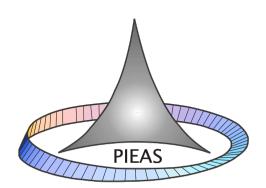
DATA STRUCTURES AND ALGORITHMS

Assignment # 2

Stack Using STL

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Statement

You have to implement Expression Evaluation System for space coordinate system $\langle x,y,z \rangle$ where x,y,z is of type real/float.

You must implement stack using STL. For driver/main function use expression, "(($\mathbf{A}+\mathbf{C})$ *($\mathbf{A}+\mathbf{C}/\mathbf{A}$))^ \mathbf{A})+ \mathbf{B} ". Lastly you must generate two tables as per slides 53 and 69 against above said expression. Use

A=<1,2,3>, B=<1.1,2.2,3.3> and C=<3.3,4.4,9.9> Also
$$+=, \\ -=, \\ /=, \\ *=, \\ ^*=, \\ ^<=.$$

Solution

Source Code

```
#include <iostream>
#include <conio.h>
#include <vector>
#include <math.h>
#include <string>
using namespace std;
template <class TV> class Node
{
public:
      TV data;
      Node <TV>*link;
      Node <TV>()
      {
      };
//We are using template so that character stack and vector stack can be
implemented simultaneously
template <class T> class Stack {
private:
      Node<T> *top = NULL;
```

```
public:
      Stack()
       {
              top = NULL;
       ~Stack()
       {
              delete top;
       bool isempty()
              if (top == NULL)
                     return true; else
                     return false;
       void push(T value)
              Node<T> *ptr = new Node<T>();
              ptr->data = value;
              ptr->link = top;
              top = ptr;
      T pop()
       {
              if (isempty())
                     cout << "Stack is Empty";</pre>
              else
              {
                     Node<T> *ptr = top;
                     top = top->link;
                     return ptr->data;
                     delete(ptr);
              }
       void showTop()
              if (isempty())
                     cout << "Stack is Empty";</pre>
              else {
                     for (int i = 0; i < 3; i++)
                            std::cout << top->data.at(i) << ' ';</pre>
              }
       }
      T sTop()
              if (isempty())
                     cout << "Stack is Empty";</pre>
              else
              {
                     return top->data;
       void displayStack()
              if (isempty())
                     cout << "Stack is Empty\n";</pre>
              else
              {
```

```
Node<T> *temp = top;
                    while (temp != NULL)
                           cout << "";
                           for (int i = 0; i < 3; i++)
                                  cout << "\t" << temp->data.at(i);
                           cout << "\t|";
                           temp = temp->link;
                    }
                    cout << "\n";</pre>
             }
      }
};
//operator precedence
int prec(char c)
{
      if (c == '^')
             return 3;
      else if (c == '*' || c == '/')
             return 2;
      else if (c == '+' || c == '-')
             return 1;
      else
             return -1;
//Function to convert Infix string to Postfix string
string infixToPostfix(string s)
      Stack <char> stackOfChar;
      stackOfChar.push('n');
      int 1 = s.length();
      string arrangedStack;
      for (int i = 0; i < 1; i++)</pre>
             if ((s[i] >= 'A' \&\& s[i] <= 'Z') || (s[i] >= 'A' \&\& s[i] <= 'Z'))
                    arrangedStack += s[i];
             else if (s[i] == '(')
                    stackOfChar.push('(');
             else if (s[i] == ')')
                    while (stackOfChar.sTop() != 'n' && stackOfChar.sTop() != '(')
                           char c = stackOfChar.sTop();
                           stackOfChar.pop();
                           arrangedStack += c;
                    if (stackOfChar.sTop() == '(')
                           char c = stackOfChar.sTop();
                           stackOfChar.pop();
                    }
                    while (stackOfChar.sTop() != 'n' && prec(s[i]) <=</pre>
prec(stackOfChar.sTop()))
                           char c = stackOfChar.sTop();
                           stackOfChar.pop();
```

```
arrangedStack += c;
                    }
                    stackOfChar.push(s[i]);
             }
      while (stackOfChar.sTop() != 'n')
             char c = stackOfChar.sTop();
             stackOfChar.pop();
             arrangedStack += c;
      cout << "infinix expression is: "<< arrangedStack << "\n\n";</pre>
      return arrangedStack;
}
int main()
{
      int choice, flag = 1;
      vector<double> A = \{1,2,3\}, B = \{1.1,2.2,3.3\}, C = \{3.3,4.4,9.9\},
ans{ 0,0,0 };
      Stack <char> ch;
      Stack <vector<double>> s;
      string expression = "((A-(B+C)*(A+C/A))^A)+B";
      string postfixExpression;
      postfixExpression = infixToPostfix(expression); //Conversion of Expression
from Infix to Postfix
      //Postfix String to char array conversion
      char e[16];
      for (int i = 0; i < sizeof(e); i++)</pre>
             e[i] = postfixExpression[i];
      //Postfix Array Evaluation
      cout << "Stack Flow:\n";</pre>
      for (int i = 0; i < 15; ++i)
             s.displayStack();
             if (e[i] == 'A')
                    s.push(A);
             else if (e[i] == 'B')
                    s.push(B);
             else if (e[i] == 'C')
                    s.push(C);
             else
                    vector<double> op1 = s.pop();
                    vector<double> op2 = s.pop();
                    switch (e[i])
                    {
                    case '+':
                           for (int i = 0; i < 3; i++) {
                                 op2[i] = op2[i] + op1[i];
                           s.push(op2);
                           break;
                    case '-':
                           for (int i = 0; i < 3; i++) {
                                  op2[i] = op2[i] - op1[i];
```

```
}
                     s.push(op2);
                     break;
              case '*':
                     for (int i = 0; i < 3; i++) {</pre>
                            op2[i] = op2[i] * op1[i];
                     s.push(op2);
                     break;
              case '/':
                     for (int i = 0; i < 3; i++) {
                            op2[i] = op2[i] / op1[i];
                     s.push(op2);
                     break;
              case '^':
                     for (int i = 0; i < 3; i++) {</pre>
                            op2[i] = pow(op2[i], op1[i]);
                     s.push(op2);
                     break;
              }
       }
s.displayStack();
ans = s.sTop();
cout << "\n\nInfix expression " << expression << " is: " << endl;</pre>
cout << "\nIt becomes postfix expression as " << e << " is: " << endl;</pre>
cout << "\nSolution is: " << e << " is: ";</pre>
for(int i=0;i<3;i++)</pre>
       cout << ans[i] << "\t";</pre>
_getch();
return 0;
```

