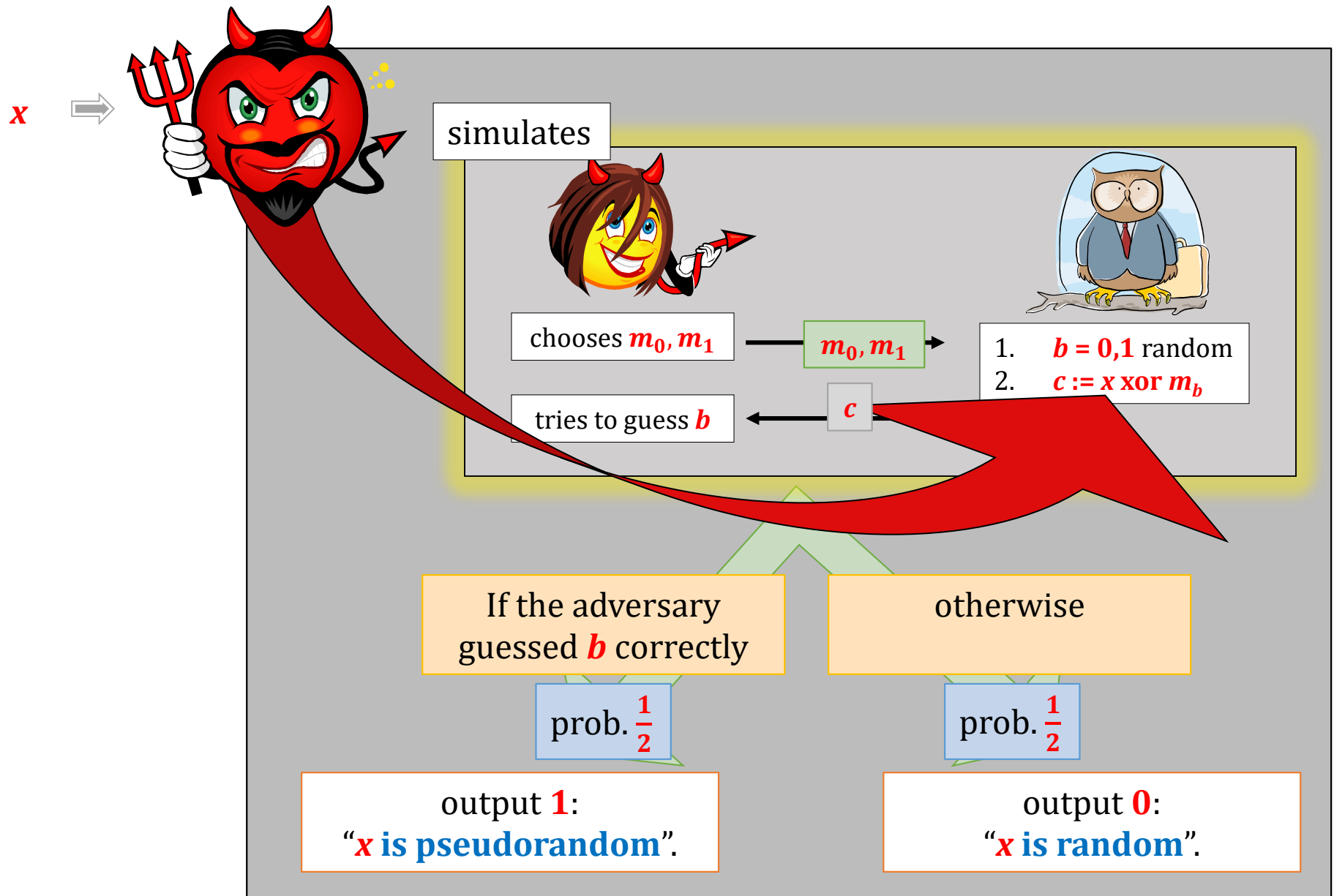
Suppose that it is **not** secure.

Therefore there exists an poly-time adversary that wins the

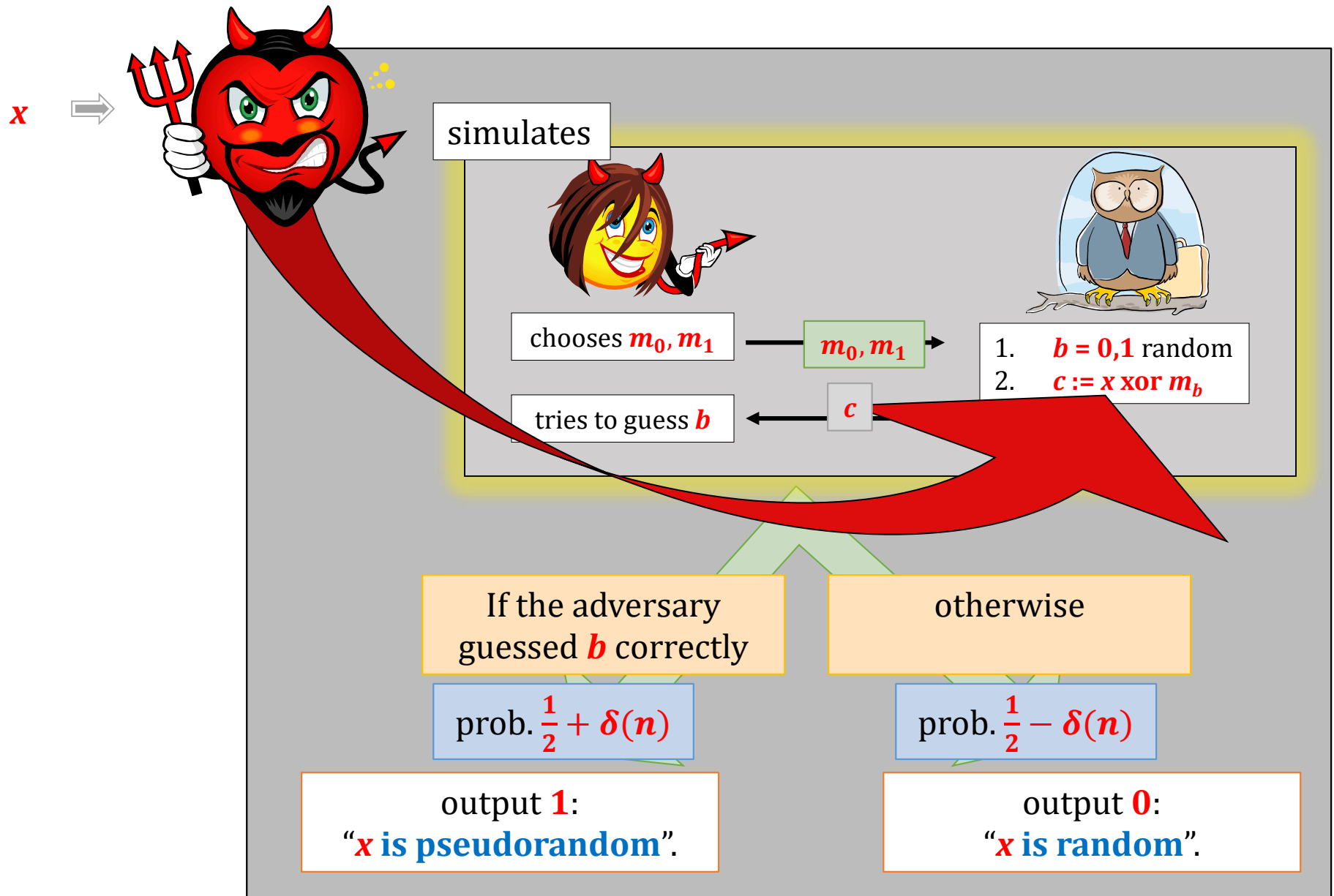
“guessing game” with probability $\frac{1}{2} + \delta(n)$ where $\delta(n)$ is not negligible.



