Supervised Learning BCSE3066

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The Badges Game

+ Naoki Abe

- Eric Baum

Background:

- Pre-registered attendees at the 1994 Machine Learning Conference received a name badge labeled with a "+" or "-"
- The label is based only upon the name
- There are 294 examples (210 positive and 84 negative)

What function was used to generate the +/- labeling?

Training Data

- + Naoki Abe
- Myriam Abramson
- + David W. Aha
- + Kamal M. Ali
- Eric Allender
- + Dana Angluin
- Chidanand Apte
- + Minoru Asada
- + Lars Asker
- + Javed Aslam
- + Jose L. Balcazar
- Cristina Baroglio

- + Peter Bartlett
- Eric Baum
- + Welton Becket
- Shai Ben-David
- + George Berg
- + Neil Berkman
- + Malini Bhandaru
- + Bir Bhanu
- + Reinhard Blasig
- Avrim Blum
- Anselm Blumer
- + Justin Boyan

- + Carla E. Brodley
- + Nader Bshouty
- Wray Buntine
- Andrey Burago
- + Tom Bylander
- + Bill Byrne
- Claire Cardie
- + John Case
- + Jason Catlett
- Philip Chan
- Zhixiang Chen
- Chris Darken

+ Martinch Krikis + Naoki Abe - Myriam Abramson + David W. Aha - Stephen Kwek - Eric Allender + Kamal M. Ali + Dana Angluin - Steffen Lange + Minoru Asada - Chidanand Apte + Lars Asker + Javed Aslam + Haralabos Athanassiou + Jose L. Balcazar + Wee Sun Lee + Timothy P. Barber + Michael W. Barley - Cristina Baroglio - Charles X. Ling + Peter Bartlett - Eric Baum + Welton Becket - Phil Long - Shai Ben-David + George Berg + Neil Berkman + Rich Maclin + Yishav Mansour + Malini Bhandaru + Bir Bhanu + Reinhard Blasig - Oded Maron - Avrim Blum - Anselm Blumer + Justin Boyan + Carla E. Brodley + Nader Bshouty - Wray Buntine + Toshiyasu Matsushima - R. Andrew McCallum - Andrey Burago + Tom Bylander + Bill Byrne - Claire Cardie + John Case + Michael A. mevstel + Richard A. Caruana + Tom M. Mitchell + Jason Catlett + Nicolo Cesa-Bianchi - Philip Chan + Mark Changizi + Pang-Chieh Chen - Zhixiang Chen - Andrew W. Moore - Steve A. Chien - Stephen Muggleton + Wan P. Chiang + Jeffery Clouse + William Cohen + David Cohn - Clare Bates Congdon + Filippo Neri + Nikolay Nikolaev - Antoine Cornueiols + Mark W. Craven + Robert P. Daley + Dan Oblinger + Lindley Darden - Chris Darken - Bhaskar Dasgupta - Brian D. Davidson - Olivier De Vel + David W. Opitz + Michael de la Maza - Scott E. Decatur + Gerald F. DeJong + Kan Deng - Ed Pednault - Thomas G. Dietterich + Michael J. Donahue + George A. Drastal + Aurora Perez + Harris Drucker - Chris Drummond + Hal Duncan - Krishnan Pillaipakkamnatt - Thomas Ellman + Lorien Y. Pratt + Tapio Elomaa + Susan L. Epstein + Bob Evans - Claudio Facchinetti + Tom Fawcett - J. R. Ouinlan - Usama Fayyad + Aaron Feigelson + Nicolas Fiechter - R. Bharat Rao + David Finton + John Fischer + Paul Fischer + Michael Redmond + Seth Flanders + Lance Fortnow - Ameur Foued + Ronald L. Rivest + Judy A. Franklin + Yoav Freund + Johannes Furnkranz + Robert S. Roos + Jean Gabriel Ganascia + Merrick L. Furst + William Gasarch + Dan Roth + Ricard Gavalda + Melinda T. Gervasio + Yolanda Gil - Stuart Russell + David Gillman - Attilio Giordana + Kate Goelz + William Sakas + Paul W. Goldberg + Sally Goldman + Diana Gordon - Claude Sammut + Geoffrey Gordon + Jonathan Gratch + Leslie Grate + Mark Schwabacher + William A. Greene + Russell Greiner + Marko Grobelnik + Sebastian Seung + Tal Grossman + Margo Guertin + Tom Hancock + Daniel L. Silver + Earl S. Harris Jr. + David Haussler + Matthias Heger + Mona Singh + Lisa Hellerstein + David Helmbold + Daniel Hennessy + David B. Skalak + Haym Hirsh + Jonathan Hodgson + Robert C. Holte + Donna Slonim + Jiarong Hong - Chun-Nan Hsu + Kazushi Ikeda + Von-Wun Soo + Masavuki Inaba - Drago Indiic + Nitin Indurkhva - Frank Stephan + Jeff Jackson + Sanjay Jain + Wolfgang Janko + Joe Suzuki - Klaus P. Jantke + Nathalie Japkowicz + George H. John - Irina Tchoumatchenko + Leslie Pack Kaelbling + Randolph Jones + Michael I. Jordan + Tatsuo Unemi + Bala Kalvanasundaram - Thomas E. Kammever - Grigoris Karakoulas + Karsten Verbeurgt + Michael Kearns + Neela Khan + Roni Khardon + Manfred Warmuth + Dennis F. Kibler + Jorg-Uwe Kietz - Efim Kinber - Thomas Wengerek - Jyrki Kivinen - Emanuel Knill - Craig Knoblock + Robert Williamson + Ron Kohavi + Pascal Koiran + Moshe Koppel + Takefumi Yamazaki

