

# AutoML

A state-of-the-art overview

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Ph.D. Candidate  
in Computer Science and Engineering  
Main research field: AutoML

UPC - Barcelona  
Meta-learning, Data  
Pre-processing

LUH|AI - AutoML Hannover  
Multi-objective, Preference  
Learning



Research & Development  
projects on BI, Big Data, Data Mining

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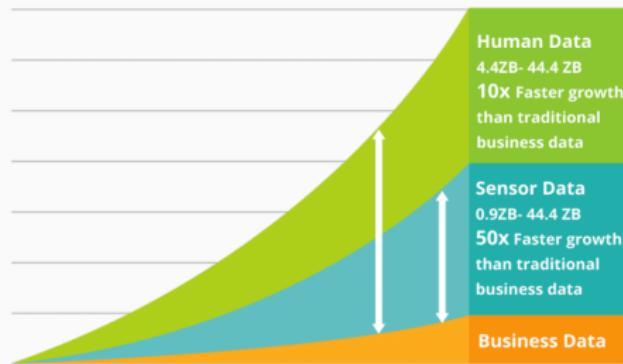
# Introduction

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# The data growth

It has been reported that 2.5 quintillion bytes of data is being created everyday

The 90% of stored data in the world, has been generated in the past two years only<sup>1</sup>



<sup>1</sup>Forbes: How Much Data Do We Create Every Day? May 21, 2018

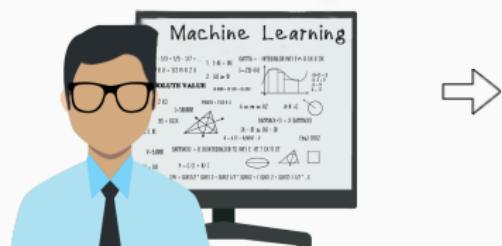
# The sexiest job of the 21st century

The **Data scientist** has become one of the most sought figure



# The role of Machine Learning in Data Science

Data scientists use the **Machine Learning** toolbox to solve real-cases problems



# The need

Data Scientists do not scale:<sup>2</sup>

- the **increasingly growing size of data** overcomes their availability
- the **numerous skills expected** (IT, mathematics, statistics, business, cooperation) make it difficult to increase their number



More and more **non-experts** use data mining tools



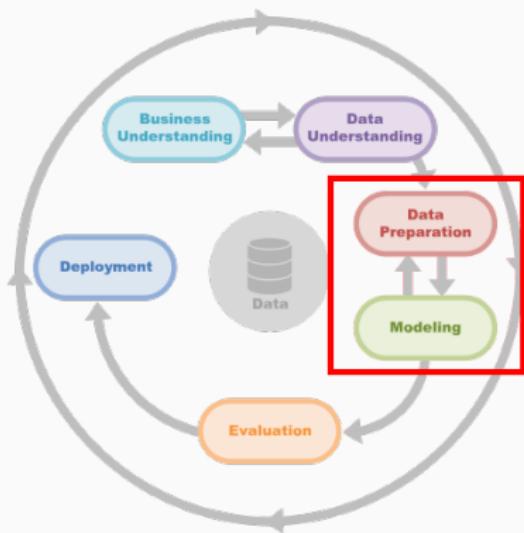
**Off the shelf solutions are required** to assist them

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<sup>2</sup>Harvard Business Review: Data Scientists Don't Scale, May 22, 2015

# AutoML definition

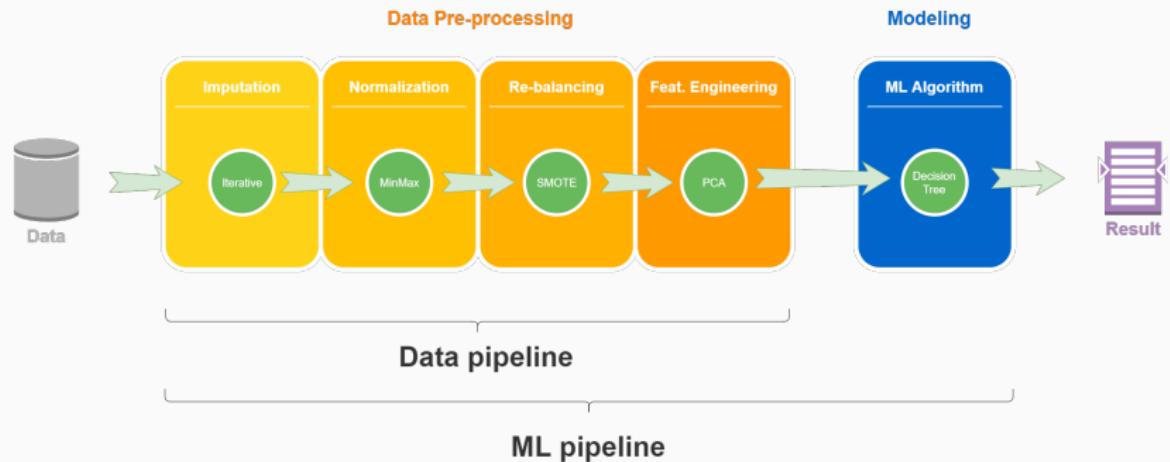
Automated Machine Learning is the process of automating the process of applying Machine Learning



Data scientists can spend less tedious time on finding parameters/hyper-parameters, and focus on the analysis

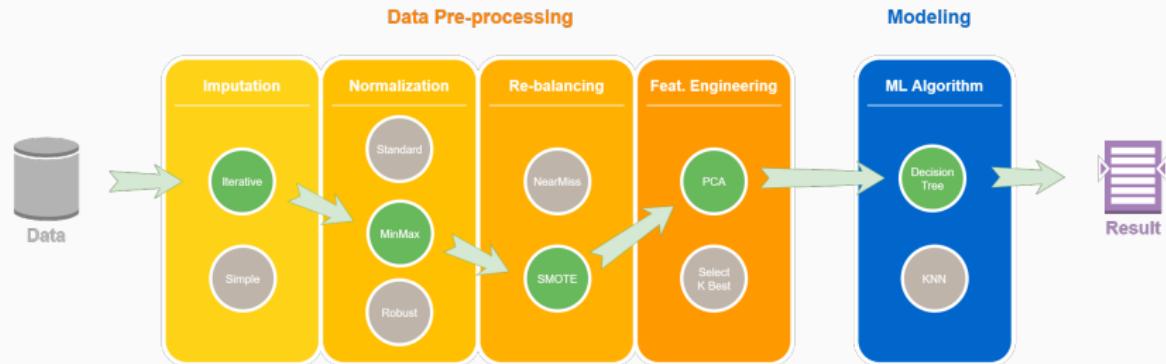
# AutoML outcome

AutoML aims to find a **ML pipeline**



# AutoML outcome

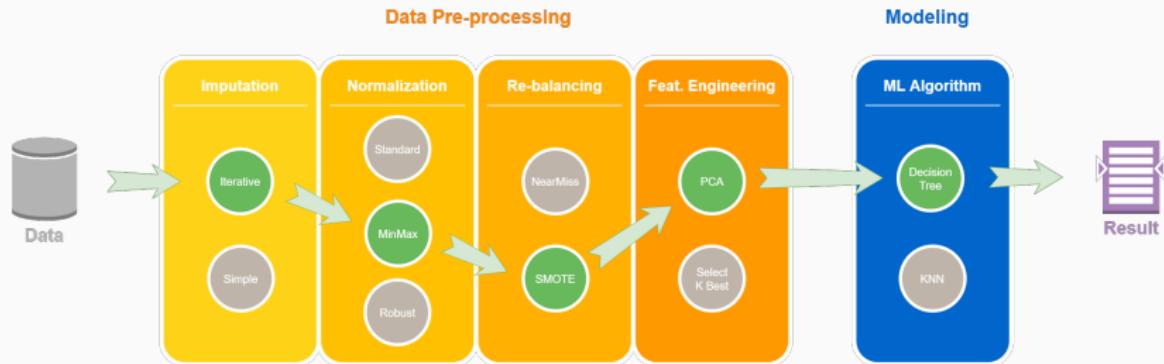
AutoML smartly explores huge search spaces.



- A **data pipeline** consists of a **sequence of transformations**
- Each **transformation** can be instantiated from a pool of **operators**
- Each **operator** has several **parameters**
- Each **parameter** has its own **search space**

# AutoML outcome

AutoML smartly explores huge search spaces.



- The **modeling phase** involves the instantiation of a **algorithm** from a specific
- Each **algorithm** has several **hyper-parameters**
- Each **hyper-parameter** has its own **search space**

## Building blocks

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# Auto-WEKA: the CASH problem

Auto-Weka introduces the Combined Algorithm Selection and Hyper-parameter optimization problem (CASH)<sup>3</sup>



<sup>3</sup>Thornton, Chris, et al. "Auto-WEKA: Combined selection and hyperparameter optimization of classification algorithms." Proceedings of the 19th ACM SIGKDD international conference on Knowledge discovery and data mining. 2013.