“scenario 0”: x is a random string



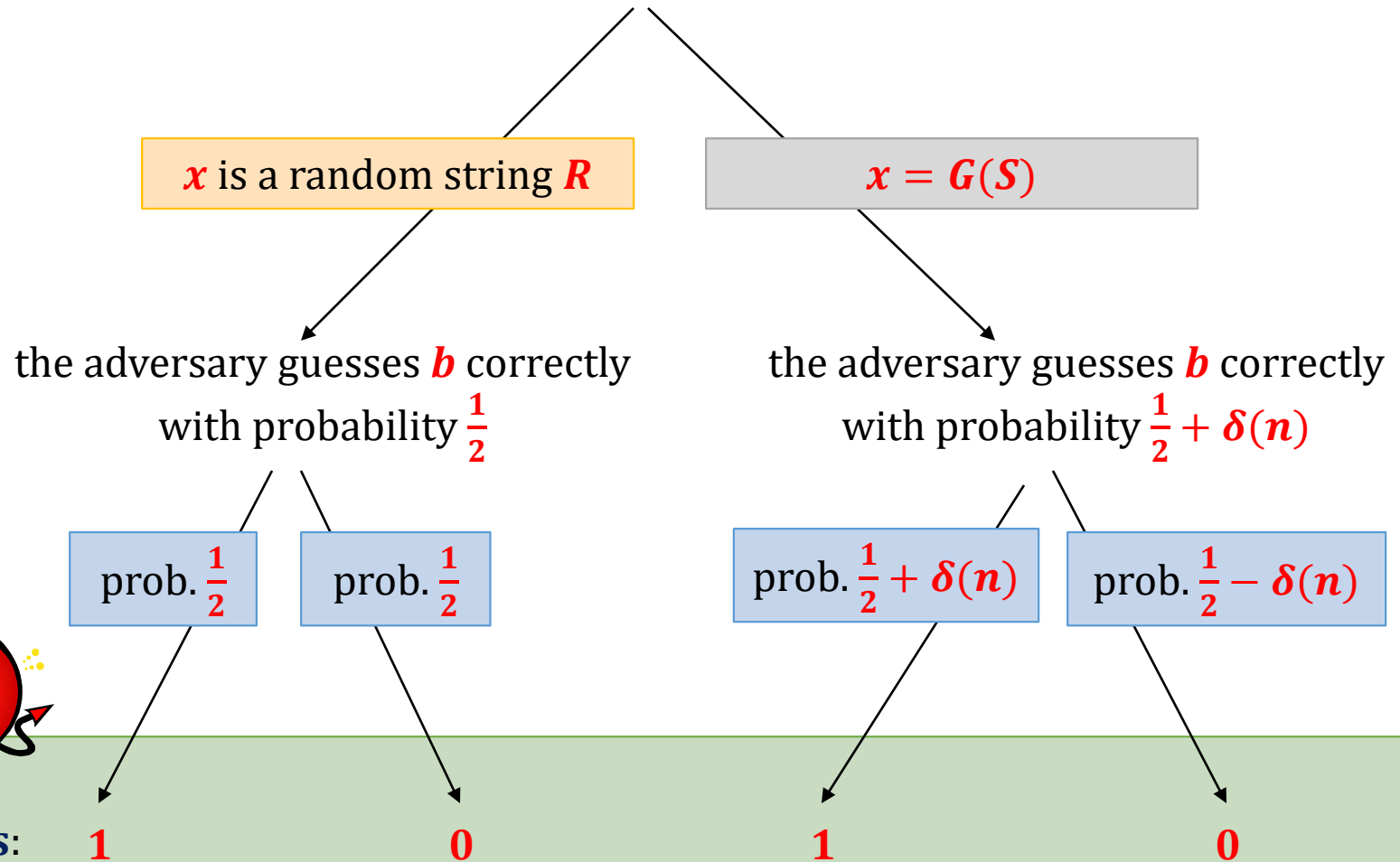
“scenario 1”: $x = G(S)$



Hence



outputs:



$$|P(D(R) = 1) - P(D(G(S)) = 1)| = \left| \frac{1}{2} - \left(\frac{1}{2} + \delta(n) \right) \right| = \delta(n)$$

Since δ is not negligible G cannot be a **cryptographic PRG**.

The complexity

The distinguisher



simply simulated

one execution of the adversary



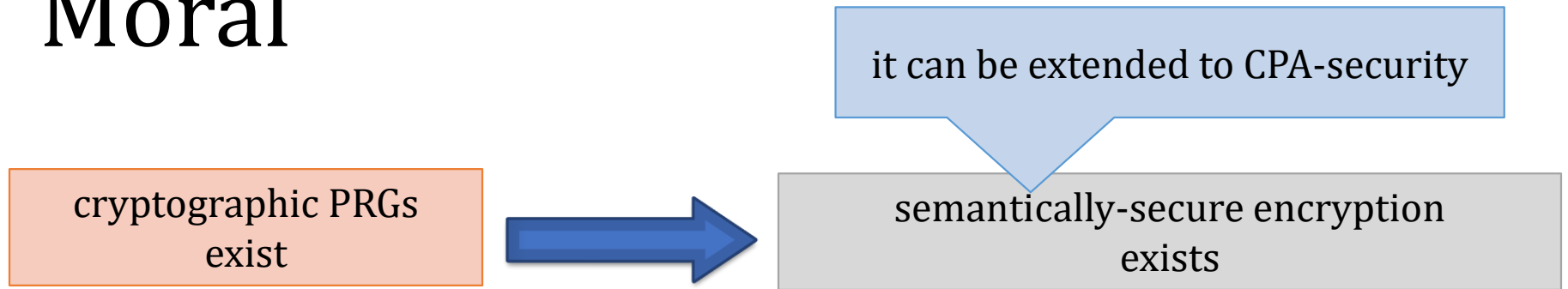
against the oracle .



Hence he works in polynomial time.

QED

Moral



To construct secure encryption it suffices to construct a secure PRG.

Moreover, we can also state the following:

Informal remark. The reduction is tight.

A question

What if the distinguisher  needed to simulate **1000** executions of the adversary  ?

An (informal) answer

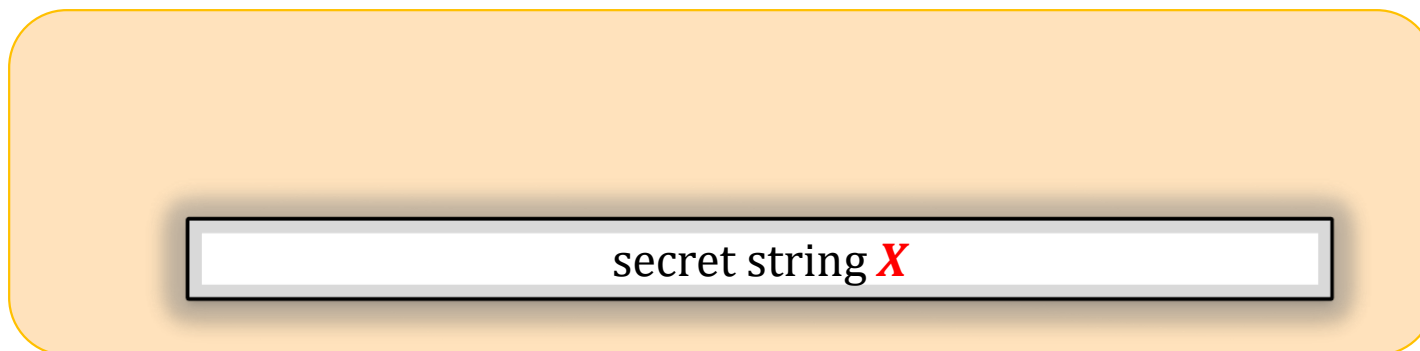
Then, the encryption scheme would be “**1000** times less secure” than the pseudorandom generator.

Why?

To achieve the same result  needs to work **1000** times more than  .

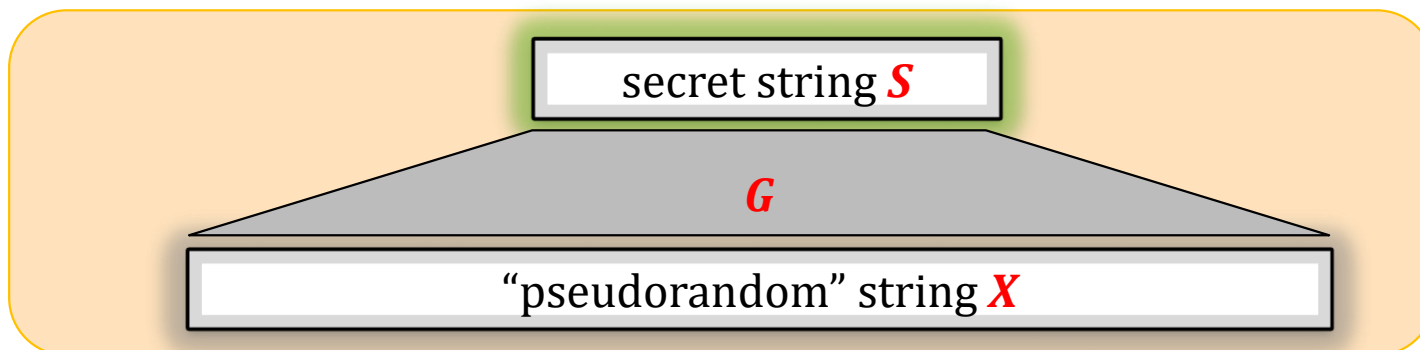
General rule

Take a secure system that uses some long secret string X .



