DevOpsDays Houston 2020 Health and Safety Update

June 13, 2020

Hello all,

Given the continued uncertainty of the COVID-19 situation and the evolving corporate policies prohibiting or restricting travel or participation in large events, the organizers of DevOpsDays Houston have decided to cancel the 2020 event, previously rescheduled to August 18-19, 2020. We plan to resume our normal event in April 2021.

DevOpsDay Houston is a non-profit, community-run event and we use all the collected funds to pay for the venue, food, AV, suppliers, deposits, etc. We have made a number of non-refundable deposits for the 2020 event, and are working with our venues and suppliers to transfer them to the 2021 event.

With that in mind, we would like to offer the following:

[For attendees] We will begin refunding ticket(s) on June 15, 2020. Please, stay in touch with us (via web site and social media) for ticket sales to our 2021 event, later in the year.

[For speakers] We would like to thank you for your wonderful submissions. We will open a new PaperCall in late 2020 and with your help we will create a new program for the 2021 event with content that allows Houston to continue to adapt and thrive.

[For sponsors] It is our official stance that sponsorship fees are non-refundable. DevOpsDays is a worldwide series of not-for-profit, community-run events. The Houston DevOpsDays conference is not backed by any company or organization and is organized and coordinated by volunteers. We use all the collected funds to put on the event. Whereas our official stance is to not refund sponsorship funds, sponsors can request to be put on a refund list. If DevOpsDays Houston is able to sell out 2021 sponsorships, then we will be in a better position to talk about making a partial refund. This is our best effort to do the right thing. But we wanted to be clear in stating that we cannot commit to refunds in any way.

Watch our Web site, follow us on LinkedIn or Twitter at @DevOpsDaysHTown for updates.

DevOpsDays Houston 2020 Organizing Committee