- Stefan Kramer

- Thomas Zeugmann

+ Matevz Kovacic

+ Daniel Kortenkamp

+ Wai Lam + Ken Lang + Pat Langley + Mary Soon Lee + Moshe Leshno + Long-Ji Lin + Michael Littman + David Loewenstern + Wolfgang Maass - Bruce A. MacDonald - Sridhar Mahadevan - J. Jeffrey Mahoney + Mario Marchand - Shaul Markovitch + Maja Mataric + David Mathias - Stan Matwin - Eddy Mayoraz - L. Thorne McCarty - Alexander M. Mevstel - Steven Minton + Nina Mishra + Dunja Mladenic + David Montgomery + Johanne Morin + Hiroshi Motoda + Patrick M. Murphy - Sreerama K. Murthy - Craig Nevill-Manning - Andrew Y. Ng - Steven W. Norton + Joseph O'Sullivan - Arlindo Oliveira + Jong-Hoon Oh + Sandra Panizza + Barak A. Pearlmutter + Jing Peng + Fernando Pereira + Bernhard Pfahringer + David Pierce + Roberto Piola + Leonard Pitt - Armand Prieditis + Foster J. Provost + John Rachlin + Vijay Raghavan - Priscilla Rasmussen + Joel Ratsaby + Patricia J. Riddle + Lance Riley + Huw Roberts + Dana Ron + Justinian Rosca + John R. Rose + James S. Royer + Ronitt Rubinfeld + Lorenza Saitta + Yoshifumi Sakai + Marcos Salganicoff - Steven Salzberg + Cullen Schaffer + Robert Schapire + Michele Sebag + Gary M. Selzer - Arun Sharma + Jude Shavlik - Glenn Silverstein + Yoram Singer + Satinder Pal Singh + Kimmen Sjolander + Sean Slattery + Robert Sloan + Carl H. Smith + Sonya Snedecor - Thomas G. Spalthoff + Mark Staley + Mandayam T. Suraj + Richard S. Sutton - Prasad Tadepalli + Hiroshi Tanaka - Brian Tester - Chen K. Tham - Lyle H. Ungar + Paul Utgoff + Paul Vitanyi + Xuemei Wang + Gary Weiss - Sholom Weiss - Bradlev L. Whitehall - Alma Whitten + Janusz Wnek + Kenji Yamanishi + Holly Yanco + John M. Zelle + Jean-Daniel Zucker + Darko Zupanic

- Eyal Kushilevitz

+ Martin Kummer

Test Data

- ? Shivani Agarwal
- ? Chris Callison-Burch
- ? Eric Eaton
- ? Peter Stone
- ? Matthew Taylor

Labeled Test Data

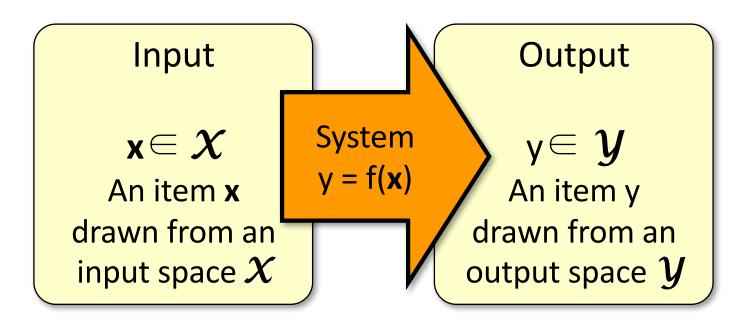
- Shivani Agarwal
- Chris Callison-Burch
- Eric Eaton
- + Peter Stone
- + Matthew Taylor

What is Learning?