Then, you can construct a system that uses a shorter string S ,
and expands it using a PRG:

$$X = G(S)$$



Constructions of PRGs

A theoretical result

a PRG can be constructed from any **one-way function**
(**very elegant**, **impractical**, **inefficient**)

Based on hardness of some particular computational problems

For example

[Blum, Blum, Shub. *A Simple Unpredictable Pseudo-Random Number Generator*]

(**elegant**, **more efficient**, still **rather impractical**)

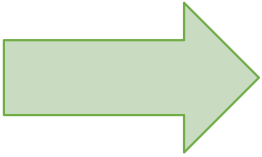
“Stream ciphers”

ugly, **very efficient**, **widely used in practice**

Examples: RC4, Trivium, SOSEMANUK,...

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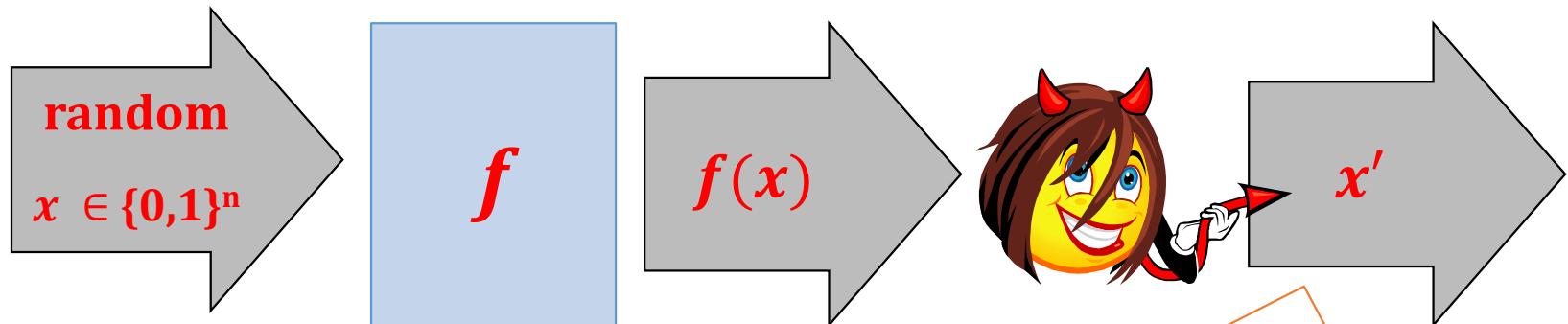


One-way functions

A function

$$f: \{0,1\}^* \rightarrow \{0,1\}^*$$

is **one-way** if it is: **(1)** poly-time computable, and **(2)** “hard to invert it”.



probability that any poly-time adversary
outputs x' such that

$$f(x) = f(x')$$

is negligible in n .

A real-life analogue: phone book



A function:

people → numbers

is “one way”.

More formally...

experiment (machine M , function f)

1. pick a random element $x \leftarrow \{0, 1\}^n$
2. let $y := f(x)$,
3. let x' be the output of M on y
4. we say that M won if $f(x') = y$.

We will say that a poly-time computable $f: \{0, 1\}^* \rightarrow \{0, 1\}^*$ is **one-way** if

\forall $P(M \text{ wins})$ is negligible

polynomial-time
Turing Machine M

Example of a (candidate for) a one-way function

If **P=NP** then **one-way functions don't exist**.

Therefore currently no function can be proven to be one-way.
But there exist candidates.

Example:

$f(p, q) = pq$, where p and q are primes such that $|p| = |q|$.

this function is defined on

primes \times primes,

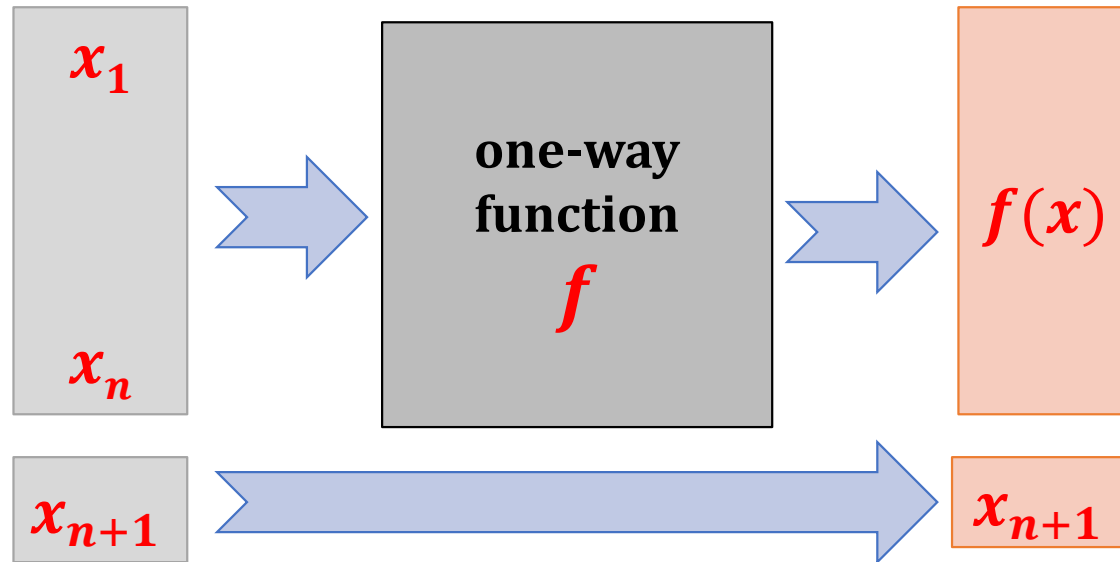
not on

$\{0,1\}^*$

but it's just a technicality

One way functions do not “hide all the input”

Example:



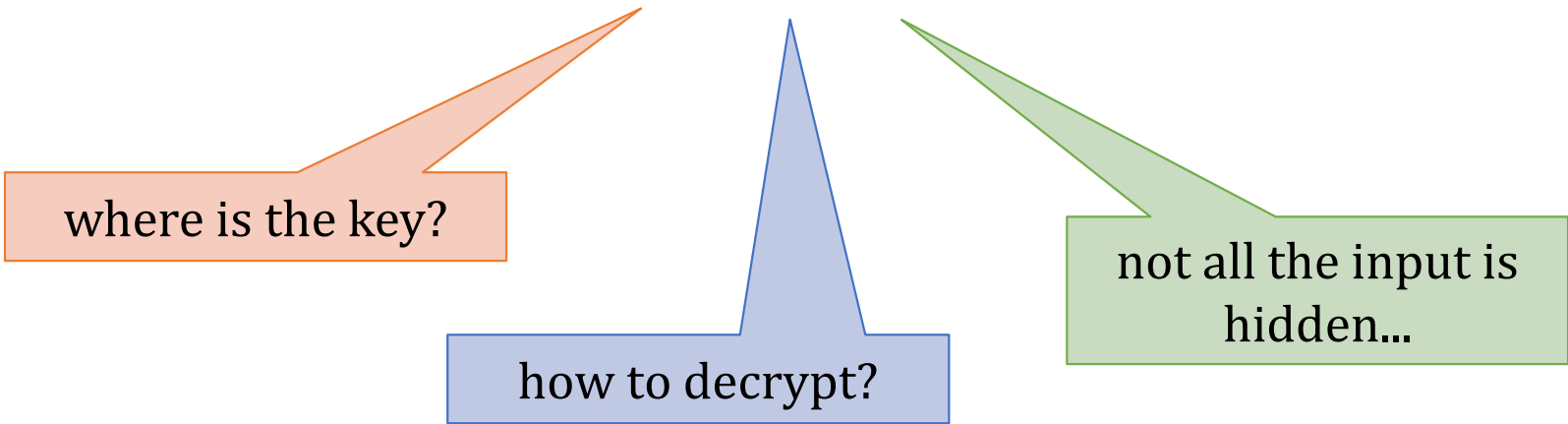
$f'(x_1, \dots, x_{n+1}) := f(x_1, \dots, x_n) || x_{n+1}$ is also a one-way function

How to encrypt with one-way functions?

