

# Graph Neural Networks

## Lecture 4

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# Overview

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1. Previously on...

2. PageRank

**Previously on...**

# Embeddings

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1. Mapping to the embedding space
2. Encoder-decoder paradigm
3. Various approaches to creating embeddings
  - Inner-product methods
  - Laplacian eigenmaps
  - Random walks
  - Node2Vec
4. Embeddings for graphs

# Knowledge Graphs (or Multi-Relational Graphs)

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**Graph** -  $G = (V, E)$ , where  $V$  are vertices,  $E$  are edges

In a regular graph:  $e = (u, v)$

In a knowledge graph:  $e = (u, t, v)$

In general, knowledge graphs solve the task of predicting missing links, but there are also node classification problems.

# PageRank

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- An algorithm used for ranking web pages on the Internet.

For network analysis, it is a clear example of utilizing all previously obtained knowledge to create a ready-made method for solving the pressing problem of search.

# What are Web Pages?

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We will consider the Internet in a simplified way (as it was in the early days).

The Internet consists of pages.

Pages contain links to other pages.

The **task** is to determine which pages are the most important.

# Connection with Graphs

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In this simplified view, the Internet can be conveniently represented as a huge graph.

**Vertices** - pages

**Edges** - links

Thus, our graph will be directed: an edge between two vertices will indicate that page A contains a link to page B.



# Characteristics of Such a Graph

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- The graph is enormous.
- Loops may exist (a page links to itself).
- Edges can be bidirectional (e.g., the main page links to a subpage, which in turn links back to the main page).

# Intuition

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The most obvious idea: a page is important if it has many links.

Immediately, the question arises: which links are more important, **outgoing** or **incoming**?

Moreover, another question arises: are all links **equally** important?

## Intuition. Model

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**A link from an important page should indicate the importance of a page.**

Let's describe the model:

- The contribution of each link should be proportional to the importance of the page it originates from.
- If page  $i$  with importance  $r_i$  has  $d_i$  links, then each outgoing link contributes  $\frac{r_i}{d_i}$ .
- Page  $j$  will have an importance equal to the sum of incoming links.

*Somewhat recursive...*

# Rank

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How to solve it? The Gaussian method is not very effective when dealing with billions of pages.

$$r_j = \sum_{i \rightarrow j} \frac{r_i}{d_i}$$

# Matrix Form

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## Stochastic Adjacency Matrix:

If there is a link from  $i$  to  $j$ , then  $M_{ij} = \frac{1}{d_i}$ .

Thus, the equations can be rewritten in matrix form:

$$r = Mr$$

# Intuition Behind the Matrix Form

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Let's try to understand the meaning of  $r = Mr$ .

Imagine a random user browsing the Internet:

1. At time  $t$ , they land on page  $i$ .
2. At time  $t + 1$ , they follow a random link from page  $i$ .
3. They arrive at page  $j$  after following a link from  $i$  (**important:  $j$  can be the same as  $i$** ).
4. This process continues indefinitely.

Let  $p(t)$  be a vector where the  $i$ -th element represents the probability of the user being on page  $i$  at time  $t$ .

Thus,  $p(t)$  is a probability distribution over all pages.

## Intuition Behind the Matrix Form

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The movement through links in a random, equal-probability manner can be described as:

$$p(t+1) = Mp(t)$$

Imagine that at some moment, the equation holds:

$$p(t+1) = Mp(t) = p(t)$$

Then  $p(t)$  is the stationary distribution of random walks.

Recalling  $r = Mr$ , we obtain that  $r$  is the stationary distribution.

## Moreover...

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Let's recall centrality through eigenvalues:

$$\lambda c = Ac$$

where  $\lambda$  is the eigenvalue, and  $c$  is the eigenvector.

Since we have  $r = Mr$ , setting  $\lambda = 1$  gives:

$$1r = Mr$$



# Conclusion

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Combining all three ideas, we get:

- $r$  is the eigenvector of the stochastic adjacency matrix  $M$  with eigenvalue 1.
- Starting from any vector and iterating  $M(M(\dots(Mu)))$ , we get the long-term distribution of random walkers.
- PageRank = Limiting Distribution = Principal Eigenvector of  $M$ .

Now we can solve the problem.

# PageRank Solution

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1. Initially, assign an initial rank to each node.
2. Continue until convergence (when the norm of the difference between ranks at times  $t + 1$  and  $t$  is smaller than a certain  $\epsilon$ ).

# Power Iteration

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- An algorithm to solve the problem:
  1. Initialization:  $r^0 = [1/N, \dots, 1/N]$ .
  2. Update step:  $r^{t+1} = Mr^t$ .
  3. Repeat until  $\|r^{t+1} - r^t\|_1 < \varepsilon$ .
    - $r := r^{t+1}$ .

Problems?

# What Questions Arise About PageRank?

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- Dead ends (break the algorithm).
- Cycles (convergence happens, but results may not be accurate).

# Escaping Cycles

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Using probabilities, we can learn to escape cycles:

- At each step, with probability  $\beta$ , the user selects one of the  $d_i$  links on the page.
- With probability  $1 - \beta$ , the user teleports.

