



Code Exercise: Frontend Web Developer

DIRECTIONS

Check out klaviyo.com/features/integrations. This exercise is to build a very basic version of this interaction using the trimmed down wireframes below.

Don't worry about matching colors and fonts exactly to the wireframes, but feel free to add any additional ideas you have on how the user interactions should work. For example: what happens when you open a tile with one already open?

We're interested in learning about what you did, so please walk us through your thinking!

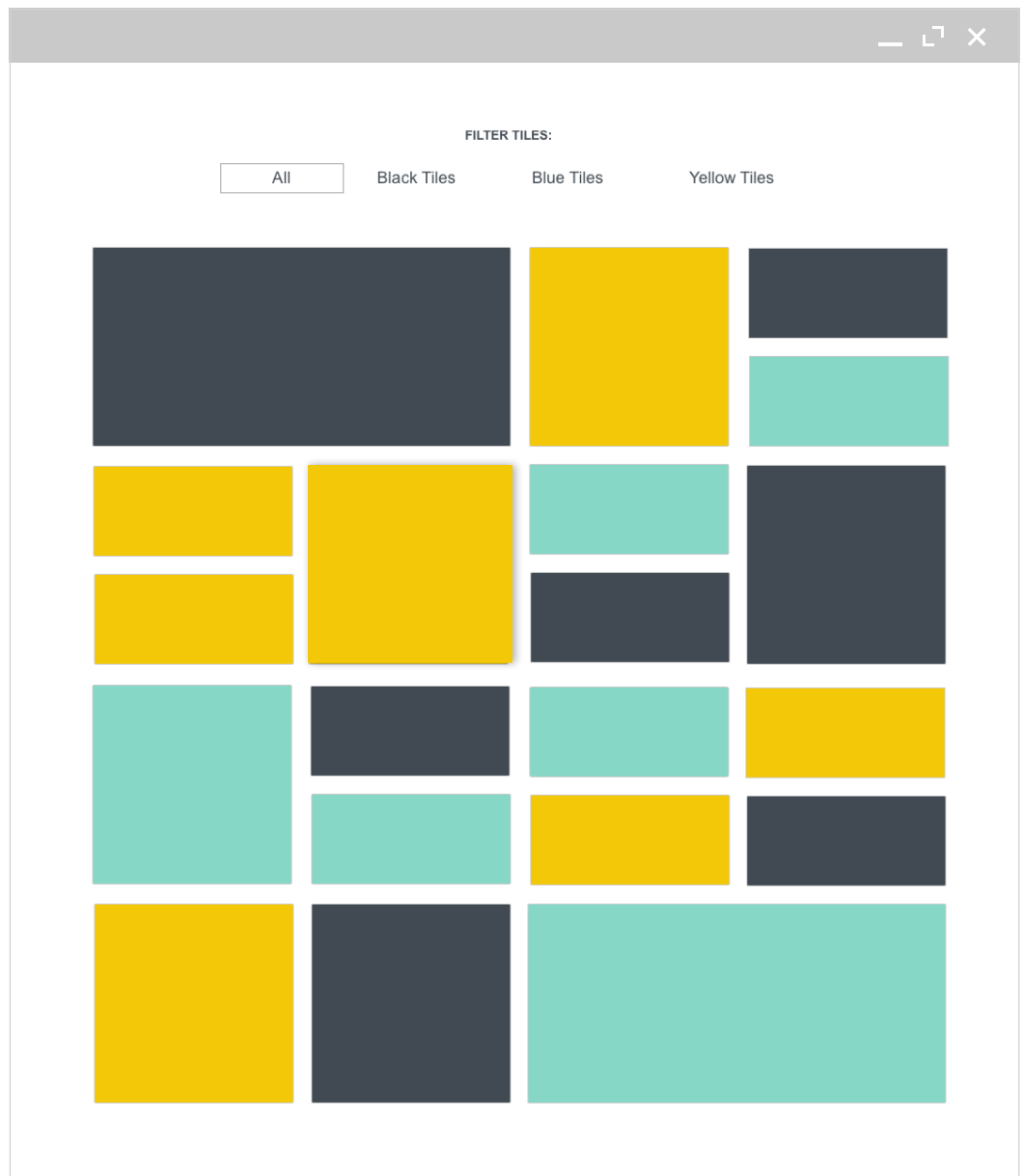
WITH BLOCKS UNFILTERED (DEFAULT STATE):

INTERACTION NOTES:

A user should be able to filter the blocks by color using the menu.

There are 3 block sizes.

When you hover on a tile there is a drop shadow.



WITH TILE OPEN:

INTERACTION NOTES:

A user should be able to open the squares by clicking on them. But can only close the squares by clicking on the X.

Once opened the tile has text in it. Don't worry about what the text says or how it's styled. It's okay if it's just gibberish.