Naive (and wrong idea):

1. Take a one-way function f ,
2. Let a ciphertext of a message M be equal to

$$C := f(M)$$



where is the key?

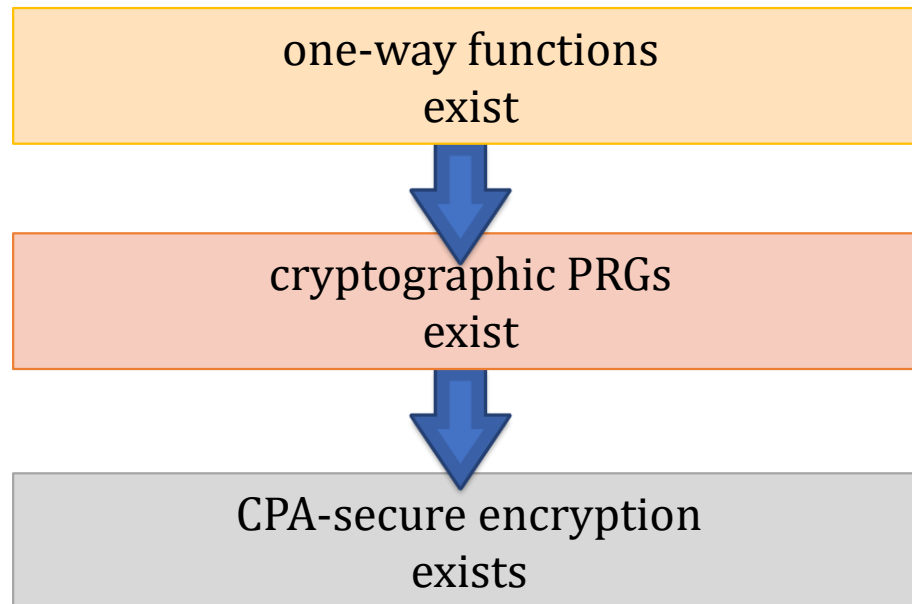
how to decrypt?

not all the input is hidden...

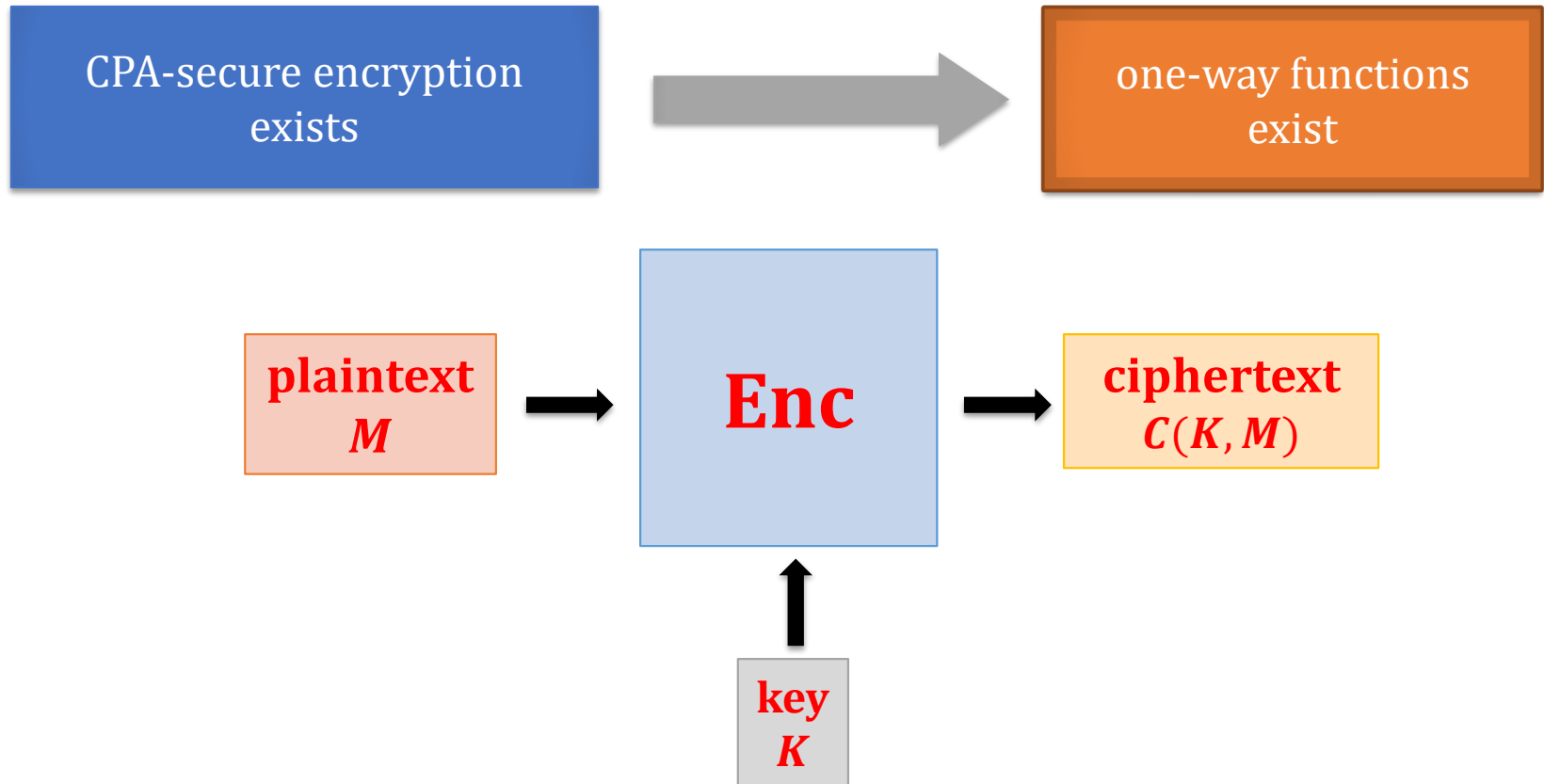
One of the most fundamental results in the symmetric cryptography

[Håstad, Impagliazzo, Levin, Luby *A Pseudorandom Generator from any One-way Function*]:

“a PRG can be constructed from any **one-way function**”

