Sprint Review Document: The Leftovers

Sprint Number: 4

* Features Implemented

For this sprint, we mainly focused on game play. We updated the style of game play by adding a feature where you have to spell out the names of the flags rather than a multiple choice system.

* Issues Fixed

There were no issues, however we changed the style of the flag revealing.

* What went well in implementation, what problems occurred, how problems were solved

Implementation was a little difficult for this sprint. We failed in our attempt to properly create the revealing system. After a lot of difficulties, we decided to let its implementation wait until the next sprint just because we were running out of time.

* Changes made

The game now is played using a spelling based system where we have to spell out the correct answer

* What will be done for the next sprint

We will again try to implement the flag revealing system where a little is revealed at a time and the flag is completely revealed when the time is up

* What went well in Scrum, what could be improved, and what changes will be made?

With passing weeks, the communication is getting better and better amongst the group and the roles of every person have been established quite clearly. This makes it really easy in the scrum meetings to work as a group. For this sprint, the documentation has been a real challenge besides the coding. One thing that could be improved is that instead of separating everybody’s work, we could be involved in what each other is doing and then there would be a greater chance to catch flaws and mistakes in each other’s works. We have the same meeting days for scrum meetings and no changes are being considered at the moment.