In a finite number of steps, the user will escape the cycle.

# Escaping Dead Ends

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- We predefine that in a dead end, a random teleport will occur.

# PageRank

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$$r_j = \sum_{i \rightarrow j} \beta \frac{r_i}{d_i} + (1 - \beta) \frac{1}{N}$$



## New Matrix

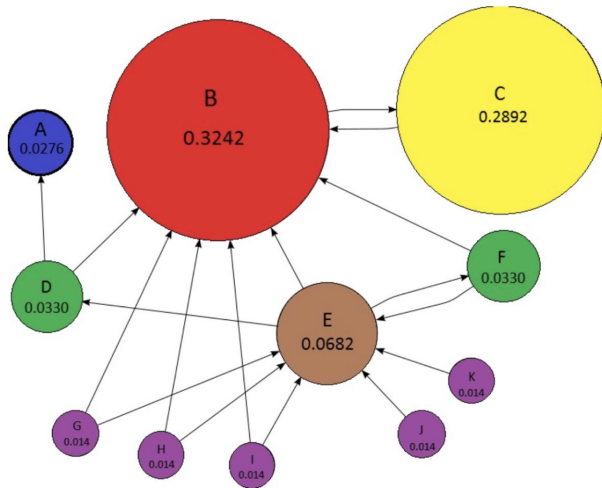
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$$G = \beta M + (1 - \beta) \left[ \frac{1}{N} \right]_{N \times N}$$

Thus, we obtain the equation  $r = Gr$ .

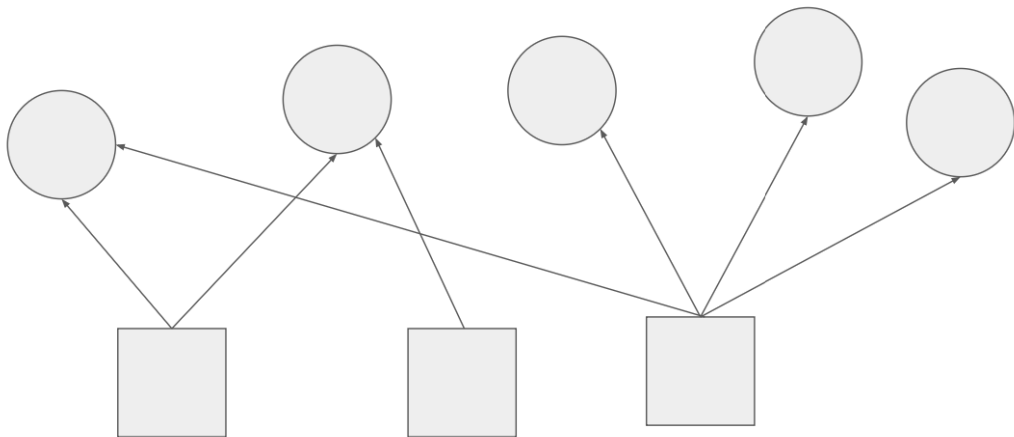
# PageRank Example

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# Recommendations

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# Application to Recommendations

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- We modify the teleportation format by limiting the set of nodes where a reverse jump can occur.
- The most similar element can be found by restricting the teleportation set to a single specific node.

# Results

Method	Decoder	Similarity measure	Loss function
Lap. Eigenmaps	$\ \mathbf{z}_u - \mathbf{z}_v\ _2^2$	general	$\text{DEC}(\mathbf{z}_u, \mathbf{z}_v) \cdot \mathbf{S}[u, v]$
Graph Fact.	$\mathbf{z}_u^\top \mathbf{z}_v$	$\mathbf{A}[u, v]$	$\ \text{DEC}(\mathbf{z}_u, \mathbf{z}_v) - \mathbf{S}[u, v]\ _2^2$
GraRep	$\mathbf{z}_u^\top \mathbf{z}_v$	$\mathbf{A}[u, v], \dots, \mathbf{A}^k[u, v]$	$\ \text{DEC}(\mathbf{z}_u, \mathbf{z}_v) - \mathbf{S}[u, v]\ _2^2$
HOPE	$\mathbf{z}_u^\top \mathbf{z}_v$	general	$\ \text{DEC}(\mathbf{z}_u, \mathbf{z}_v) - \mathbf{S}[u, v]\ _2^2$
DeepWalk	$\frac{e^{\mathbf{z}_u^\top \mathbf{z}_v}}{\sum_{k \in V} e^{\mathbf{z}_u^\top \mathbf{z}_k}}$	$p_G(v u)$	$-\mathbf{S}[u, v] \log(\text{DEC}(\mathbf{z}_u, \mathbf{z}_v))$
node2vec	$\frac{e^{\mathbf{z}_u^\top \mathbf{z}_v}}{\sum_{k \in V} e^{\mathbf{z}_u^\top \mathbf{z}_k}}$	$p_G(v u)$ (biased)	$-\mathbf{S}[u, v] \log(\text{DEC}(\mathbf{z}_u, \mathbf{z}_v))$

# The End?