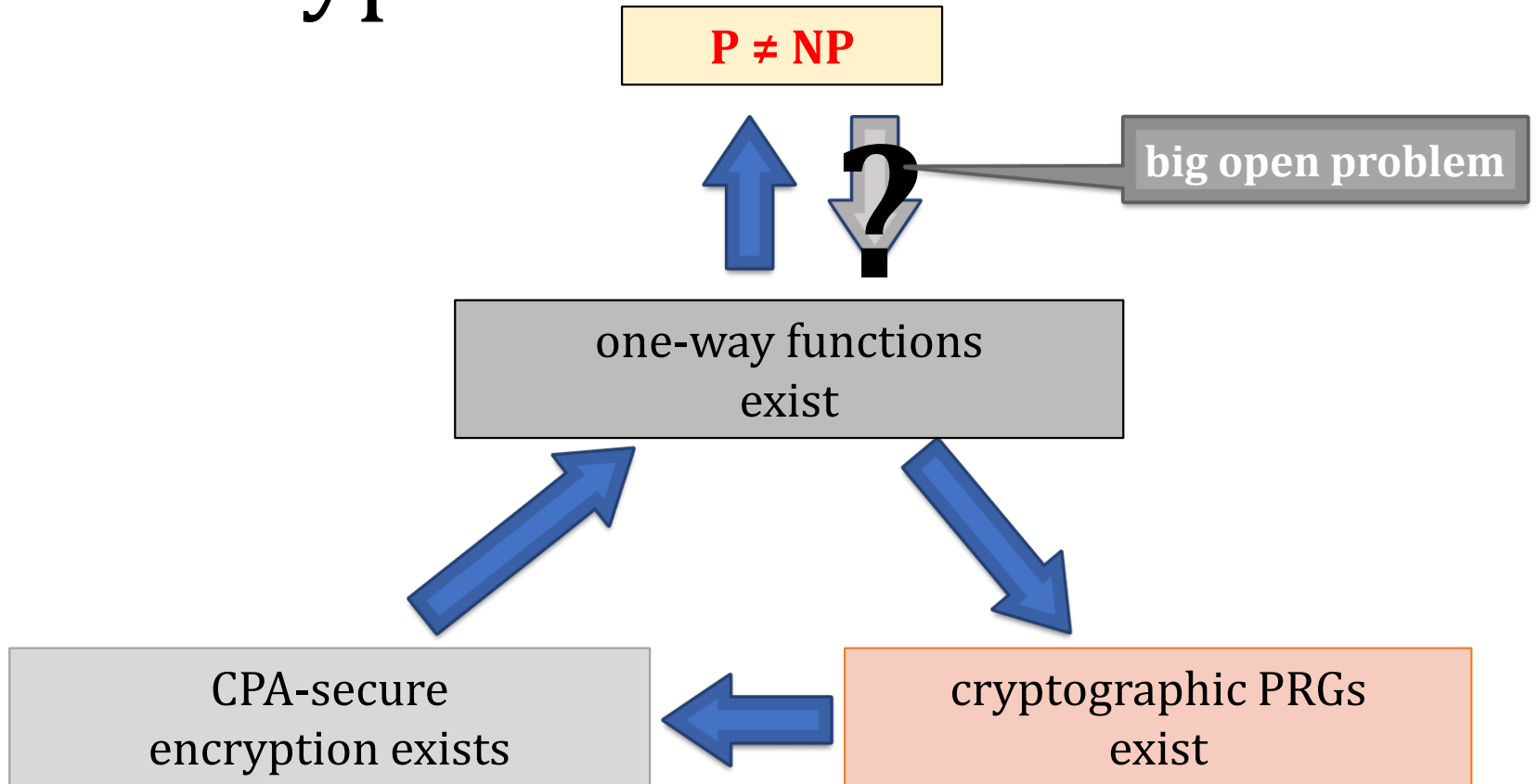


The implication also holds in the other direction



$f(K) = \text{Enc}(K, (0, \dots, 0))$ is a one-way function

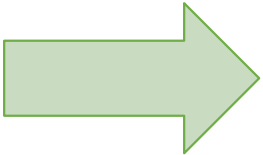
“Minicrypt”



The “world” where the one-way functions exist is called **“minicrypt”**.

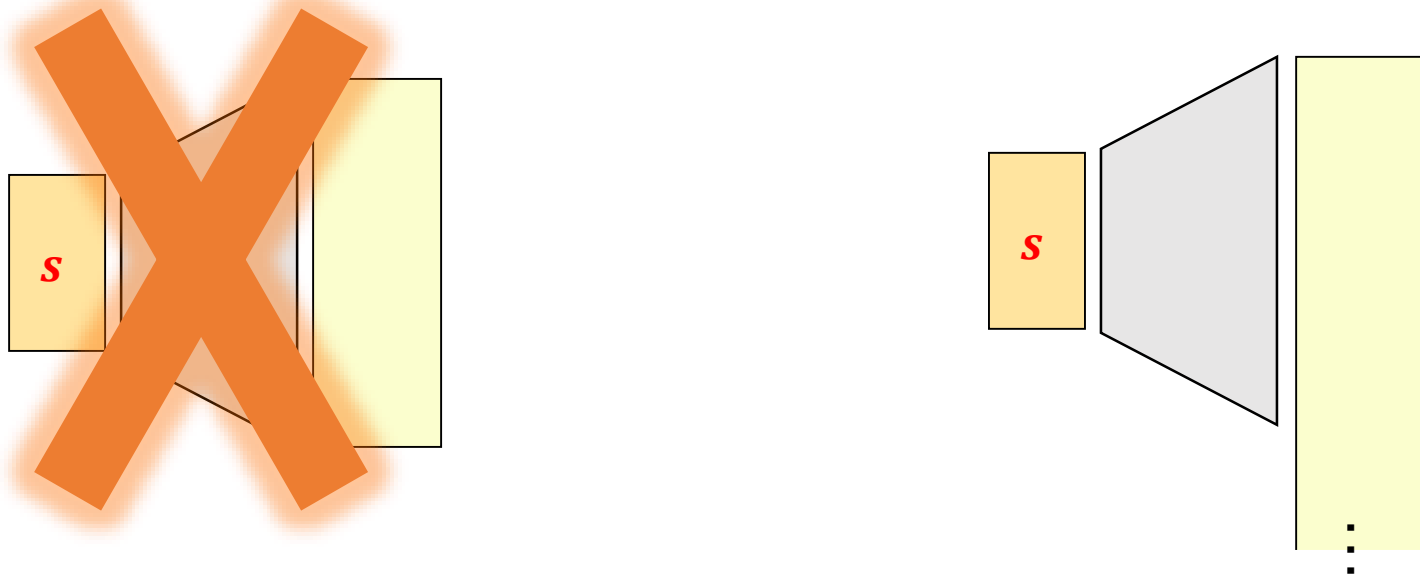
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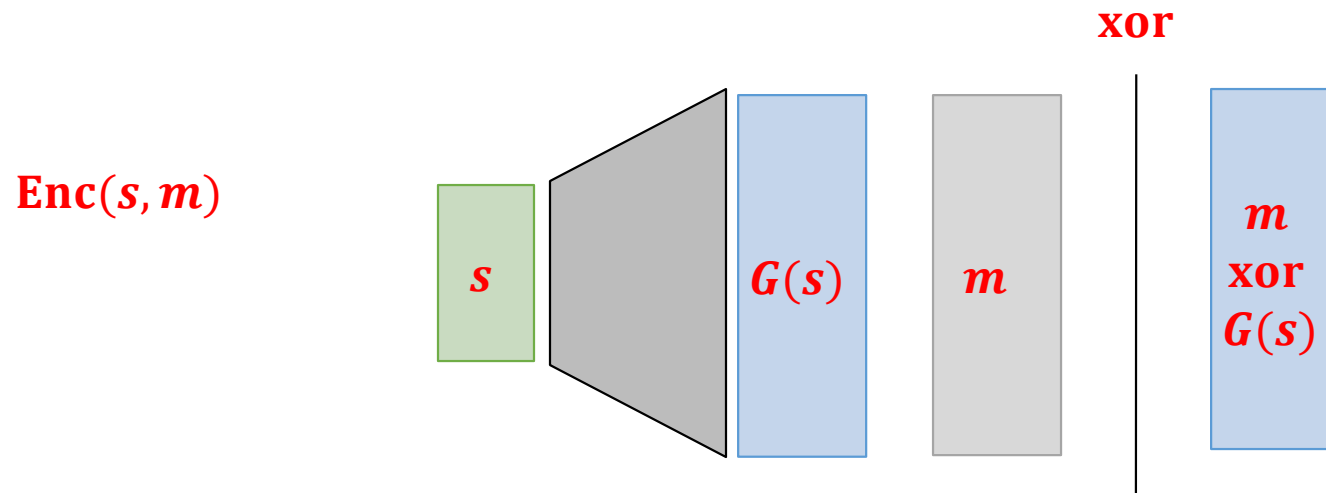
Stream ciphers

The pseudorandom generators used in practice are called **stream ciphers**



They are called like this because their output is an “infinite” **stream** of bits.

How to encrypt multiple messages using pseudorandom generators?



Of course we **cannot** just reuse the same seed
(remember the problem with the one-time pad?)

It is not just a theoretical problem!

Misuse of RC4 in Microsoft Office

[Hongjun Wu 2005]



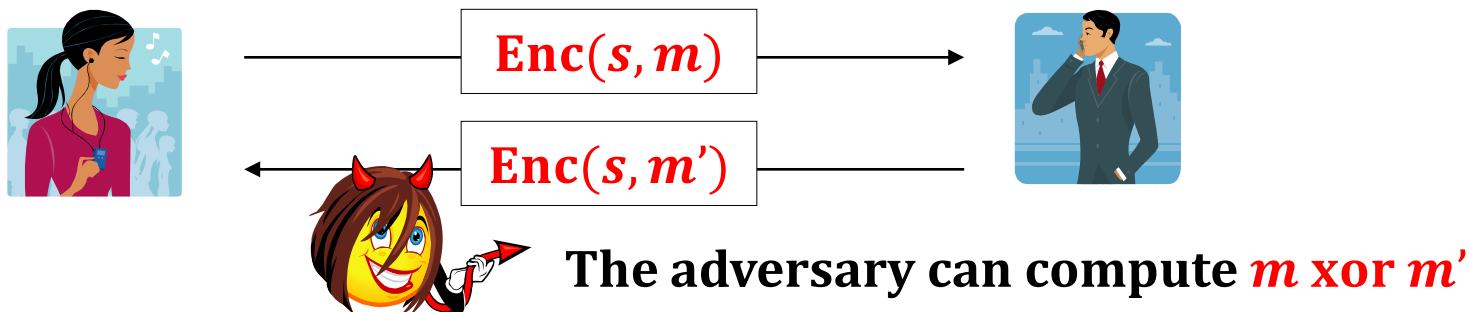
RC4 – a popular PRG (or a “stream cipher”)

“Microsoft Strong Cryptographic Provider”
(encryption in Word and Excel, Office 2003)

The key **s** is a function of a **password** and an **initialization vector**.

