

1.

'C' is often called a _____

- ☐ Object oriented language
- ☐ High level language
- ☐ Assembly language
- ☐ Machine level language
- ☐ None of these

2.

Which of the following is object oriented programming ?

- ☐ C
- ☐ C++
- ☐ BASIC
- ☐ FORTRAN
- ☐ None of these

3.

The value that follows the keyword CASE may only be

- ☐ constants
- ☐ variable
- ☐ semicolon
- ☐ number
- ☐ None of these

4.

Advantages of using flow charts is

- ☐ Effective Analysis
- ☐ Efficient Coding
- ☐ Time consuming

- ☐ Effective Analysis and Efficient Coding
- ☐ Time Analysis

5.

A pointer variable can be

- ☐ passed to a function as argument.
- ☐ changed within function.
- ☐ returned by a function.
- ☐ assigned an integer value.
- ☐ None of these

6.

Which of the following is true about recursive function ?

- i. it is also called circular definition
- ii. it occurs when a function calls another function more than once
- iii. it occurs when a statement within the function calls the function itself
- iv. a recursive function cannot have a return statement within it

i and iii

- ☐ i and ii
- ☐ ii and iv
- ☐ i, iii and iv
- ☐ None of these

7.

The output of this code is :

```
{  
int a = 5;  
int b = 10;  
cout << (a>b?a:b);  
}
```

- ☐ 5
- ☐ 10

- ☐ 20
- ☐ Syntax error
- ☐ None of the above

8.

What is the output of the following code ?

```
void main()
{
int i = 100, j = 200;
const int *p=&i;
p = &j;
printf("%d",*p);
}
```

- ☐ 100
- ☐ 200
- ☐ 300
- ☐ 400
- ☐ None of the above

9.

The output of this code is :

```
main()
{
long i = 30000;
printf("%d", i);
}
```

- ☐ 3000
- ☐ 30000
- ☐ 0
- ☐ -1
- ☐ 1

10.

What is the output of the following program code ?

```
#include<`stdio.h`> (Please neglect `` this signs)
void abc(int a[])
{
    a++;
    a[1]=612;
}
main()
{
    char a[5];
    abc(a);
    printf("%d",a[4]);
}
```

- ☐ 100
- ☐ 612
- ☐ 800
- ☐ Error
- ☐ None of these

11.

What is the output of the following code ?

```
#include<`stdio.h`> (Please neglect `` this signs)
void main()
{
    int arr[] = {10,20,30,40,50};
    int *ptr = arr;
    printf(" %d %d ",*ptr++,*ptr);
}
```

- ☐ 10 20
- ☐ 10 10
- ☐ 20 20
- ☐ 20 10
- ☐ Error

12.

What would be the output of the following program ?

```
#include <stdio.h> (Please neglect `` this signs)
```

```
main()
```

```
{
```

```
printf(" %c", "abcdefgh"[4]);
```

```
}
```

☐ abcdefgh

☐ d

☐ e

☐ error

☐ None of these

13.

What is the output of the following program ?

```
#include <stdio.h> (Please neglect `` this signs)
```

```
void main()
```

```
{
```

```
printf(" 10!=9 : %5d",10!=9);
```

```
}
```

☐ 1

☐ 0

☐ -1

☐ Error

☐ None of these

14.

What is the output of the following code ?

```
#include<stdio.h> (Please neglect `` this signs)
```

```
void main()
```

```
{
```

```
int a=14;
```

```
a += 7;
```

```
a -= 5;
```

```
a *= 7;
```

```
printf(" %d",a);  
}
```

- ☐ 112
- ☐ 98
- ☐ 86
- ☐ 74
- ☐ None of these

15.

#include<`stdio.h`> (Please neglect `` this signs)

```
main()
```

```
{
```

```
int *p1,i=25;
```

```
void *p2;
```

```
p1=&i;
```

```
p2=&i;
```

```
p1=p2;
```

```
p2=p1;
```

```
printf("%d",i);
```

```
}
```

The output of the above code is :

- ☐ 25
- ☐ Garbage value
- ☐ Address of I
- ☐ 625
- ☐ Program will not compile