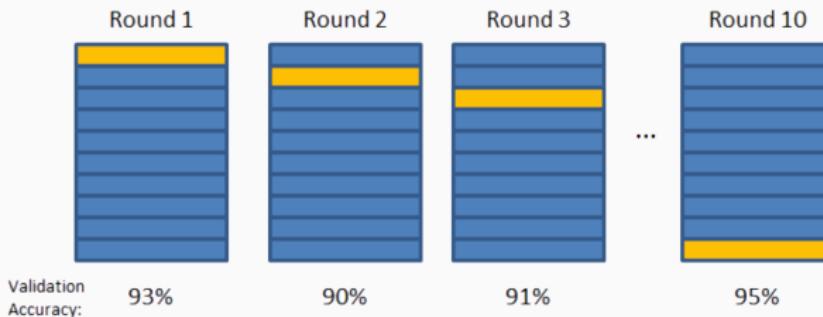
# Auto-WEKA: the CASH problem

Given

- a **data-set  $D$**  divided into  $D_{train}$ ,  $D_{validation}$  according to  $k$  cross-validation

- $D_{train} = \{D_{train}^1, \dots, D_{train}^i, \dots, D_{train}^k\}$
- $D_{validation} = \{D_{validation}^1, \dots, D_{validation}^i, \dots, D_{validation}^k\}$
- $D_{train}^i = D \setminus D_{validation}^i$

- Validation Set
- Training Set



$$\text{Final Accuracy} = \text{Average}(\text{Round 1}, \text{Round 2}, \dots)$$

# Auto-WEKA: the CASH problem

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  - $D_{train}^i = D \setminus D_{validation}^i$
- a set of **algorithms**  $\mathcal{A} = \{A^1, \dots, A^i, \dots, A^n\}$  with associated **hyper-parameter spaces**  $\{\Theta^1, \dots, \Theta^i, \dots, \Theta^n\}$

For instance:

$$A^1 = \text{DecisionTree}$$

$$\Theta^1 = \{$$

    num\_obj = [2, 3],

    pruning = [True, False]

}

$$A^2 = \text{KNN}$$

$$\Theta^2 = \{$$

    k = [3, 4],

    distance\_measure = [1 / distance, 1 - distance]

}

# Auto-WEKA: the CASH problem

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- an **evaluation metric**  $\mathcal{M}(A_\theta^j, D_{train}^i, D_{validation}^i)$

For instance:

- Accuracy
- Precision
- Recall

# Auto-WEKA: the CASH problem

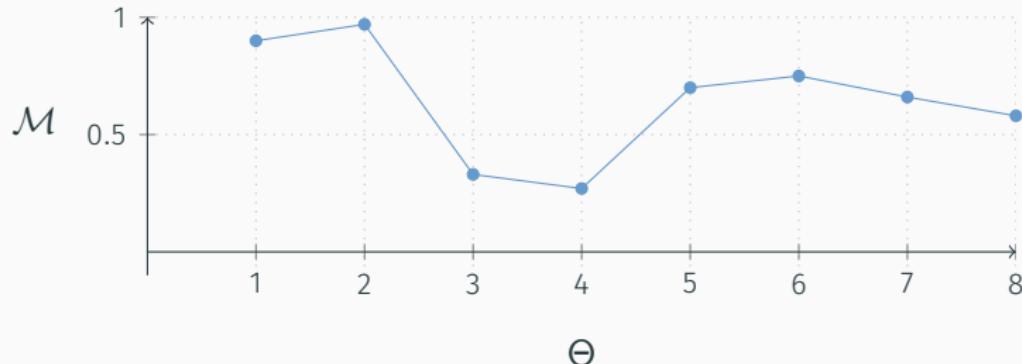
Given

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- an **evaluation metric**  $\mathcal{M}(A^j, D_{train}^i, D_{validation}^i)$

We are searching for

$$A_{\theta^*}^* \in \arg \max_{A^j \in \mathcal{A}, \theta \in \Theta^j} \frac{1}{k} \sum_{i=1}^k \mathcal{M}(A_\theta^j, D_{train}^i, D_{validation}^i) \quad (\text{CASH})$$

# Auto-Weka: CASH reformulation



$\theta$	Algorithm	num_obj	pruning	k	distance_measure
1	DecisionTree	2	True		
2	DecisionTree	2	False		
3	DecisionTree	3	True		
4	DecisionTree	3	False		
5	KNN			3	1/distance
6	KNN			3	1-distance
7	KNN			4	1/distance
8	KNN			4	1-distance

# Auto-Weka: search space

Classifier	Categorical	Numeric
BAYES NET	2	0
NAIVE BAYES	2	0
NAIVE BAYES MULTINOMIAL	0	0
GAUSSIAN PROCESS	3	6
LINEAR REGRESSION	2	1
LOGISTIC REGRESSION	0	1
SINGLE-LAYER PERCEPTRON	5	2
STOCHASTIC GRADIENT DESCENT	3	2
SVM	4	6
SIMPLE LINEAR REGRESSION	0	0
SIMPLE LOGISTIC REGRESSION	2	1
VOTED PERCEPTRON	1	2
KNN	4	1
K STAR	2	1
DECISION TABLE	4	0
RIPPER	3	1
M5 RULES	3	1
1-R	0	1
PART	2	2
0-R	0	0
DECISION STUMP	0	0
C4.5 DECISION TREE	6	2
LOGISTIC MODEL TREE	5	2
M5 TREE	3	1
RANDOM FOREST	2	3
RANDOM TREE	4	4
REP TREE	2	3
LOCALLY WEIGHTED LEARNING*	3	0
ADABoost M1*	2	2
ADDITIVE REGRESSION*	1	2
ATTRIBUTE SELECTED*	2	0
BAGGING*	1	2
CLASSIFICATION VIA REGRESSION*	0	0
LOGIT BOOST*	4	4
MULTI CLASS CLASSIFIER*	3	0
RANDOM COMMITTEE*	0	1
RANDOM SUBSPACE*	0	2
VOTING <sup>+</sup>	1	0
STACKING <sup>+</sup>	0	0

Explore all the configurations is  
unfeasible (786 hyper-parameters)  
⇒ explore few of them but in a smart way

The table represents the considered classifiers in Auto-WEKA. Categorical and Numeric refer to the number of hyper-parameters of each kind for each classifier.

# CASH resolution approaches<sup>4</sup>

- Model free methods
  - Grid search
  - Random search
  - Heuristics
    - Ant colony optimization
    - Particle Swarm Optimization
    - Simulate Annealing
  - Genetic algorithms
  - Multi-resolution optimization
    - Successive Halving
    - Hyper-Band
- Bayesian optimization

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<sup>4</sup>Elshawi, R., Maher, M., Sakr, S. (2019). Automated machine learning: State-of-the-art and open challenges.

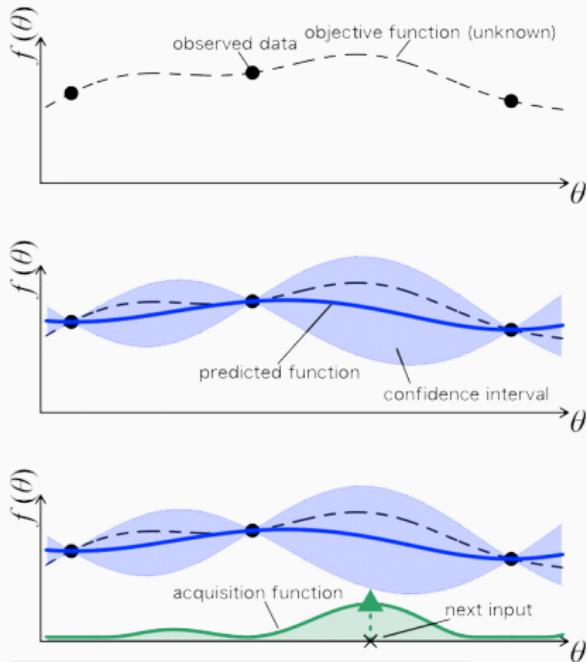
Explore all the configurations is unfeasible

⇒ explore few of them but in a smart way

We want to:

- divide the exploration in iterations
- keep track of past evaluation scores
- build/update a probabilistic model
- find promising configurations to explore

# Bayesian Optimization<sup>5</sup>



- **objective function:** the function we want to maximize
- **observed data:** the tested hyper-parameters configurations

The **probabilistic model** consists of:

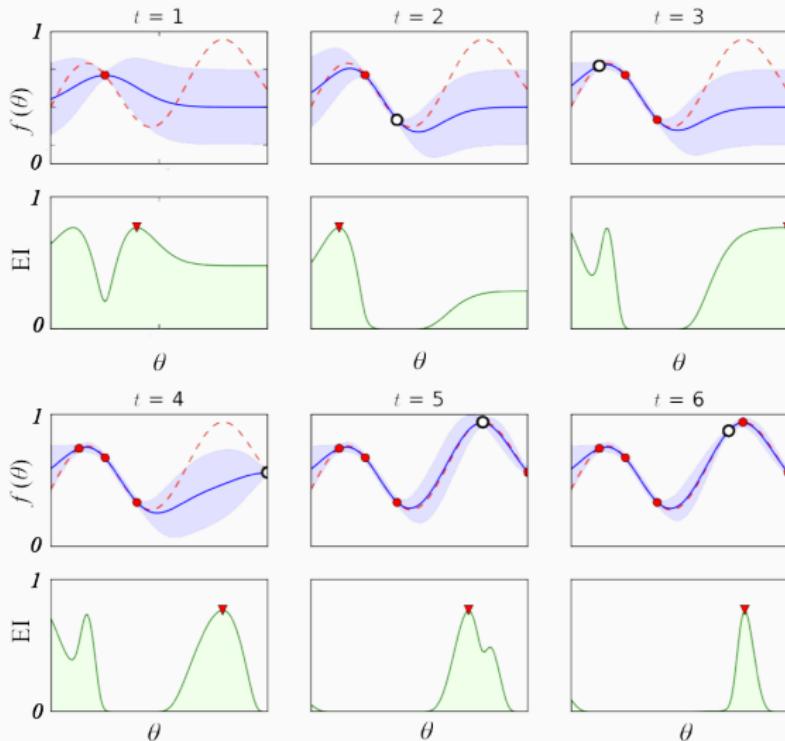
- **predicted function**, an estimation of the objective
- **confidence interval**, which indicates the possible variance

The **acquisition functions** suggests the next configuration to visit. It regulates:

- **exploitation**
- **exploration**

<sup>5</sup>Brochu, Eric, Vlad M. Cora, and Nando De Freitas. "A tutorial on Bayesian optimization of expensive cost functions, with application to active user modeling and hierarchical reinforcement learning." (2010).

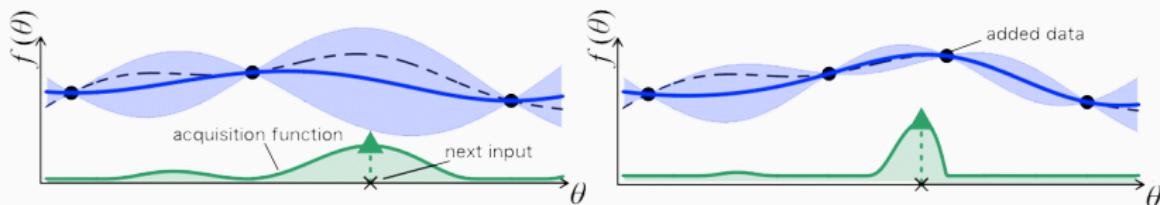
# Bayesian Optimization: working example



# Bayesian Optimization: SMBO

Sequential Model-Based Optimization (SMBO) is a formalization of Bayesian Optimization:

1. Evaluate some **random** hyper-parameters configurations
2. Build a **probabilistic model**
3. Exploit the **model** and the **acquisition function** to **find** the next hyper-parameters configuration to evaluate
4. Evaluate the hyper-parameters configuration
5. Update the **probabilistic model** incorporating the new results
6. Repeat steps 3–5 until the budget exceeded



The implementations of SMBO differ in how they construct the probabilistic model

- using Gaussian Process (GP)
- using Tree Parzen Estimators (TPE)
- using Random Forest (SMAC)<sup>6</sup>

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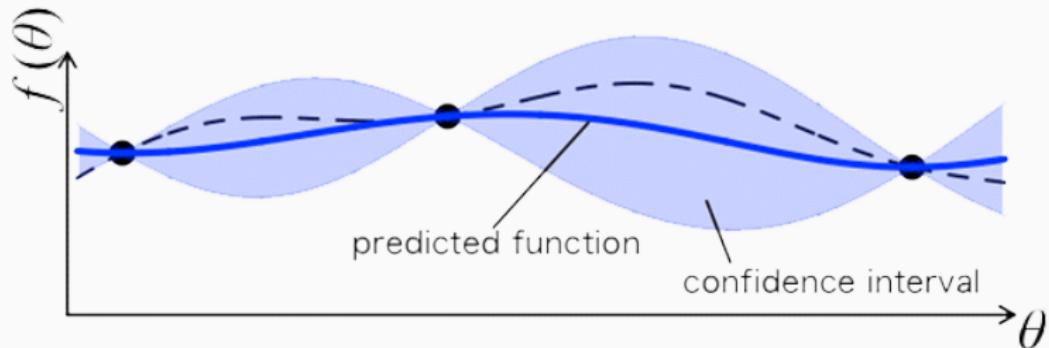
<sup>6</sup>F. Hutter, H. Hoos, and K. Leyton-Brown. Sequential model-based optimization for general algorithm configuration. Proc. of LION-5, pages 507–523, 2011.

# Bayesian Optimization: SMAC

Random Forest is not usually treated as probabilistic models.

SMAC obtains:

- the **predicted function**, as the **mean** over the predictions of its individual trees for  $\theta$
- the **confidence interval**, as the **variance** over the predictions of its individual trees for  $\theta$

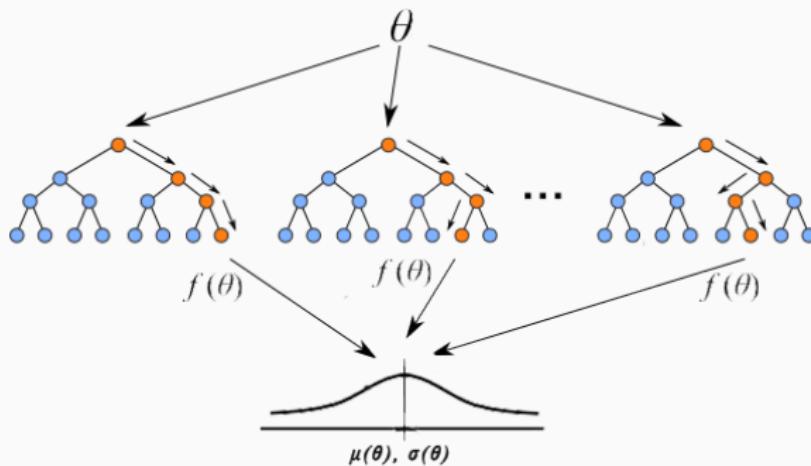


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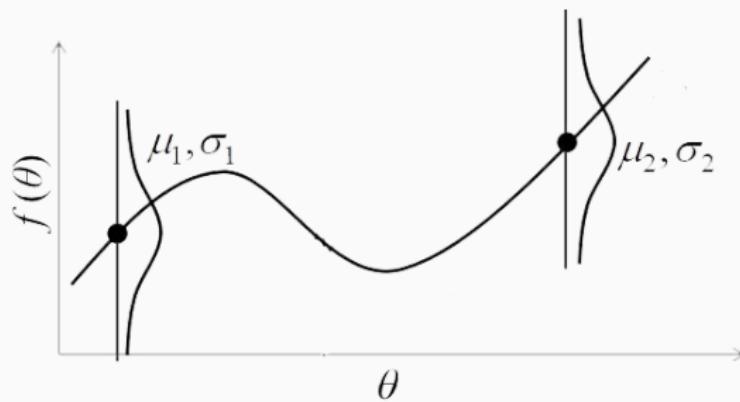


# Bayesian Optimization: SMAC

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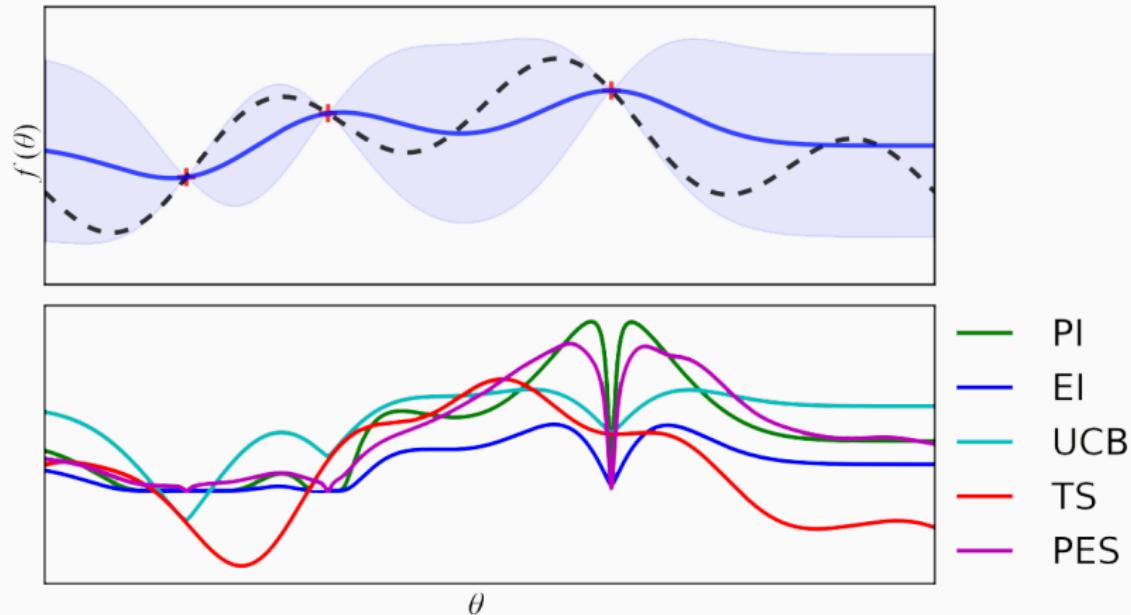
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# Bayesian Optimization: acquisition functions