- The Badges Game is an example of a key learning protocol: supervised learning
- First question: Are you sure you got it? Why?
- Issues:
 - Which problem was easier: prediction or modeling?
 - Representation
 - Problem setting
 - Background Knowledge
 - When did learning take place?

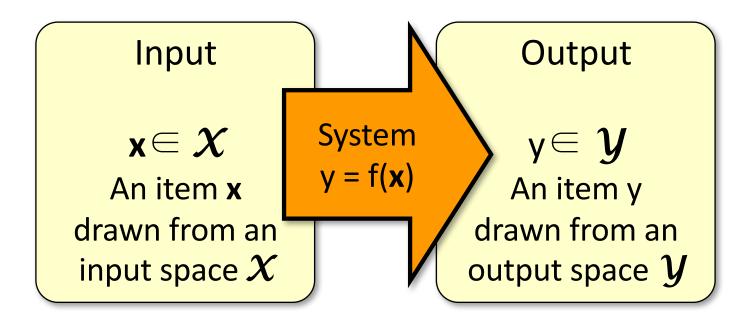
Algorithm: can you write a program that takes this data as input and predicts the label for your name?

Supervised Learning



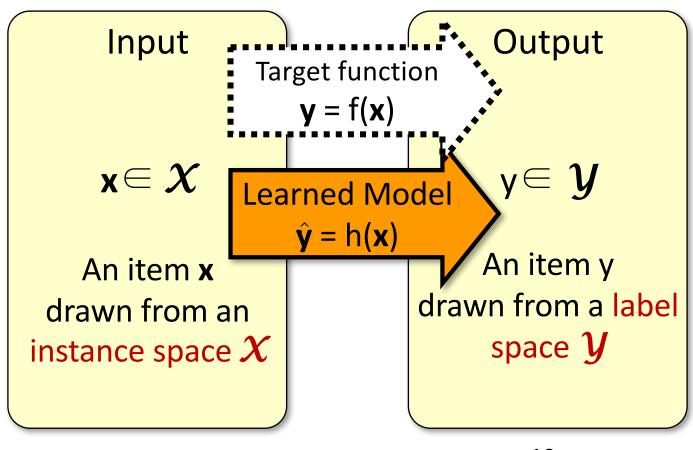
We consider systems that apply an unknown function f() to input items x and return an output y = f(x).

Supervised Learning

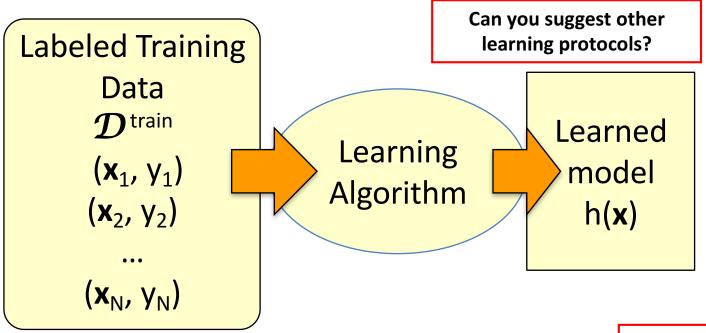


• In (supervised) machine learning, our goal is to learn a function h() from examples that approximates f()

Supervised learning



Supervised learning: Training



- Give the learner examples in $\mathcal{D}^{\mathsf{train}}$
- The learner returns a model h(x)

h(x) is the model we'll use in our application

Function Approximation

Problem Setting

- Set of possible instances $\mathcal X$
- Set of possible labels ${\mathcal Y}$
- Unknown target function $f: \mathcal{X} \to \mathcal{Y}$
- Set of function hypotheses $H = \{h \mid h : \mathcal{X} \to \mathcal{Y}\}$

