

Experiment Name: Configuration of VLAN Network

Introduction: A VLAN (virtual LAN) is a subnetwork which can group together collections of devices on separate physical local area *networks* (LANs).

A VLAN is a group of devices on one or more LANs that are configured to communicate as if they were attached to the same wire, when in fact they are located on a number of different LAN segments. ... VLANs define broadcast domains in a Layer 2 network.

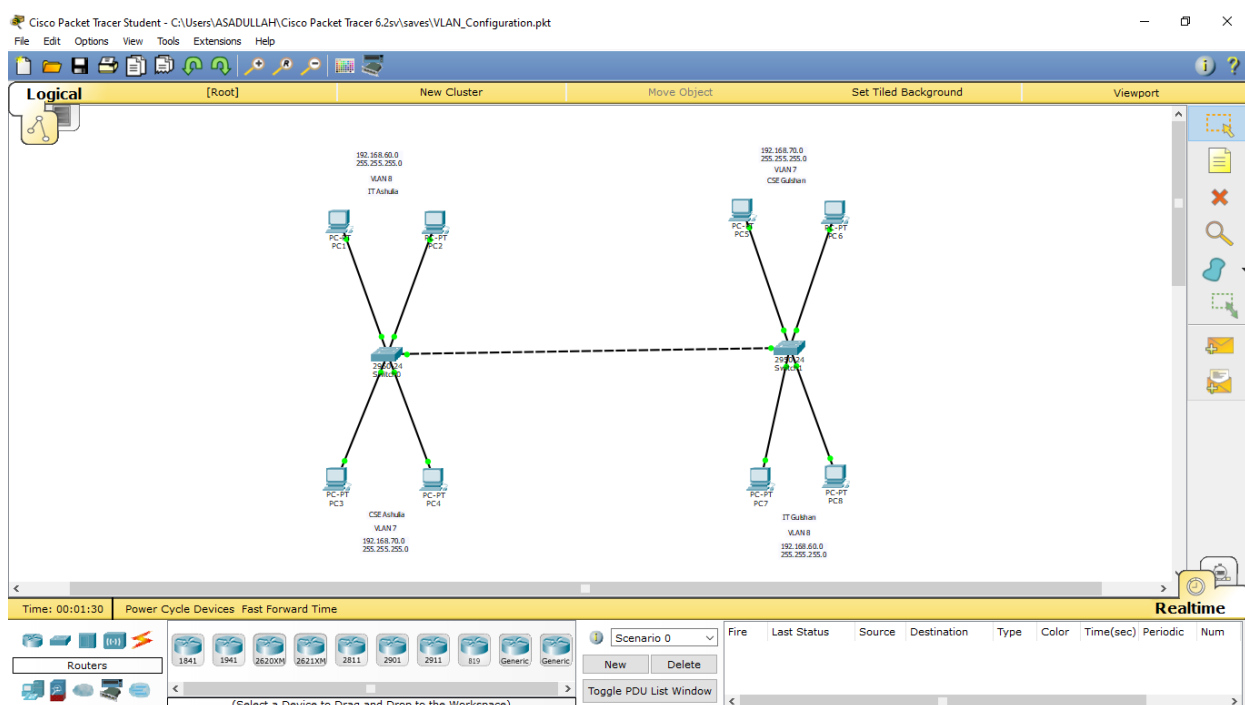
A LAN is a grouping of two or more devices on a network. A VLAN is a virtual LAN, a subgroup within a local network. VLANs make it easy for network administrators to separate a single switched network into multiple groups to match the functional and security requirements of their systems.

