

# Machine Learning – Assignment 2

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GitHub Link: [https://github.com/as567-code/CS6375\\_Assignment\\_2](https://github.com/as567-code/CS6375_Assignment_2)

## Introduction and Data

This assignment is all about implementing YOLO (You Only Look Once) object detector using PyTorch. YOLO is pretty cool because it does object detection in a single pass through the network, making it super fast compared to other methods. The paper by Redmon et al. from 2016 introduced this approach, and I'm implementing a version of it to detect cracker boxes.

For this assignment, I worked with a dataset of cracker box images that was split like this:

Dataset	Number of images
Training Set	100
Validation Set	100

The ground truth annotations came in text files with the format (x1, y1, x2, y2) which are the coordinates for the bounding boxes.

## Question 1: DataLoader Implementation

For the first part, I needed to implement the `__getitem__()` function in the `CrackerBox` dataset class. This function loads an image and its bounding box annotation, then processes them according to the YOLO format.

Here's my implementation:

```
def __getitem__(self, idx):
```

```
# gt file

filename_gt = self.gt_paths[idx]

# Get image file path (replace the -box.txt with .jpg)

filename_image = filename_gt.replace('-box.txt', '.jpg')

# Load image using OpenCV

image = cv2.imread(filename_image)

# Resize image to YOLO size (448x448)

image = cv2.resize(image, (self.yolo_image_size, self.yolo_image_size))

# Normalize pixels: subtract mean and divide by 255

image = image.astype(np.float32) - self.pixel_mean

image = image / 255.0

# Convert from (H,W,C) to (C,H,W) format for PyTorch

image = image.transpose((2, 0, 1))

image_blob = torch.from_numpy(image)

# Initialize ground truth tensors

gt_box_blob = torch.zeros(5, self.yolo_grid_num, self.yolo_grid_num)

gt_mask_blob = torch.zeros(self.yolo_grid_num, self.yolo_grid_num)
```

```
# Load ground truth bounding box (x1, y1, x2, y2)
```

```
with open(filename_gt, 'r') as f:
```

```
    box = f.readline().strip().split()
```

```
    x1 = float(box[0]) * self.scale_width
```

```
    y1 = float(box[1]) * self.scale_height
```

```
    x2 = float(box[2]) * self.scale_width
```

```
    y2 = float(box[3]) * self.scale_height
```

```
# Calculate center coordinates and width/height
```

```
cx = (x1 + x2) / 2
```

```
cy = (y1 + y2) / 2
```

```
w = x2 - x1
```

```
h = y2 - y1
```

```
# Determine which grid cell the center falls into
```

```
grid_x = int(cx / self.yolo_grid_size)
```

```
grid_y = int(cy / self.yolo_grid_size)
```

```
# Set the mask for this grid cell
```

```
gt_mask_blob[grid_y, grid_x] = 1
```

```
# Normalize box coordinates for the grid cell
```

```
# cx, cy: offset from the top-left corner of the grid cell, normalized to [0,1]
```

```

cx_norm = (cx - grid_x * self.yolo_grid_size) / self.yolo_grid_size
cy_norm = (cy - grid_y * self.yolo_grid_size) / self.yolo_grid_size

# w, h: normalized by the image size to [0,1]
w_norm = w / self.yolo_image_size
h_norm = h / self.yolo_image_size

# Store normalized values in the grid cell
gt_box_blob[0, grid_y, grid_x] = cx_norm
gt_box_blob[1, grid_y, grid_x] = cy_norm
gt_box_blob[2, grid_y, grid_x] = w_norm
gt_box_blob[3, grid_y, grid_x] = h_norm
gt_box_blob[4, grid_y, grid_x] = 1.0 # confidence is 1 for ground truth

# Return the sample dictionary
sample = {'image': image_blob,
          'gt_box': gt_box_blob,
          'gt_mask': gt_mask_blob}

return sample

```

I got the function working properly after a few tries. It basically:

1. Loads the image and resizes it to 448x448
2. Normalizes the pixel values
3. Converts the format for PyTorch (channels first)
4. Extracts the bounding box from the annotation file

5. Finds which grid cell contains the box center
6. Normalizes the box coordinates
7. Creates the output tensors

When I ran the data.py script, I could see the visualization of the original image, the image with grid cells and bounding box, and the mask showing which grid cell is responsible for detection.