Input: Training examples of unknown target function f $\{\langle \boldsymbol{x}_i, y_i \rangle\}_{i=1}^n = \{\langle \boldsymbol{x}_1, y_1 \rangle, \dots, \langle \boldsymbol{x}_n, y_n \rangle\}$

Output: Hypothesis $h \in H$ that best approximates f

Sample Dataset

- Columns denote features X_i
- Rows denote labeled instances $\langle {m x}_i, y_i
 angle$
- Class label denotes whether a tennis game was played

		Response			
	Outlook	Temperature	Humidity	Wind	Class
$\langle oldsymbol{x}_i, y_i angle$ (Sunny	Hot	High	Weak	No
	Sunny	Hot	High	Strong	No
	Overcast	Hot	High	Weak	Yes
	Rain	Mild	High	Weak	Yes
	Rain	Cool	Normal	Weak	Yes
	Rain	Cool	Normal	Strong	No
	Overcast	Cool	Normal	Strong	Yes
	Sunny	Mild	High	Weak	No
	Sunny	Cool	Normal	Weak	Yes
	Rain	Mild	Normal	Weak	Yes
	Sunny	Mild	Normal	Strong	Yes
	Overcast	Mild	High	Strong	Yes
	Overcast	Hot	Normal	Weak	Yes
	Rain	Mild	High	Strong	No

Supervised learning: Testing

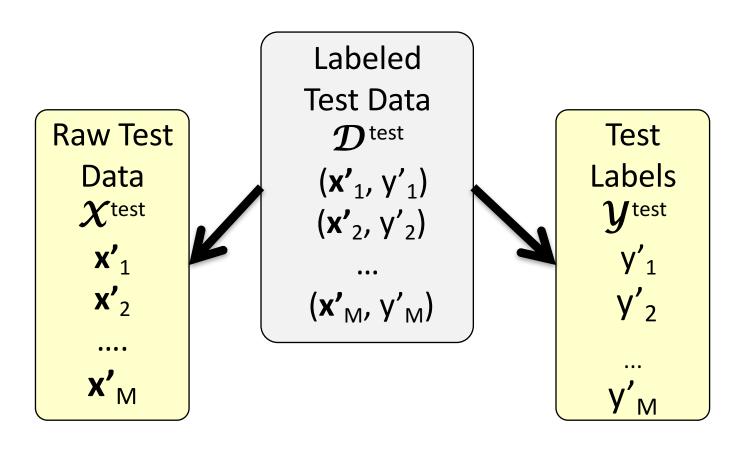
Labeled
Test Data
$$\mathcal{D}^{\text{test}}$$

$$(\mathbf{x'}_1, \mathbf{y'}_1)$$

$$(\mathbf{x'}_2, \mathbf{y'}_2)$$
...
$$(\mathbf{x'}_M, \mathbf{y'}_M)$$

Reserve some labeled data for testing

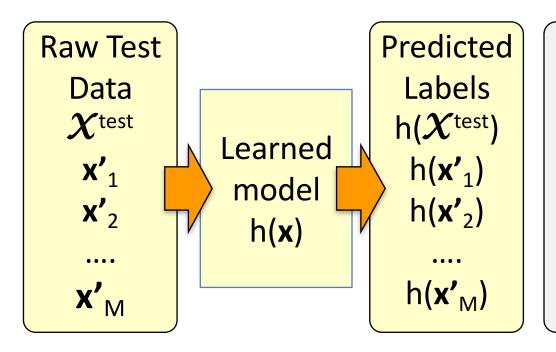
Supervised learning: Testing



Supervised learning: Testing

- Apply the model to the raw test data
- Evaluate by comparing predicted labels against the test labels

Can you use the test data otherwise?





Supervised Learning: Examples

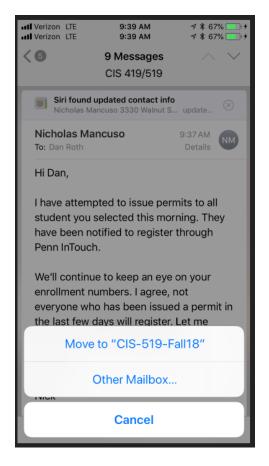
- Disease diagnosis
 - x: Properties of patient (symptoms, lab tests)
 - f : Disease (or maybe: recommended therapy)
- Part-of-Speech tagging
 - x: An English sentence (e.g., The can will rust)
 - f: The part of speech of a word in the sentence
- Face recognition
 - x: Bitmap picture of person's face
 - f : Name the person (or maybe: a property of)
- Automatic Steering
 - x: Bitmap picture of road surface in front of car
 - f: Degrees to turn the steering wheel

Many problems that do not seem like classification problems can be decomposed into classification problems.