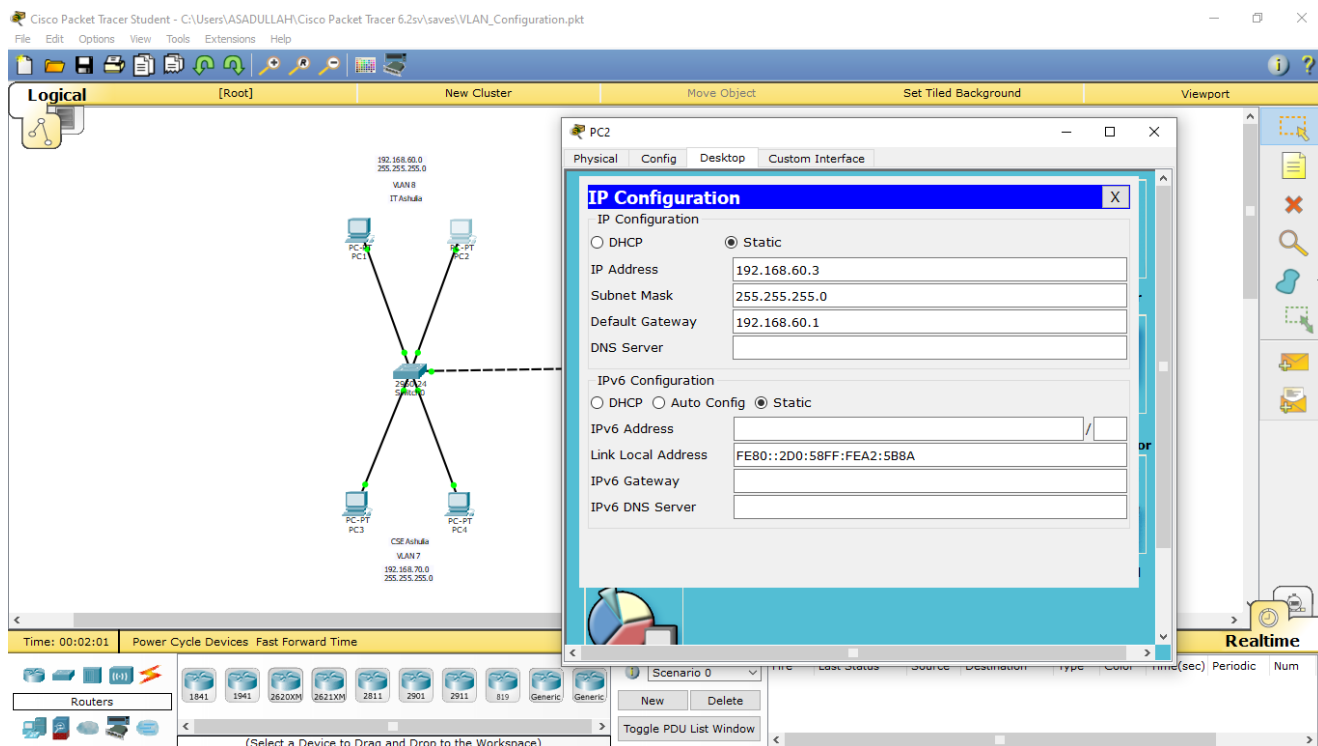
A LAN is a grouping of two or more devices on a network. A VLAN is a virtual LAN, a subgroup within a local network.

VLANs make it easy for network administrators to separate a single switched network into multiple groups to match the functional and security requirements of their systems. However, VLANs are entirely virtual. They can be implemented without having to run new cables or make major changes in the existing network infrastructure.

Problem Solving:

1. Configuration of PC's IP
2. Configuring the Switches
3. Enable using CLI Interface
4. Connection through the auto connection
5. Trunk Connection





Which Commands I have used to configure my VLAN Network:

For Switch 01:

```
Switch>enable
Switch#config t
Enter configuration commands, one per line. End with CNTL/Z.
Switch(config)#hostname SW1
SW1(config)#vlan 7
SW1(config-vlan)#name cse_ashulia
SW1(config-vlan)#exit
SW1(config)#vlan 8
SW1(config-vlan)#name it_ashulia
SW1(config-vlan)#exit
SW1(config)#interface fastEthernet 0/1
SW1(config-if)#switchport access vlan 8
SW1(config-if)#exit
SW1(config)#interface fastEthernet 0/2
SW1(config-if)#switchport access vlan 8
SW1(config-if)#exit
SW1(config)#interface fastEthernet 0/3
SW1(config-if)#switchport access vlan 7
SW1(config-if)#exit
SW1(config)#interface fastEthernet 0/4
SW1(config-if)#switchport access vlan 7
SW1(config-if)#exit
SW1(config)#interface fastEthernet 0/5
SW1(config-if)#switchport mode trunk
SW1(config-if)#exit
```

For Switch 02:

Switch>

Switch>enable

Switch#config t

Enter configuration commands, one per line. End with CNTL/Z.