The **acquisition function** is the criteria by which the next set of hyper-parameters are chosen from the surrogate function



# Bayesian Optimization: Sum up

## Pros:

- converge with a **low budget**
- provide **fine-grained information**

## Cons:

- **slow to start** for large hyper-parameter spaces  
    ⇒    a.k.a **cold-start problem**
- there is no optimization to reduce the **evaluation costs**

## State of the art

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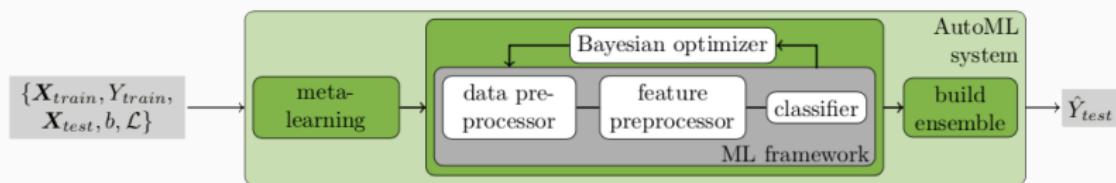
There are three main kinds of framework:

- Cloud-Based
- Google AutoML
- Amazon AutoML
- Azure AutoML
- Data Iku
- Data Robot
- Distributed
- MLBase
- TrasmogrifAI
- MLBox
- ATM
- Rafiki
- Centralised
- Auto-Weka
- Auto-MEKA
- Auto-Sklearn
- HyperOpt
- HyperOpt-Sklearn
- TPOT
- SmartML
- H2O

# Auto-Sklearn<sup>7</sup>

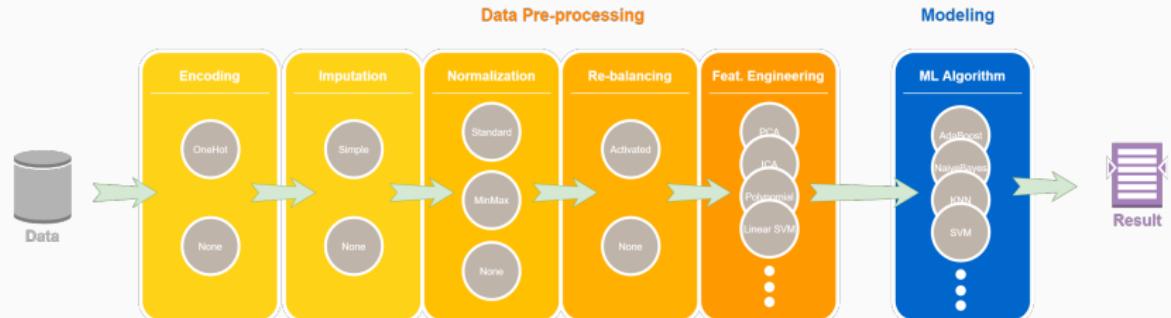
Architecture:

- Meta-learning
- Optimization
  - Scikit-learn as ML framework
  - SMAC as Bayesian optimizer
- Ensembling



<sup>7</sup>Feurer, Matthias, et al. "Auto-sklearn: efficient and robust automated machine learning." *Automated Machine Learning*. Springer, Cham, 2019. 113-134.

# Auto-Sklearn: Optimization



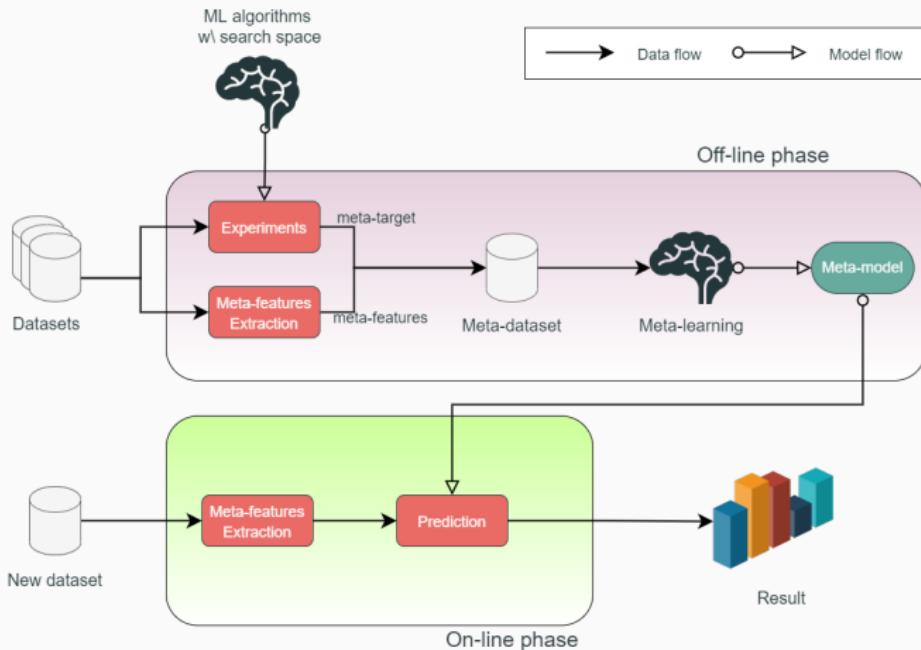
name	# $\lambda$	cat (cond)	cont (cond)
AdaBoost (AB)	4	1 (-)	3 (-)
Bernoulli naive Bayes	2	1 (-)	1 (-)
decision tree (DT)	4	1 (-)	3 (-)
extremal. rand. trees	5	2 (-)	3 (-)
Gaussian naive Bayes	-	-	-
gradient boosting (GB)	6	-	6 (-)
kNN	3	2 (-)	1 (-)
LDA	4	1 (-)	3 (1)
linear SVM	4	2 (-)	2 (-)
kernel SVM	7	2 (-)	5 (2)
multinomial naive Bayes	2	1 (-)	1 (-)
passive aggressive	3	1 (-)	2 (-)
QDA	2	-	2 (-)
random forest (RF)	5	2 (-)	3 (-)
Linear Class. (SGD)	10	4 (-)	6 (3)

(a) classification algorithms

name	# $\lambda$	cat (cond)	cont (cond)
extremal. rand. trees prepr.	5	2 (-)	3 (-)
fast ICA	4	3 (-)	1 (1)
feature agglomeration	4	3 (-)	1 (-)
kernel PCA	5	1 (-)	4 (3)
rand. kitchen sinks	2	-	2 (-)
linear SVM prepr.	3	1 (-)	2 (-)
no preprocessing	-	-	-
nystroem sampler	5	1 (-)	4 (3)
PCA	2	1 (-)	1 (-)
polynomial	3	2 (-)	1 (-)
random trees embed.	4	-	4 (-)
select percentile	2	1 (-)	1 (-)
select rates	3	2 (-)	1 (-)
one-hot encoding	2	1 (-)	1 (1)
imputation	1	1 (-)	-
balancing	1	1 (-)	-
rescaling	1	1 (-)	-

