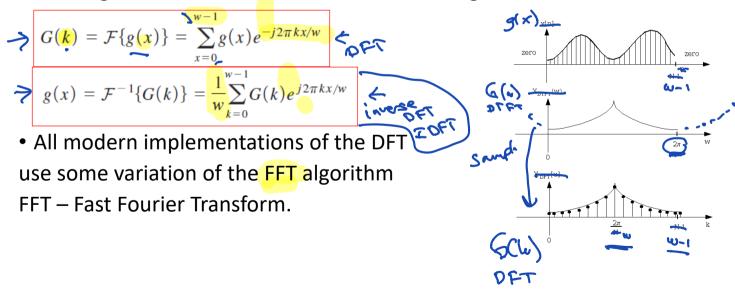


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## (6.2) Discrete Fourier Transform

• Let g(x) be a 1D discrete signal with w samples. The DFT and inverse DFT of g is defined as follows, x and k are integers :



## Display of DFT values

span larger runge values of G(p,q) than g(x, y) for display purposer d(piq1= (0gio (1+16(piq11) G(p,q)=0 =Dd(p,q)=0 now scale d(p,q) ∈ [0,255]

## Some properties of the DFT

The DFT of a real-valued, even-symmetric signal is also real-valued and even-symmetric.

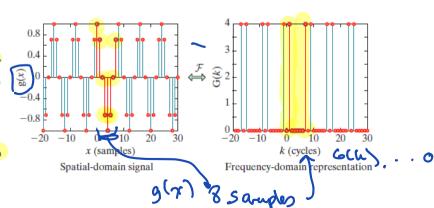
• The DFT is linear.

$$\mathcal{F}\{ag(x) + bh(x)\} = a\mathcal{F}\{g(x)\} + b\mathcal{F}\{h(x)\}$$

The DFT is periodic.

$$g(x + nw) = g(x) \iff G(k) = G(k + nw), x, k, n, w \in \mathbb{Z}$$

Figure 6.3 Periodicity of the DFT. The discrete signal consisting of eight samples  $x = 0, \dots, 7$  (red, left) gives rise to the DFT consisting of eight samples  $k = 0, \dots, 7$  (red, right). If the DFT is evaluated for other values of k, or if the inverse DFT of the DFT is evaluated for other values of x, the signal repeats with period w = 8.



• **Shift theorem**: computing the DFT of a shifted signal is the same as multiplying the DFT of the original, unshifted signal by an appropriate complex exponential.

$$g(x) \stackrel{DFT}{\iff} G(k)$$

$$g(x-x_0) \stackrel{DFT}{\iff} G(k)e^{-j2\pi kx_0/w}$$

• **Modulation**: states that multiplying a signal by a complex exponential causes a shift in the frequency domain:

$$g(x)e^{j2\pi k_0 x/w} \iff G(k-k_0)$$

$$g(x)(-1)^x \iff G\left(k-\frac{w}{2}\right)$$

• The **scaling property** says that if the signal is **stretched** in the spatial domain, then the Fourier transform is compressed in the frequency domain, and vice versa:

$$g(x) \iff G(k)$$

$$g(ax) \iff \frac{1}{a}G\left(\frac{k}{a}\right)$$

• Parseval's theorem: the energy is preserved in the frequency domain, where the energy is defined as the sum of the squares of the magnitudes of the elements:

$$\sum_{x=0}^{w-1} |g(x)|^2 = \sum_{k=0}^{w-1} |G(k)|^2$$

## More DFT properties

- The DC component of the signal is captured by G(0), which is the sum of the values in g(x).  $G(L) = \sum_{i=1}^{n} g(x_i) e^{-\frac{1}{2} \pi L_i} \sum_{i=1}^{n} g(x_i) e^{-\frac{1}{2} \pi L_i}$
- Circular convolution in the time (or spatial) domain is equivalent to multiplication in the frequency domain, and vice versa. If standard convolution is desired, the signals must be zero padded:

$$g_1(x) \circledast g_2(x) \iff G_1(k)G_2(k)$$

$$g_1(x)g_2(x) \iff \frac{1}{w}G_1(k) \circledast G_2(k)$$

• It is often convenient to convert the real and imaginary components of the Fourier transform into **polar coordinates**:

$$|G(k)| = \sqrt{G_{even}^2(k) + G_{odd}^2(k)}$$

$$G(k) = G_{even}(k) + jG_{odd}(k) = |G(k)|e^{j\angle G(k)}$$

$$\angle G(k) = \tan^{-1}\left(\frac{G_{odd}(k)}{G_{even}(k)}\right)$$