Switch(config)#hostname SW2

SW2(config)#vlan 7

SW2(config-vlan)#name cse_gulshan

SW2(config-vlan)#exit

SW2(config)#vlan 8

SW2(config-vlan)#name it_gulshan

SW2(config-vlan)#exit

SW2(config)#interface fastEthernet 0/1

SW2(config-if)#switchport access vlan 7

SW2(config-if)#exit

SW2(config)#interface fastEthernet 0/2

SW2(config-if)#switchport access vlan 7

SW2(config-if)#exit

SW2(config)#interface fastEthernet 0/3

SW2(config-if)#switchport access vlan 8

SW2(config-if)#exit

SW2(config)#interface fastEthernet 0/4













SW2(config-if)#switchport access vlan 8

SW2(config-if)#exit













SW2(config)#

Results:

PDU List Window

Fire	Last Status	Source	Destination	Type	Color	Time(sec)	Periodic	Num	Edit	De
	Successful	PC8	PC2	ICMP		0.000	N	0	(edit)	
	Successful	PC7	PC1	ICMP		0.000	N	1	(edit)	
	Successful	PC6	PC6	ICMP		0.000	N	2	(edit)	
	Successful	PC5	PC4	ICMP		0.000	N	3	(edit)	
	Successful	PC4	PC6	ICMP		0.000	N	4	(edit)	
	Successful	PC1	PC8	ICMP		0.000	N	5	(edit)	

List Window

	Last Status	Source	Destination	Type	Color	Time(sec)	Periodic	Num	Edit	Delete
	Successful	PC8	PC2	ICMP		0.000	N	0	(edit)	(delete)
	Successful	PC7	PC1	ICMP		0.000	N	1	(edit)	(delete)
	Successful	PC6	PC6	ICMP		0.000	N	2	(edit)	(delete)
	Successful	PC5	PC4	ICMP		0.000	N	3	(edit)	(delete)
	Successful	PC4	PC6	ICMP		0.000	N	4	(edit)	(delete)
	Successful	PC1	PC8	ICMP		0.000	N	5	(edit)	(delete)

Experiment Name: Configuration of RIP Network

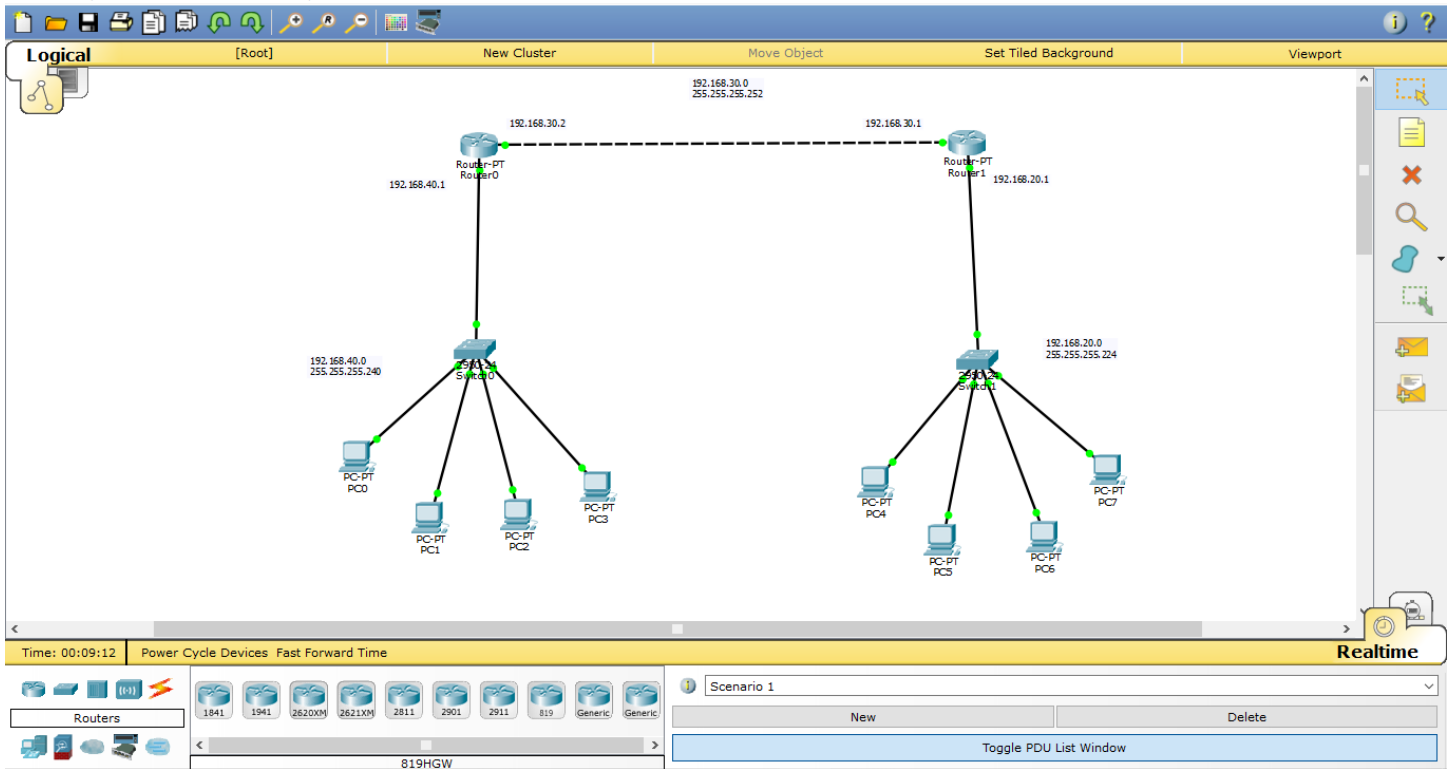
Introduction: The Routing Information Protocol (RIP) is one of the oldest distance-vector routing protocols ... In most networking environments, RIP is not the preferred choice for routing as its time to ... However, it is easy to configure, because RIP does not require any parameters, ... (MD5) authentication for RIP was introduced in 1997.