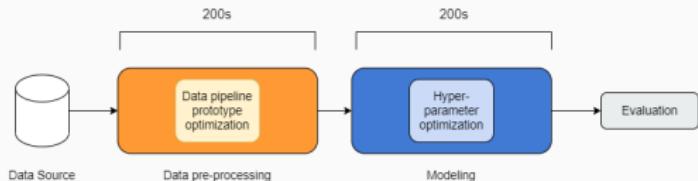
(b) preprocessing methods

# Auto-Sklearn: Meta-learning



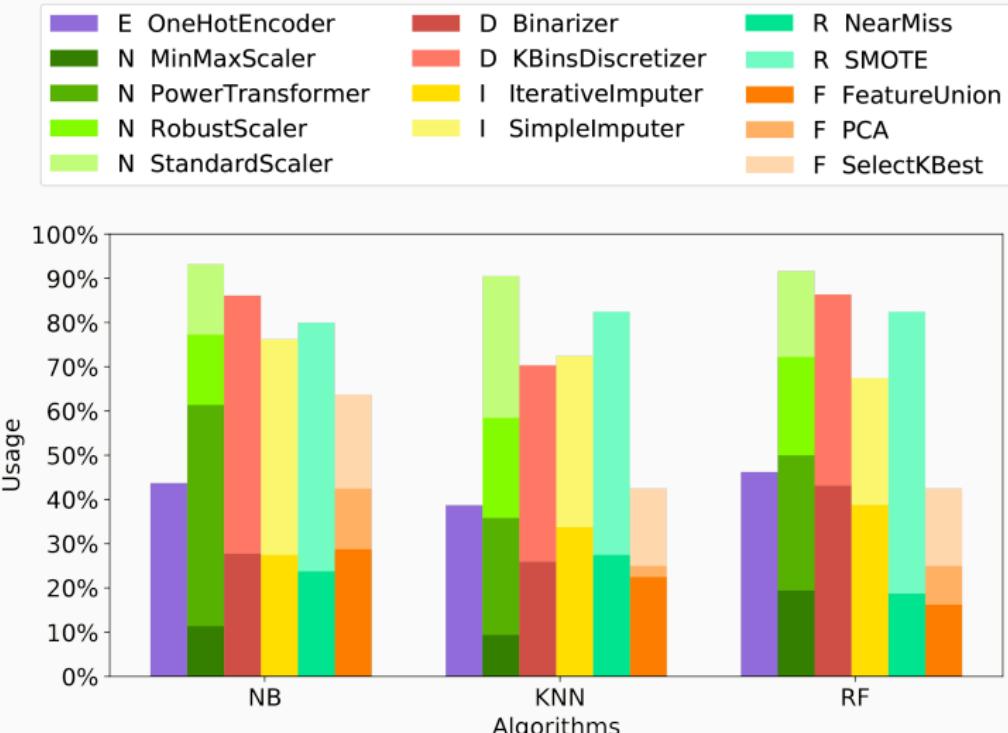
# Getting insight with meta-learning

ID	Pipeline prototype	ID	Pipeline prototype
1	$I \rightarrow E \rightarrow N \rightarrow D \rightarrow F \rightarrow R$	13	$I \rightarrow E \rightarrow F \rightarrow N \rightarrow D \rightarrow R$
2	$I \rightarrow E \rightarrow N \rightarrow D \rightarrow R \rightarrow F$	14	$I \rightarrow E \rightarrow F \rightarrow N \rightarrow R \rightarrow D$
3	$I \rightarrow E \rightarrow N \rightarrow F \rightarrow D \rightarrow R$	15	$I \rightarrow E \rightarrow F \rightarrow D \rightarrow N \rightarrow R$
4	$I \rightarrow E \rightarrow N \rightarrow F \rightarrow R \rightarrow D$	16	$I \rightarrow E \rightarrow F \rightarrow D \rightarrow R \rightarrow N$
5	$I \rightarrow E \rightarrow N \rightarrow R \rightarrow D \rightarrow F$	17	$I \rightarrow E \rightarrow F \rightarrow R \rightarrow N \rightarrow D$
6	$I \rightarrow E \rightarrow N \rightarrow R \rightarrow F \rightarrow D$	18	$I \rightarrow E \rightarrow F \rightarrow R \rightarrow D \rightarrow N$
7	$I \rightarrow E \rightarrow D \rightarrow N \rightarrow F \rightarrow R$	19	$I \rightarrow E \rightarrow R \rightarrow N \rightarrow D \rightarrow F$
8	$I \rightarrow E \rightarrow D \rightarrow N \rightarrow R \rightarrow F$	20	$I \rightarrow E \rightarrow R \rightarrow N \rightarrow F \rightarrow D$
9	$I \rightarrow E \rightarrow D \rightarrow F \rightarrow N \rightarrow R$	21	$I \rightarrow E \rightarrow R \rightarrow D \rightarrow N \rightarrow F$
10	$I \rightarrow E \rightarrow D \rightarrow F \rightarrow R \rightarrow N$	23	$I \rightarrow E \rightarrow R \rightarrow D \rightarrow F \rightarrow N$
11	$I \rightarrow E \rightarrow D \rightarrow R \rightarrow N \rightarrow F$	23	$I \rightarrow E \rightarrow R \rightarrow F \rightarrow N \rightarrow D$
12	$I \rightarrow E \rightarrow D \rightarrow R \rightarrow F \rightarrow N$	24	$I \rightarrow E \rightarrow R \rightarrow F \rightarrow D \rightarrow N$



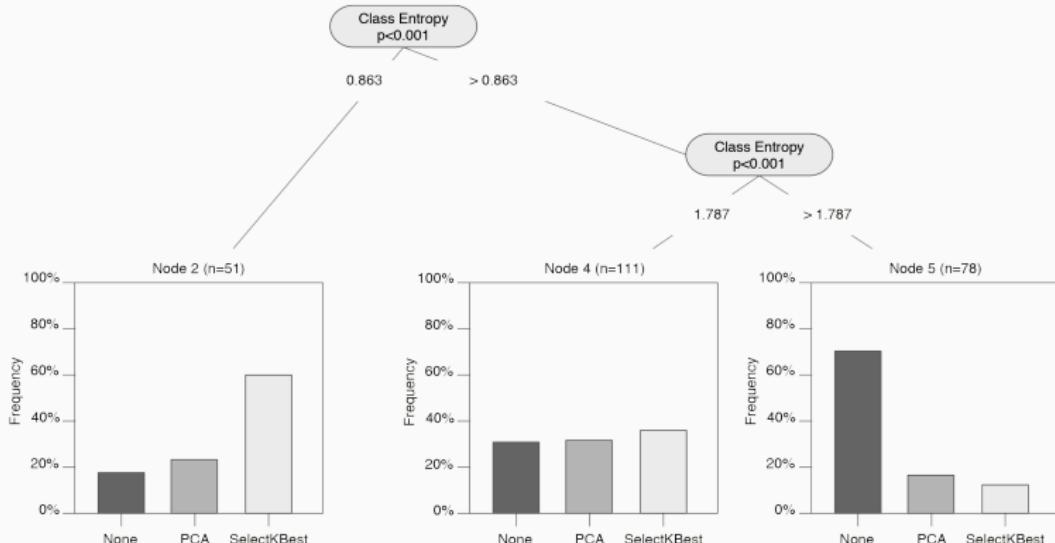
# Getting insight with meta-learning

Percentage of use of transformations' operators:



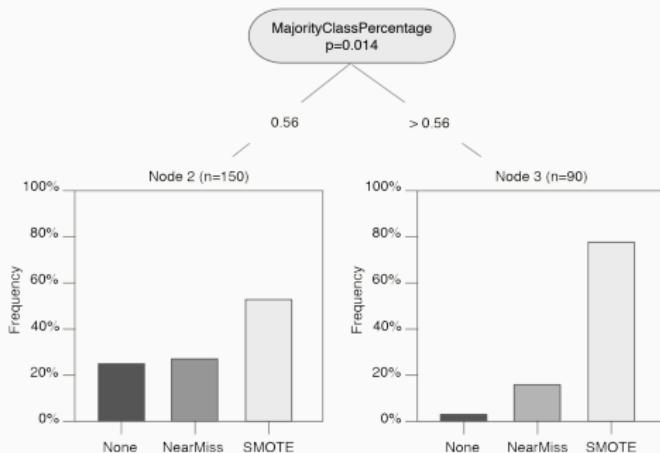
# Getting insight with meta-learning

Conditional Inference Tree built for **Features Engineering**:



# Getting insight with meta-learning

Conditional Inference Tree built for **Rebalancing**:



# Meta-learning as a warm-starting procedure

## Pros:

- converge with a **low budget**
- provide **fine-grained information**

## Cons:

- **slow to start** for large hyper-parameter spaces
- there is no optimization to reduce the **evaluation costs**

# Meta-learning as a warm-starting procedure

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    ⇒    a.k.a **cold-start problem**
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# Meta-learning as a warm-starting procedure

## Pros:

- converge with a **low budget**
- provide **fine-grained information**

## Cons:

- **slow to start** for large hyper-parameter spaces
  - ⇒ a.k.a cold-start problem
- there is no optimization to reduce the **evaluation costs**
  - ⇒ **multi-fidelity optimization**

# Multi-fidelity optimization

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## Pros:

- Evaluate configurations **incrementally** (e.g., folds by folds)
- Discard **non-performing** configurations

## Cons:

- **Model-free** approaches

## Main methods:

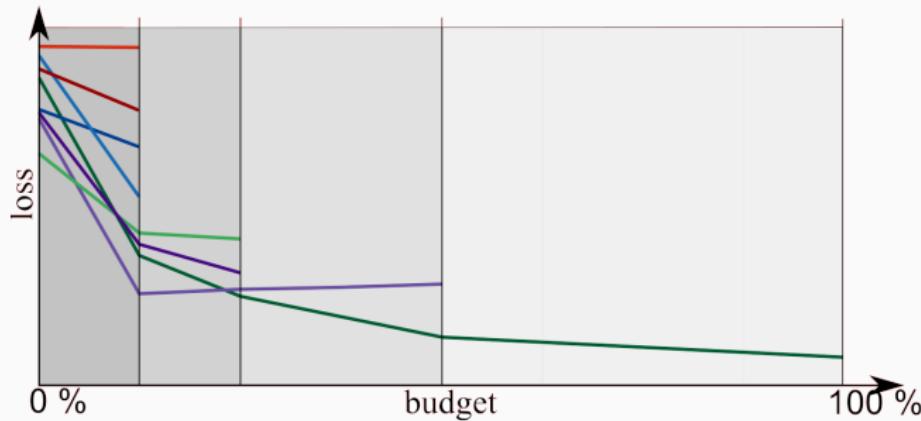
1. Successive halving
2. Hyper Band

# Successive halving

Given:

- $N$  different configurations
- a precise budget  $\beta$

The evaluation starts for all the  $N$  configurations concurrently

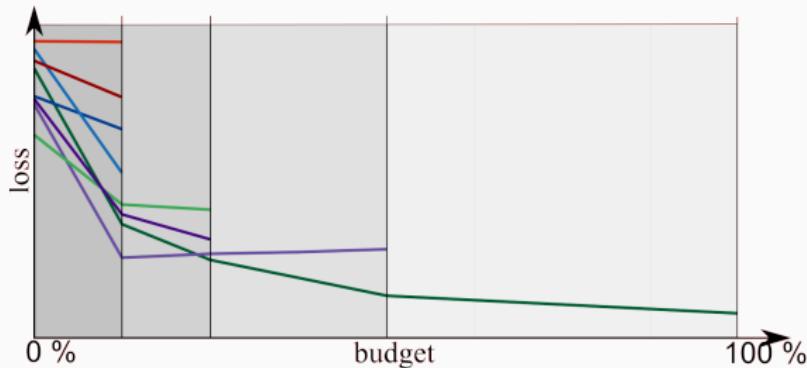


At each cut just the best halve of the configurations are kept

# Hyper Band

## Successive Halving issues:

- How we decide  $N$  number of configurations?
- How we decide the number of cuts?

