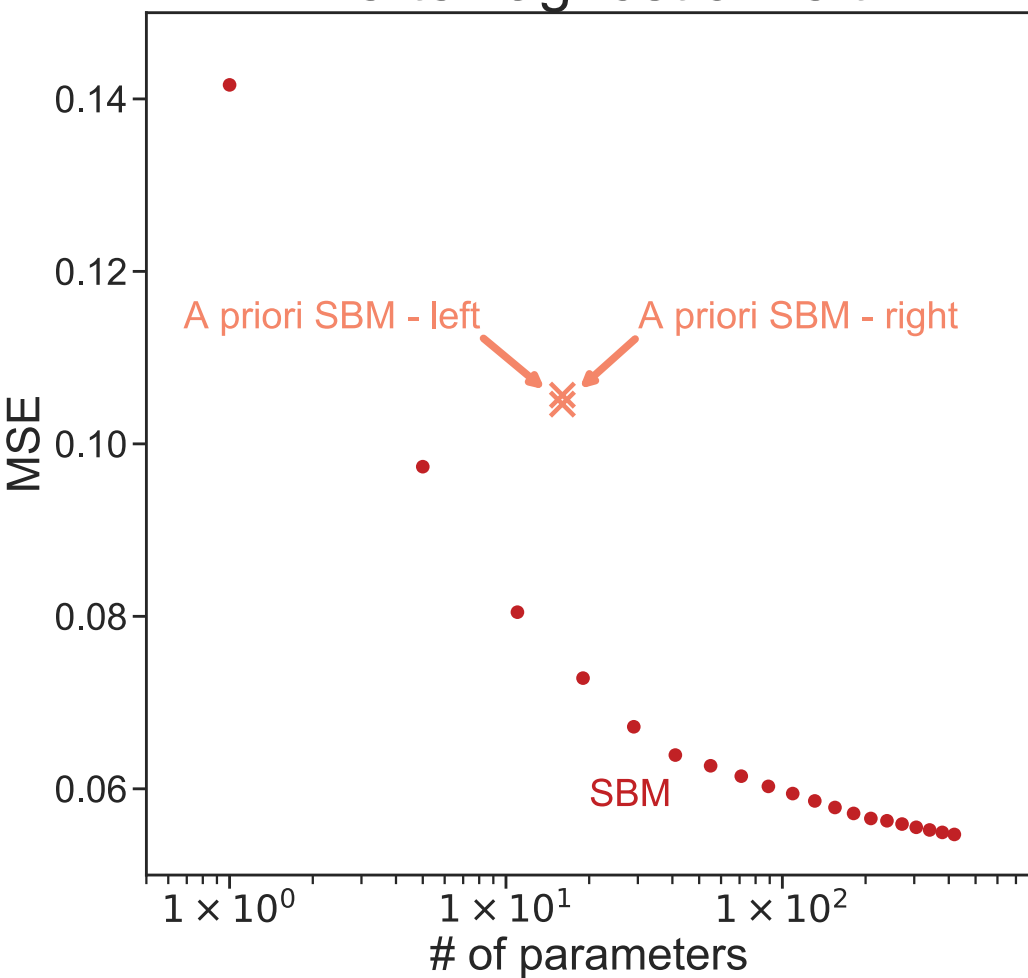


Vertex agnostic - left



Vertex agnostic - right