Key Issues in Machine Learning

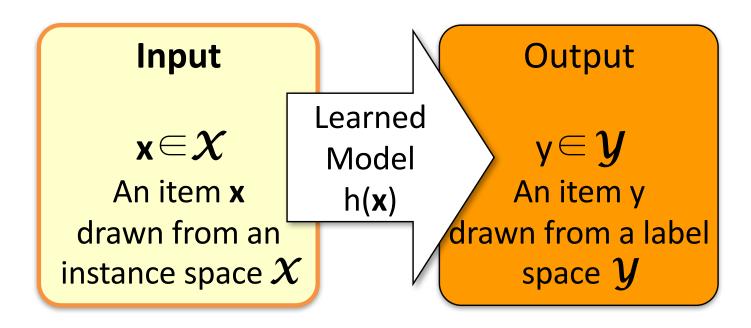
- Modeling
 - How to formulate application problems as machine learning problems?
 - How to represent the data?
 - Learning Protocols (where is the data & labels coming from?)
- Representation
 - What functions should we learn (hypothesis spaces) ?
 - How to map raw input to an instance space?
 - Any rigorous way to find these? Any general approach?
- Algorithms
 - What are good algorithms?
 - How do we define success?
 - Generalization vs. overfitting
 - The computational problem

Using supervised learning



- What is our instance space?
 - What kind of features are we using?
- What is our label space?
 - What kind of learning task are we dealing with?
- What is our hypothesis space?
 - What kind of functions (models) are we learning?
- What learning algorithm do we use?
 - How do we learn the model from the labeled data?
- What is our loss function/evaluation metric?
 - How do we measure success? What drives learning?

1. The instance space $oldsymbol{\mathcal{X}}$



Designing an appropriate instance space Xis crucial for how well we can predict y.

1. The instance space $oldsymbol{\mathcal{X}}$

- When we apply machine learning to a task, we first need to define the instance space X.
- Instances $x \in \mathcal{X}$ are defined by features:
 - Boolean features:
 - Is there a folder named after the sender?
 - Does this email contains the word 'class'?
 - Does this email contains the word 'waiting'?
 - Does this email contains the word 'class' and the word 'waiting'?
 - Numerical features:
 - How often does 'learning' occur in this email?
 - What long is email?
 - How many emails have I seen from this sender over the last day/week/month?
 - Bag of tokens
 - Just list all the tokens in the input

Does it add anything?

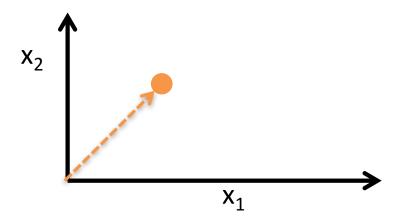
What's $\boldsymbol{\mathcal{X}}$ for the Badges game?

Possible features:

- Gender
- Name's country-of-origin
- Length of their first or last name
- Does the name contain letter 'x'?
- How many vowels does their name contain?
- Is the n-th letter a vowel?
- Does the name have the same number of vowels and consonants?

$oldsymbol{\mathcal{X}}$ as a vector space

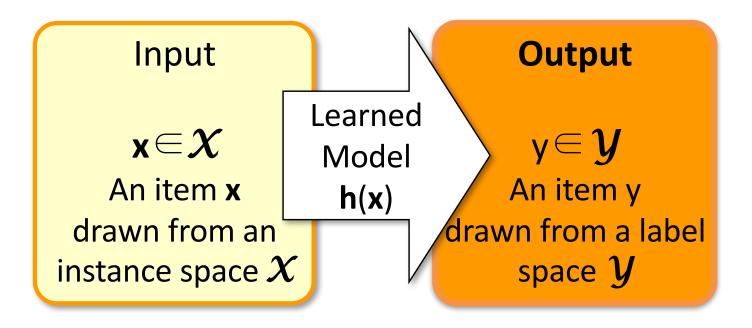
- $\boldsymbol{\mathcal{X}}$ is an N-dimensional vector space (e.g. \Re^{N})
 - Each dimension = one feature.
- Each **x** is a feature vector (hence the boldface **x**).
- Think of $\mathbf{x} = [\mathbf{x}_1 \dots \mathbf{x}_N]$ as a point in \mathbf{X} :