Output

Figure 1: Output of the program

Infix to Postfix:

$((A-(B+C)*(A+C/A))^A)+B$

Steps	Input	stack	Postfix
1	((
2	(((
3	A	((A
4	-	((-	A
5	(((-(A
6	В	((-(AB
7	+	((-(+	AB
8	С	((-(+	ABC
9)		ABC+
10	*	((-*	$\mathrm{ABC}+$
11	(((-*($\mathrm{ABC}+$
12	A	((-*(ABC+A
13	+	((-*(+	ABC+A
14	C	((-*(+	ABC+AC
15	/	((-*(+/	ABC+AC
16	A	((-*(+/	ABC+ACA
17)		$\mathrm{ABC}\mathrm{+ACA}\mathrm{/+}$
18)		ABC+ACA/+*-
19	^	(^	ABC+ACA/+*-
20	A	(^	ABC+ACA/+*-A
21)		ABC+ACA/+*-A^
22	+	+	ABC+ACA/+*-A^
23	В	+	ABC+ACA/+*-A^B
24	final		ABC+ACA/+*-A^B+

$ABC+ACA/+*-A^B+$

Solution:

Input	Op1	Op2	value	stack
A				A
В				A B
С				A B C
+	В	С	B+C	A (B+C)
A				A (B+C) A
С				A (B+C) A C
A				A (B+C) A C A
/	С	A	$\mathrm{C/A}$	A (B+C) A C/A
+	A	C/A	$\mathrm{A+C/A}$	A (B+C) (A+C/A)
*	B+C	A+C/A	(B+C)*(A+C/A)	A ((B+C)*(A+C/A))

-	A	(B+C)*(A+C/A)	A-(B+C)*(A+C/A)	A-(B+C)*(A+C/A)
A				A-(B+C)*(A+C/A) A
^	A	A-	A^(A-(B+C)*(A+C/A))	(A-(B+C)*(A+C/A))^A
		(B+C)*(A+C/A)		
В				((A-
				$(B+C)*(A+C/A))^A) B$
+	В	A^ A-	B+(A^(A-	((A-
		(B+C)*(A+C/A)	(B+C)*(A+C/A)))	(B+C)*(A+C/A))^A)+B

Input	Op1	Op2	value	stack
1,2,3				1,2,3
1.1,2.2,				1,2,3 1.1,2.2,3.3
3.3				
3.3,4.4,				1,2,3 1.1,2.2,3.3 3.3,4.4,9.9
9.9				
+	1.1,2.2,3.3	3.3,4.4,9.9	4.4,6.6,13.2	$1,2,3 \mid 4.4,6.6,13.2$
1,2,3				$1,2,3 \mid 4.4,6.6,13.2 \mid 1,2,3$
3.3,4.4,				1,2,3
9.9				4.4,6.6,13.2 1,2,3 3.3,4.4,9.9
1,2,3				1,2,3
				4.4,6.6,13.2 1,2,3 3.3,4.4,9.9 1,2,3
/	3.3,4.4,9.9	1,2,3	3.3,2.2,3.3	1,2,3
				4.4,6.6,13.2 1,2,3 3.3,2.2,3.3
+	1,2,3	3.3,2.2,3.3	4.3,4.2,6.3	1,2,3 4.4,6.6,13.2 4.3,4.2,6.3
*	4.4,6.6,13.2	4.3,4.2,6.3	18.92,27.72,83.16	1,2,3 18.92,27.72,83.16
-	1,2,3	18.92,27.72,83.16	-17.92,-25.72,-	-17.92,-25.72,-80.16
			80.16	
1,2,3				-17.92,-25.72,-80.16 1,2,3
^	-17.92,-	1,2,3	-17.92,661.518,-	-17.92,661.518,-515078
	25.72,-80.16		515078	
1.1,2.2,				-17.92,661.518,-515078 1.1,2.2,3.3
3.3				
+	1.1,2.2,3.3	17.92,661.518,-	-16.82,663.718,-	-16.82,663.718,-515075
		515078	515075	