The Routing Information Protocol (RIP) is one of the oldest distance-vector routing protocols which employs the hop count as a routing metric. RIP prevents routing loops by implementing a limit on the number of hops allowed in a path from source to destination.

Routing Information Protocol (RIP) is a distance vector protocol that uses hop count as its primary metric. RIP defines how routers should share information when moving traffic among an interconnected group of local area networks (LANs).

Problem Solving:

1. Configuration of Routers
2. Configuration of PC's IP
3. Enable the Routers using the CLI Interface
4. Connection through auto connection
5. Trunk Connection
6. Step 1 Enable the RIP routing process, which places you in router configuration mode via the Router#router rip command.
7. Step 2 Specify those networks that should be advertised using RIP via the Router(config-router)#network [network-number] command



The Logical View is shown with the 'IP Configuration' window open for PC4. The window has tabs for 'Physical', 'Config', 'Desktop', and 'Custom Interface'. The 'Config' tab is active, showing the 'IP Configuration' section. Under 'IP Configuration', 'Static' is selected. The fields are: IP Address: 192.168.20.2, Subnet Mask: 255.255.255.224, Default Gateway: 192.168.20.1, and DNS Server: (empty). Under 'IPv6 Configuration', 'Static' is selected. The fields are: IPv6 Address: (empty), Link Local Address: FE80::240:BFF:FE81:70BC, IPv6 Gateway: (empty), and IPv6 DNS Server: (empty). The background shows the same network topology as the first image. The bottom status bar shows 'Time: 00:09:23', 'Power Cycle Devices', 'Fast Forward Time', and 'Realtime'. The bottom toolbar includes 'Routers' and a list of device models (1841, 1941, 2620XM, 2621XM, 2811, 2901, 2911, 819, Generic, Generic).

For Configuration I have used some CLI Commands:

For Router 01:















```
Router>enable
Router#config t
Enter configuration commands, one per line. End with CNTL/Z.
Router(config)#hostname R1
R1(config)#interface fastEthernet 0/0
R1(config-if)#ip address 192.168.40.1 255.255.255.240
R1(config-if)#no shut
R1(config-if)#exit
R1(config)#interface fastEthernet 1/0
R1(config-if)#ip address 192.168.30.2 255.255.255.252
R1(config-if)#no shut
R1(config-if)#exit
R1(config)#router rip
R1(config-router)#network 192.168.40.0
R1(config-router)#network 192.168.30.0
R1(config-router)#exit
R1(config)#
```

For Router 02:















```
Router>enable
Router#config t
Enter configuration commands, one per line. End with CNTL/Z.
Router(config)#hostname R2
R2(config)#interface fastEthernet 0/0
R2(config-if)#ip address 192.168.20.1 255.255.255.224
R2(config-if)#no shut
R2(config-if)#exit
R2(config)#interface fastEthernet 1/0
R2(config-if)#ip address 192.168.30.1 255.255.255.255
R2(config-if)#no shut
R2(config-if)#exit
R2(config)#router rip
R2(config-router)#network 192.168.20.0
R2(config-router)#network 192.168.30.0
R2(config-router)#exit
R2(config)#
```

Results:

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	Successful	PC2	PC7	ICMP		0.000	N	4	(edit)	
	Successful	PC6	PC1	ICMP		0.000	N	5	(edit)	
	Successful	PC6	PC1	ICMP		0.000	N	6	(edit)	

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	Successful	PC0	PC5	ICMP		0.000	N	2	(edit)	(delete)
	Successful	PC1	PC4	ICMP		0.000	N	3	(edit)	(delete)
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	Successful	PC6	PC1	ICMP		0.000	N	5	(edit)	(delete)
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