Good features are essential

- The choice of features is crucial for how well a task can be learned
 - In many application areas (language, vision, etc.), a lot of work goes into designing suitable features
 - This requires domain expertise
- Think about the badges game what if you were focusing on visual features?
- We can't teach you what specific features to use for your task
 - But we will touch on some general principles

2. The label space ${m y}$



• The label space ${m y}$ determines what kind of supervised learning task we are dealing with

Supervised learning tasks I

- Output labels y ⊆ Y are categorical:
 - Binary classification: Two possible labels
 - Multi-class classification: k possible labels
 - Output labels y∈Y are structured objects (sequences of labels,

parse trees, etc.)

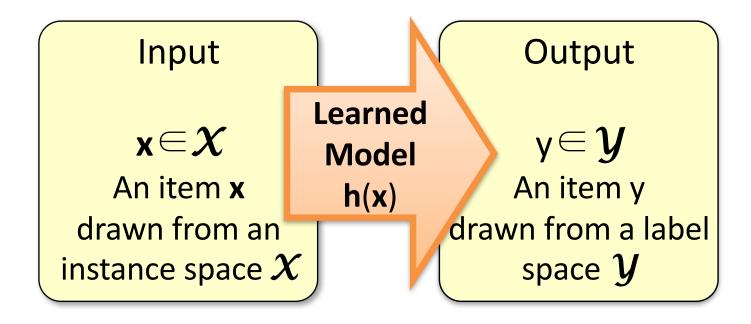
Structure learning



Supervised learning tasks II

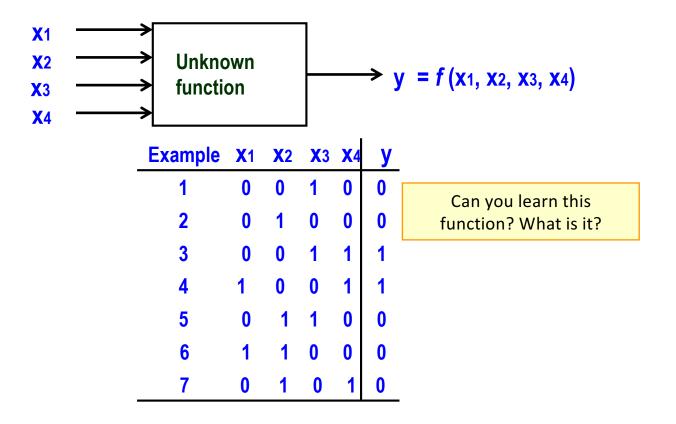
- Output labels y ⊆ Y are numerical:
 - Regression (linear/polynomial):
 - Labels are continuous-valued
 - Learn a linear/polynomial function f(x)
 - Ranking:
 - Labels are ordinal
 - Learn an ordering $f(x_1) > f(x_2)$ over input

3. The model h(x)



 We need to choose what kind of model we want to learn

A Learning Problem



Hypothesis Space

Complete Ignorance:

There are $2^{16} = 65536$ possible functions over four input features.

We can't figure out which one is correct until we've seen every possible input-output pair.

After observing seven examples we still have 2⁹ possibilities for f

Is Learning Possible?

Example	X 1	X 2	X 3	X 4	<u>Lv</u>
1	0	0	0	0	?
2	0	0	0	1	?
	0	0	1	0	0

- □ There are |Y||X| possible functions f(x) from the instance space X to the label space Y.
- Learners typically consider only a subset of the functions from X to Y, called the hypothesis space H . H ⊆ |Y| |X|

```
1 1 0 1 ?
1 1 1 0 ?
16 1 1 1 1 ?
```

General strategies for Machine Learning

- Develop flexible hypothesis spaces:
 - Decision trees, neural networks, nested collections.
 - Constraining the hypothesis space is done algorithmically
- Develop representation languages for restricted classes of functions:
 - Serve to limit the expressivity of the target models
 - E.g., Functional representation (n-of-m); Grammars; linear functions; stochastic models;
 - Get flexibility by augmenting the feature space
- In either case:
 - Develop algorithms for finding a hypothesis in our hypothesis space, that fits the data
 - And hope that they will generalize well

Key Issues in Machine Learning

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