These values **do not change between the different versions** of the document!

Suppose **Alice** and **Bob** work together on some document:



What to do?

There are two solutions:

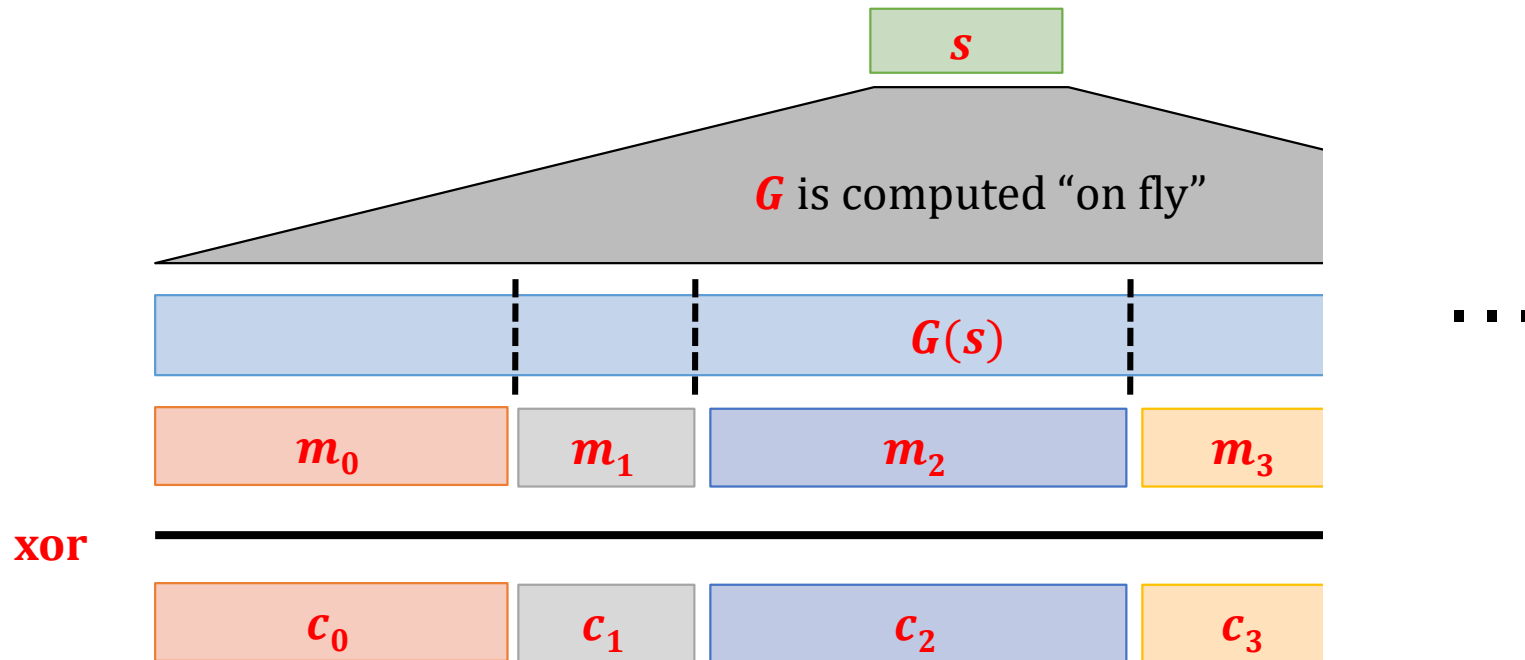
1. The **synchronized mode**
2. The **unsynchronized mode**

How to encrypt several messages

$G: \{0, 1\}^n \rightarrow \{0, 1\}^{\text{very large}}$ – a PRG.

this can be proven to be
CPA-secure

divide $G(s)$ in blocks:



Unsynchronized mode

Idea

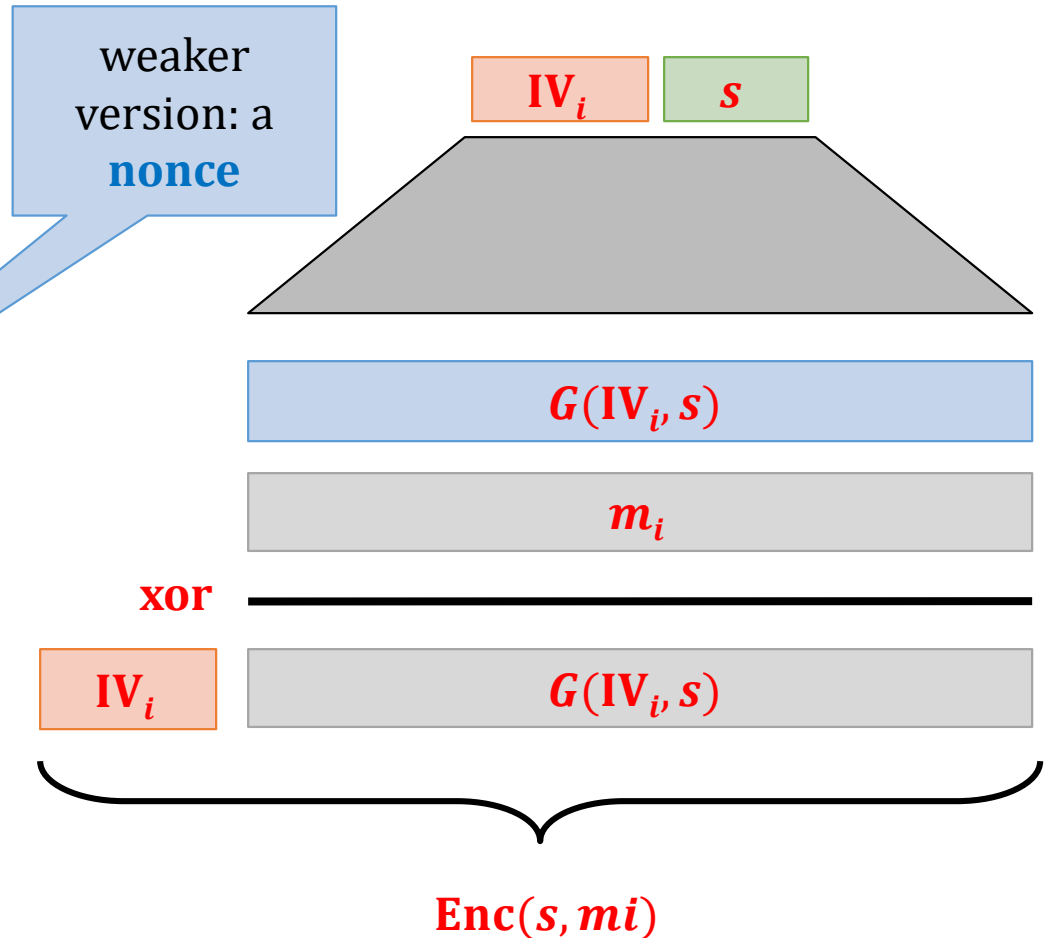
Randomize the encryption procedure.

Assume that G takes as an additional input

an **initialization vector** (IV).

The **Enc** algorithm selects a fresh random IV_i for each message m_i .