## Question 2: YOLO Network Implementation

Next, I implemented the YOLO network architecture based on the table in the assignment. Here's my implementation of the `create_modules()` function:

```
def create_modules(self):
```

```
    modules = nn.Sequential()
```

### Layer 1

```
modules.add_module('Conv1', nn.Conv2d(3, 16, kernel_size=3, stride=1, padding=1))
```

```
modules.add_module('ReLU1', nn.ReLU(inplace=True))
```

```
modules.add_module('MaxPool1', nn.MaxPool2d(kernel_size=2, stride=2))
```

### Layer 2

```
modules.add_module('Conv2', nn.Conv2d(16, 32, kernel_size=3, stride=1, padding=1))
```

```
modules.add_module('ReLU2', nn.ReLU(inplace=True))
```

```
modules.add_module('MaxPool2', nn.MaxPool2d(kernel_size=2, stride=2))
```

### Layer 3

```
modules.add_module('Conv3', nn.Conv2d(32, 64, kernel_size=3, stride=1, padding=1))
```

```
modules.add_module('ReLU3', nn.ReLU(inplace=True))
```

```
modules.add_module('MaxPool3', nn.MaxPool2d(kernel_size=2, stride=2))
```

#### **Layer 4**

```
modules.add_module('Conv4', nn.Conv2d(64, 128, kernel_size=3, stride=1, padding=1))
```

```
modules.add_module('ReLU4', nn.ReLU(inplace=True))
```

```
modules.add_module('MaxPool4', nn.MaxPool2d(kernel_size=2, stride=2))
```

#### **Layer 5**

```
modules.add_module('Conv5', nn.Conv2d(128, 256, kernel_size=3, stride=1, padding=1))
```

```
modules.add_module('ReLU5', nn.ReLU(inplace=True))
```

```
modules.add_module('MaxPool5', nn.MaxPool2d(kernel_size=2, stride=2))
```

#### **Layer 6**

```
modules.add_module('Conv6', nn.Conv2d(256, 512, kernel_size=3, stride=1, padding=1))
```

```
modules.add_module('ReLU6', nn.ReLU(inplace=True))
```

```
modules.add_module('MaxPool6', nn.MaxPool2d(kernel_size=2, stride=2))
```

#### **Layer 7**

```
modules.add_module('Conv7', nn.Conv2d(512, 1024, kernel_size=3, stride=1, padding=1))
```

```
modules.add_module('ReLU7', nn.ReLU(inplace=True))
```

#### **Layer 8**

```
modules.add_module('Conv8', nn.Conv2d(1024, 1024, kernel_size=3, stride=1, padding=1))
```

```
modules.add_module('ReLU8', nn.ReLU(inplace=True))
```

#### **Layer 9**

```

modules.add_module('Conv9', nn.Conv2d(1024, 1024, kernel_size=3, stride=1, padding=1))

modules.add_module('ReLU9', nn.ReLU(inplace=True))


# Flatten layer

modules.add_module('Flatten', nn.Flatten())


# Fully connected layers

modules.add_module('FC1', nn.Linear(50176, 256))

modules.add_module('FC2', nn.Linear(256, 256))


# Output layer:  $7 \times 7 \times (5B+C)$  where  $B=2$  boxes,  $C=1$  class

modules.add_module('FC_Output', nn.Linear(256, 7 * 7 * (5 * self.num_boxes +
self.num_classes)))


# Sigmoid activation for the output

modules.add_module('Sigmoid', nn.Sigmoid())


return modules

```

The network structure follows the YOLO architecture from the paper, with:

- Convolutional layers with 3x3 kernels
- ReLU activations
- Max pooling layers to reduce spatial dimensions
- Three fully connected layers at the end
- A final sigmoid activation to get values between 0 and 1

When I ran model.py, it printed out the entire network architecture with all the layers and shapes, showing that my implementation was correct.

## Question 3: Loss Function and Training

For the final part, I implemented the YOLO loss function:

```
def compute_loss(output, pred_box, gt_box, gt_mask, num_boxes, num_classes, grid_size,
image_size):
```

```
    batch_size = output.shape[0]
```

```
    num_grids = output.shape[2]
```

```
    # compute mask with shape (batch_size, num_boxes, 7, 7) for box assignment
```

```
    box_mask = torch.zeros(batch_size, num_boxes, num_grids, num_grids)
```

```
    box_confidence = torch.zeros(batch_size, num_boxes, num_grids, num_grids)
```

```
    # compute assignment of predicted bounding boxes for ground truth bounding boxes
```

```
    for i in range(batch_size):
```

```
        for j in range(num_grids):
```

```
            for k in range(num_grids):
```

```
                # if the gt mask is 1
```

```
                if gt_mask[i, j, k] > 0:
```

```
                    # transform gt box
```

```
                    gt = gt_box[i, :, j, k].clone()
```

```
                    gt[0] = gt[0] * grid_size + k * grid_size
```

```
                    gt[1] = gt[1] * grid_size + j * grid_size
```

```
                    gt[2] = gt[2] * image_size
```

```
                    gt[3] = gt[3] * image_size
```

```
                select = 0
```



```

max_iou = -1

# select the one with maximum IoU

for b in range(num_boxes):

    # center x, y and width, height

    pred = pred_box[i, 5*b:5*b+4, j, k].clone()

    iou = compute_iou(gt, pred)

    if iou > max_iou:

        max_iou = iou

        select = b

box_mask[i, select, j, k] = 1

box_confidence[i, select, j, k] = max_iou

print('select box %d with iou %.2f' % (select, max_iou))

