AMERICAN INTERNATIONAL UNIVERSITY-BANGLADESH
Faculty of Science and Technology
Department of Computer Science
CSC 3224: Computer Graphics

Semester: Summer 2021-22	Group No:

Project Information

Project Title: Village Scenery

Features & Description

Features:

- **Boat**
- **Clouds**
- **Birds**
- **Houses**
- **Rain view**
- **Water**
- **Trees**
- **Sun (In Day View)**
- **Moon (In Night View)**

Descriptions:

This is a project based on village scenery. The project provides some features like moving clouds, moving flying birds, moving boats. By pressing 'N' the project environment will shift to nighttime and by pressing 'M' the project environment will shift to daytime. By pressing 'R' the project environment will shift to rain scenery. We used GLUT to build this project and it is 2D scenario-based project.

Evaluation:

Student ID	Student Name	Sec	Code (20)	Viva (20)	Idea	Demo	Total
20-43892-2	Uma Chakraborty	D					
20-43958-2	Aditya Kumar Saha	D					
20-44246-3	Thasnova Sinin	D					

Demo Submission Date:

Final Submission Date:

External Information

Faculty Name	Signature
Md. Kishor Morol	