Contents

1 Math

1.1 快速🄵

```
//x^y % p
int func(int x,int y,int p){
  int res = 1;
  while(y != 0){
    if(y%2==1){
      res *= x;
      res %=p;
    }
    x *= x;
    y /= 2;// 5^8 => (5^2)^4
    x %= p;//((5^2) % 7)^4
  }
  return res;
}
```

1.2 擴展歐基里德

```
int gcd(int a, int b)
{
  return b == 0 ? a : gcd(b, a % b);
}

int lcm(int a, int b)
{
  return a * b / gcd(a, b);
}

pair<int, int> ext_gcd
    (int a, int b) //擴展歐幾里德 ax+by = gcd(a,b)
{
  if (b == 0)
    return {1, 0};
  if (a == 0)
    return {0, 1};
  int x, y;
  tie(x, y) = ext_gcd(b % a, a);
  return make_pair(y - b * x / a, x);
}
```