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How to detect human presence to measure heart rate using AFE44xx ?



Rutvij Trivedi



Prodigy_190 points
Community Member

Other Parts Discussed in Thread: [AFE4490](#)

Hi all,

I have a query related to AFE4490 module.

I have tested the attached "PulseOxy.c" file to calculate heart rate using AFE4490 and it gives me very well values using the algorithm shown in this file.

Which i got it from

<http://www.ti.com/tool/TIDA-00010>



Now my query is when i take my finger from the module and put any other object , it does the same , i mean it count the HR using reflection and calculation.

So can any body help me to find a way in which it works only upon detection of human / living being and on other objects/non living being it discard the calculation ?

Please let me know if is there any documentation or any guidances are available on the same .

Also please let me know if i can provide any more details.

Thanks & Regards,

Rutvij



[0412.PulseOx_HRM.c](#)

[Fullscreen](#)

```
1  /*
2  * Copyright (C) 2013 University of Texas at Dallas
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```

[over 9 years ago](#)



[Amy Schnoor](#) [over 9 years ago](#)

[TI_Mastermind](#) 18285 points

Rutvij,

We have received your post and hope to have a response back to you soon.



[Rutvij Trivedi](#) [over 9 years ago in reply to Amy Schnoor](#)

[Prodigy](#) 190 points

Hi Amy Schnoor,

Thank you for the response.

Sooner favourable response would be greatly appreciable.

Thanks & Regards,

Rutvij.



[Rutvij Trivedi](#) [over 9 years ago in reply to Rutvij Trivedi](#)

[Prodigy](#) 190 points



Hello,

Is there any updates ?

Please let me know if any details from my side are missing.

Thanks & Regards,

Rutvij.



[Amy Schnoor](#) *over 9 years ago in reply to Rutvij Trivedi*

[TI_Mastermind](#) 18285 points

Rutvij,

We don't have any documentation on this, but you might be able to add a reference position (in codes or volts) in your firmware and if it hits that spot a human is detected. Just an idea, but you will need to figure out what that reference point might be.



[Rutvij Trivedi](#) *over 9 years ago in reply to Amy Schnoor*

[Prodigy](#) 190 points

Hi Amy Schnoor,

Thank you for the replay.

And apologies for asking again but I didn't understand the scenario you just explained so can you please elaborate it more ?

Also I have attached the sample code in the main question with its link , so if possible can you guide me from the code how it should be done ?

or what should be the procedure or any other way around .

That would be greatly helpful.

One more thing I want to add here is I have a AFE44xoSPO2EVM GUI and when I attach the EVM and put a finger on module I am getting sawtooth waveforms and using this same register settings in the above mentioned source code I am able to calculate the heart rate but in GUI using the same settings if instead of putting finger, now if I put any other object I am getting random waveforms which are not the SPO2(sawtooth) waveforms.

Thanks & Regards,

Rutvij.



[sadasivam arumugam](#) *over 8 years ago in reply to Amy Schnoor*

[Intellectual](#) 940 points

In reply to your answer. Kindly, tell me if we put a reference position in code or volts, either object can hit at the same rate as human do. is this valid?



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