Later IV_i is included in the **ciphertext**

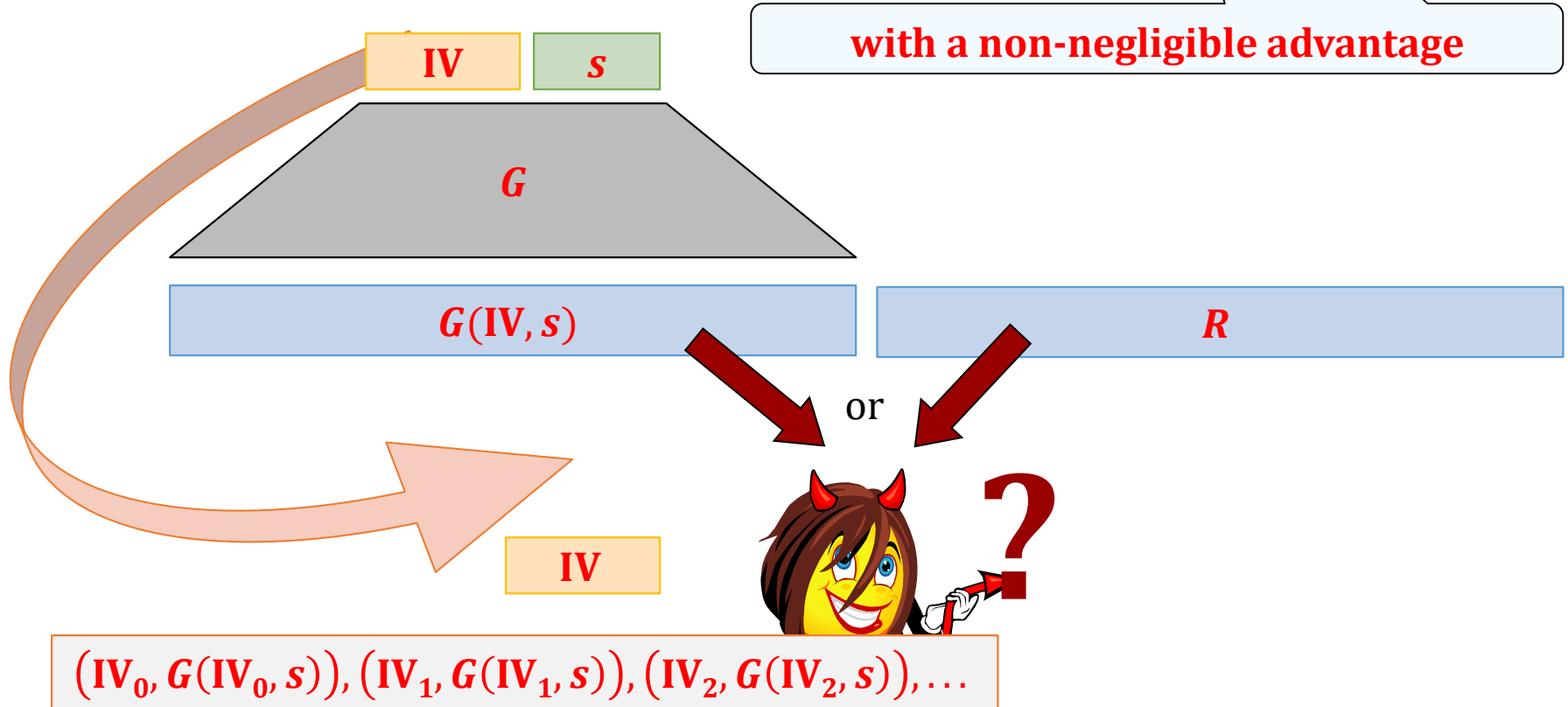


We need an “augmented” PRG

We need a **PRG** such that the adversary cannot distinguish $G(\mathbf{IV}, s)$ from a random string even if she knows \mathbf{IV} and some pairs

$$(\mathbf{IV}_0, G(\mathbf{IV}_0, s)), (\mathbf{IV}_1, G(\mathbf{IV}_1, s)), (\mathbf{IV}_2, G(\mathbf{IV}_2, s)), \dots$$

where $s, \mathbf{IV}, \mathbf{IV}_0, \mathbf{IV}_1, \mathbf{IV}_2 \dots$ are random.



How to construct such a PRG?

An **old-fashioned approach**:

1. take a standard **PRG G**
2. set **$G'(IV, s) := G(H(IV, S))$**

often:
just concatenate
 IV and **S**

where **H** is a “hash-function” (we will define cryptographic hash functions later)

A more **modern approach**:

design such a **G** from scratch.

Popular historical stream ciphers

Based on the **linear feedback shift registers**:

- **A5/1** and **A5/2** (used in **GSM**)

Ross Anderson:

"there was a terrific row between the NATO signal intelligence agencies in the mid 1980s over whether GSM encryption should be strong or not. The Germans said it should be, as they shared a long border with the Warsaw Pact; but the other countries didn't feel this way, and the algorithm as now fielded is a French design."

completely broken

- **Content Scramble System (CSS)** encryption

completely broken

Other:

- **RC4**

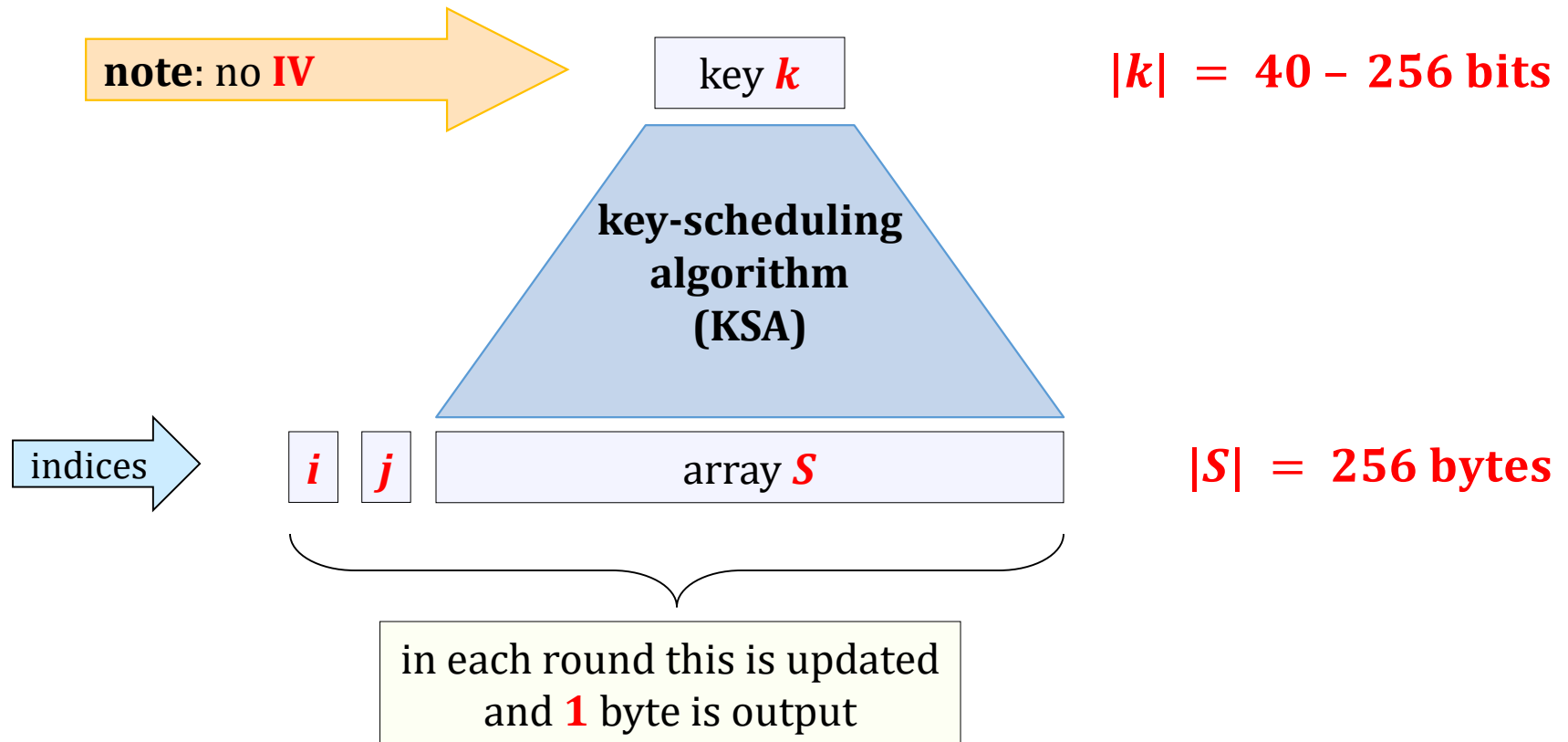
very popular, but has some security weaknesses

RC4

- Designed by **Ron Rivest** (**RSA Security**) in 1987.
RC4 = “**Rivest Cipher 4**”, or “**Ron's Code 4**”.
- Trade secret, but in **September 1994** its description leaked to the internet.
- For legal reasons sometimes it is called: “**ARCFOUR**” or “**ARC4**”.
- Used in **WEP** and **WPA** and **TLS**.
- **Very efficient and simple**, but has some **security flaws**



RC4 – an overview



(this is called a “**pseudo-random generation algorithm (PRGA)**”)

RC4

KSA

```
for i from 0 to 255
  S[i] := i
end
for j := 0 for i from 0 to 255
  j := (j + S[i] + key[i mod keylength]) mod 256
  swap(S[i], S[j])
endfor
```

PRGA

```
i := 0
j := 0
while GeneratingOutput:
  i := (i + 1) mod 256
  j := (j + S[i]) mod 256
  swap(S[i], S[j])
  output S[(S[i] + S[j]) mod 256]
endwhile
```

don't read it!