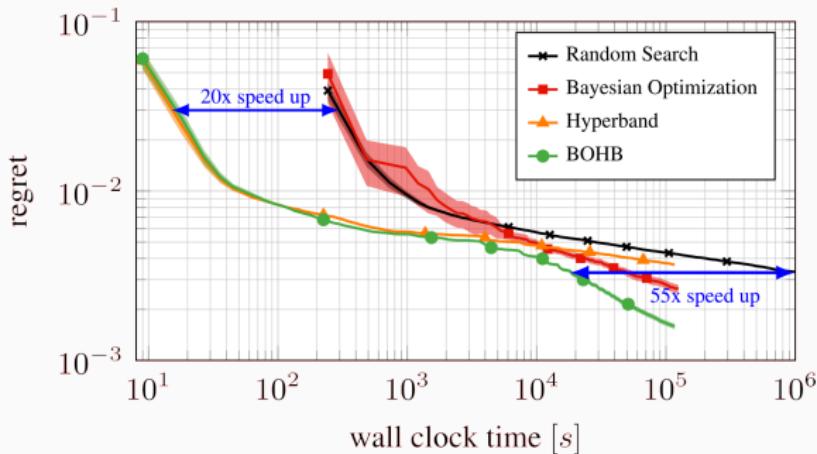


Hyper Band performs frequently Successive Halving varying:

- the number of tested configurations
- the budget

# Bayesian Optimization Hyper Band (BOHB)

- Bayesian Optimization:  
Hyper Band:
- Model-based
  - Model-free
  - really slow
  - really fast



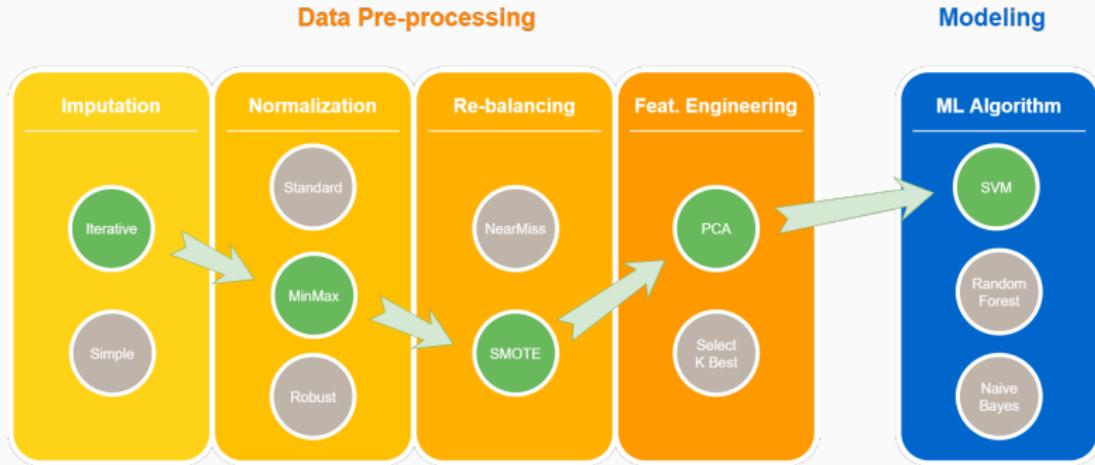
BOHB makes the most out of Bayesian Optimization and Hyper Band:

- Bayesian Optimization to **not go blindly**
- Hyper Band to **evaluate  $N$  iterations concurrently**

# Human-centered AutoML

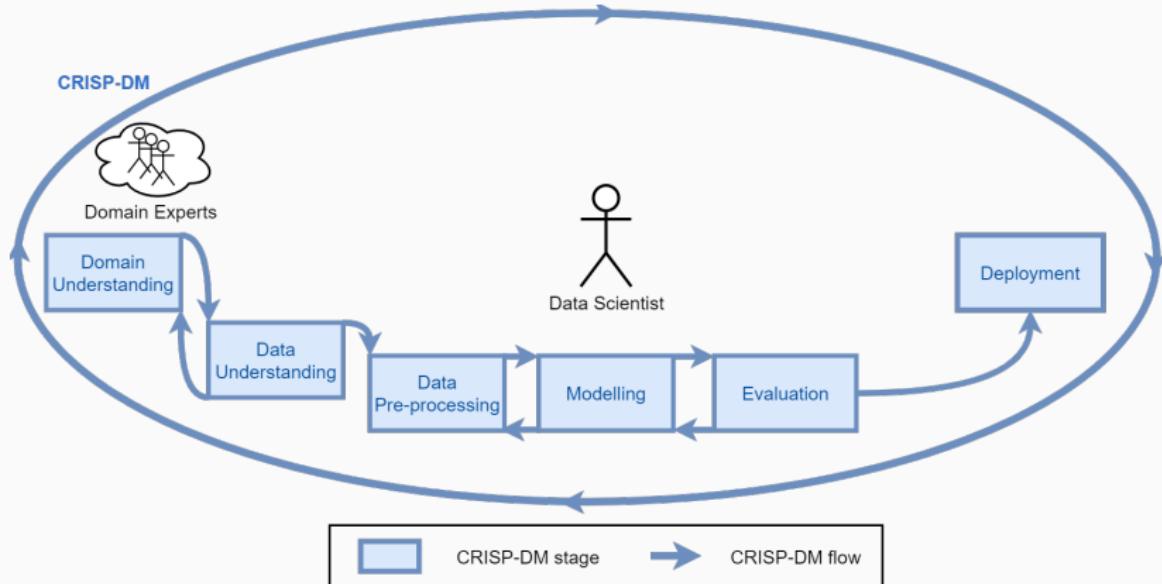
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AutoML aims at finding the best ML pipeline



- At each **step**, a **technique** must be selected
- For each **technique**, a set of **hyper-parameters** must be set
- Each **hyper-parameter** has its own **search space**

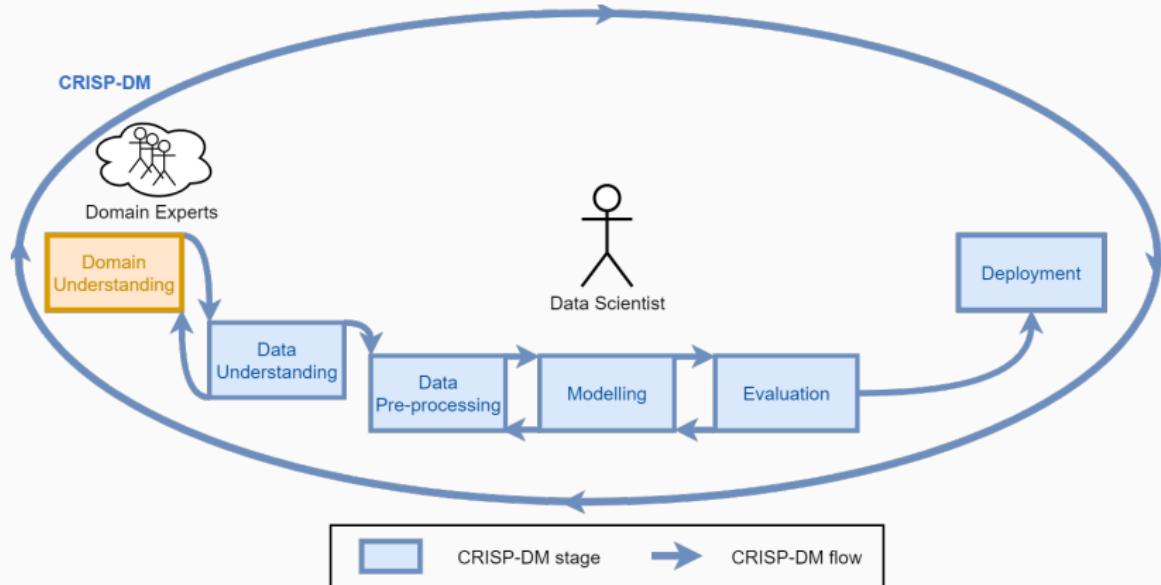
# CRISP-DM: Cross Industry Standard Process for Data Mining



CRISP-DM enables the exploration of **ML Constraints**:

- domain-related;
- data-related;
- transformation-related;
- algorithm-related;