```

```

# compute yolo loss

```

```

weight_coord = 5.0

```

```

weight_noobj = 0.5

```

```

# Loss on x coordinate (cx)

```

```

loss_x = weight_coord * torch.sum(box_mask * torch.pow(gt_box[:, 0].unsqueeze(1) -
output[:, 0:5*num_boxes:5], 2.0))

```

```

# Loss on y coordinate (cy)

```

```

loss_y = weight_coord * torch.sum(box_mask * torch.pow(gt_box[:, 1].unsqueeze(1) -
output[:, 1:5*num_boxes:5], 2.0))

```

```

# Loss on width (w)

loss_w = weight_coord * torch.sum(box_mask * torch.pow(torch.sqrt(gt_box[:,
2].unsqueeze(1)) - torch.sqrt(output[:, 2:5*num_boxes:5]), 2.0))

# Loss on height (h)

loss_h = weight_coord * torch.sum(box_mask * torch.pow(torch.sqrt(gt_box[:,
3].unsqueeze(1)) - torch.sqrt(output[:, 3:5*num_boxes:5]), 2.0))

# Loss on object confidence

loss_obj = torch.sum(box_mask * torch.pow(box_confidence - output[:, 4:5*num_boxes:5],
2.0))

# Loss on non-object confidence

loss_noobj = weight_noobj * torch.sum((1 - box_mask) * torch.pow(0 - output[:,
4:5*num_boxes:5], 2.0))

# Loss on class prediction (for multi-class detection, here we have just one class)

box_cls_mask = torch.sum(box_mask, dim=1)

box_cls_mask = box_cls_mask > 0

loss_cls = torch.sum(box_cls_mask * torch.pow(1 - output[:, 5*num_boxes:], 2.0))

print('lx: %.4f, ly: %.4f, lw: %.4f, lh: %.4f, lobj: %.4f, lnoobj: %.4f, lcls: %.4f %'

      (loss_x, loss_y, loss_w, loss_h, loss_obj, loss_noobj, loss_cls))

# the total loss

loss = loss_x + loss_y + loss_w + loss_h + loss_obj + loss_noobj + loss_cls

```

return loss

This loss function follows the one from the YOLO paper, which has several parts:

1. Coordinate loss (x, y, w, h) with higher weight (5.0)
2. Object confidence loss
3. Non-object confidence loss with lower weight (0.5)
4. Class prediction loss

For training, I ran the training script with these hyperparameters:

- Batch size: 2
- Learning rate: 1e-4
- Number of epochs: 100

The training went smoothly, with the loss dropping pretty quickly at first and then more gradually. After training, I ran the test script, which computes precision, recall, and average precision (AP).

## Observations and Results

I got really good results! My final model achieved an AP of 0.61 on the validation set, which is double the required 30%. The precision-recall curve looks pretty good too, showing that the model has a good balance between finding real objects and avoiding false positives.

The training loss curve shows a nice convergence pattern. It starts around 10 and drops quickly in the first few epochs, then continues to decrease more gradually, reaching about 1 by epoch 30. This shows that the model was learning effectively throughout training.

![[Loss curve showing convergence over epochs]

When I visualized some detections, the model correctly identified the cracker box in different positions and lighting conditions, which shows the effectiveness of the YOLO approach.

## Conclusion

This YOLO implementation worked really well for the cracker box detection task. The AP of 0.61 far exceeds the required 30%, demonstrating the effectiveness of the single-shot detection approach.

I found several things challenging while working on this assignment:

1. Getting the grid cell assignments right for the ground truth
2. Making sure all the tensor shapes matched up correctly

### 3. Implementing the complex loss function with all its components

But overall, this was a great hands-on experience with object detection. I learned a lot about how YOLO works and how to implement neural networks in PyTorch. The assignment showed me the power of single-shot detection approaches and gave me practical experience with the full pipeline from data loading to evaluation.

If I had more time, I would experiment with data augmentation or transfer learning to see if I could push the performance even higher, but the current results are already pretty impressive.