Problems with RC4

1. Doesn't have a separate **IV**.
2. It was discovered that some bytes of the output are **biased**.
[Mantin, Shamir, 2001]
3. First few bytes of output sometimes **leak some information about the key**
[Fluhrer, Mantin and Shamir, 2001]
Recommendation: discard the first **768-3072** bytes.
4. Other weaknesses are also known...

Use of RC4 in WEP

- **WEP** = “Wired Equivalent Privacy”
- Introduced in **1999**, still widely used to protect **WiFi** communication.
- How **RC4** is used:
 - to get the **seed**, the key **k** is **concatenated** with the **IV**
 - old versions: **$|k| = 40$ bits, $|IV| = 24$ bits**
(artificially weak because of the **US export restrictions**)
 - new versions: **$|k| = 104$ bits, $|IV| = 24$ bits.**

RC4 in WEP – problems with the key length

- **$|k| = 40$ bits** is **not enough**:
can be cracked using a **brute-force attack**
- **IV** is changed for each packet.
Hence **$|IV| = 24$ bits** is also not enough:
 - assume that each packet has length **1500 bytes**,
 - with **5Mbps** bandwidth the set of all possible **IVs** will be exhausted in half a day
- Some implementations reset **$IV := 0$** after each restart – this makes things even worse.

see **Nikita Borisov, Ian Goldberg, David Wagner (2001). "Intercepting Mobile Communications: The Insecurity of 802.11"**

RC4 in WEP – the weak IVs

[Fluhrer, Mantin and Shamir, 2001]
(we mentioned this attack already)

For so-called “**weak IVs**” the key stream **reveals some information about the key.**

In response the vendors started to “filter” the **weak IVs.**

But then **new weak IVs were discovered.**

[see e.g. Bittau, Handley, Lackey *The final nail in WEP's coffin.*]

These attacks are practical!

[Fluhrer, Mantin and Shamir, 2001] attack:



Using the **Aircrack-ng** tool one can break WEP in 1 minute (on a normal PC)

[see also: Tews, Weinmann, Pyshkin
Breaking 104 bit WEP in less than 60 seconds, 2007]

How bad is the situation?

RC4 is still rather secure if used in a correct way.

Example:

Wi-Fi Protected Access (**WPA**) – a successor of **WEP**: several improvements (e.g. **128-bit key** and a **48-bit IV**).

Competitions for new stream ciphers

- **NESSIE** (New European Schemes for Signatures, Integrity and Encryption, 2000 – 2003) project **failed to select** a new stream cipher (all 6 candidates were broken)
(where “*broken*” can mean e.g. that one can distinguish the output from random after seeing **2^{36}** bytes of output)
- **eStream** project (November 2004 – May 2008) chosen a portfolio of ciphers: **HC-128, Grain v1, Rabbit, MICKEY v2, Salsa20/12, Trivium, SOSEMANUK.**

Salsa 20

One of the winners of the **eStream** competition.

Author: Dan Bernstein.

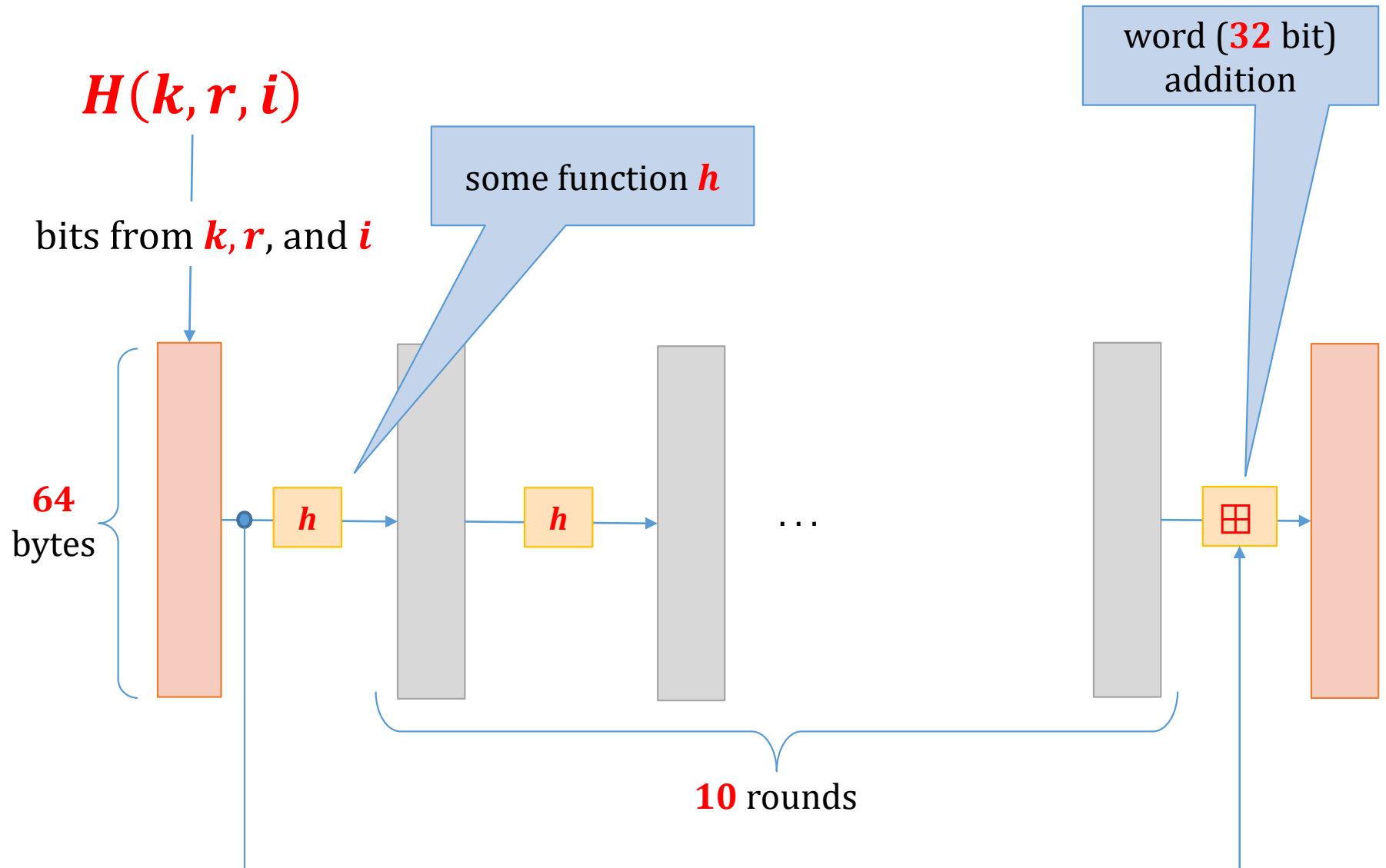
Very efficient both in **hardware** and in **software**.

key k
(size: **256** bits)

$\text{Salsa20}(k, r) := H(k, r, 0) || H(k, r, 1) || \dots$

nonce r
(size: **64** bits)

How is H defined?



Benchmarks

Algorithm	MiB/Second	Cycles Per Byte	Microseconds to Setup Key and IV	Cycles to Setup Key and IV
Salsa20/12	643	2.7	0.483	884
Sosemanuk	727	2.4	1.240	2269
RC4	126	13.9	2.690	4923

<https://www.cryptopp.com/benchmarks.html>

"All were coded in C++, compiled with Microsoft Visual C++ 2005 SP1 (whole program optimization, optimize for speed), and ran on an Intel Core 2 1.83 GHz processor under Windows Vista in 32-bit mode. x86/MMX/SSE2 assembly language routines were used for integer arithmetic, AES, VMAC, Sosemanuk, Panama, Salsa20, SHA-256, SHA-512, Tiger, and Whirlpool"

Is there an alternative to the
stream ciphers?

Yes!

the **block ciphers**

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