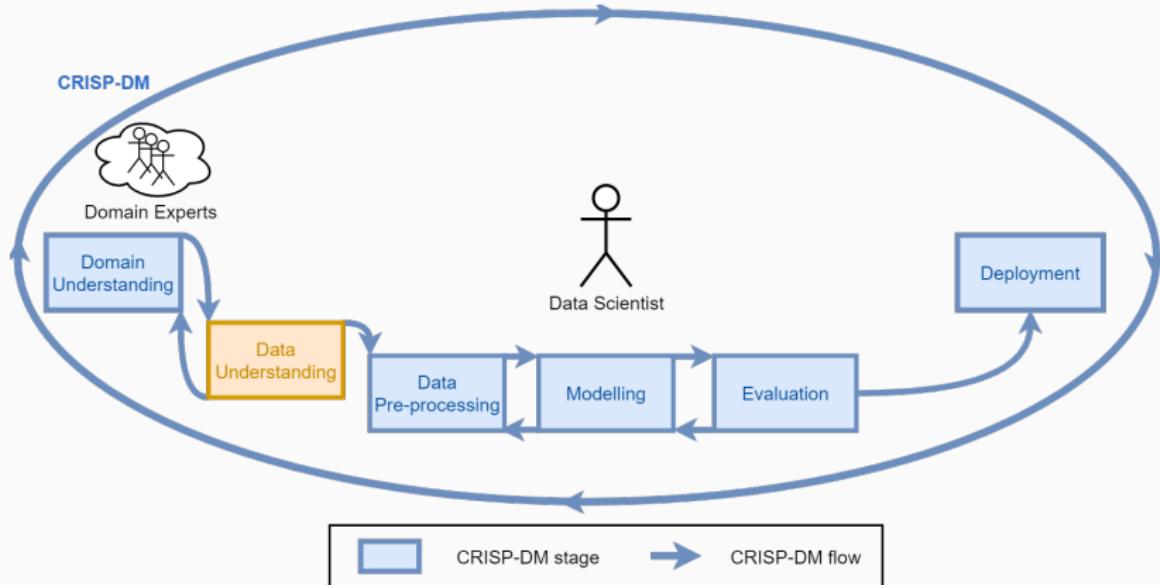
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- data-related;
- algorithm-related;

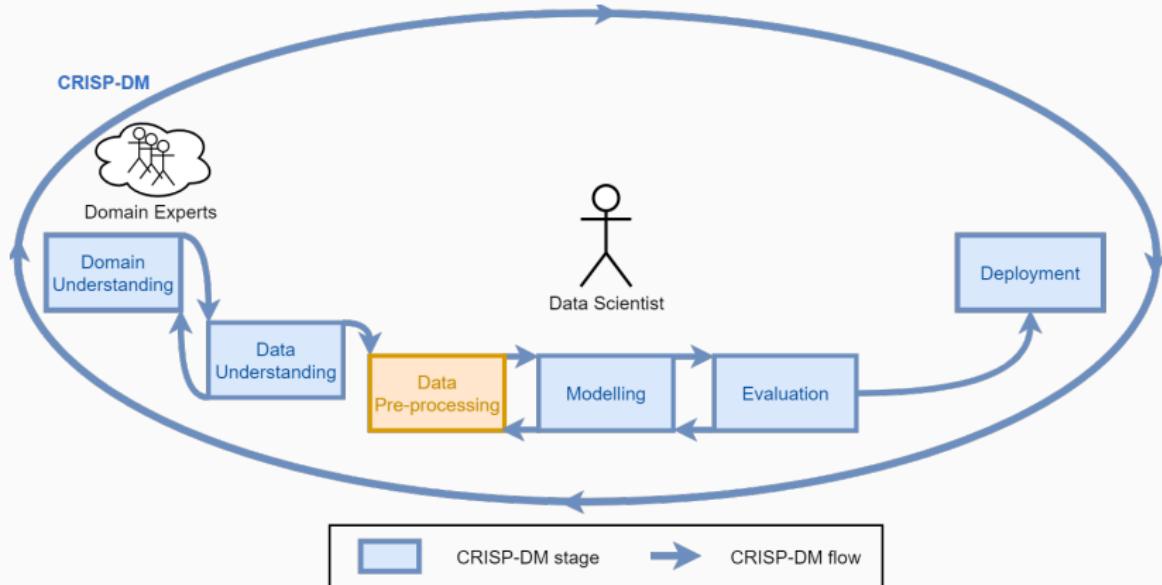
# CRISP-DM: Cross Industry Standard Process for Data Mining



CRISP-DM enables the exploration of **ML Constraints**:

- domain-related;
- transformation-related;
- **data-related**;
- algorithm-related;

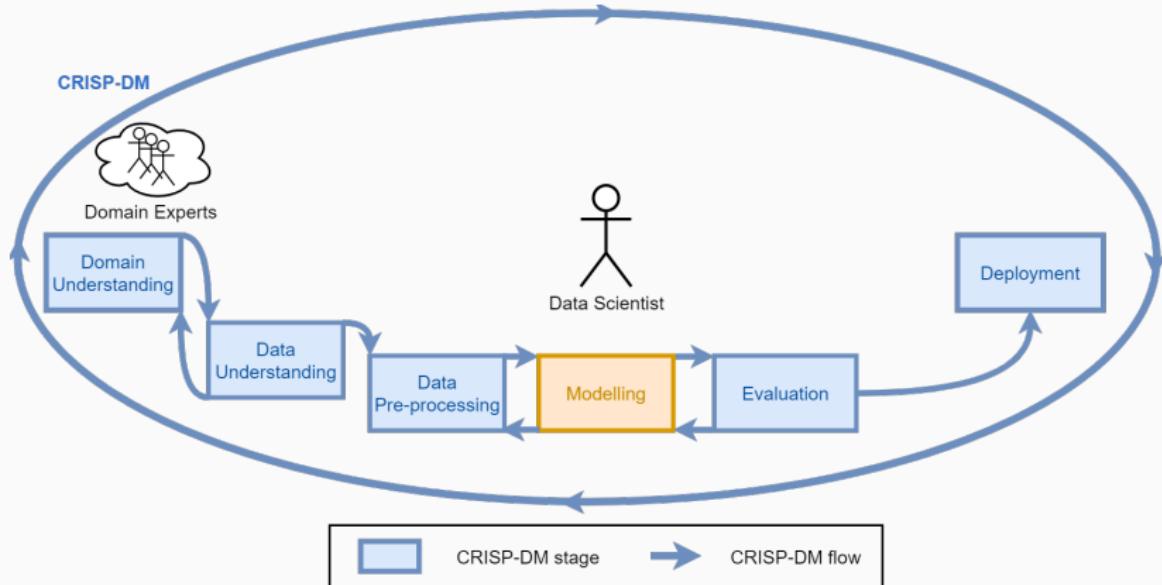
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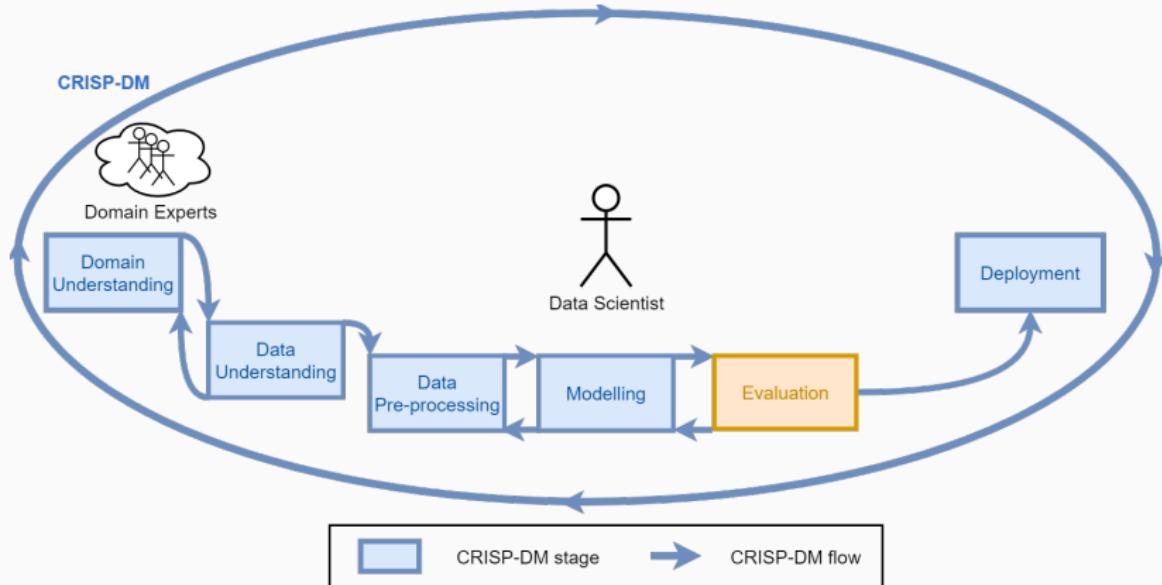
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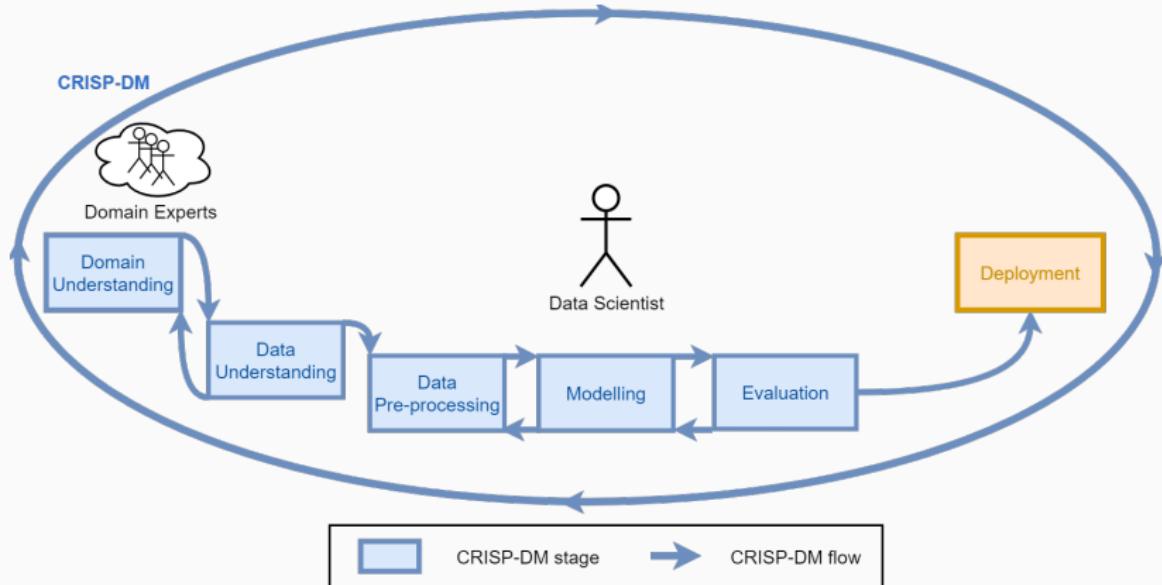
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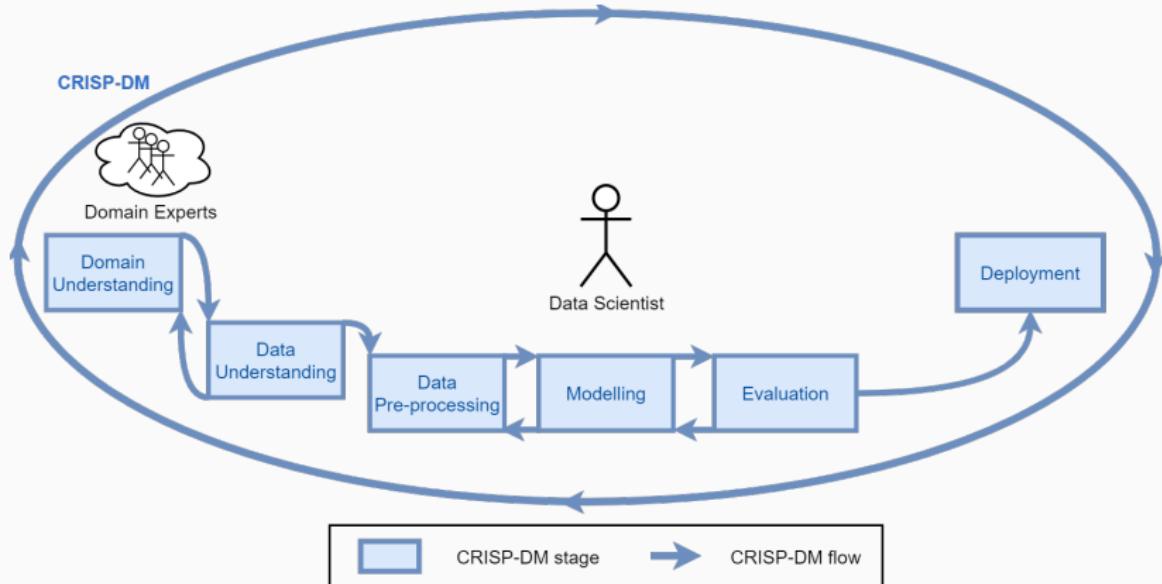
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CRISP-DM enables the exploration of **ML Constraints**:

- domain-related;
- data-related;
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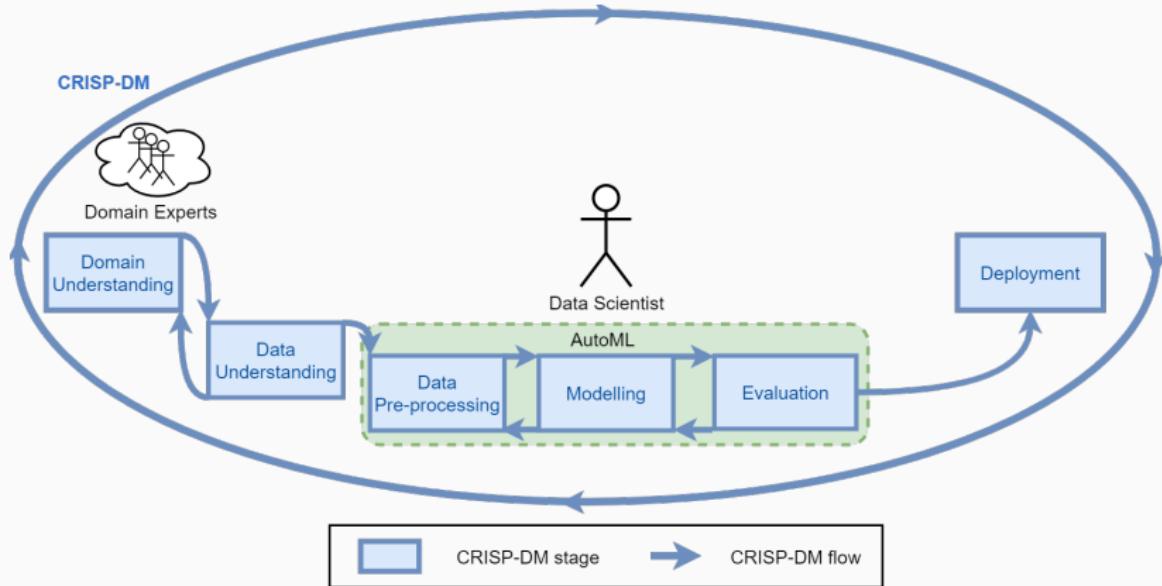
# CRISP-DM: Cross Industry Standard Process for Data Mining



CRISP-DM enables the exploration of **ML Constraints**:

- domain-related;
- data-related;
- transformation-related;
- algorithm-related;
- cross-cutting (e.g., ethical, legal).

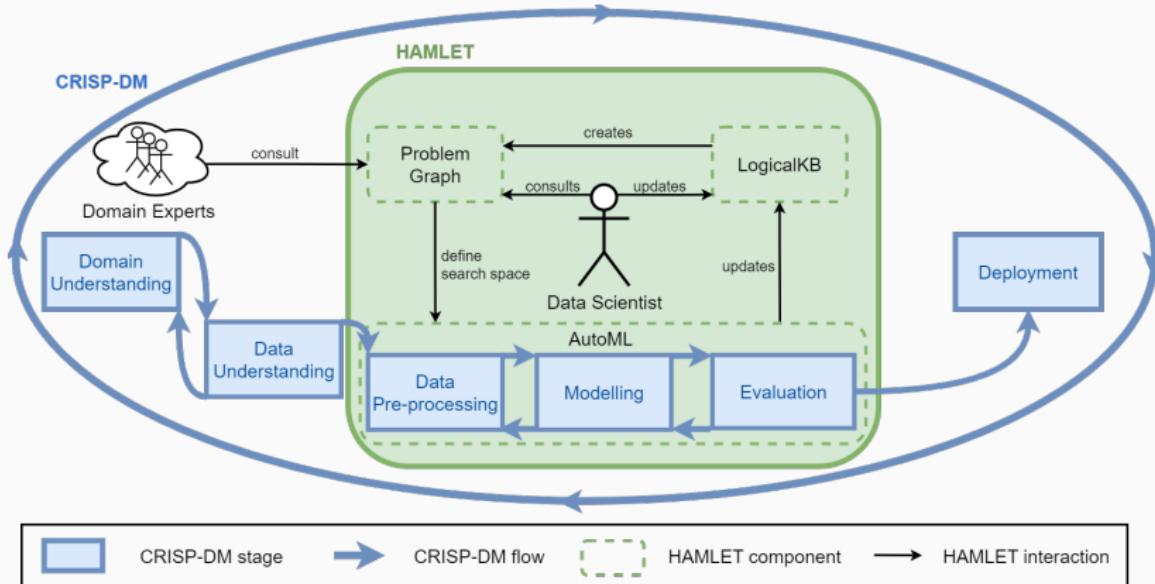
# AutoML



AutoML aims at automating the ML pipeline instantiation:

- it is difficult to consider all the constraints together;
- it is not transparent;
- it doesn't allow a proper knowledge augmentation.

# HAMLET: Human-centric AutoML via Logic and Argumentation



**HAMLET** leverages :

- **Logic** to give a structure to the knowledge;
- **Argumentation** to deal with inconsistencies, and revise the results.

# Questions?