

Tasks that completed by each team member so far are as follows:

- Sima Kazemi: Implementing the classes for human enemies.
- Kian Janbozorgi: Implementing the classes for consumable items.
- Mohsen Zekavat: Implementing the classes for passive items and throwable items.
- Asa Bayat: Implementing the classes for characters, player and zombie enemies.

Tasks that will complete by each team member until April 7th:

- Sima Kazemi: Implementing fight with human enemies.
- Kian Janbozorgi: Implementing the inventory.
- Mohsen Zekavat: Implementing the shop.
- Asa Bayat: Implementing fight with zombie enemies.

So far, we haven't had any issues.